



Declaration Of Own Work

Student Name: Robert Kacso
Student Number: B00123508
Course Title: Software Development 2
Lecturer: Ann Marie Cosgrave
Title of Work: Ass1B00123508
Set Submission Date: 23/03/2020

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SD2Ass1B00123508

About the assignment

ITB lecturers require a simple grade analysis program for analysing class tests. The program should provide the following functionality:

1. Allow a user to enter a number of results (a value between 2 & 25)
2. Process the required number of results by:
 - Allowing a user to enter a student's name
 - Allowing a user to enter a student's grade (a value between 1 & 100)
3. When data entry is complete, display a menu with the following options:
 - Display average class grade
 - Display lowest class grade
 - Display highest class grade
 - Sort & Display the grades in ascending order
 - Search for an individual student by name
4. For each of the above functions, you are required to implement an appropriate method

The Code

Imports, main class, scanner and the beginning of the main method in which we declare variables and prompt user for inputs.

```

SD2Ass1B00123508.java
1  /*
2  Programmer: Robert Kacso
3  Student ID: B00123508
4  Note: Software Development 2, Assignment 1 – Grade analysis program
5  Due date: 23/03/2020
6  */
7
8  import java.util.Scanner;
9  import java.util.*;
10
11 public class SD2Ass1B00123508 // main class
12 {
13     //declaring and creating instance of Scanner object
14     static Scanner in = new Scanner(System.in);
15     public static void main(String[] args)
16     {
17         int element; //declare variable "element" which will be used to find String student
18         String student; //declare variable String student
19
20         System.out.println("        \uD83E\uDD13 \uD83E\uDD13 WELCOME \uD83E\uDD13 \uD83E\uDD13 "); // "nerd face" emoji unicode
21         System.out.println("Please enter the number of students in this class.");
22         System.out.print("A class can have a minimum of 2 and a maximum of 25 students. " +
23             "\nPlease input the correct number of students: "); //prompting user to input the number of students in the class
24
25         int input = in.nextInt(); //declaring a variable type int and defining it to be equal to the users input
26         System.out.println(); // space of 1 row

```

1st attempt at inputting the number of students without try/catch

```

SD2Ass1B00123508.java
27
28     /*===== 1st ATTEMPT!!! =====*/
29     // This works but it doesn't catch exceptions, like inputting a letter instead of a number
30     // "while" loop to prompt user to input an integer between 2 and 25
31     /**while(input<2 || input>25)
32     {
33
34         System.out.print("A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: ");
35         input = in.nextInt();
36         System.out.println();
37     }*/
38     /*=====*/
39

```

2nd attempt at inputting the number of students with try/catch and Boolean (not successful)

```

SD2Ass1B00123508.java
40     /*===== 2nd ATTEMPT!!! =====*/
41     //while researching how to introduce properly a try/catch in a "while" loop, I came over this method that was using a boolean
42     //Ref: https://stackoverflow.com/questions/29490474/java-try-catch-statement-inside-while-loop
43     //This works fine and the boolean stops the loop BUT...
44     //... THIS METHOD doesn't loop back to take the details of a second student if you don't put in the correct grade details for the 1st student
45     /*int number;
46     boolean end = false;
47
48     while (!end)
49     {
50         System.out.print("A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: ");
51
52         try
53         {
54             number = Integer.parseInt(in.next());
55         }
56         catch (Exception e)
57         {
58             System.out.println("INCORRECT INPUT!!! IT'S NOT AN INTEGER!!!");
59             continue; //skip loop
60         }
61
62         if ((number >= 2) && (number <= 25))
63         {
64             end = true;
65         }
66     }*/
67     /*=====*/
68

```

3rd attempt and the successful one plus declaring the two arrays and calling in our first method

```

SD2Ass1B00123508.java
69  /*===== 3rd ATTEMPT!!! =====*/
70  // This is the one. Works fine. A combination of the first 2 attempts.
71  while(input<2 || input>25)
72  {
73
74      System.out.println("A class can have a minimum of 2 and a maximum of 25 students. " +
75          "\nPlease input the correct number of students: ");
76
77      try
78      {
79          input = Integer.parseInt(in.next());
80      }
81      catch (Exception e)
82      {
83          System.out.println();
84          System.out.println("#####");
85          System.out.println("\u083D\uDEAB INCORRECT INPUT!!! IT'S NOT AN INTEGER!!! \u083D\uDEAB "); //prohibited emoji unicode
86          System.out.println("#####");
87          continue; //skip loop
88      }
89
90      System.out.println();
91  }
92
93  String[] studentName = new String[input]; //declare, create & set size of array
94  double[] grade = new double[input]; //declare, create & set size of array
95
96  enterInfo(studentName, grade); //method call
97

```

The option menu

```

SD2Ass1B00123508.java
98  //table of option for the user to choose from
99  System.out.println("PLEASE CHOOSE FROM ONE OF THE FOLLOWING OPTIONS");
100 System.out.println();
101 System.out.println("#####");
102 System.out.println("\u0031\u20E3 Press 1 to display average class grade."); // "key cap: 1" emoji unicode
103 System.out.println("\u0032\u20E3 Press 2 to display lowest class grade."); // "key cap: 2" emoji unicode
104 System.out.println("\u0033\u20E3 Press 3 to display highest class grade."); // "key cap: 3" emoji unicode
105 System.out.println("\u0034\u20E3 Press 4 to sort & display the grades in ascending order."); // "key cap: 4" emoji unicode
106 System.out.println("\u0035\u20E3 Press 5 to search for an individual student by name."); // "key cap: 5" emoji unicode
107 System.out.println("#####");
108 System.out.println("\u274C Otherwise press X to quit the program \u274C "); //red X" emoji unicode
109 System.out.println("#####");
110 System.out.println();

```

Switch statement with the 6 cases within a “while” loop

```

SD2Ass1B00123508.java
111
112 //declare variable char to input an option of the switch case
113 char option = in.next().toUpperCase().charAt(0);
114
115 //while loop to run program until 'X' is selected to terminate program
116 while (option != 'X')
117 {
118     //switch statement to choose from the different options
119     switch (option)
120     {
121     case '1':
122         average(grade); //calling method in case 1
123         break;
124     case '2':
125         lowestGrade(grade); //calling method in case 2
126         break;
127     case '3':
128         highestGrade(grade); //calling method in case 3
129         break;
130     case '4':
131         System.out.print("All the class grades in ascending order are: ");
132         sort(grade); //calling method in case 4
133         break;
134     case '5':

```

Switch continued

```

SD2Ass1B00123508.java x
134         case '5':
135             System.out.print("Search for student: "); //prompting user to input student name
136             student = in.next().toUpperCase(); //declaring "string" student to be equal to users input
137             element = studentSearch(studentName, student); //calling method in case 5
138
139             // if/else statement to output the result of the "studentSearch" method in different cases
140             if (element != -1)
141             {
142                 System.out.print("The student's name was FOUND \uD83D\uDC4D \nThe student is part of this class (array)");
143             }
144             else
145             {
146                 System.out.print("The student's name was NOT FOUND \uD83D\uDC4E \nThe student is NOT part of this class (array)");
147             }
148             System.out.println();
149             break;
150         default:
151             System.out.println("#####");
152             System.out.println(" \uD83D\uDEAB NO SUCH OPTION \uD83D\uDEAB ");
153             System.out.println("Please choose option 1-5 only, or press X to terminate the program: ");
154             System.out.println("#####");
155             break;
156     }

```

Switched continued and exit of the program at the end of the “while” loop

```

SD2Ass1B00123508.java x
157         //message to prompt user to choose a different option or to terminate the program
158         System.out.println();
159         System.out.println("#####");
160         System.out.println("Choose another option \u0031\u20E3 - \u0035\u20E3 " +
161             "\nor press X to terminate program. \u274C "); //red X emoji unicode
162         System.out.println("#####");
163         System.out.println();
164         //input another option after executing a previous switch case
165         option = in.next().toUpperCase().charAt(0);
166     }
167     //Goodbye message when terminating the program
168     System.out.println("Thank you for using my program.");
169     System.out.println();
170     // unicode for waving hand * 4 with "GOODBYE" message in between
171     System.out.println(" \uD83D\uDC4B \uD83D\uDC4B GOODBYE \uD83D\uDC4B \uD83D\uDC4B");
172 }

```

enterInfo() method

```
SD2Ass1B00123508.java x
174 //method to enter info
175 @ private static void enterInfo(String[] tempName, double[] tempGrade)
176 {
177     for(int i = 0; i < tempName.length; i++) //for loop to populate arrays
178     {
179         if (in.hasNextLine())
180         {
181             in.nextLine();
182         }
183         System.out.print((i+1) + ". Student's name: " );
184         tempName[i] = in.nextLine();
185
186         boolean num = false;
187         while (!num)
188         {
189             System.out.print((i+1)+ ". " + tempName[i]+'s' + " grade: ");
190             try {
191                 tempGrade[i]=in.nextDouble();
192             } catch (Exception e) {
193                 in.nextLine();
194             }
195             if (tempGrade[i] >= 0 && tempGrade[i] <= 100)
196             {
197                 num=true;
198             }
199             else
200             {
201                 System.out.println("#####");
202                 System.out.println("        \ud83d\udeab INVALID ENTRY!!! " +
203                     "        \nPlease input a number between 1 and 100");
204                 System.out.println("#####");
205             }
206         }
207
208         System.out.println();
209     }
210
211 }
```

average() method

```

SD2Ass1B00123508.java x
212
213 //method to calculate average
214 @private static void average(double[] tempGrade)
215 {
216     double total = 0;
217     //enhanced "for" loop recommended by the IDE instead of
218     for (double i : tempGrade)
219     {
220         total = total + i;
221     }
222     //normal "for" loop left in to be aware of the options
223     /*for (int i=0; i<grade.length; i++)
224     {
225         total = total + grade[i];
226     }*/
227     double average = total / tempGrade.length;
228     System.out.println("The average class grade is: " + average);
229 }

```

lowestGrade() method

```

SD2Ass1B00123508.java x
230
231 //method to find lowest grade
232 private static void lowestGrade(double[] tempGrade)
233 {
234     /*=====
235     //sorting the array as we learned in class
236     //int hold; //temporary holding area for swap
237
238     for(int pass = 1; pass < grade.length; pass++) //passes as many times as necessary to sort array
239         for(int i = 0; i < grade.length-1; i++) //one pass
240
241             if(grade[i] > grade[i+1]) //one comparison
242             {
243                 hold = (int) grade[i];
244                 grade[i] = grade[i+1];
245                 grade[i+1] = hold;
246             }*/
247     /*=====
248
249     // sorting the array using the util.Arrays library as I learned from http://zparacha.com/minimum-maximum-array-value-java
250     Arrays.sort(tempGrade);
251     System.out.println("The lowest grade in the class is: " +tempGrade[0]);
252 }

```

highestGrade() method

```

SD2Ass1B00123508.java x
253
254 //method to find highest grade
255 private static void highestGrade(double[] tempGrade)
256 {
257     // sorting the array using the util.Arrays library as I learned from http://zparacha.com/minimum-maximum-array-value-java
258     Arrays.sort(tempGrade);
259     System.out.println("The highest grade in the class is: " +tempGrade[tempGrade.length - 1]);
260 }

```

sort() method


```

SD2Ass1B00123508.java x
261
262 //method to sort grade array in ascending order
263 public static void sort(double[] tempGrade)
264 {
265     // sorting the array using the util.Arrays library as I learned from http://zparacha.com/minimum-maximum-array-value-java
266     Arrays.sort(tempGrade);
267     //enhanced for loop recommended by IDE
268     for (double i : tempGrade)
269     {
270         System.out.print(i + ", ");
271     }
272     System.out.println();
273 }
274

```

studentSearch() method

```

SD2Ass1B00123508.java x
274
275 //method to perform a binary search for an individual student's name
276 public static int studentSearch(String[] studentName, String key)
277 {
278     Arrays.sort(studentName);
279     int first = 0;
280     int last = studentName.length;
281
282     while (first < last)
283     {
284         int mid = first + ((last - first) / 2);
285         if (key.compareTo(studentName[mid].toUpperCase()) < 0)
286         {
287             last = mid;
288         }
289         else if (key.compareTo(studentName[mid].toUpperCase()) > 0)
290         {
291             first = mid + 1;
292         }
293         else
294         {
295             return mid;
296         }
297     }
298     return - 1;
299 }

```

A different way to search for a string array. Not used but kept it as a reference for future

```

SD2Ass1B00123508.java x
300 /*=====*/
301 // a different way to search for string in an array, showed to me by John Haughton (student number B00123655)
302 // John's way, another method for displayStudent is required
303 /*
304 private static String studentSearch(String[] studentName, double[] grade)
305 {
306     //Method find Names Matching input string
307     //Going to return the formatted string of any matching results
308     //Going to change all to upper case to make searching easier
309     String SearchStr, OutStr="";
310
311     System.out.println("What name would you like to search for");
312     SearchStr=in.next().toUpperCase();
313     for (int x = 0; x < studentName.length; x++ )
314     {
315         if (studentName[x].toUpperCase().contains(SearchStr))
316         {
317             //if there is a match create or append to OutStr
318             OutStr=OutStr+displayStudent(studentName[x],grade[x]);
319         }
320     }
321
322     return OutStr;
323 }*/
324 /*=====*/
325 }
326

```

Problems encountered

In the first part of the program, where the user needs to input the number of students, I used a “while” statement to ask users to input a integer number between 2 and 25. If a number outside this range is inputted, a statement will print to the screen prompting the user again to input a number between 2 and 25 and asking to stay in that range.

The problem that I encountered was when the user inputs a letter instead of a number, so I introduced a try/catch for my second attempt.

1st attempt.

Here is the code without the try/catch:

```
/*===== 1st ATTEMPT!!! =====*/
// This works but it doesn't catch exceptions, like inputting a letter instead of a number
// "while" loop to prompt user to input an integer between 2 and 25
while(input<2 || input>25)
{
    System.out.print("A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: ");
    input = in.nextInt();
    System.out.println();
}
/*=====*/
```

And here is the error when running the program and the user inputs a letter instead of a number:

```
🤖🤖 WELCOME 🤖🤖
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 1

A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: q
Exception in thread "main" java.util.InputMismatchException
    at java.base/java.util.Scanner.throwFor(Scanner.java:939)
    at java.base/java.util.Scanner.next(Scanner.java:1594)
    at java.base/java.util.Scanner.nextInt(Scanner.java:2258)
    at java.base/java.util.Scanner.nextInt(Scanner.java:2212)
    at SD2Ass1B00123508.main(SD2Ass1B00123508.java:35)

Process finished with exit code 1
```

As you can see, when the user inputs an integer out of range (less than 2 or more than 25), a message comes up prompting the user to input a number between 2 and 25. If a letter is pressed by mistake, an error occurs and the program terminates.

2nd attempt.

For my second attempt I introduced a try/catch (method used is referenced in the program code). Almost worked, but another problem occurred. Let's have a look at the code first:

```

/*===== 2nd ATTEMPT!!! =====*/
//while researching how to introduce properly a try/catch in a "while" loop, I came over this method that was using a boolean
//Ref: https://stackoverflow.com/questions/29490474/java-try-catch-statement-inside-while-loop
//This works fine and the boolean stops the loop BUT...
//... THIS METHOD doesn't loop back to take the details of a second student if you don't put in the correct grade details for the 1st student
int number;
boolean end = false;

while (!end)
{
    System.out.print("A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: ");

    try
    {
        number = Integer.parseInt(in.next());
    }
    catch (Exception e)
    {
        System.out.println("INCORRECT INPUT!!! IT'S NOT AN INTEGER!!!");
        continue; //skip loop
    }

    if ((number >= 2) && (number <= 25))
    {
        end = true;
    }
}
/*=====*/

```

Now as you can see in the screenshot bellow, everything works as it should until a wrong grade is being inputted for the 1st student.

Another thing I realised is that I didn't need to declare another variable type "int" for my input. (Corrected it in my 3rd attempt)

Program asks to input a correct grade, between 1 and 100, but after the user inputs the correct grade, the program should continue to ask to input the name and grade of the second student, but it won't. Instead jumps to the next phase of the program which displays an option menu to the user. I think is because of the Boolean terminating the loop once it has received the correct input.

```

👋 👋 WELCOME 👋 👋
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 1

A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: q
INCORRECT INPUT!!! IT'S NOT AN INTEGER!!!
A class can have a minimum of 2 and a maximum of 25 students. Please input the correct number of students: 2
1. Student's name: Rob
1. Rob's grade: 102
#####
🚫 INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: 10

PLEASE CHOOSE FROM ONE OF THE FOLLOWING OPTIONS
#####
① Press 1 to display average class grade.
② Press 2 to display lowest class grade.
③ Press 3 to display highest class grade.
④ Press 4 to sort & display the grades in ascending order.
⑤ Press 5 to search for an individual student by name.
#####
❌ Otherwise press X to quit the program ❌
#####

```

3rd attempt.

So I tried to combine the two previous attempts and it worked. Instead of using a Boolean to terminate the loop, I just used a range in the “while” loop. Let’s see the changes in the code:

```
/*===== 3rd ATTEMPT!!! =====*/
// This is the one. Works fine. A combination of the first 2 attempts.
while(input<2 || input>25)
{
    System.out.print("A class can have a minimum of 2 and a maximum of 25 students. " +
        "\nPlease input the correct number of students: ");

    try
    {
        input = Integer.parseInt(in.next());
    }
    catch (Exception e)
    {
        System.out.println();
        System.out.println("#####");
        System.out.println("\uD83D\uDEAB INCORRECT INPUT!!! IT'S NOT AN INTEGER!!! \uD83D\uDEAB "); // "prohibited" emoji unicode
        System.out.println("#####");
        continue; //skip loop
    }

    System.out.println();
}
}
```

And the running program:

```
👋👋 WELCOME 👋👋
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 1

A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: a

#####
🚫 INCORRECT INPUT!!! IT'S NOT AN INTEGER!!! 🚫
#####
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 2

1. Student's name: Rob
1. Rob's grade: 101
#####
🚫 INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade:
```

In the above image we can see that incorrect number has been input for the number of students, then letter instead of number, then a grade out of range and the program works as it should and prompts the user for the correct inputs.

Next we will input letter instead of number for grade:

```

/Library/Java/JavaVirtualMachines/jdk-15.jdk/Contents/Home/bin/java
👤 👤 WELCOME 👤 👤
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 1

A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: q

#####
❌ INCORRECT INPUT!!! IT'S NOT AN INTEGER!!! ❌
#####
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 2

1. Student's name: Rob
1. Rob's grade: 101
#####
❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: q
#####
❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade:

```

Still on the right track as the program has a try/catch in the method used to enter the student info (see enterInfo() method below). As a result the same message pops up stating that we have an invalid input and to try again.

Next we will input a correct grade range and see if the program asks us to input the next student and grade or jumps ahead as in the 2nd attempt.

```

1. Student's name: Rob
1. Rob's grade: 101
#####
❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: q
#####
❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: 95

2. Student's name: Bob
2. Bob's grade: 98

PLEASE CHOOSE FROM ONE OF THE FOLLOWING OPTIONS

#####
① Press 1 to display average class grade.
② Press 2 to display lowest class grade.
③ Press 3 to display highest class grade.
④ Press 4 to sort & display the grades in ascending order.
⑤ Press 5 to search for an individual student by name.
#####
❌ Otherwise press X to quit the program ❌
#####

```

As you can see in the screenshot above, after inputting a grade from the correct range, the program loops back as it should and asks to input the details of the second student.

These were all the problems that I encountered.

Methods

Method to *enterInfo()*

This method is used to populate two arrays. One with the student's name and the other one with the student's grade.

A try/catch is used for inputting the student's grade, to catch all exceptions other than integer numbers between 1 and 100.

```
//method to enter info
private static void enterInfo(String[] tempName, double[] tempGrade)
{
    for(int i = 0; i < tempName.length; i++) // "for" loop to populate arrays
    {
        if (in.hasNextLine())
        {
            in.nextLine();
        }
        System.out.print((i+1) + ". Student's name: ");
        tempName[i] = in.nextLine();

        boolean num = false;
        while (!num)
        {
            System.out.print((i+1) + ". " + tempName[i] + "'s" + " grade: ");
            try {
                tempGrade[i] = in.nextDouble();
            } catch (Exception e) {
                in.nextLine();
            }
            if (tempGrade[i] > 0 && tempGrade[i] < 100)
            {
                num = true;
            }
            else
            {
                System.out.println("#####");
                System.out.println("        \uD83D\uDEAB INVALID ENTRY!!! " +
                    "\nPlease input a number between 1 and 100");
                System.out.println("#####");
            }
        }

        System.out.println();
    }
}
```

Method to calculate *average()*

This method calculates the average grade of the class. So it actually adds up all numbers from within the grade array and divides it to the number of elements from that array. I used an enhanced “for” loop instead of a normal “for” loop, as it was suggested to me by the IDE that I use (IntelliJ). I commented out the normal “for” loop and left it in the code to know all options available for me, if I ever come back to this program for examples.

Here is the code:

```
//method to calculate average
private static void average(double[] tempGrade)
{
    double total = 0;
    //enhanced "for" loop recommended by the IDE instead of
    for (double i : tempGrade)
    {
        total = total + i;
    }
    //normal "for" loop left in to be aware of the options
    /*for (int i=0; i<grade.length; i++)
    {
        total = total + grade[i];
    }*/
    double average = total / tempGrade.length;
    System.out.println("The average class grade is: " + average);
}
```

Method to display *lowestGrade()*

This method is to display the lowest grade from the class/grade array. First we sort the numbers within the array into ascending order and then output to the screen the first element of the array. To sort the array I used the “util.Array” library, but I left in and commented out the method of sorting arrays in the way we learned in class too, just for future reference, if I ever need it.

Code:


```
//method to find lowest grade
private static void lowestGrade(double[] tempGrade)
{
    /*=====*/
    //sorting the array as we learned in class
    //int hold; //temporary holding area for swap

    for(int pass = 1; pass < grade.length; pass++) //passes as many times as necessary to sort array
        for(int i = 0; i < grade.length-1; i++) //one pass

            if(grade[i] > grade[i+1]) //one comparison
            {
                hold = (int) grade[i];
                grade[i] = grade[i+1];
                grade[i+1] = hold;
            }
    /*=====*/

    // sorting the array using the util.Arrays library as I learned from http://zparacha.com/minimum-maximum-array-value-java
    Arrays.sort(tempGrade);
    System.out.println("The lowest grade in the class is: " +tempGrade[0]);
}
}
```

Method to display *highestGrade()*

Same way as the lowest grade above only that it will display the last element of the array (array.length -1).

Code:

```
//method to find highest grade
private static void highestGrade(double[] tempGrade)
{
    // sorting the array using the util.Arrays library as I learned from http://zparacha.com/minimum-maximum-array-value-java
    Arrays.sort(tempGrade);
    System.out.println("The highest grade in the class is: " +tempGrade[tempGrade.length - 1]);
}
}
```

Method to *sort()* the grade array

This method sorts the array in ascending order the same way as in the above 2 methods and then outputs the elements of the array to the screen using a “for” loop.

Code:

```
//method to sort grade array in ascending order
public static void sort(double[] tempGrade)
{
    // sorting the array using the util.Arrays library as I learned from http://zparacha.com/minimum-maximum-array-value-java
    Arrays.sort(tempGrade);
    //enhanced for loop recommended by IDE
    for (double i : tempGrade)
    {
        System.out.print(i + ", ");
    }
    System.out.println();
}
}
```


Method to allow to perform a *studentSearch()*

This method allows the user to perform a binary search of all the users from the String array. To be more efficient, we first sort the elements of the array.

Code:

```
//method to perform a binary search for an individual student's name
public static int studentSearch(String[] studentName, String key)
{
    Arrays.sort(studentName);
    int first = 0;
    int last = studentName.length;

    while (first < last)
    {
        int mid = first + ((last - first) / 2);
        if (key.compareTo(studentName[mid].toUpperCase()) < 0)
        {
            last = mid;
        }
        else if (key.compareTo(studentName[mid].toUpperCase()) > 0)
        {
            first = mid + 1;
        }
        else
        {
            return mid;
        }
    }
    return - 1;
}
```

Illustration of the program running

Inputting number of students

First we are asked by the program to input a number between 2 and 25.

```
👁 👁 WELCOME 👁 👁
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: |
```

Inputting the incorrect number of students

By inputting a number outside the recommended range we get a message prompting the user to try again.

```

🤖 🤖 WELCOME 🤖 🤖
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 1

A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students:

```

Inputting a letter instead of a number

If by mistake we input a letter instead of a number, we get another message warning us that it is an incorrect input and prompting us to try again

```

🤖 🤖 WELCOME 🤖 🤖
Please enter the number of students in this class.
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 1

A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: a

#####
🚫 INCORRECT INPUT!!! IT'S NOT AN INTEGER!!! 🚫
#####
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students:

```

Entering student's name and grade

Once we input a number between 2 and 25 (from the correct range), we are prompted to input the student's name and grade.

```

#####
🚫 INCORRECT INPUT!!! IT'S NOT AN INTEGER!!! 🚫
#####
A class can have a minimum of 2 and a maximum of 25 students.
Please input the correct number of students: 2

1. Student's name: Rob
1. Rob's grade: |

```

Inputting a grade out of range (grade <1 && grade >100)

If the user inputs a grade lower than 1 or higher than 100, a message pops up prompting user to input a grade between 1 and 100.

```
1. Student's name: Rob
1. Rob's grade: -1
#####
      ❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: 101
#####
      ❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade:
```

Inputting a letter instead of a number

If a letter is input by mistake, instead of a grade, the same thing happens.

```
1. Rob's grade: a
#####
      ❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: |
```

Displaying a menu of options

Once all the student's have been entered and all of them were assigned a correct grade, an option menu appears with 6 option. Option 1 to 5 will run one of the above mentioned methods, while the sixth option is to press "X" and terminate the program.

```

1. Student's name: Rob
1. Rob's grade: -1
#####
      ❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: 101
#####
      ❌ INVALID ENTRY!!!
Please input a number between 1 and 100
#####
1. Rob's grade: 98

2. Student's name: Bobby
2. Bobby's grade: 100

PLEASE CHOOSE FROM ONE OF THE FOLLOWING OPTIONS

#####
① Press 1 to display average class grade.
② Press 2 to display lowest class grade.
③ Press 3 to display highest class grade.
④ Press 4 to sort & display the grades in ascending order.
⑤ Press 5 to search for an individual student by name.
#####
❌ Otherwise press X to quit the program ❌
#####

```

Wrong option

If user inputs another option other than 1 to 5 or "X", a message will come up stating it.

```
#####
Choose another option (1)-(5)
or press X to terminate program. X
#####

6
#####
⊘ NO SUCH OPTION ⊘
Please choose option 1-5 only, or press X to terminate the program:
#####

#####
Choose another option (1)-(5)
or press X to terminate program. X
#####
```

Option 1

Will run method average() and will display the class average grade. After it will prompt user to choose a different option or terminate the program.

```
#####
(1) Press 1 to display average class grade.
(2) Press 2 to display lowest class grade.
(3) Press 3 to display highest class grade.
(4) Press 4 to sort & display the grades in ascending order.
(5) Press 5 to search for an individual student by name.
#####
X Otherwise press X to quit the program X
#####

1
The average class grade is: 99.0

#####
Choose another option (1)-(5)
or press X to terminate program. X
#####
```

Option 2

Will run method lowestGrade() and will display the lowest grade. After it the same prompt will appear, asking the user to choose a different option or terminate the program.

```
#####
Choose another option (1)-(5)
or press X to terminate program. X
#####

2
The lowest grade in the class is: 98.0

#####
Choose another option (1)-(5)
or press X to terminate program. X
#####
```

Option 3

Will run method highestGrade() and will display the highest grade. After it the same prompt will appear, asking the user to choose a different option or terminate the program.

```
#####
Choose another option (1)-(5)
or press X to terminate program. X
#####

3
The highest grade in the class is: 100.0

#####
Choose another option (1)-(5)
or press X to terminate program. X
#####
```

Option 4

Will run method sort() and will display all the grades in ascending order. After it the same prompt will appear, asking the user to choose a different option or terminate the program.

```
#####
Choose another option (1)-(5)
or press X to terminate program. X
#####

4
All the class grades in ascending order are: 98.0, 100.0,

#####
Choose another option (1)-(5)
or press X to terminate program. X
#####
```

Option 5

Will run method studentSearch() prompting user to search for a student from the class/string array.

Found

If found the following will be displayed:

```
#####
Choose another option (1)-(5)
or press X to terminate program. X
#####

5
Search for student: Rob
The student's name was FOUND 👍
The student is part of this class (array)

#####
Choose another option (1)-(5)
or press X to terminate program. X
#####
```

Even if the user don't use capital letters or uses only capital letter when searching for a student, the program will find the student as in the binary method the string array search is casted to upper case.

Searching by all lower case:

```

5
Search for student: rob
The student's name was FOUND 👍
The student is part of this class (array)

#####
Choose another option (1)-(5)
or press X to terminate program. ✖
#####

```

Searching by all upper case:

```

5
Search for student: ROB
The student's name was FOUND 👍
The student is part of this class (array)

#####
Choose another option (1)-(5)
or press X to terminate program. ✖
#####

```

Not found

If not found the following will be displayed:

```

#####
Choose another option (1)-(5)
or press X to terminate program. ✖
#####

5
Search for student: Gary
The student's name was NOT FOUND 👎
The student is NOT part of this class (array)

#####
Choose another option (1)-(5)
or press X to terminate program. ✖
#####

```

Option X

By pressing "X" the program terminates and a goodbye message is displayed.

Same as in the student search method, regardless if a lower case or upper case "X" is pressed, the program will still terminate

Lower case "x":

```
#####  
Choose another option (1)-(5)  
or press X to terminate program. X  
#####  
  
x  
Thank you for using my program.  
  
👋 👋 GOODBYE 👋 👋  
  
Process finished with exit code 0
```

Upper case "X":

```
#####  
Choose another option (1)-(5)  
or press X to terminate program. X  
#####  
  
X  
Thank you for using my program.  
  
👋 👋 GOODBYE 👋 👋  
  
Process finished with exit code 0
```