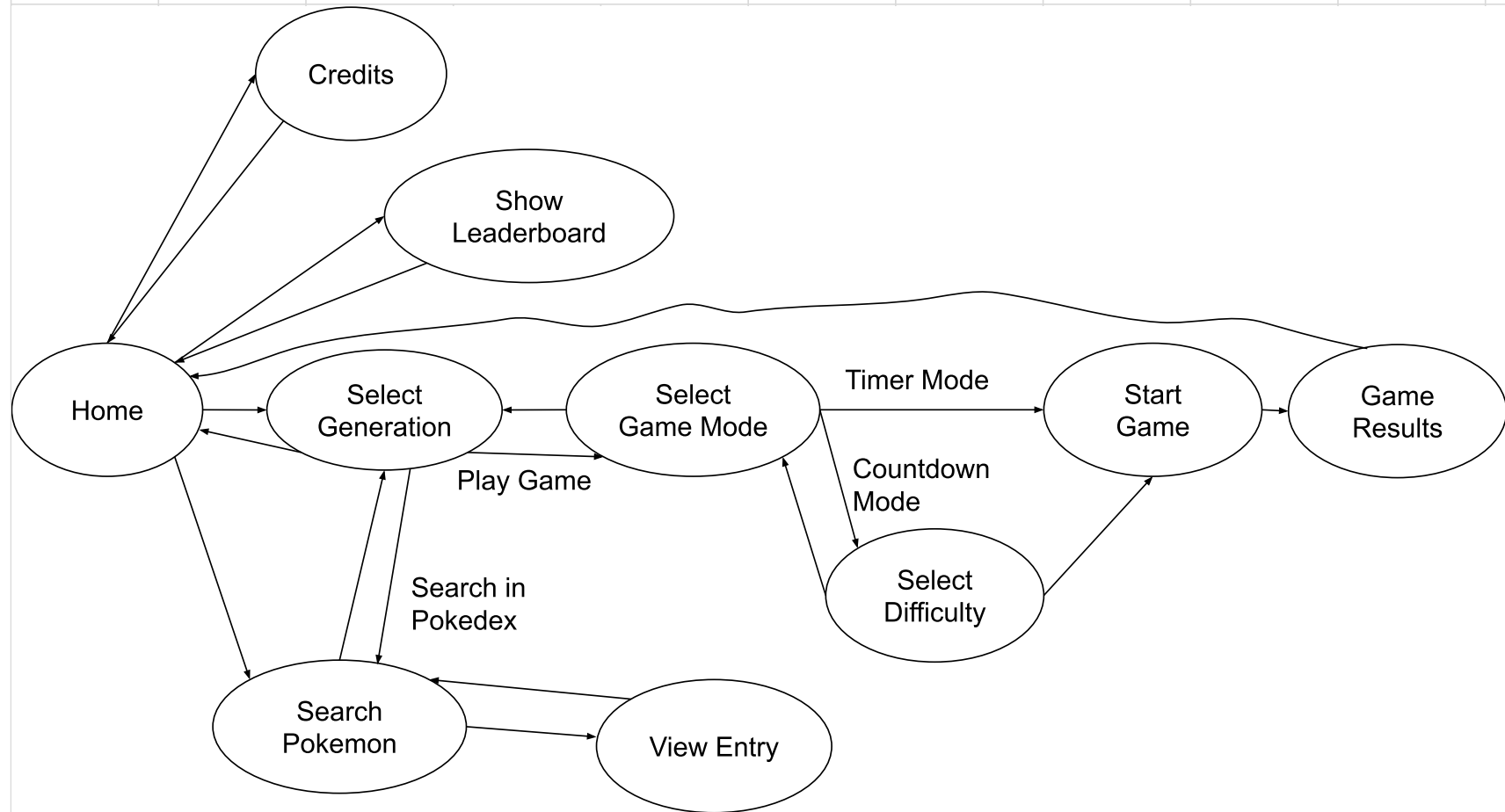
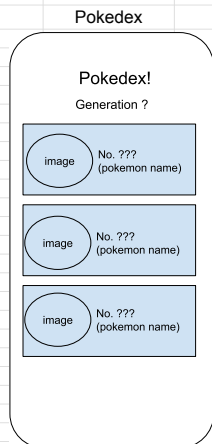
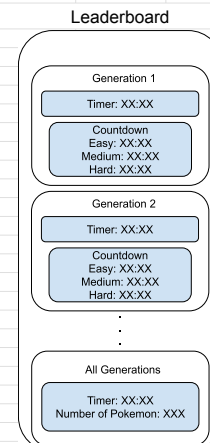
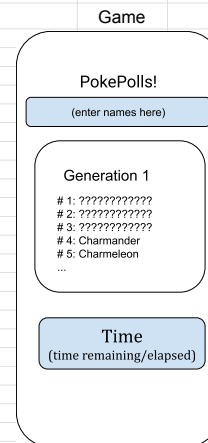
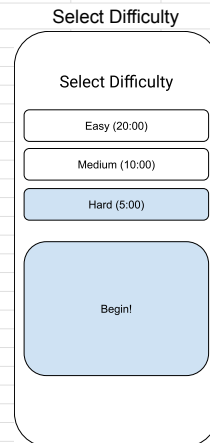
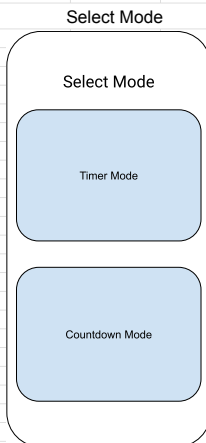
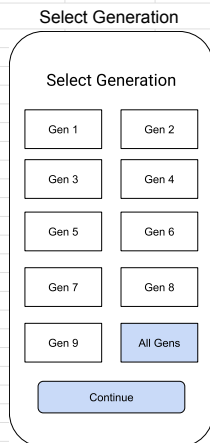
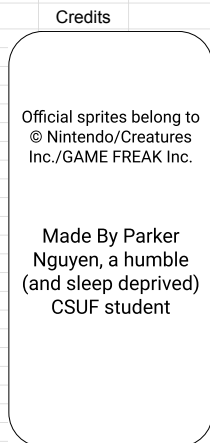
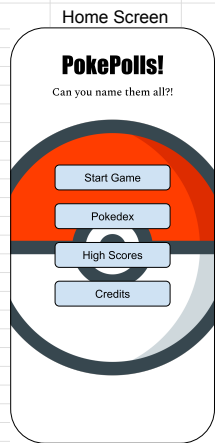


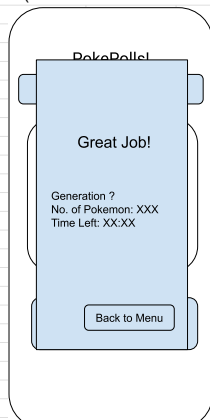
		Reviewer
		Feedback on name
Product Name	PokéPolls!	
		Feedback on Press Release
Press Release OR Elevator Pitch	Pokemon is a brand that has been around for over two decades. Lots of people are familiar with the various Pokemon, but can they list off every single one? This app tests the user's knowledge and their pride as a Pokemon Trainer!	
Features	Feature phrase/definition	Feedback on Features
1	Select Generations - Users can test their knowledge of one or more generations of Pokemon, uses the PokeAPI	
2	Timer Mode - This game mode has the user name all Pokemon and records their overall time. The player may give up at any time by pressing a "Give Up" button, displaying the number of Pokemon named and the recorded time.	
3	Countdown Mode - Selecting between an easy, medium, or hard mode, user must name as many Pokemon of a certain generation within a time limit. If successful, the game will return a victory screen with the amount of time left. Otherwise, the game will return a "You Failed!" screen.	
4	Leaderboard - User can view record times in a "Leaderboard" menu. Recorded high scores will be displayed as timers with the usernames next to each other.	
5	Pokedex - Players may wish to view some of the entries available, so they can view the Pokemon's name, their numerical entry, Generation, and an image/sprite of the Pokemon.	
		Final Thoughts
Github Link	https://github.com/DigiNekros/cpsc411-finalproject	

User Interface Flow

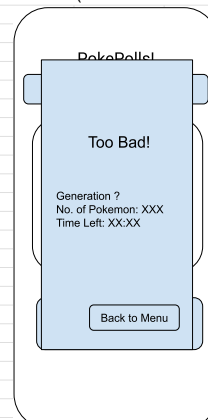




Game Finished (Countdown Mode Victory and Timer Mode)



Game Finished (Countdown Mode, Defeat)



User Flow Diagram

