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## Liveness

How does the score co-operate in the performance?

? Flow Question

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## Audio Only

Narration, music, and/or sound are core score elements.

+ Design Opportunity

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## Transparent AI

How important is it for the musicians to understand the thinking of the AI?

? Feedback Question

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## In The Groove

How does the score support players' staying in the groove?

- Feedback Challenge

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## Wrong Language

The notation does not suit the aesthetic purpose of the music.

- Language Challenge

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## Phone Zombies

Will players be staring at their screens most of the time?

- Feedback Challenge

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## Openness

Is the score too open? or closed?

? Goal Question

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## Public Display

Large screens are showing the score (or elements).

+ Interface Opportunity