

# BPMN Review

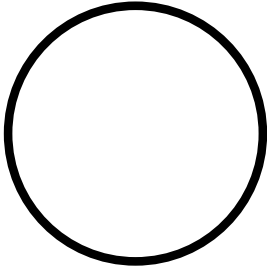

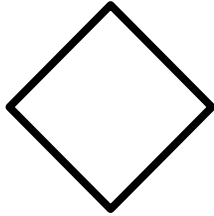

**Dr. Serge Schiltz**



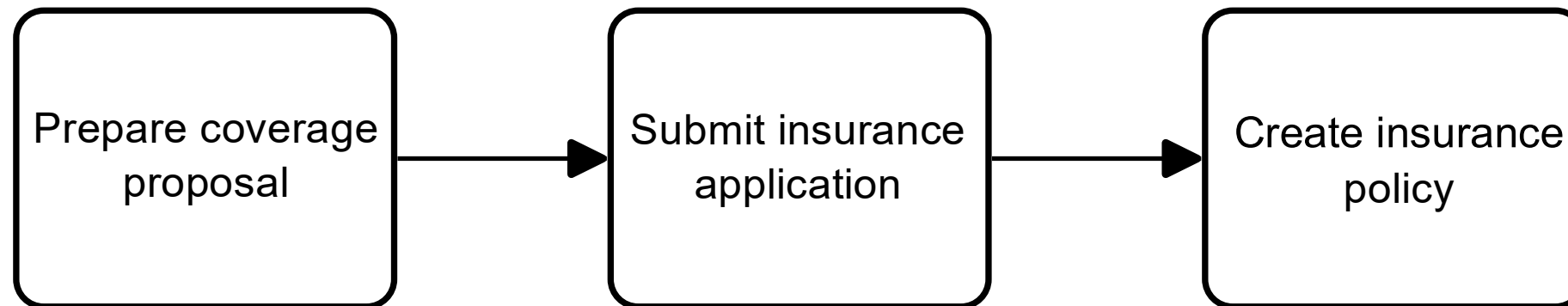
# Agenda

- 1 BPMN Basics**
- 2 Collaborations, Participants, and Roles**
- 3 Events**
- 4 Hierarchical Modeling**
- 5 Tasks and Activities**
- 6 Event-Based Processing**
- 7 Process Data and Comments**
- 8 Practical Hints**
- 9 Pointers**

# Four core elements

Ereignis	Aktivität	Verzweigung	Sequenzfluss
 Event	 Activity	 Gateway	 Sequence Flow

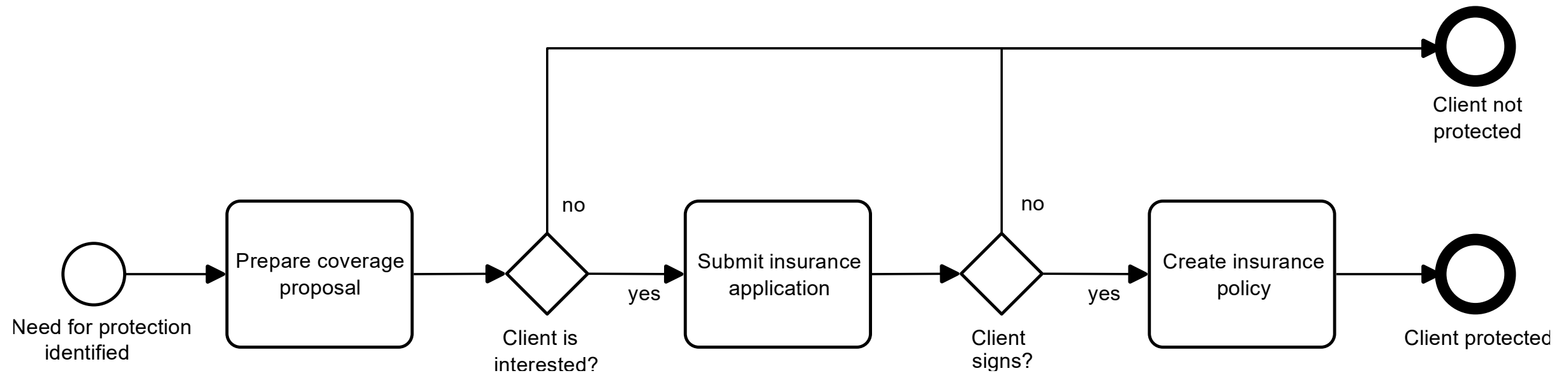
# The most simple BPMN process



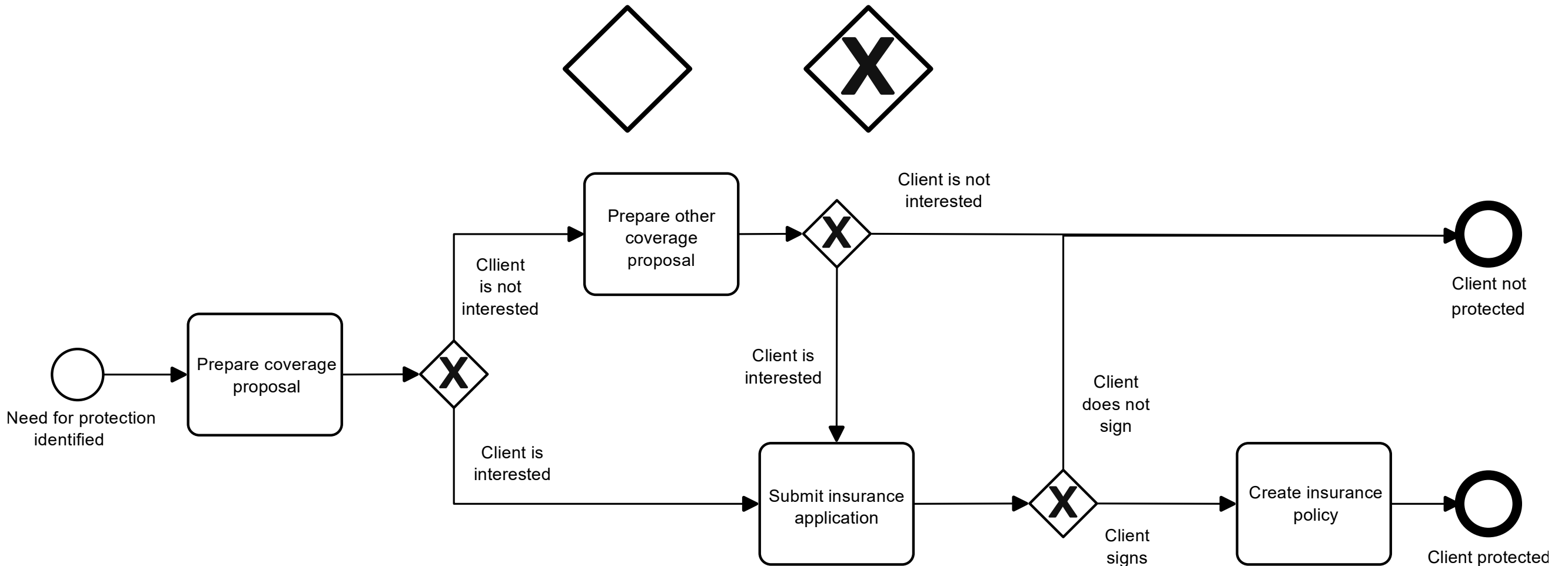
# Start and end events



# Simple (exclusive) gateway

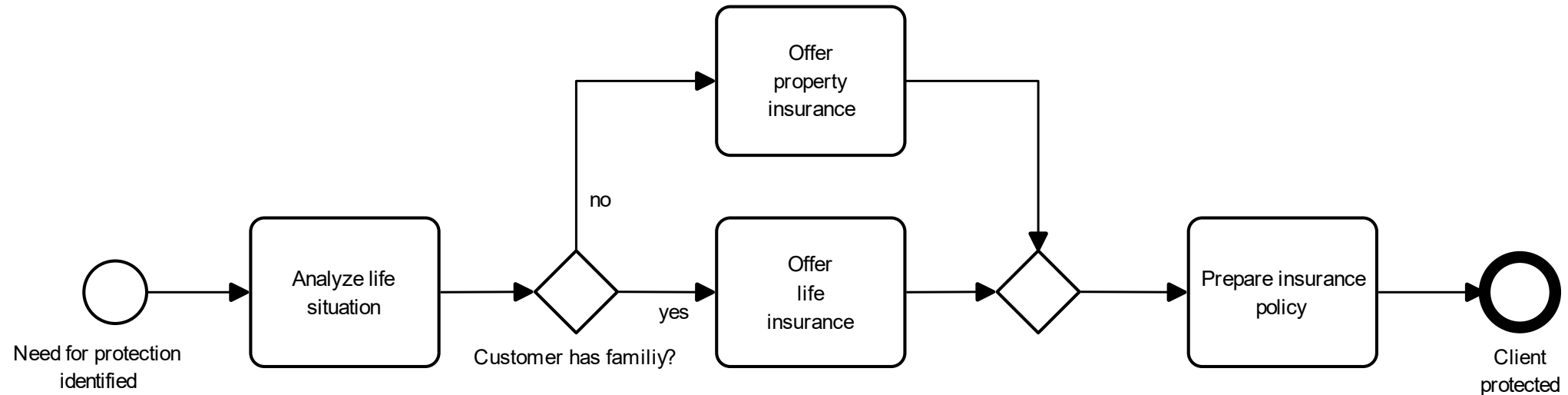


# Representation variants exclusive gateway



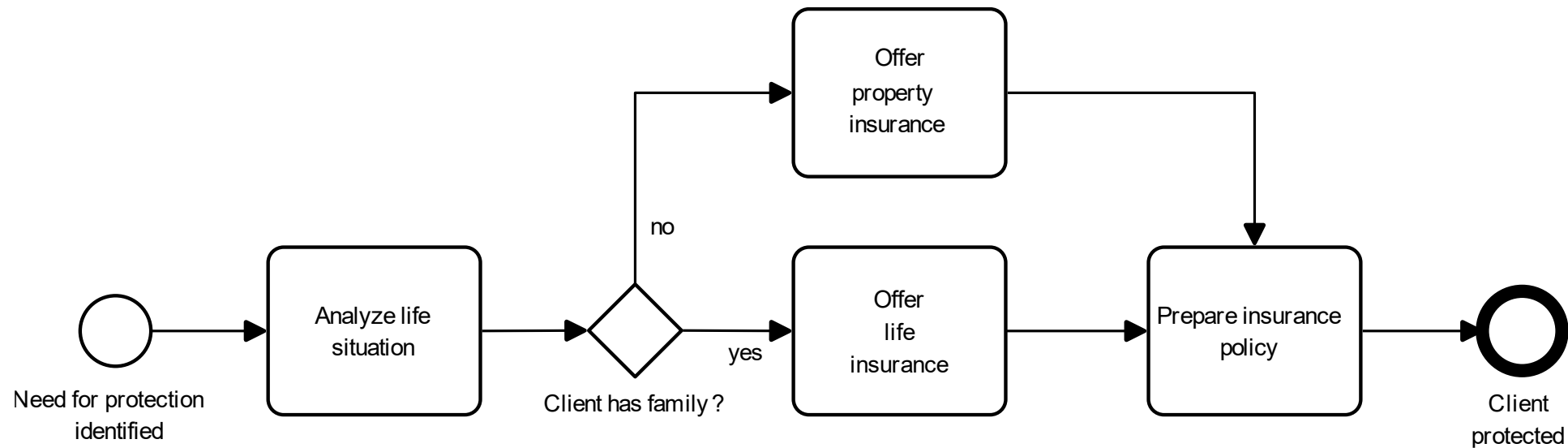
# Exclusive gateway: Synchronization

(a)



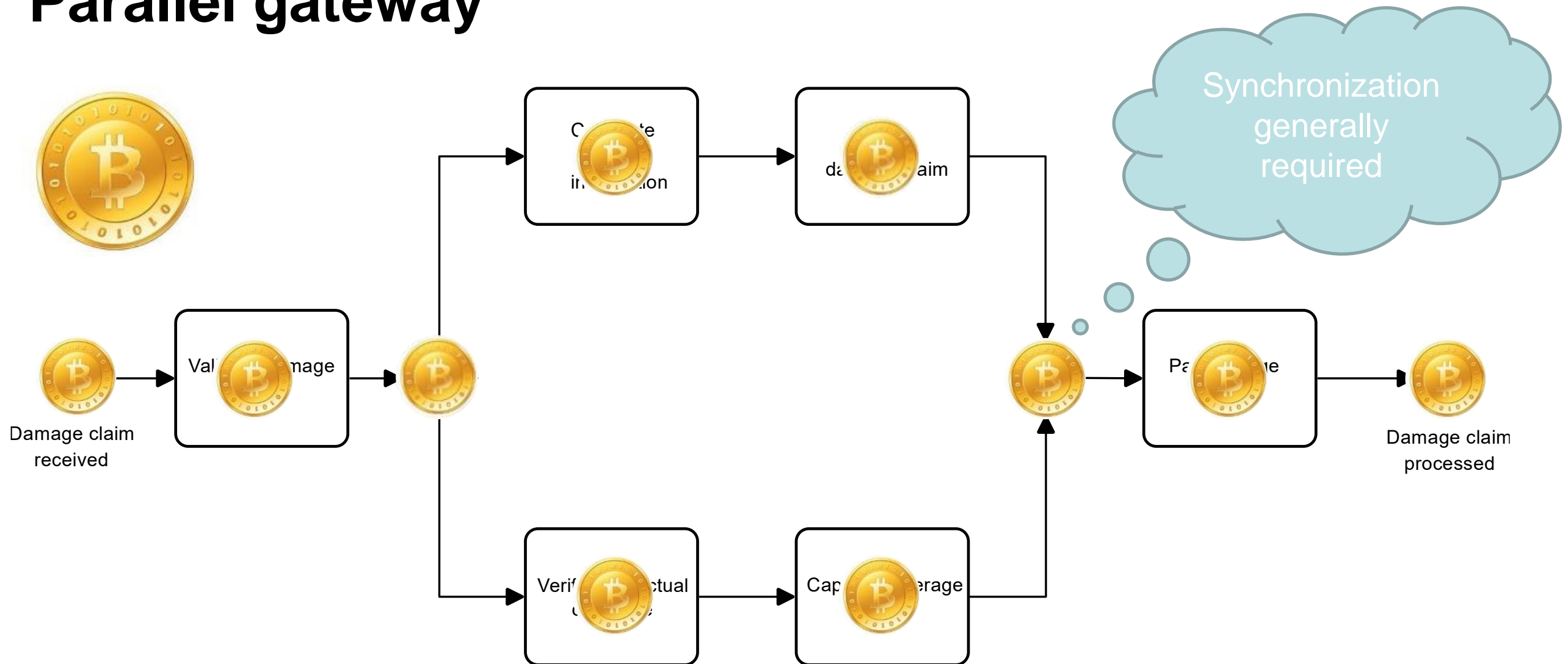
*or*

(b)

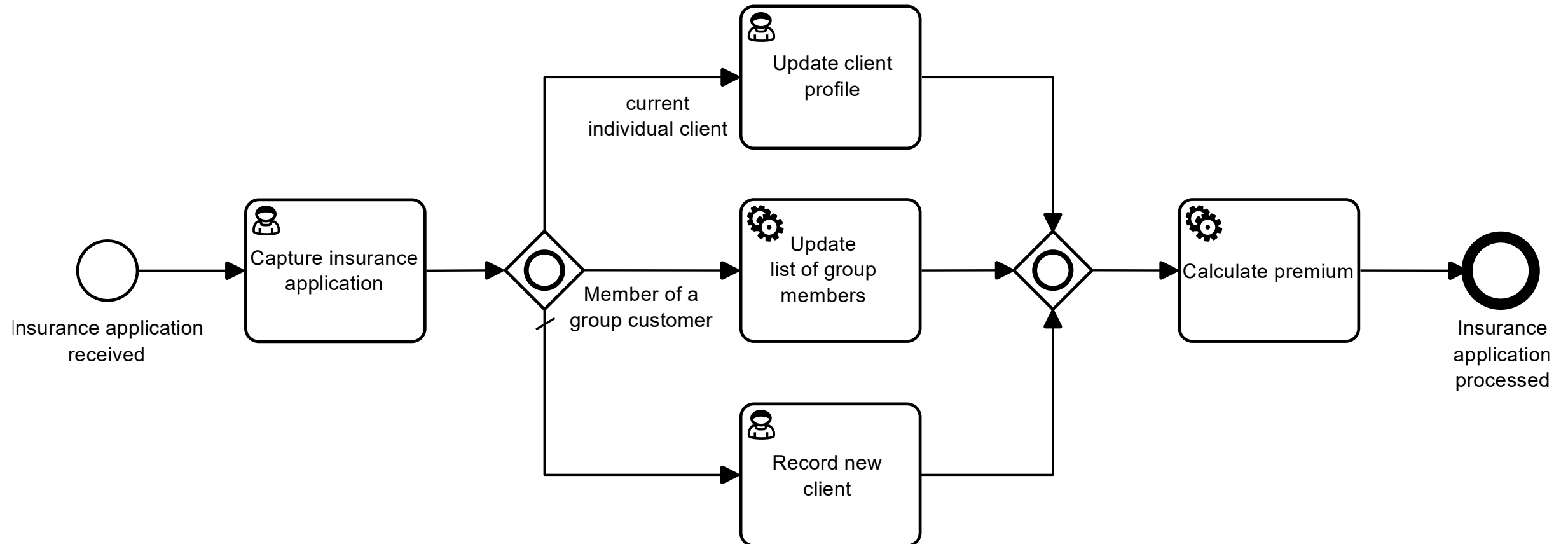




# Parallel gateway



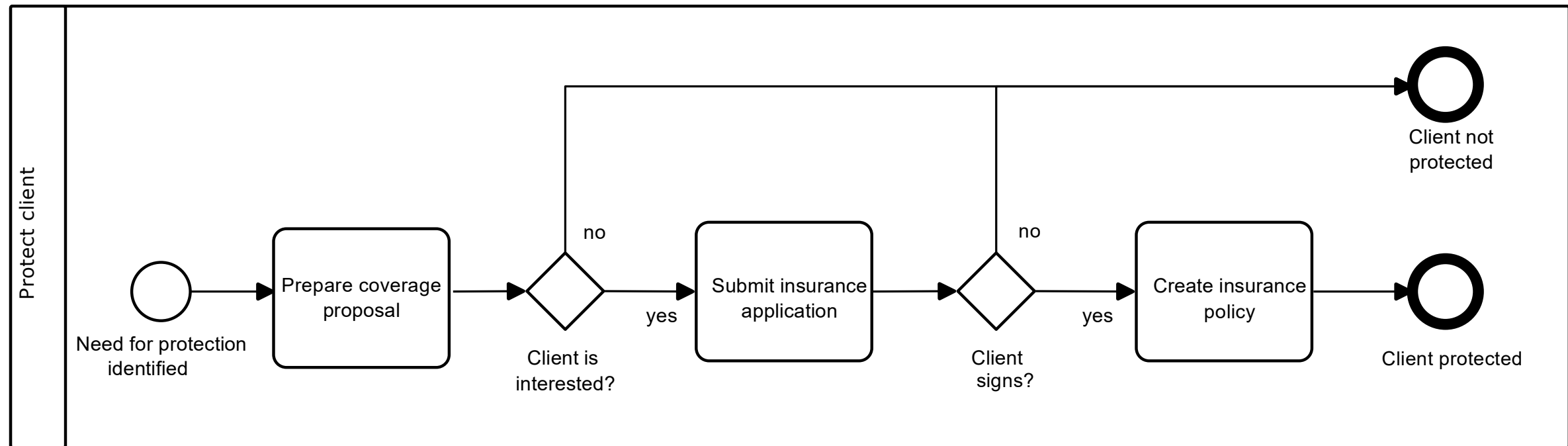
# Inclusive gateway



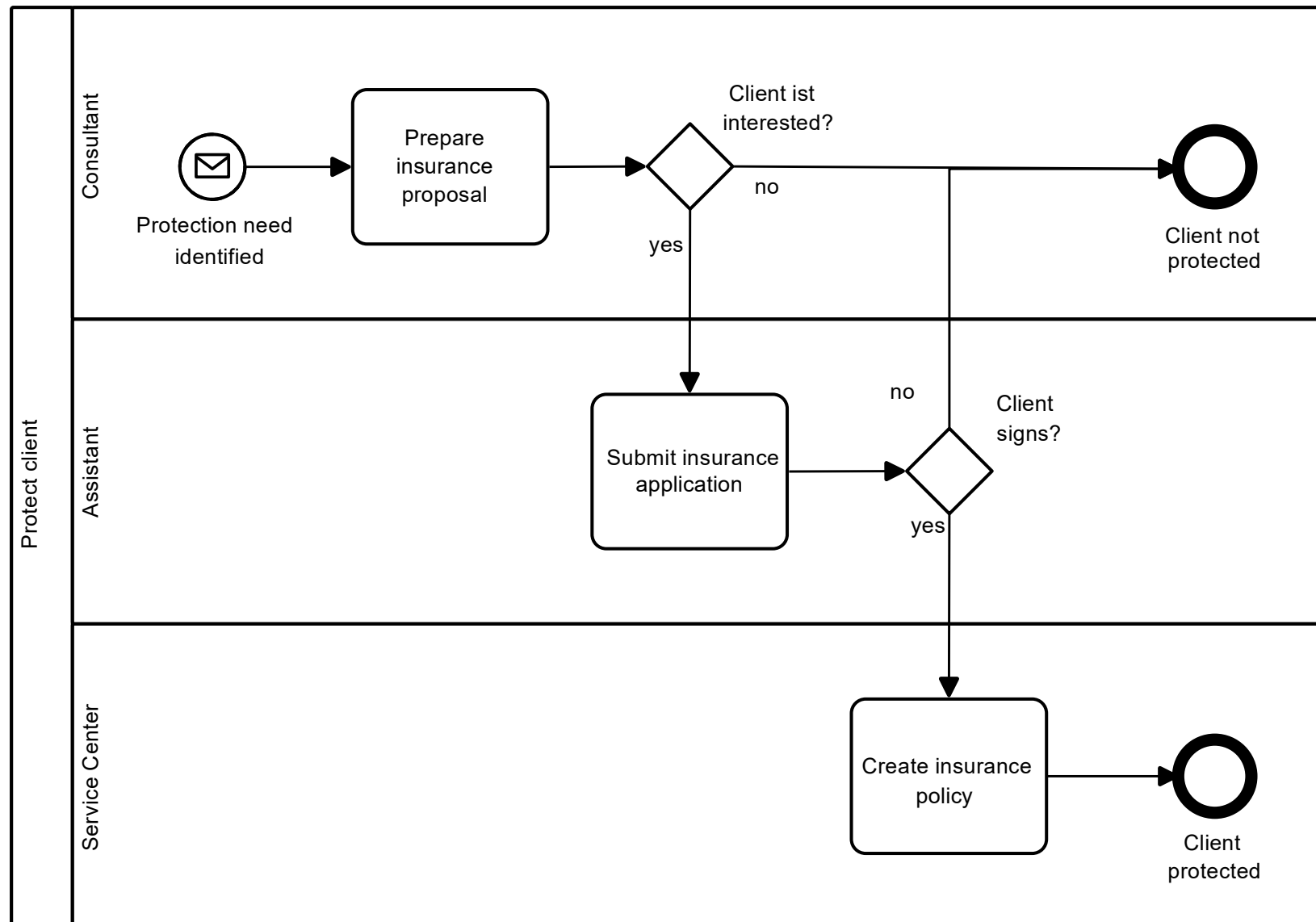
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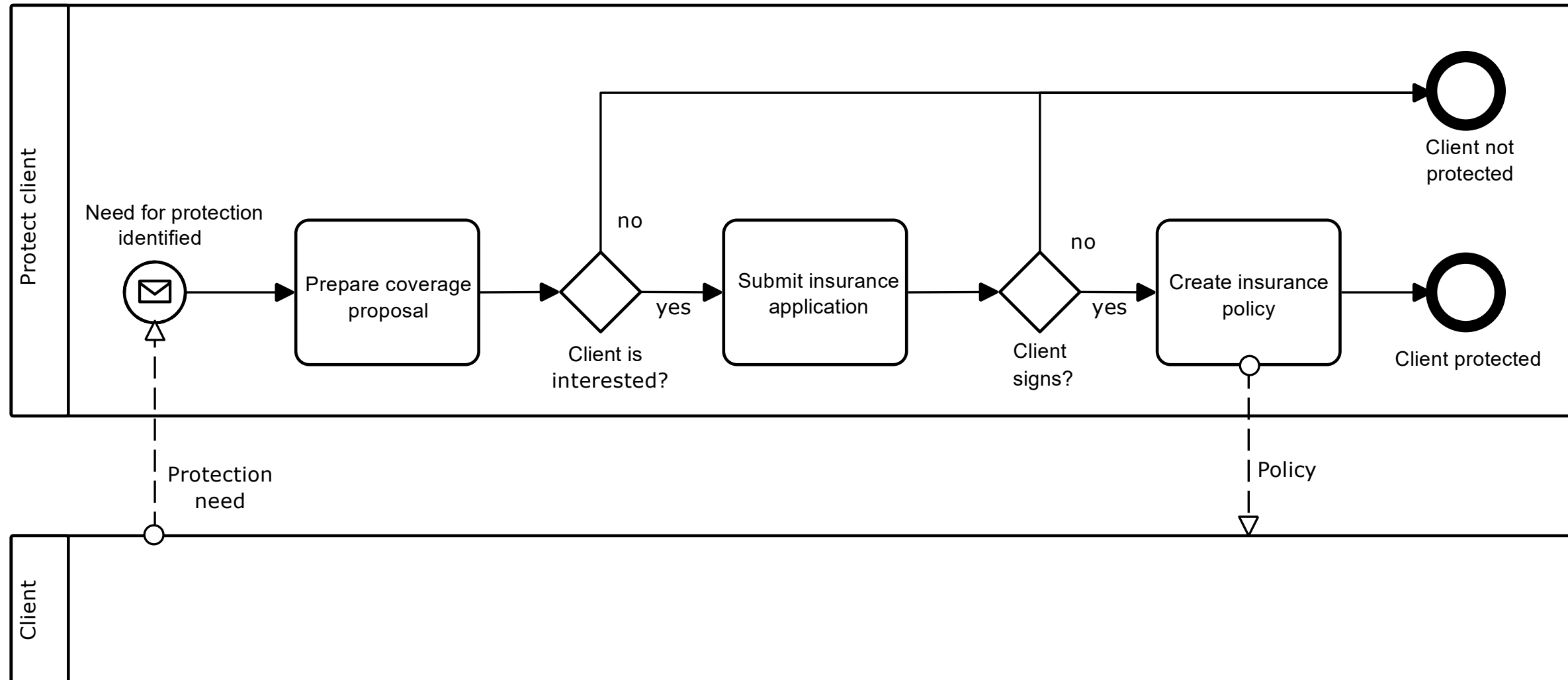
# Pool concept: Private process



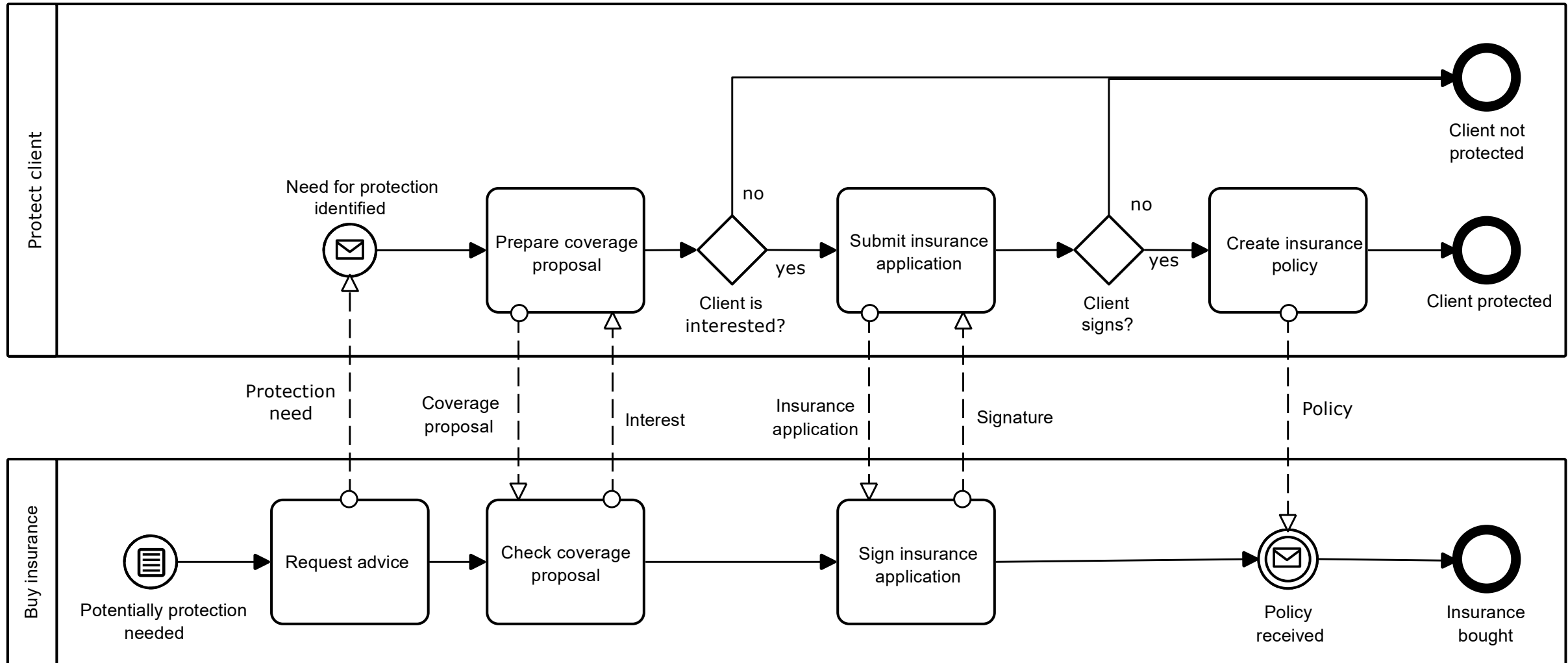
# Lanes



# Public processes



# Process interaction: Collaboration

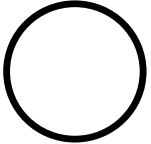

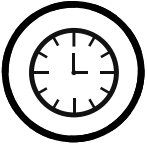
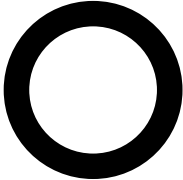



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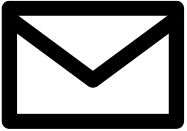
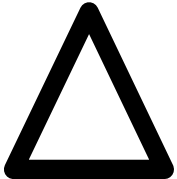

# Classical events with variants

Start events			End events	
				
None start event	Message start event	Timer start event	None end event	Message end event
Generic	Message (catching)	Timer	Generic	Message (throwing)

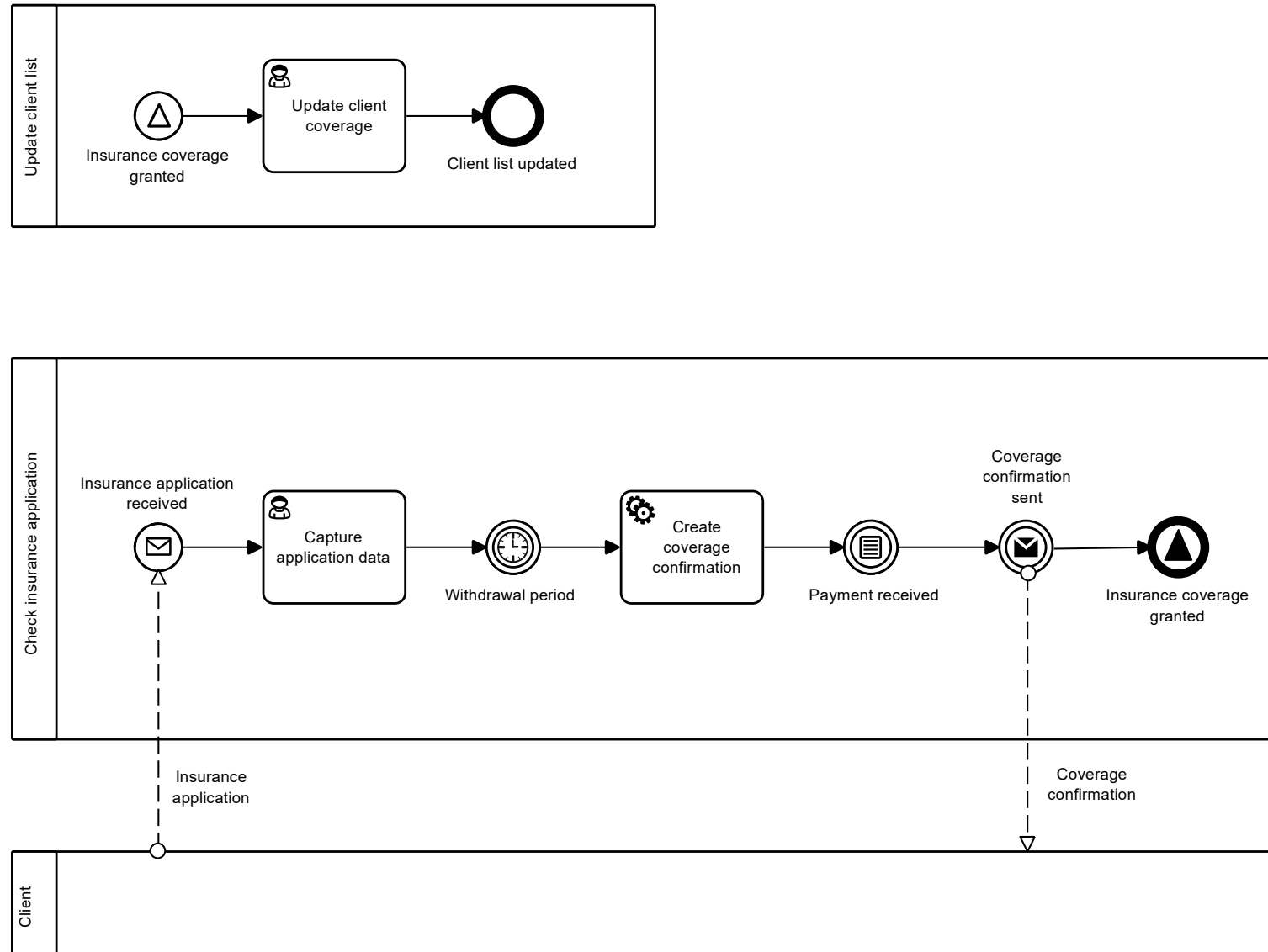
# Event variants

	Start event	Intermediate event Catching                      throwing		End event
Timer	 Timer start event	 Timer intermediate event		
Message	 Message start event	 Catching message intermediate event	 Throwing message intermediate event	 Message end event
Condition	 Condition start event	 Condition intermediate event		
Signal	 Signal start event	 Catching signal intermediate event	 Throwing signal intermediate event	 Signal end event

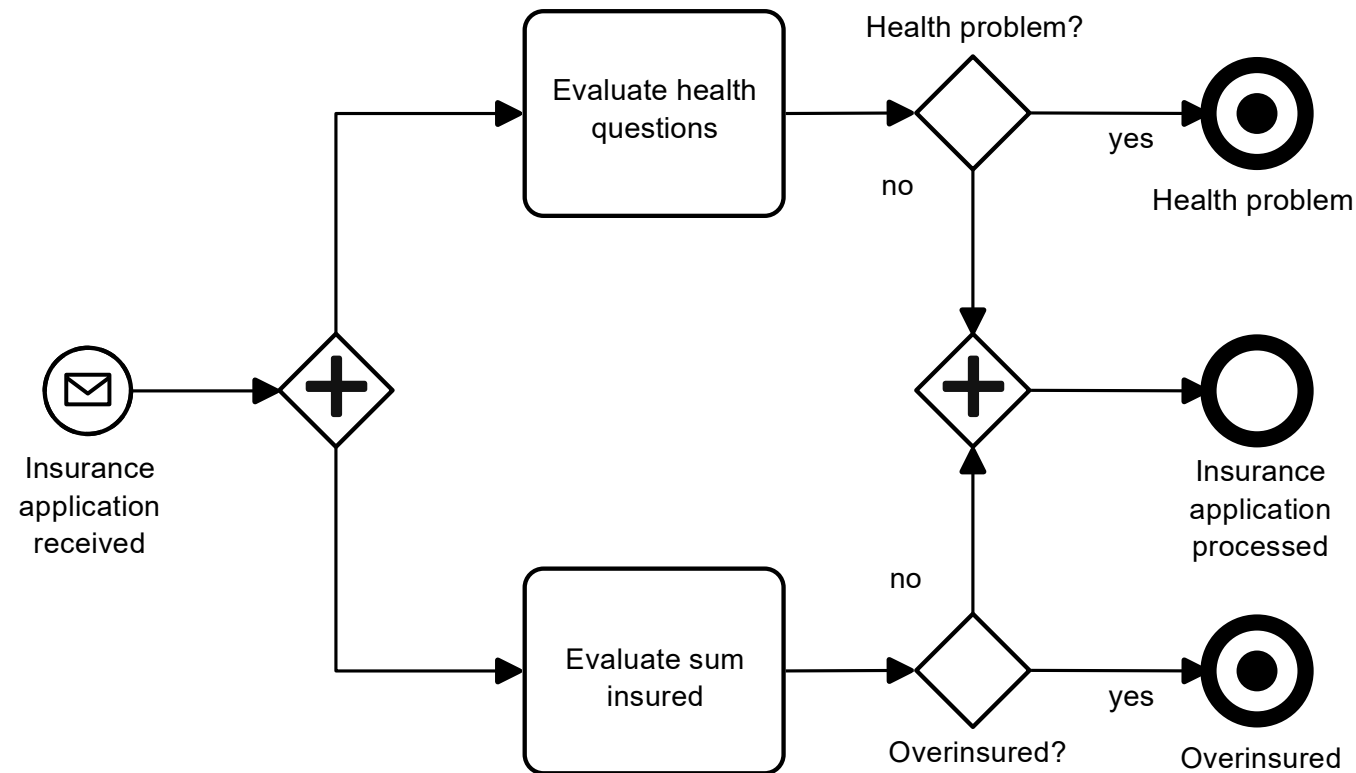
# Message, signal and condition

Trigger	Explanation
 Message	A message is addressed to a specific process participant (or process). This can, but does not have to react to the message. Messages cannot be sent within the same process.
 Signal	Signals are sent out without knowing who will receive them; they are "to all" messages (also called broadcast). In principle, it is conceivable that the same process, if it performs several tasks in parallel, receives a signal that it has sent out itself and reacts to it.
 Condition	Conditions are the generalization of triggers: as soon as a condition is met, generally data reach specified values, the process is started or continued.

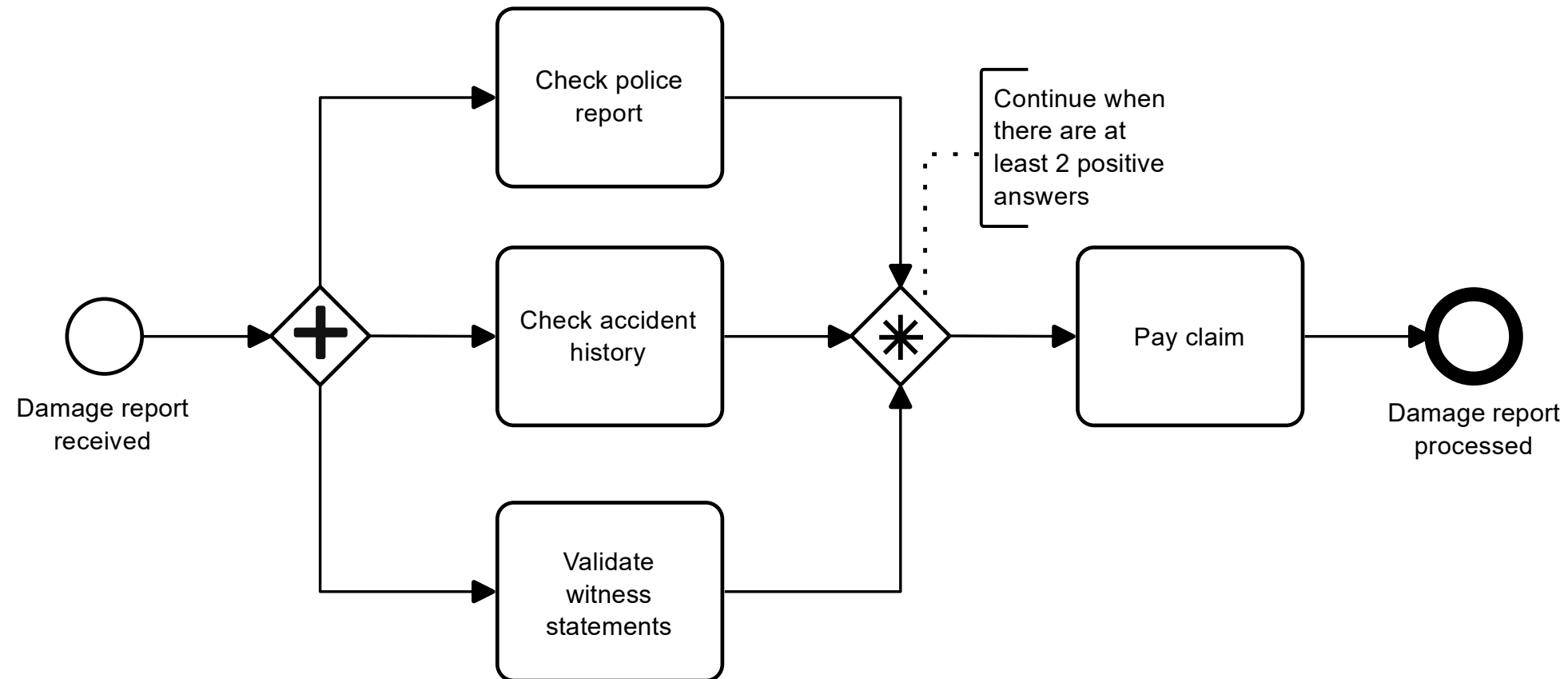
# Various events in the process



# Special: Terminating end event



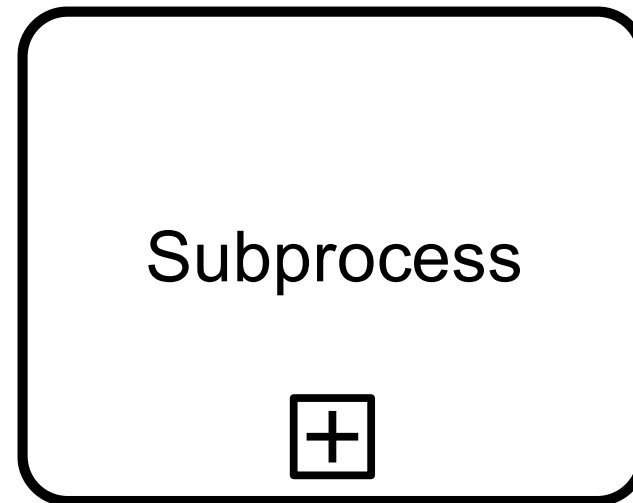
# Complex gateway



# Agenda

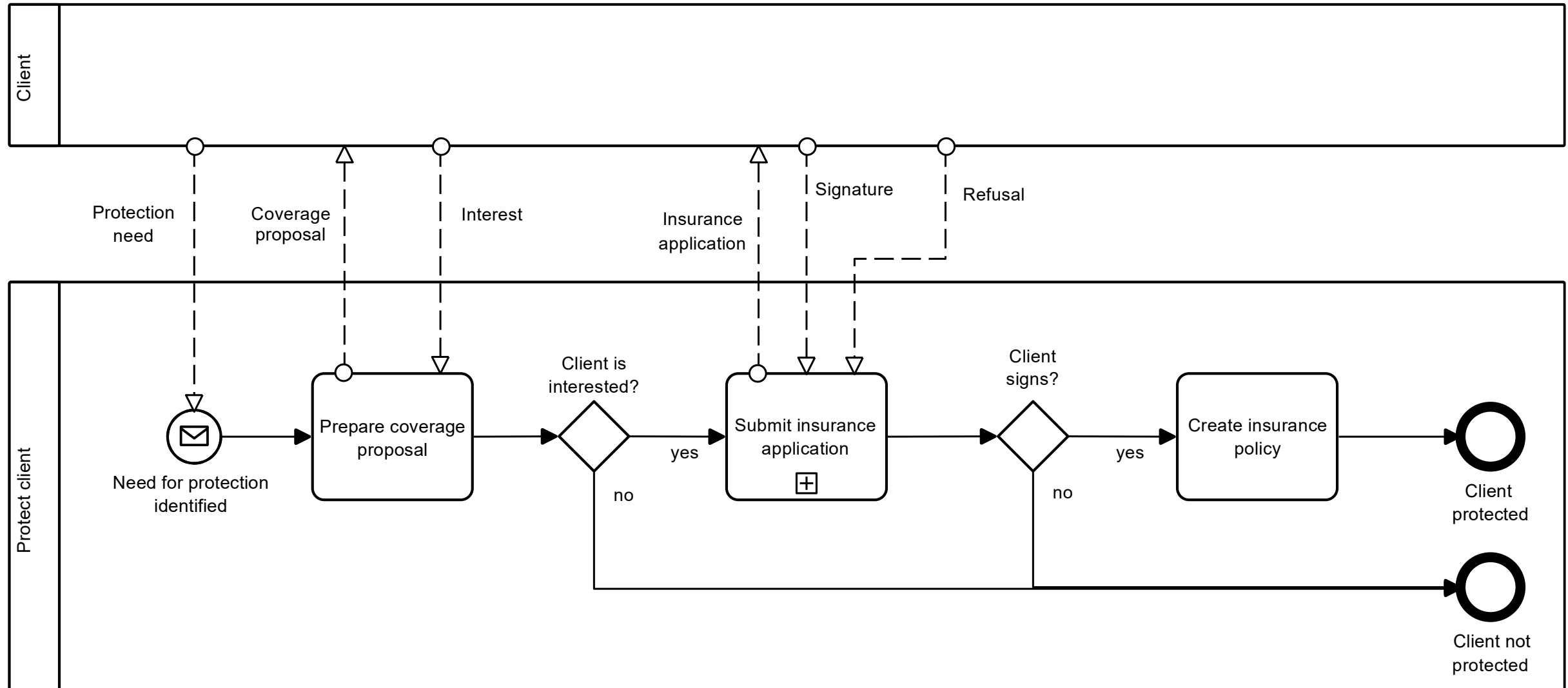
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# Hierarchical modeling

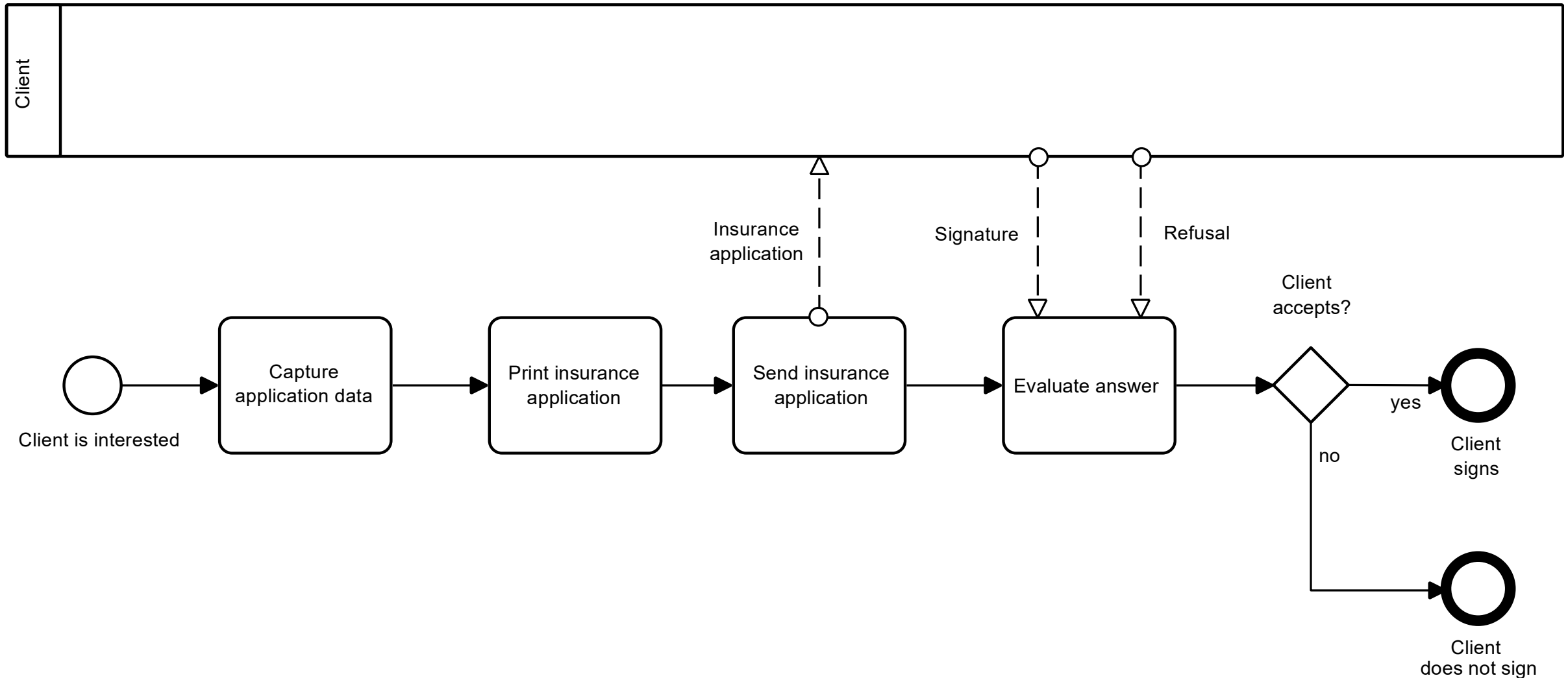




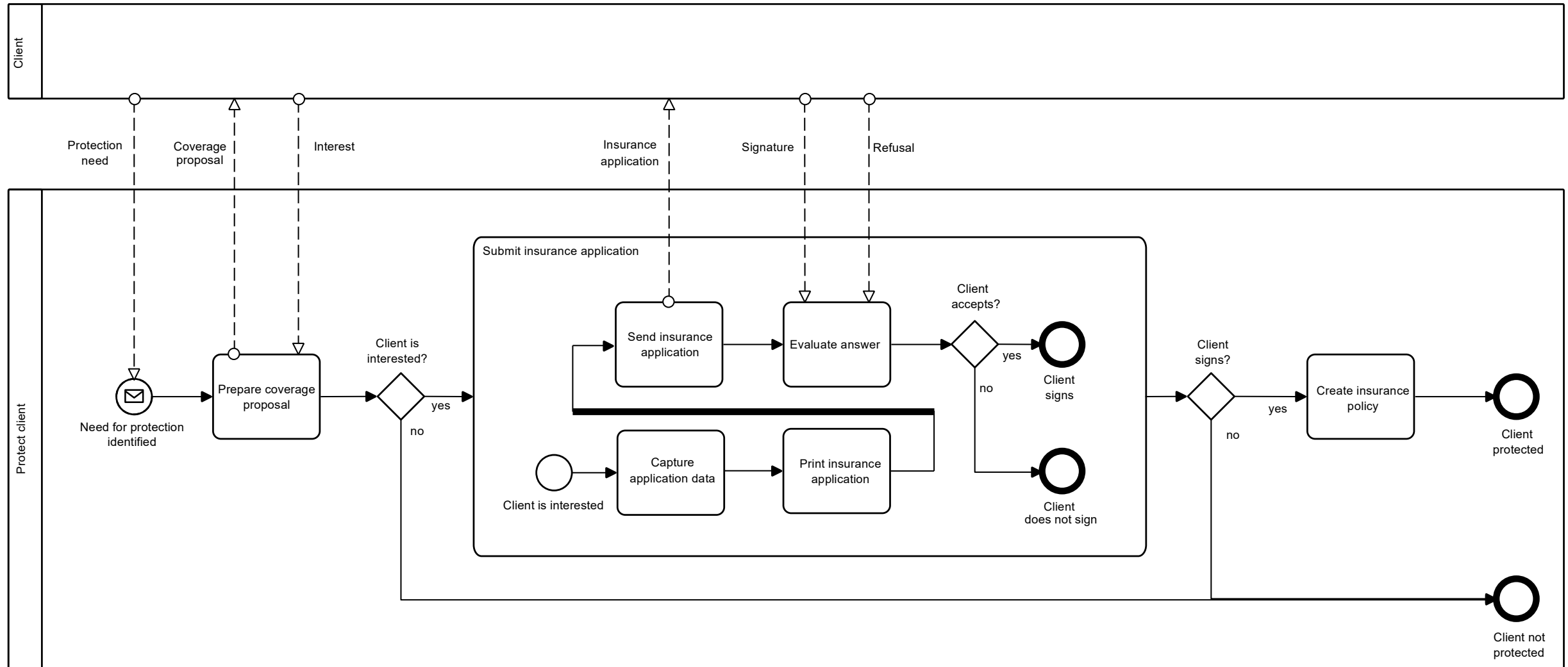
# Hierarchical modeling: Main process



# Hierarchical modeling: Subprocess



# Expanded Subprocess



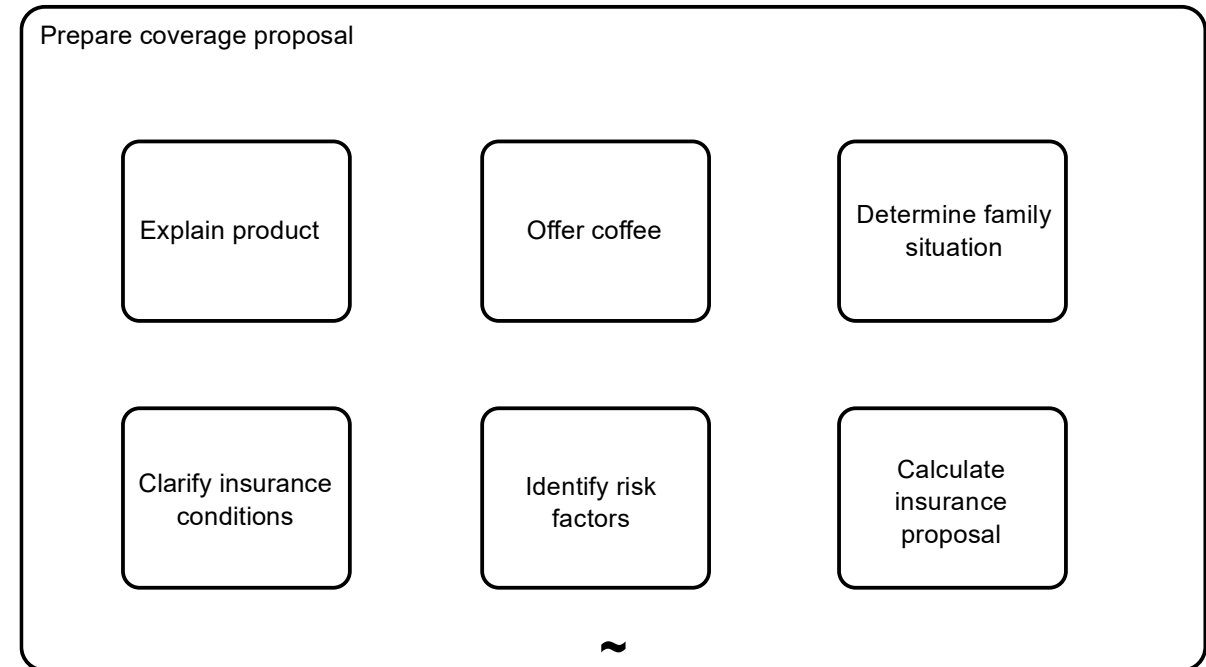
# Reuse: Call activity



- The diagram of a "normal" subprocess is included in the diagram of the main process.
- Thus, for reuse, the subprocess must be given its own diagram.
- Such a reusable process is self-contained and thus may have its own pool.

# Ad hoc Subprocess

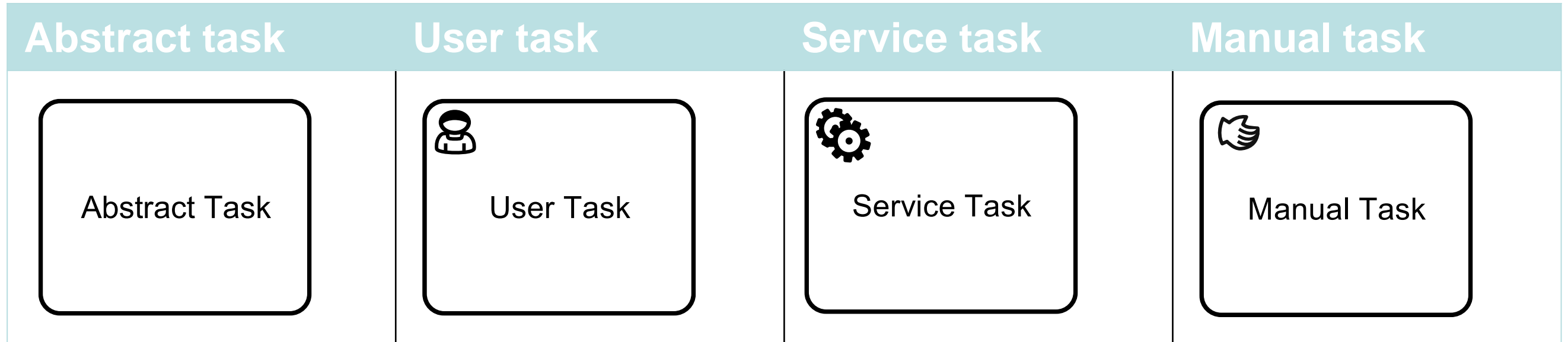
- Adhoc subprocesses do not contain events and sequence flows.
- Each activity can be performed once, multiple times or not at all.
- The performer of the process determines in which order and how often the individual activities are executed.
- A condition defines when the ad hoc subprocess can be completed (e.g. the offer is calculated).
- Suitable for knowledge workers and consulting activities.
- Careful: No panacea!



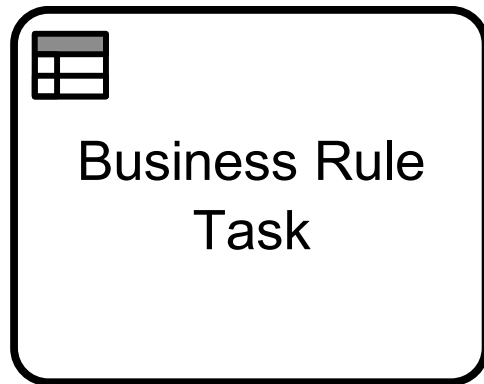
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# Tasks of the descriptive level



# Business rule task



Originally specialization of the service task:

- Calling a business rule automated by means of a rule engine

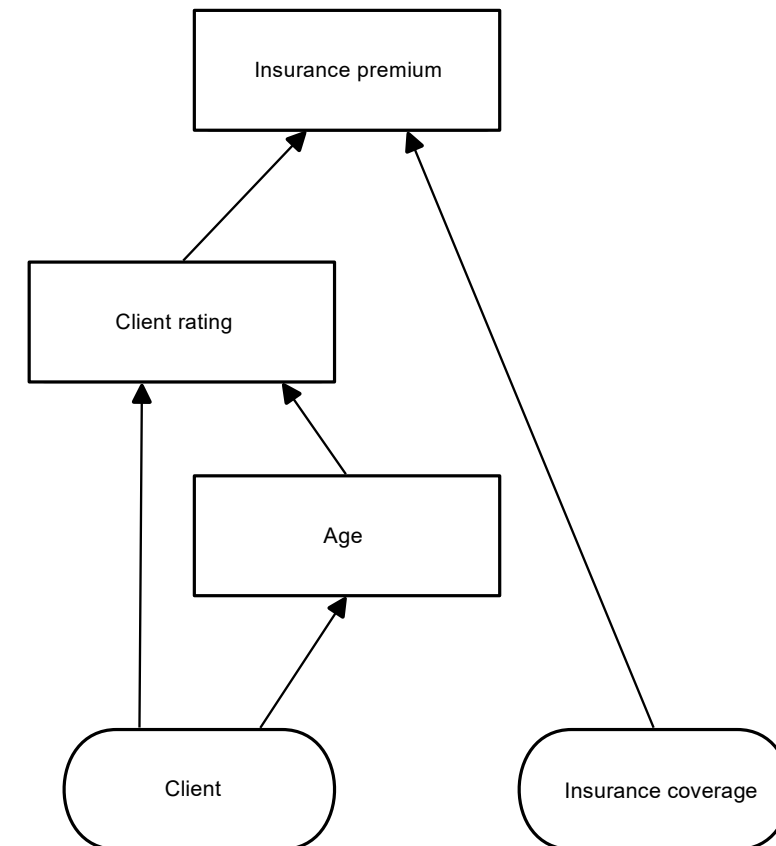
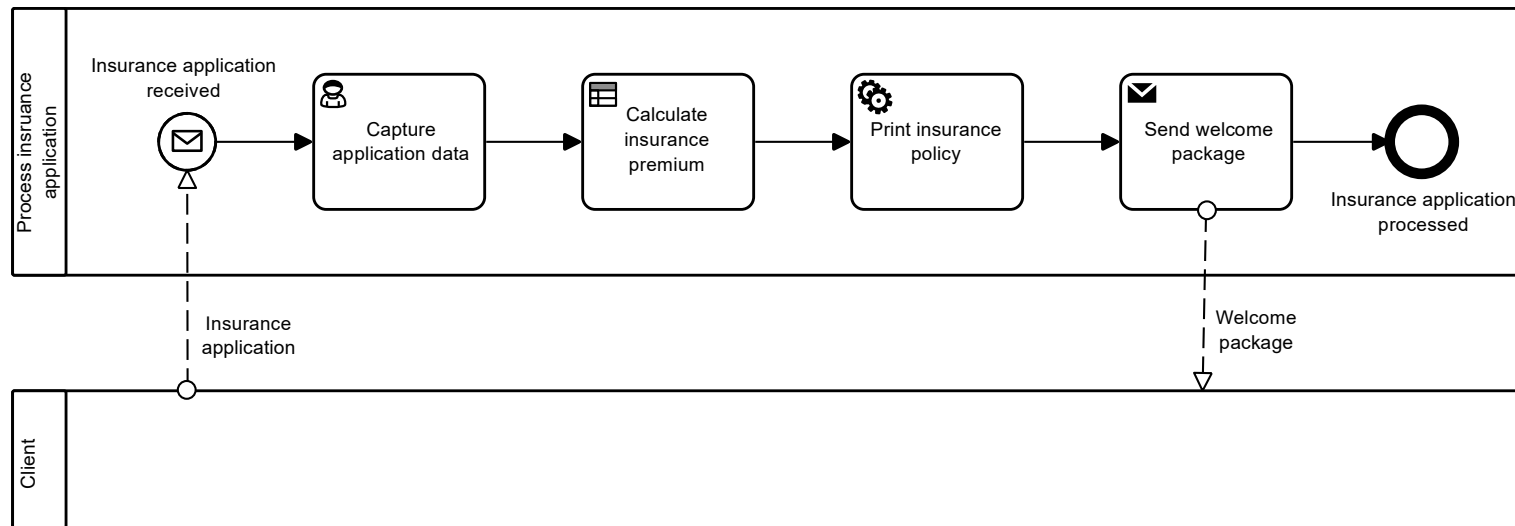
Today reference to a modeled or automated business rule:

- Supplies input data to a rules engine and accepts the outcome calculated by it.

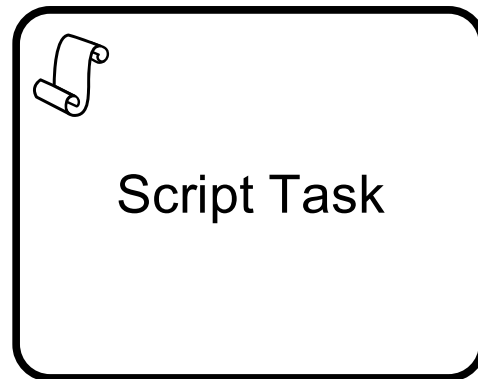
Connection point from BPMN to DMN (Decision Model and Notation).



# Business rule task in a process



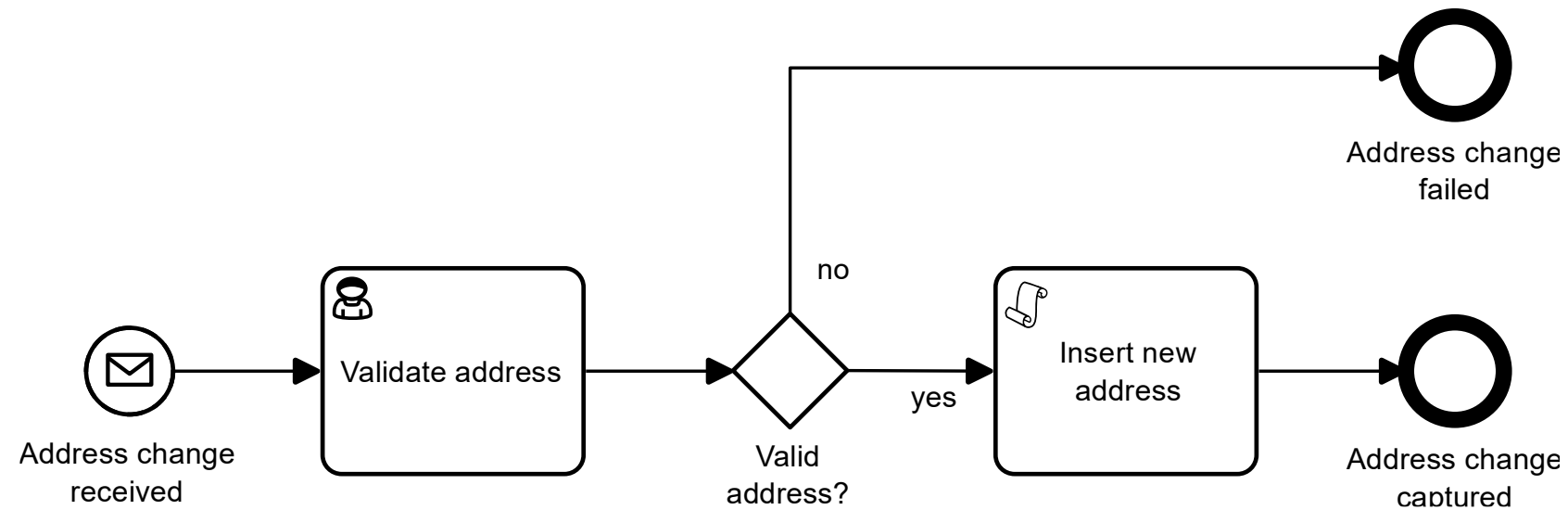
# Script task



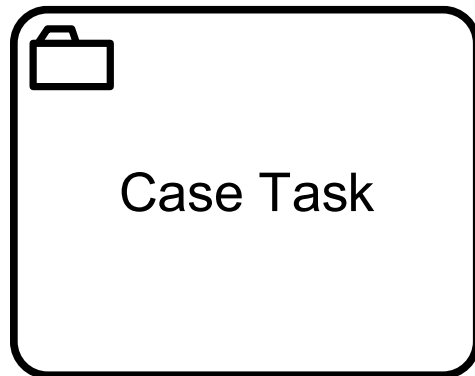
## Variants of an automated task:

- A *service task* invokes a published service (e.g. via REST call).
- A *script task* executes a script (e.g. Java, JavaScript, FEEL, Python, etc.) directly in the process engine.

# Script task in a process



# Case task



Is not part of the official BPMN standard, but is discussed in OMG committees with regard to further development.

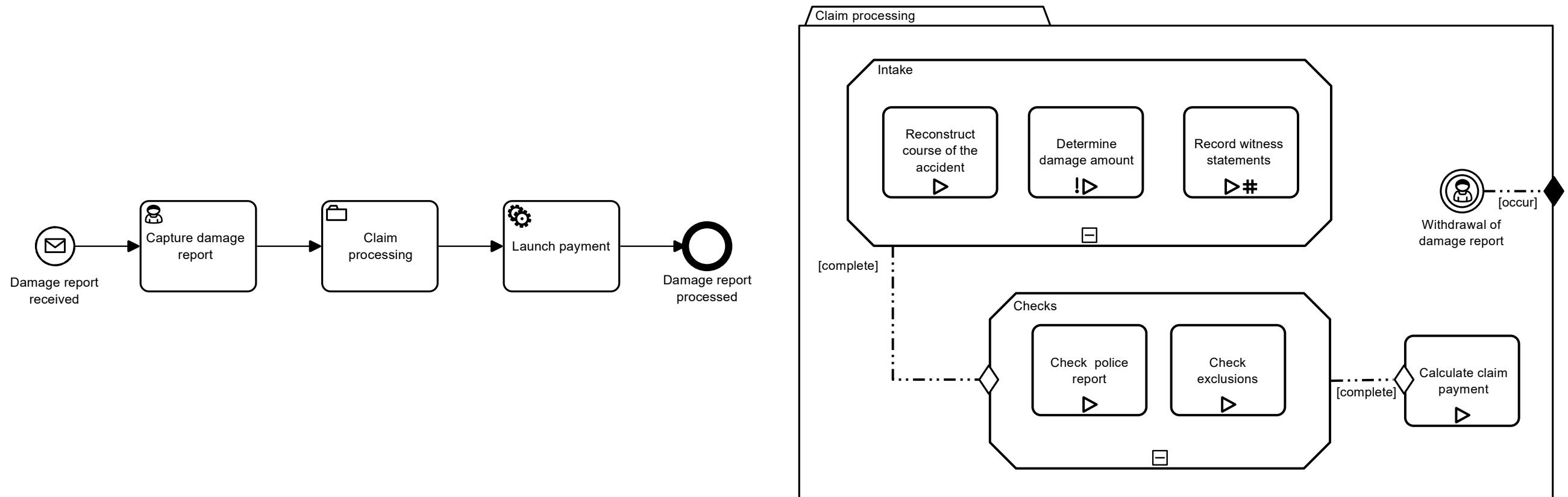
Connection point to CMMN (Case Management Model and Notation):

- Call of a case model

Case models in CMMN are the logical evolution of the adhoc subprocess of BPMN.

Unlike the adhoc subprocess of BPMN, CMMN case models can be automated.

# Case task in a process



# Repetitive activities

Multi-Instance  
Parallel Activity



## **Parallel multiple instance activity :**

Multiple instances of this activity can be executed in parallel (condition: the performer has the means to do so). When entering the activity, the number of instances to be executed must be known.

Multi-Instance  
Sequential  
Activity



## **Sequential multiple instance activity :**

Multiple instances of this activity are executed sequentially i.e. one after the other. When entering the activity, the number of instances to be executed is known.

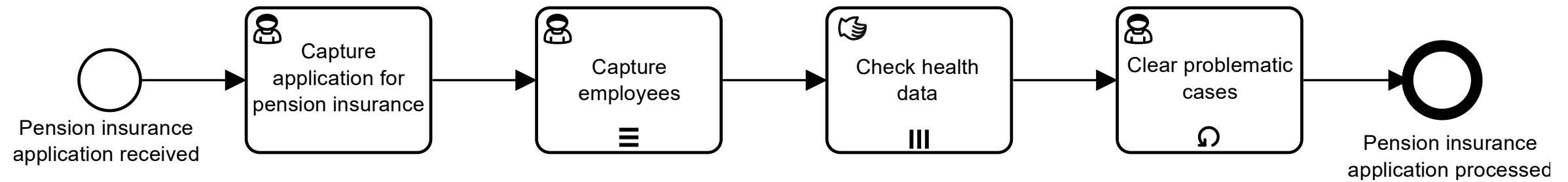
Loop Activity



## **Loop activity :**

The activity is repeated until a defined condition is met (e.g. "< 10"). The number of repetitions is usually not yet known before entering the activity.

# The repetitive activities in a process



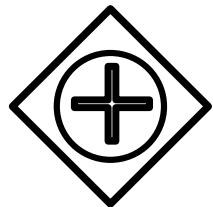
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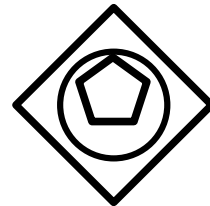
# Event-based gateways

Event-based parallel  
gateway (instantiating)



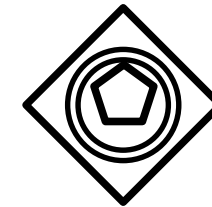
Parallel event-based  
start event

Event-based exclusive  
gateway (instantiating)



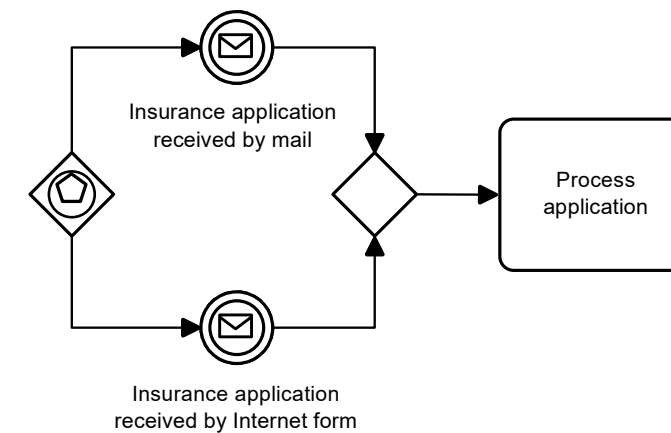
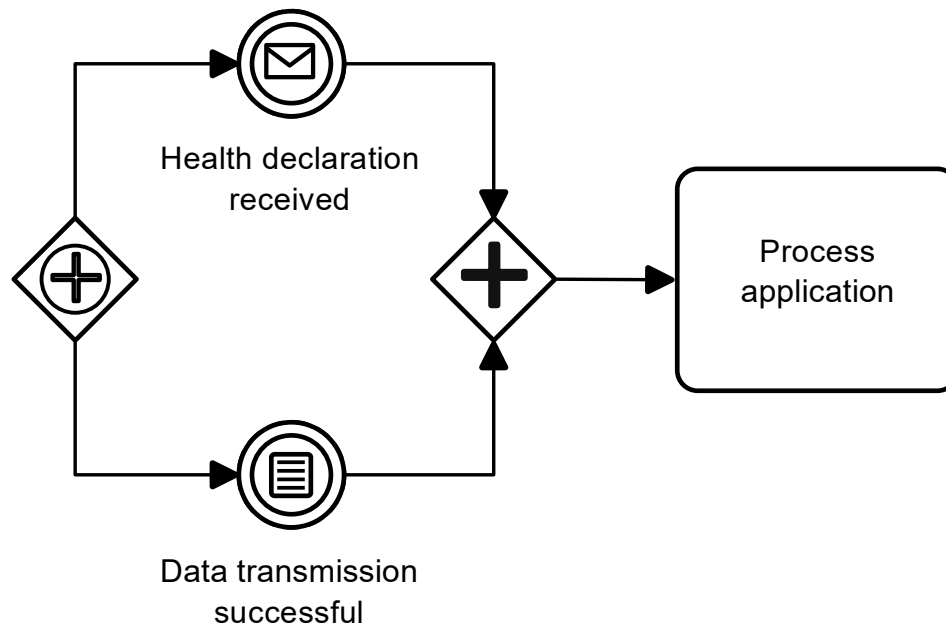
Exclusive event-  
based start gateway

Event-based exclusive  
gateway (non-  
instantiating)

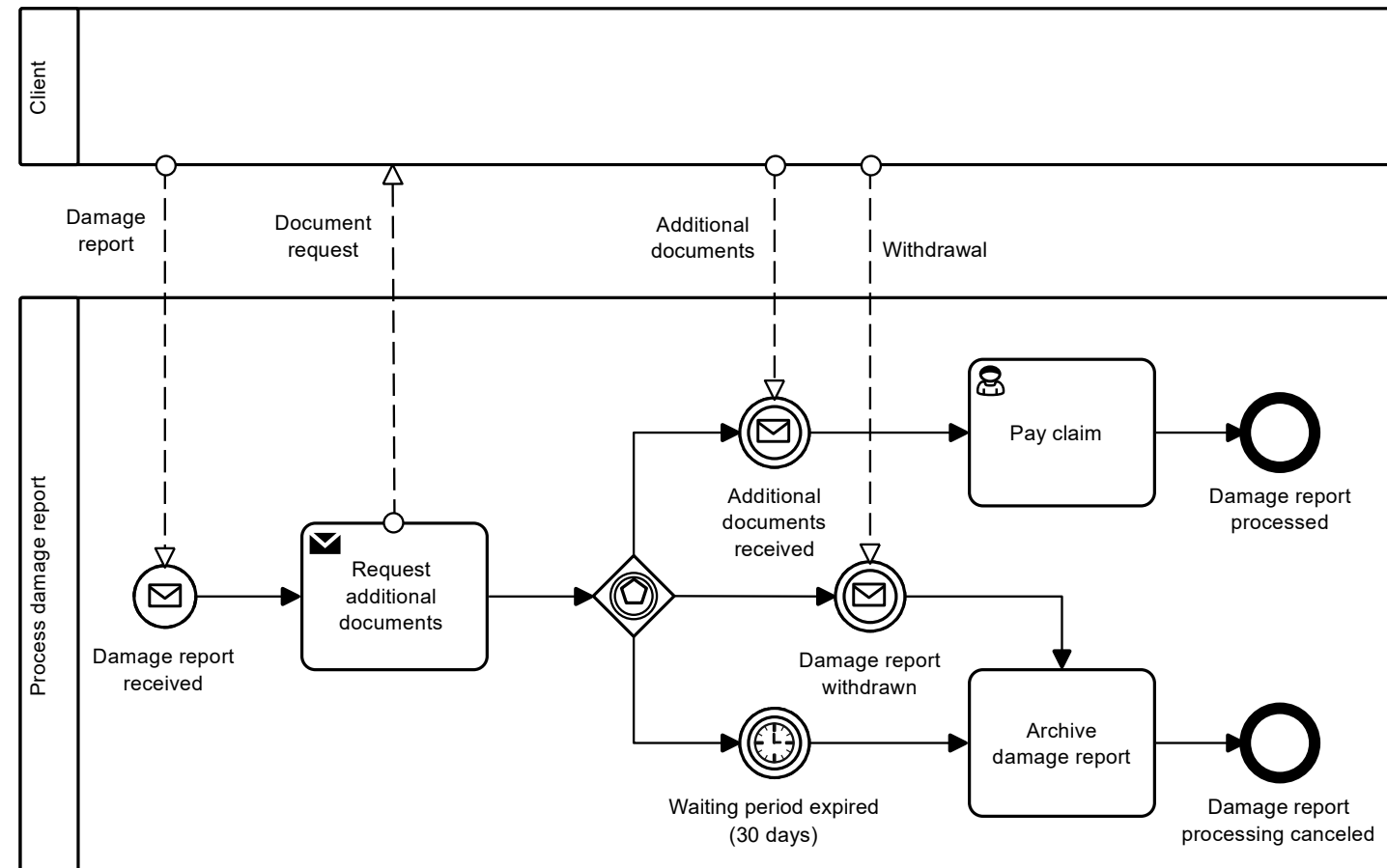


Exclusive event-  
based intermediate  
event

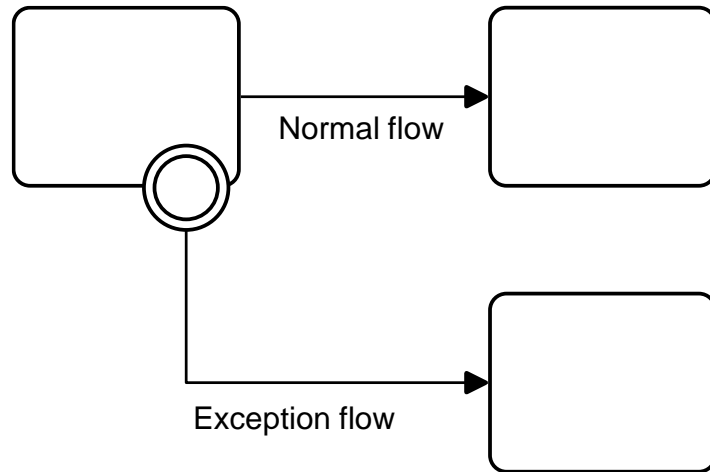
# Gateways as start events



# Event-based gateway as intermediate event

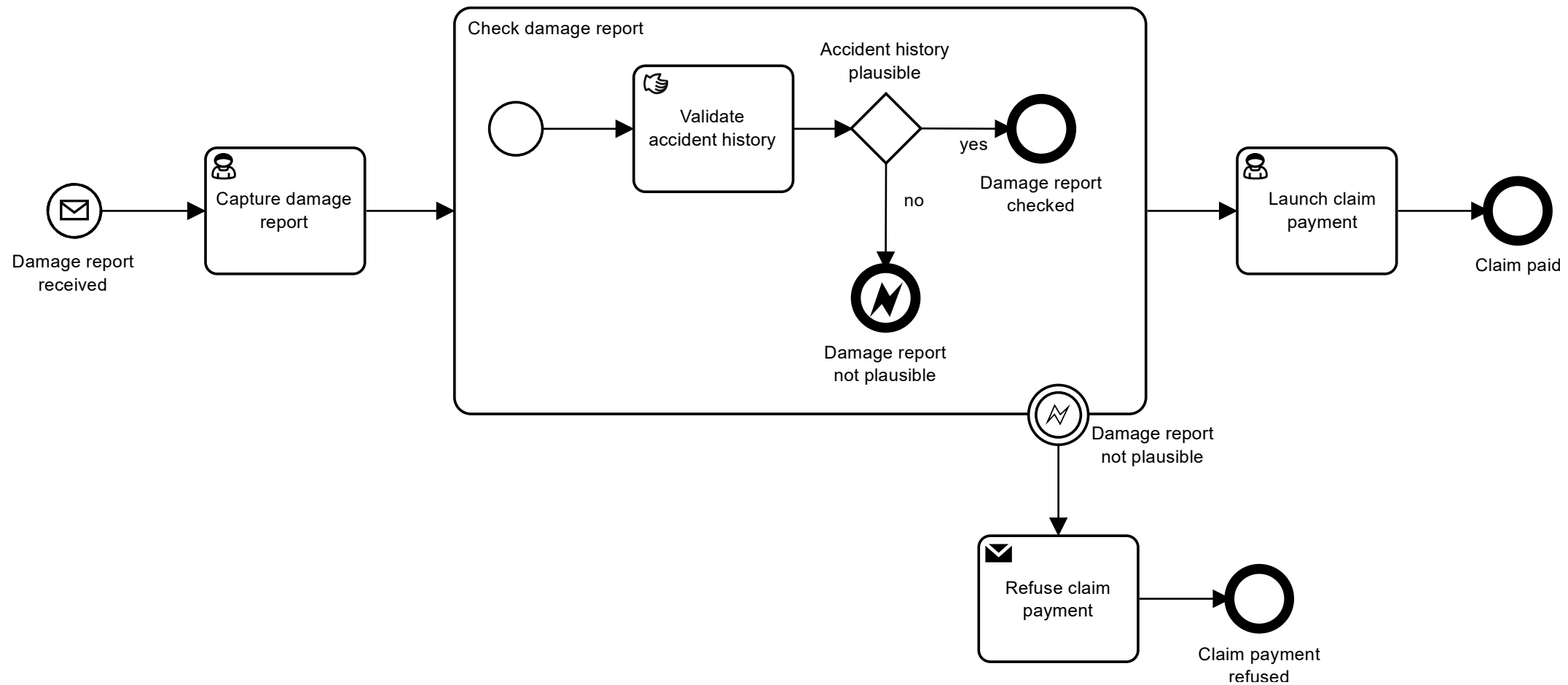


# Boundary intermediate events

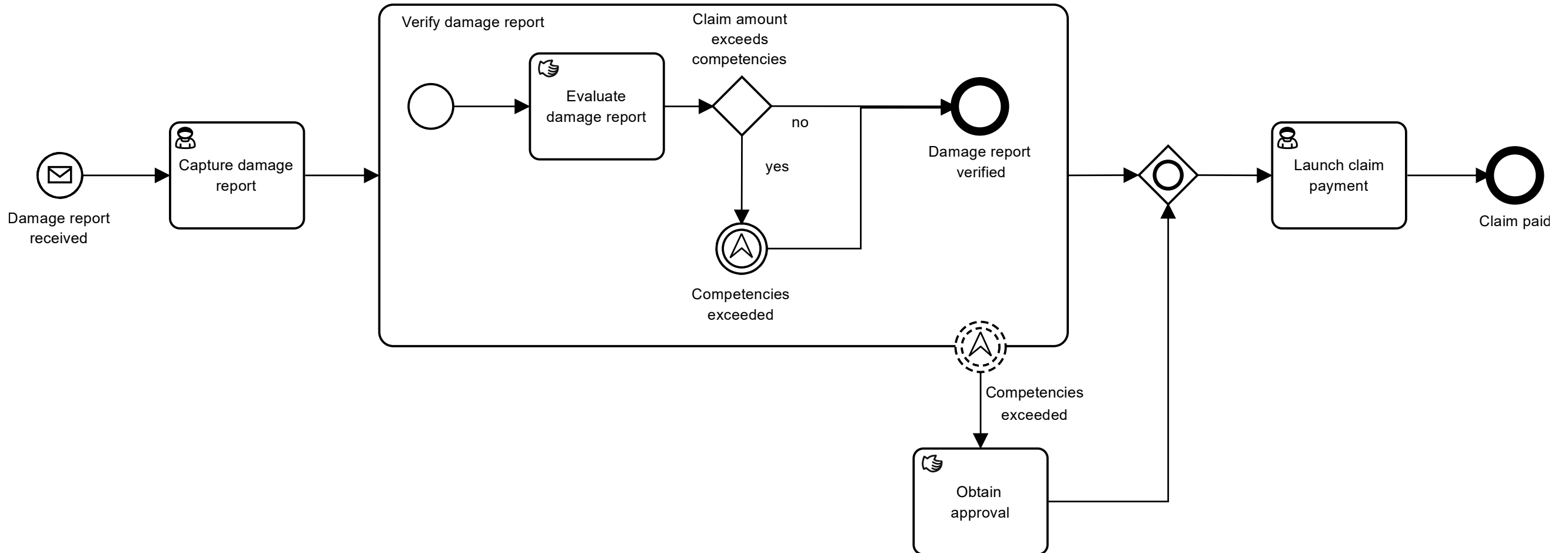


External to activity				Mixed		Internal to activity	
Interrupting boundary message event	Interrupting boundary timer event	Interrupting boundary condition event	Interrupting boundary signal event	Interrupting boundary multiple event	Interrupting boundary parallel event	Interrupting boundary escalation event	Interrupting boundary error event
Non-interrupting boundary message event	Non-interrupting boundary timer event	Non-interrupting boundary condition event	Non-interrupting boundary signal event	Non-interrupting boundary multiple event	Non-interrupting boundary parallel event	Non-interrupting boundary escalation event	Non-interrupting boundary cancellation event

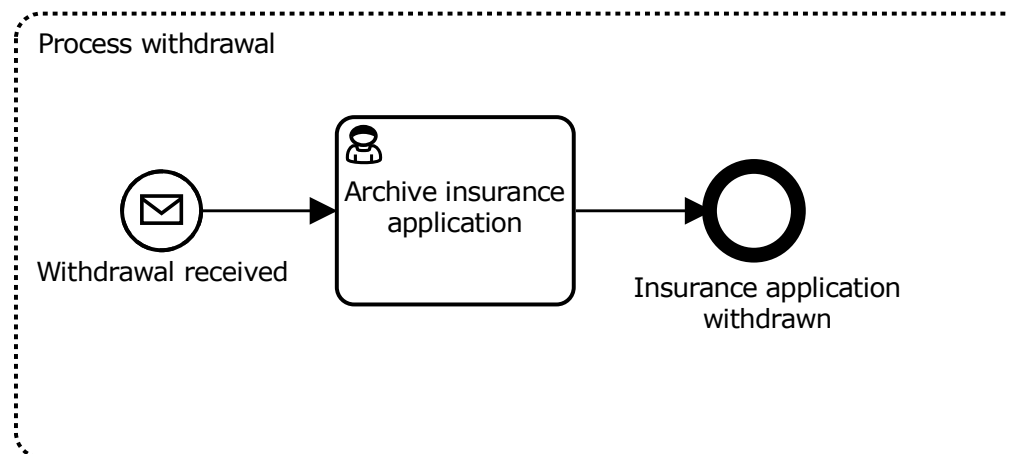
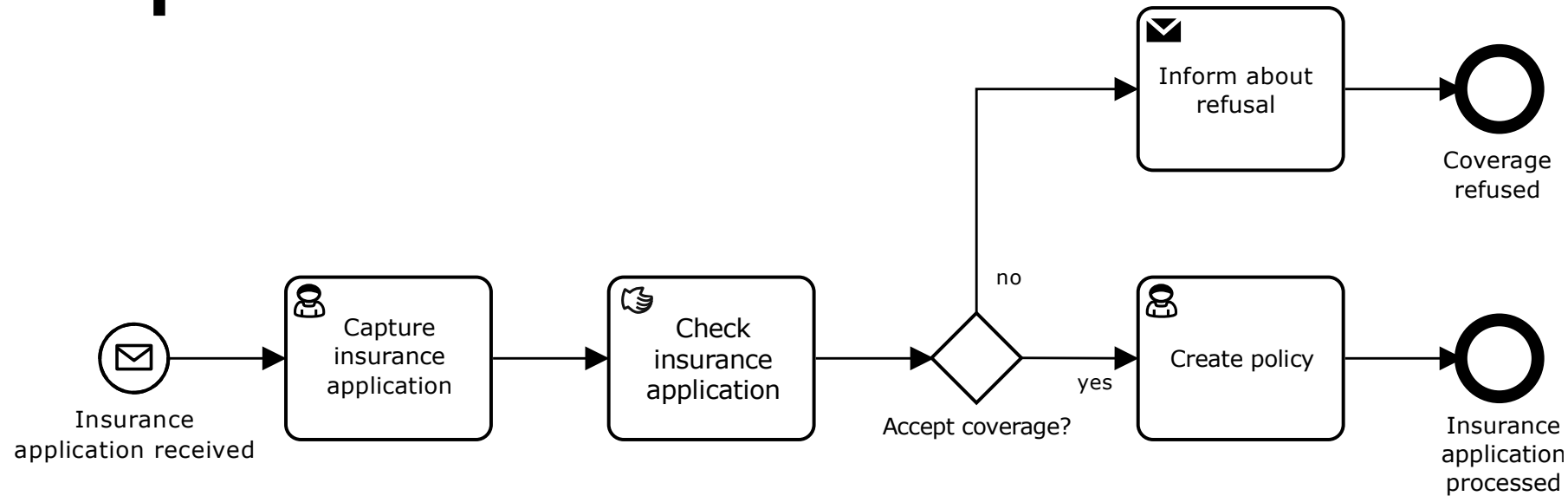
# Interruption in subprocess



# Addition to the subprocess



# Event subprocess

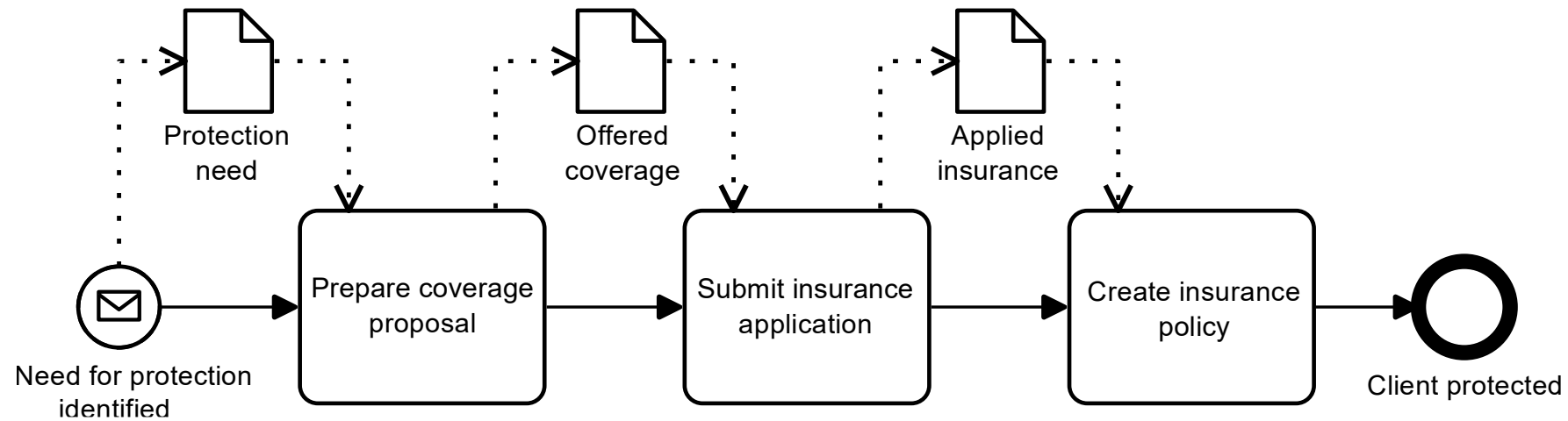


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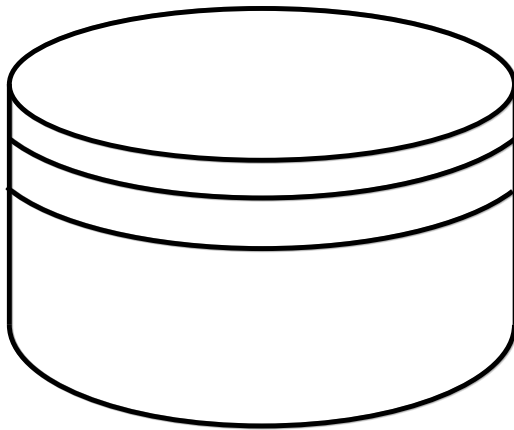
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# Data flow with data objects



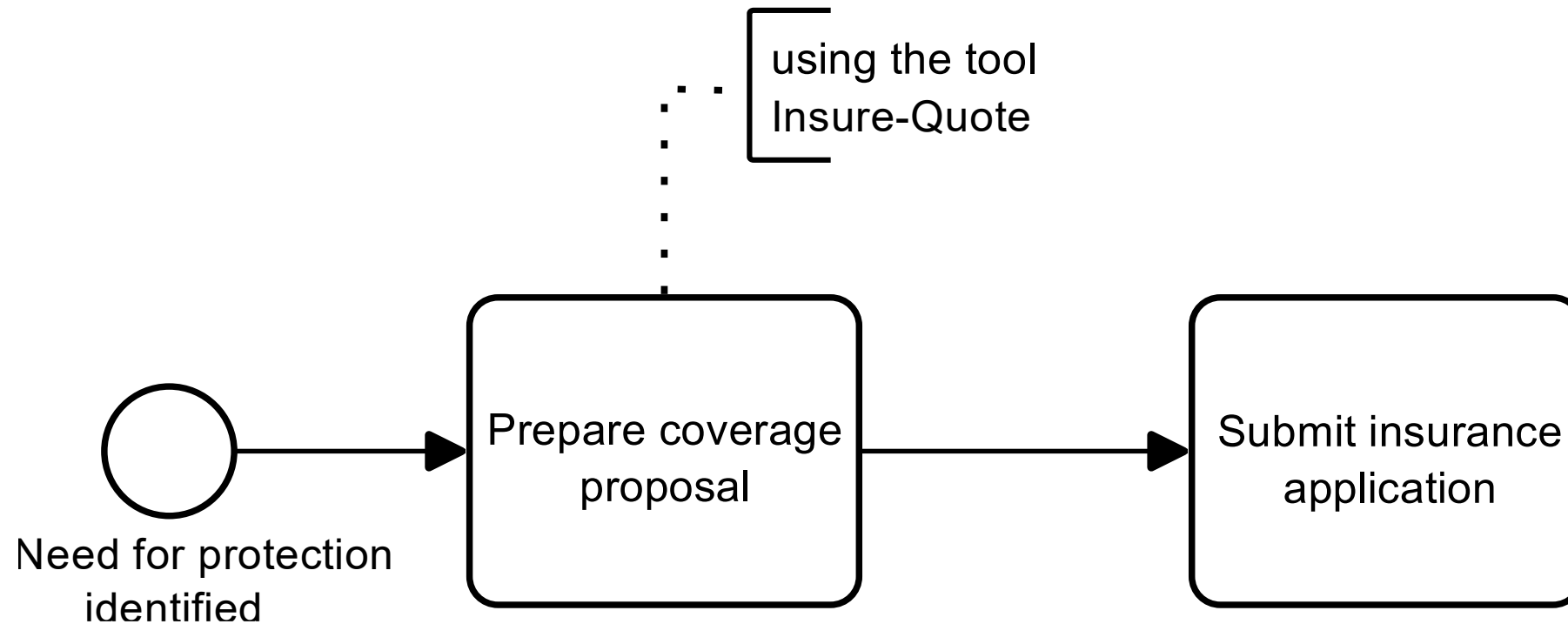
# Data store



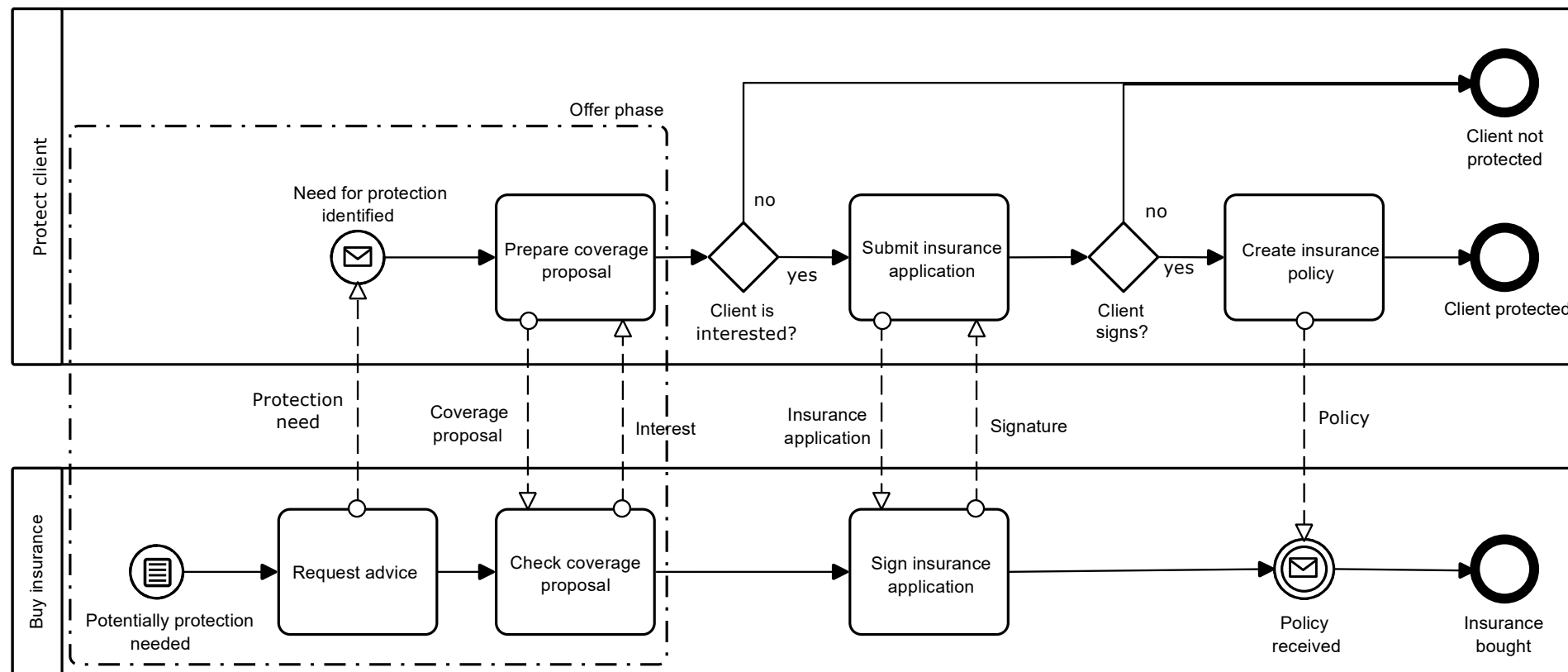
Data Store

- The lifespan of the data objects is limited to the runtime of a process instance.
- Data stores, on the other hand, "survive" process execution.
- They correspond to the use of a database or a repository.
- Data stores can be used to bridge different execution times or frequencies of processes.

# Comments (Text annotations)



# Grouping



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# Hints for practical use

- Determine target group
- Intended use
- Modular modeling (model hierarchy)
- Model size and direction
- Lanes
- Toolbox
- Conventions

# Process framework

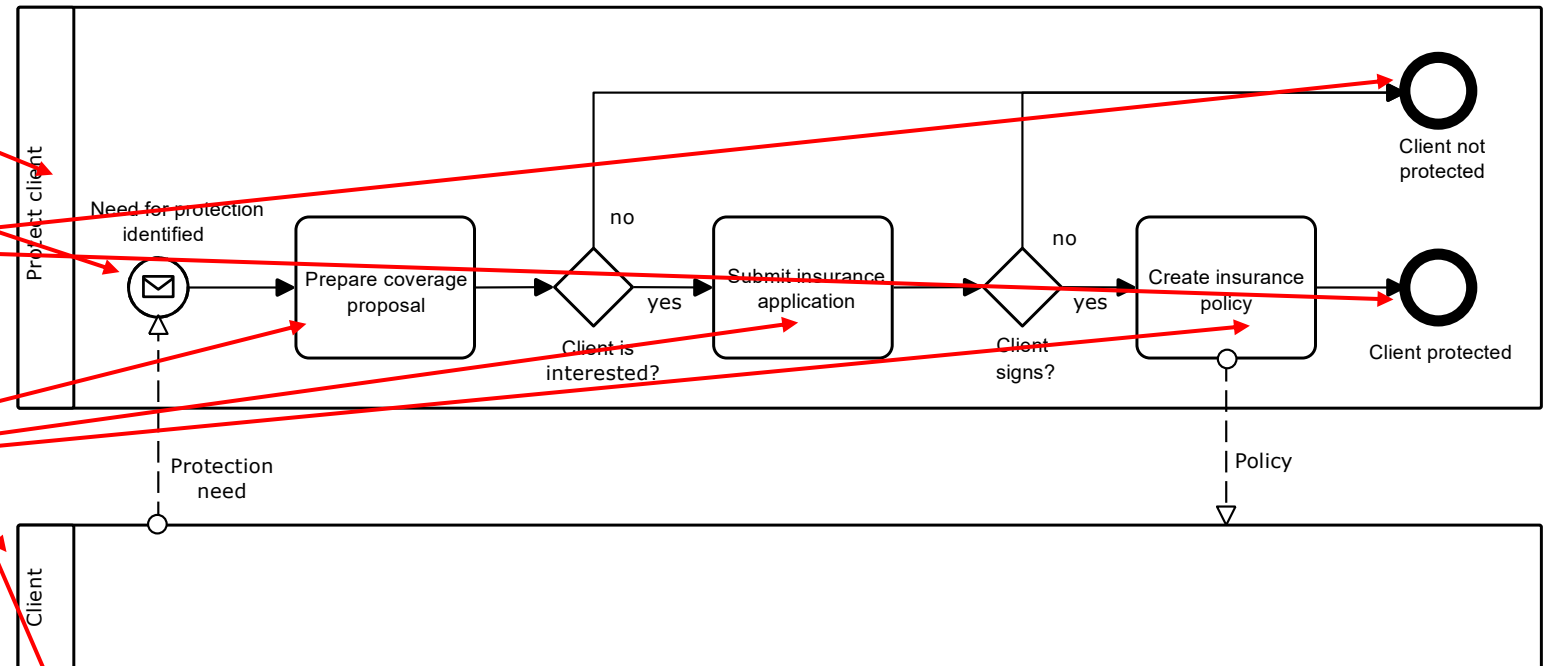
What does the process do?

What triggers the process?

How does the process end?

With whom does the process interact?

Granularity and thread?



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## More on BPMN (and Business Process Management in General)

- Aligned with OMG's BPM certification (Fundamental Level), which is the only "official" BPMN certification
- Covers Descriptive and Analytical BPMN 2.0 and general BPM topics
- Original in German, translated to English and French
- Available in book stores or on Amazon ... or through the author

It is often not recognized to what extent design and control of business processes are of central importance the success of an organization. The author defends the position that business processes are the common denominator of the different management disciplines. This is where shared interests emerge and the potential for synergy is enormous.



This holistic approach is reflected in the OCEB certifications of the Object Management Group and is optimally supported with BPMN 2.0. At the end of each chapter, you will find a knowledge quiz in the style of the certification exam, so that you can prepare for the exam in an ideal way.

The third edition of this book has been expanded, especially in the area of BPMN, and now covers the full scope of the notation. Furthermore, several topics have been revised in order to improve clarity and readability.

Serge Schiltz is the founder of process-Centric GmbH. His focus is on consulting and accompanying his clients in business process management topics with an emphasis on GRC (Governance - Risk - Compliance) issues.



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Holistic Business Process Management

Serge Schiltz



Serge Schiltz

### Holistic Business Process Management

Succeed with BPMN 2.0 and  
OCEB 2 Fundamental

Translated by Serge Schiltz and Grace Dobler-Kim  
Third Edition

