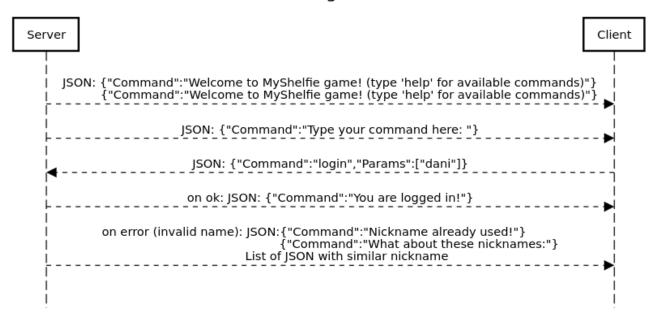
Login



SetPlayers

```
On ok:

JSON: {"Command":"setplayers","Params":["2"]}

on ok:

JSON: {"Board":[{"color":"WHITE","x":-3,"y":-1}, ..., {"color":"CYAN","x":-2,"y":-1}, "Command":"Board"}

JSON: {"Command":"CommonGoals","CommonGoals":[{"Score":8,"Number":11}, {"Score":8,"Number":4}]}

JSON: {"Score":0,"Command":"HiddenScore"}

JSON: {"Command":"PersonalGoal","PersonalGoal":[{"color":"YELLOW","x":0,"y":3}, ...,]}

JSON: {"Bookshelves":[{"Bookshelf":[{"color":"NOCOLOR","x":0,"y":0}, ...,],"Nickname":"dani"},

{"Bookshelf":[{"color":"NOCOLOR","x":0,"y":0}, ...,],"Nickname":"marco"}],"Command":"BookshelfAll"}

JSON: {"Command":"Players","Players":[{"Nickname":"dani"},{"Nickname":"marco"}]}

JSON: {"Command":"Number of players in this game: 2"}

JSON: {"Command":"CurrentPlayer","Nickname":"marco"}
```

Select

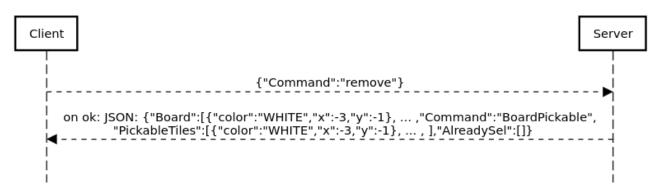
```
JSON: {"Command":"Type your command here: "}

JSON: {"Command":"select","Params":["int","int"]}

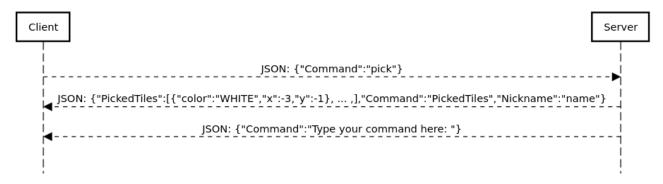
on ok:
JSON: {"Board":[{"color":"WHITE","x":-3,"y":-1}, ..., {},"Command":"BoardPickable",
"PickableTiles":[{"color":"WHITE","x":-3,"y":0}, ...,],"AlreadySel":[{"x":-3,"y":-1}]}
JSON: {"Command":"Type your command here: "}

on error: JSON: {"Command":"This tile can't be selected!"}
```

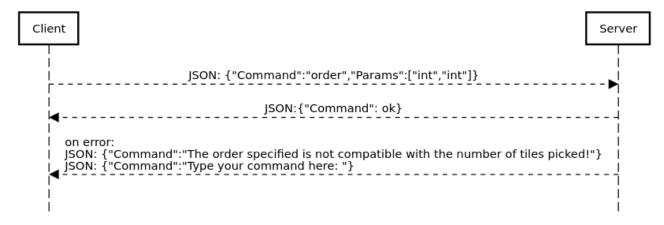
Remove



Pick



Order



Insert

```
JSON: {"Command":"insert","Params":[]}

on ok:
JSON: {"Score":0,"Command":"HiddenScore"}
JSON: {"Sbookshelves":[{"Bookshelf":[{"Color":NOCOLOR","x":0,"y":0},{"color":"YELLOW","x":2,"y":0},\"Nickname":"name_1"},
{"Bookshelf":[{"color":NOCOLOR","x":0,"y":0},"mickname":"name_2"},\"Command":"Bookshelfall"}
JSON: {"Command":"CommonGoals","CommonGoals":[{"Score":8,"Number":12},{"Score":8,"Number":4}}}
JSON: {"Command":"PersonalGoal":[{"color":"YELLOW","x":0,"y":0},{"color":"BLUE","x":1,"y":2},
{"color":"CYAN","x":1,"y":4},{"color":"WHITE","x":2,"y":2},{"color":"VIOLET","x":2,"y":1},\"Color":"VIOLET","x":2,"y":1},\"Color":"VIOLET","x":2,"y":1},\"Color":"VIOLET","x":2,"y":1},\"Color":"VIOLET","x":2,"y":1},\"Colormand":"Board"}
JSON: {"Command":"Players","Players":[{"Nickname":"name_1"},{"Nickname":"name_2"}]}

on error: JSON: {"Command":"The index of the column is too low"}

on error: JSON: {"Command":"The index of the column is too high"}
```

All the phases of the game can trigger these type of error:

