Objective

- MPI point-to-point communication
- Examples
- Hands-on

MPI_Barrier

- MPI_Barrier --> synchronize all processes. Using it frequently in the program increases the computational time
- All collective communication functions have in-built MPI_Barrier function

Point-to-point communication

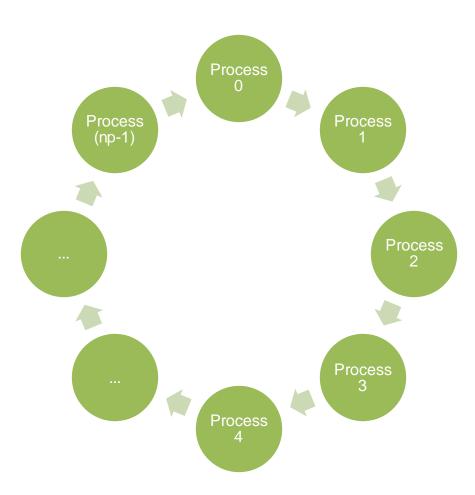
MPI_Send(data, count, MPI_datatype, destination_process_id, tag,
 MPI_Comm, error)

MPI_Recv(data, count, MPI_datatype, source_process_id, tag,
 MPI_Comm, MPI_status, error)

Tag (integer number): used to distinguish between different types of messages between two processes (wild card: MPI_Any_Tag can be used during reception)

MPI_status: contains the details of the received message. Usually not required. Use a wild card MPI_Status_Ignore during reception

Sending data in a ring-like pattern/topology



Ring – MPI_Send/MPI_Recv

```
program test
 implicit none
 include 'mpif.h'
 integer :: p, id,err,root,msg,tag
 call MPI Init(err)
 call MPI Comm Size(MPI Comm World, p, err)
 call MPI Comm Rank(MPI Comm World, id, err)
 root=0; tag=0
 if(id==root) then
   msg=10
   call MPI Send(msg,1,MPI Int,1,tag,MPI Comm World,err)
  else
   call MPI Recv(msg,1,MPI Int,id-1,MPI Any Tag,MPI Comm World,MPI Status Ignore,err)
  write(*,*) id, 'received from process:',id-1
   call MPI Send(msg,1,MPI Int,mod(id+1,p),tag,MPI Comm World,err)
 endif
 if(id==root) then
   call MPI Recv(msg, 1, MPI Int, p-1, MPI Any Tag, MPI Comm World, MPI Status Ignore, err)
   write(*,*) id, 'received from process:',p-1
 endif
 call MPI Finalize(err)
end program test
```

Output

```
mpirun -np 4 ./mpiring.x

1 received from process:
2 received from process:
3 received from process:
2 received from process:
3
```

Hands on

- Write the program shown in the previous slides (ring), but without using MPI_Any_Tag constant
- Write a program to read 5 numbers from standard input and send them to other processes. Use MPI point-to-point communications.
- Write a program to calculate the sum of first N numbers. Use MPI pointto-point communications