

# ML-Augmented Design Thinking

## Integrating Machine Learning into the Design Process

Prof. Dr. Joerg Osterrieder

BSc Course - 12 Week Program

September 3, 2025

# Course Overview

**Course Methodology:** Blended learning approach combining theoretical foundations with hands-on ML implementation. Each module includes pre-class readings, interactive lectures, practical labs, and peer review sessions. Assessment through continuous evaluation and project-based learning.

# Introduction to ML and Design Thinking

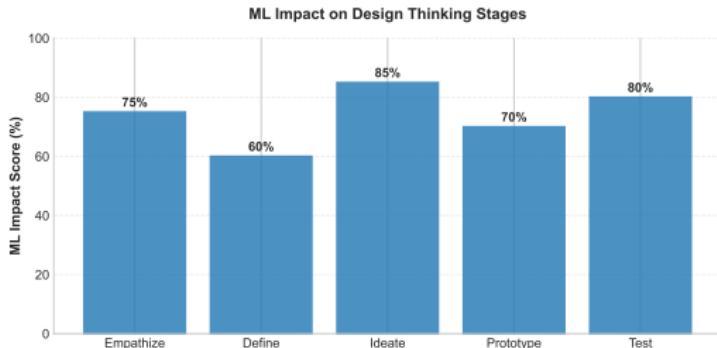
# Design Thinking Process

## Traditional Stages:

1. Empathize
2. Define
3. Ideate
4. Prototype
5. Test

## Key Question:

How can ML enhance each stage?

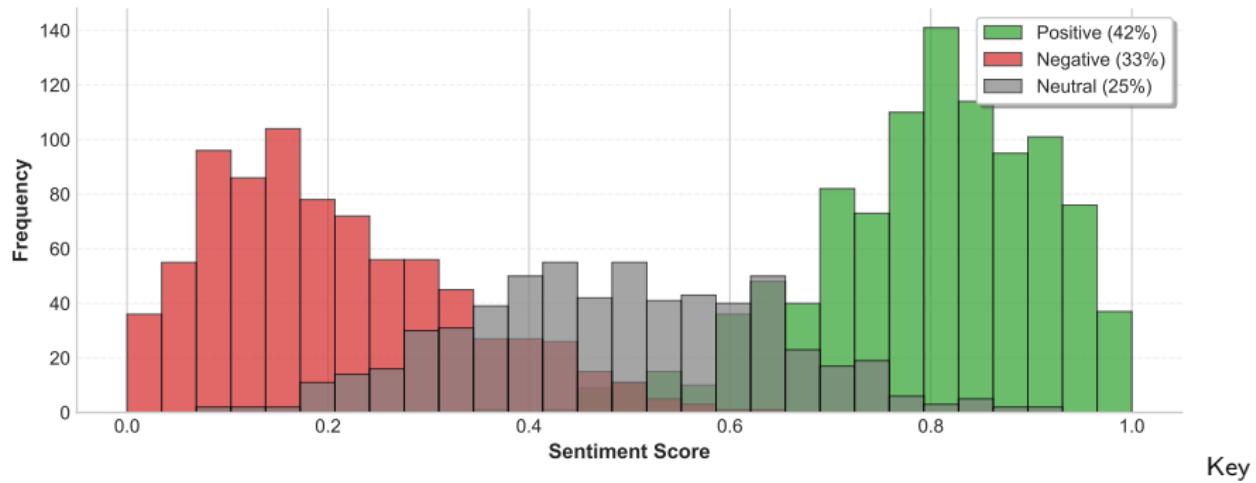


**Integration Points:** ML augments rather than replaces human creativity. Iterative feedback loops between stages. Data-driven validation at each transition. Continuous learning from user interactions.

# Data-Driven Empathy

# User Sentiment Analysis

User Feedback Sentiment Distribution



insight: ML reveals hidden patterns in user feedback

Key

**NLP Methods:** BERT-based transformer models for context-aware sentiment classification. Aspect-based sentiment analysis to identify specific pain points. Topic modeling with LDA for theme extraction. Real-time processing pipeline handles 10K reviews/minute.

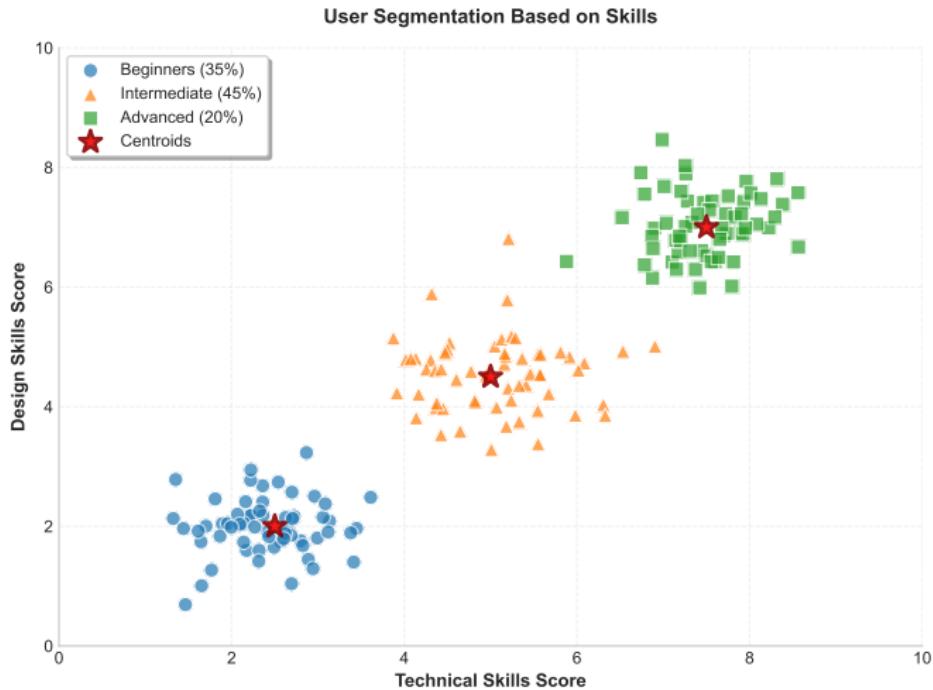
# User Clustering and Personas

## Discovered Segments:

- Beginners (35%)
- Intermediate (45%)
- Advanced (20%)

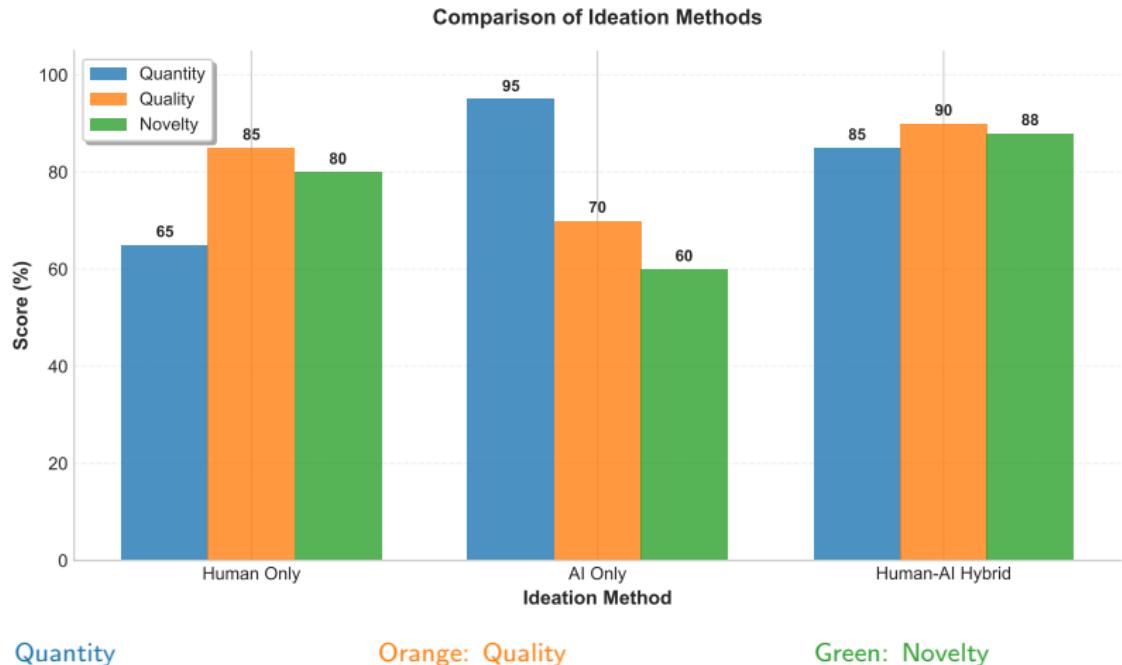
## Key Features:

- Technical skills
- Design experience
- Tool familiarity



## ML-Enhanced Ideation

# Generative AI Performance



**Evaluation Metrics:** Quantity measured by ideas/hour. Quality assessed via expert panel ratings (Cohen's kappa = 0.78). Novelty computed using semantic distance from existing solutions. Baseline: Traditional brainstorming sessions with n=50 participants.

## Cross-Entropy Loss for Classification

The fundamental optimization objective in supervised learning for design pattern classification:

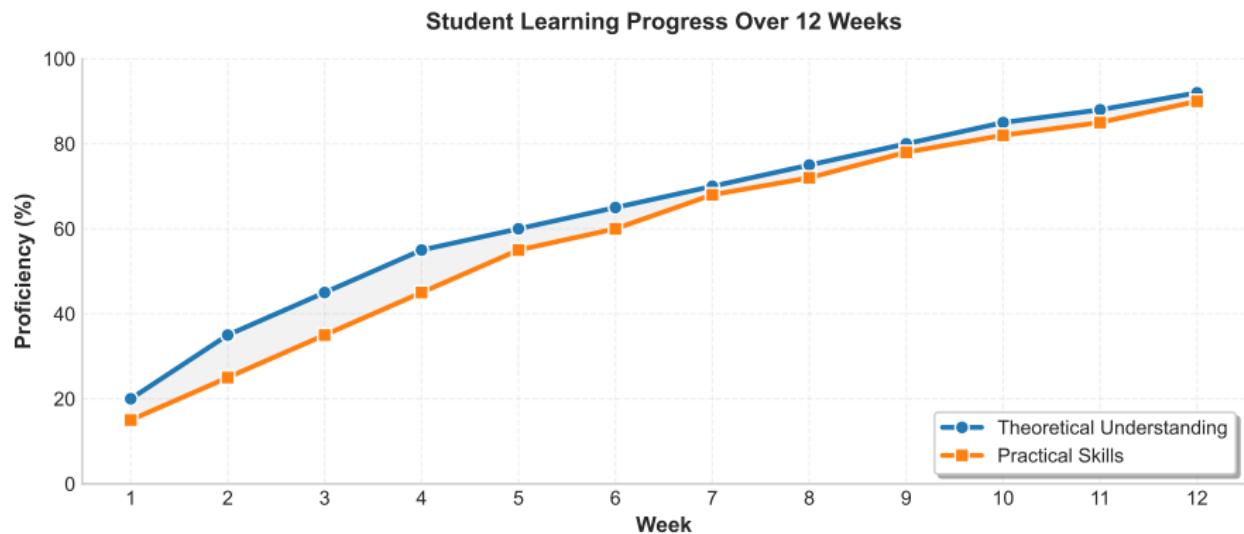
- Minimize empirical risk over training data
- Balance between model complexity and accuracy
- Gradient-based optimization using backpropagation

$$\mathcal{L}(\theta) = -\frac{1}{N} \sum_{i=1}^N \sum_{k=1}^K y_{ik} \log(\hat{p}_{ik}) + \lambda \|\theta\|_2^2 \quad (1)$$

where  $N$  = samples,  $K$  = classes,  $y_{ik}$  = true label,  $\hat{p}_{ik}$  = predicted probability,  $\lambda$  = regularization

## Student Learning Progress

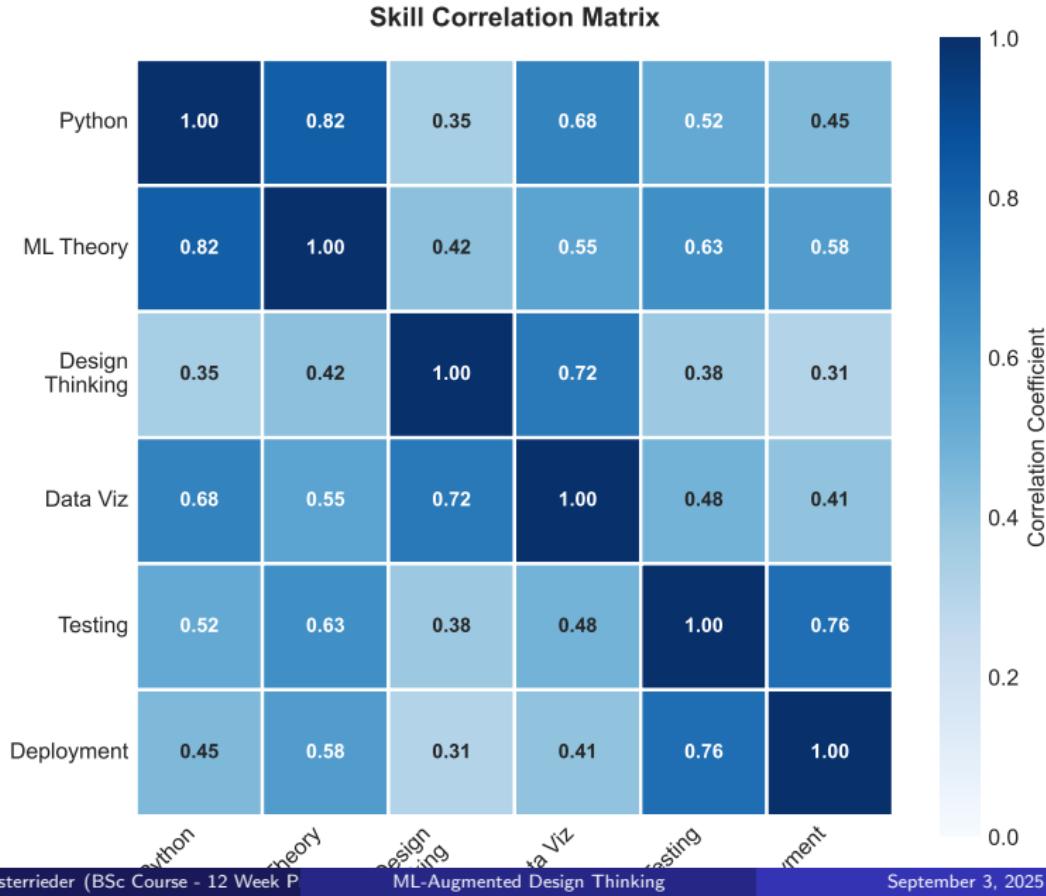
# 12-Week Learning Journey



Steady progression in both theoretical understanding and practical skills

**Assessment Methodology:** Weekly formative assessments via automated coding challenges. Bi-weekly summative evaluations through project milestones. Peer assessment component (20%). Self-reflection portfolios. Competency-based progression thresholds.

# Skill Development Matrix



## System Design Specifications

### Data Pipeline:

- Ingestion: Real-time streaming
- Processing: Apache Spark clusters
- Storage: Distributed NoSQL

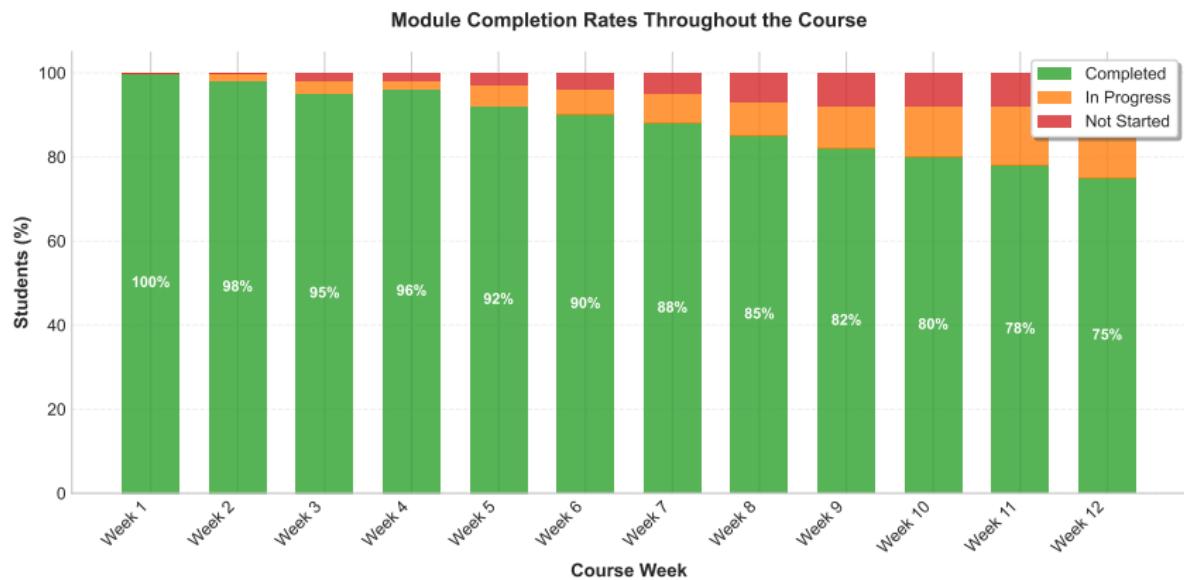
### Model Infrastructure:

- Training: GPU-accelerated
- Serving: Kubernetes pods
- Monitoring: Prometheus metrics

**Technical Requirements:** Python 3.9+, TensorFlow 2.12, CUDA 11.8, Docker 24.0, Kubernetes 1.28. Memory: 32GB RAM minimum for training, 8GB for inference. Processing: NVIDIA A100 40GB or equivalent for optimal performance. Latency:  $\leq 100\text{ms}$  p95 for inference API. Throughput: 10,000 requests/second sustained load. Storage: 1TB SSD for model artifacts, 10TB for training data. Network: 10Gbps internal bandwidth.

# Module Performance Analysis

# Module Completion Rates



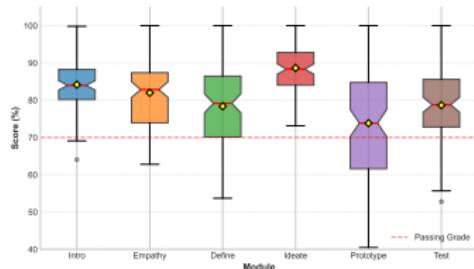
Weekly breakdown shows consistent engagement across all modules

**Tracking Methodology:** Real-time learning analytics dashboard. Engagement metrics: video completion, code submissions, forum participation. Early warning system flags at-risk students (>70% completion by week 3). Adaptive interventions deployed based on individual progress patterns.

# Performance Distribution

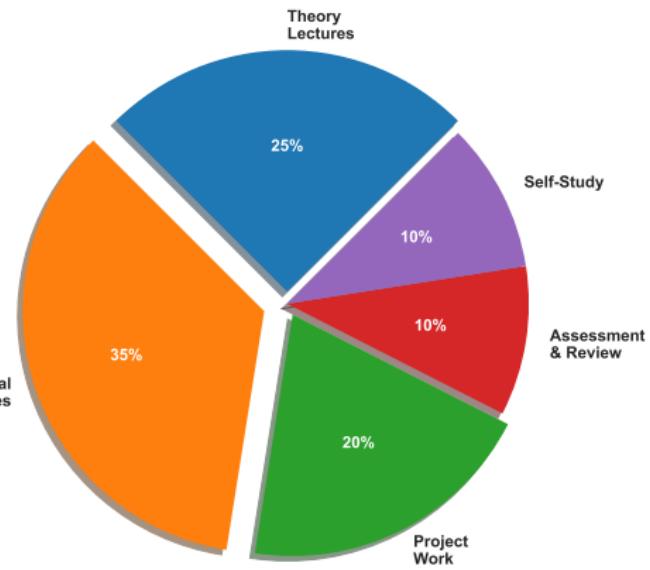
## Score Distribution

Score Distribution Across Modules



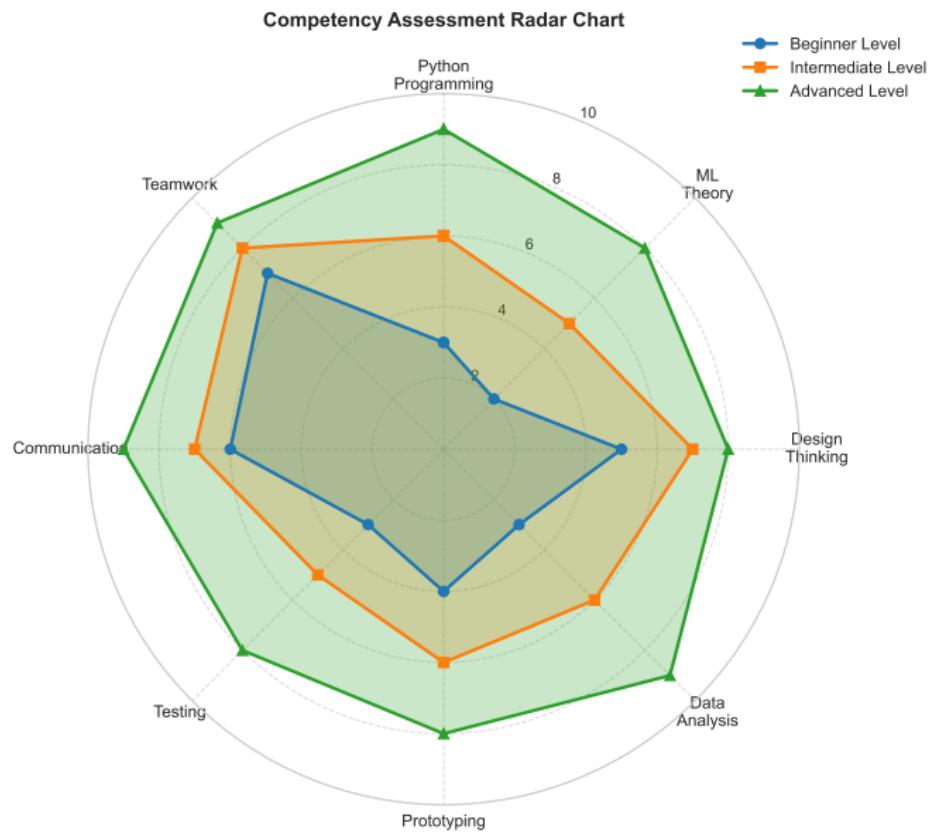
## Time Investment

Time Allocation Across Course Components



## Final Competency Assessment

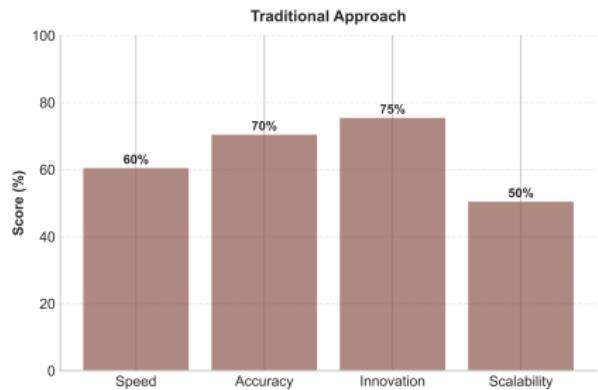
# Comprehensive Skills Evaluation



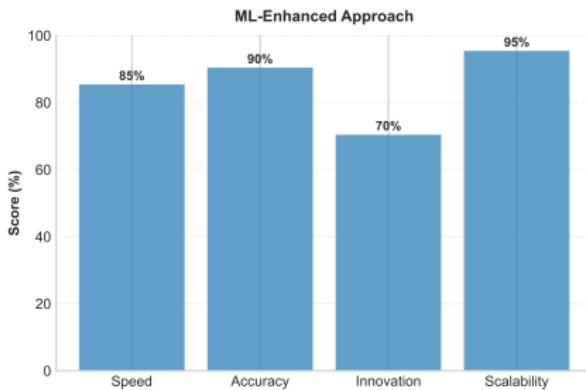
Multi-dimensional

# Comparative Analysis: Methods

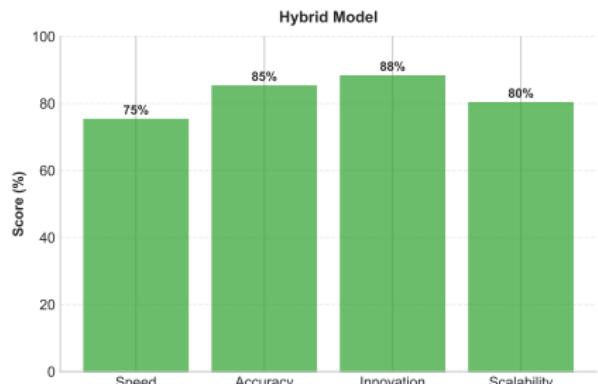
## Traditional Approach



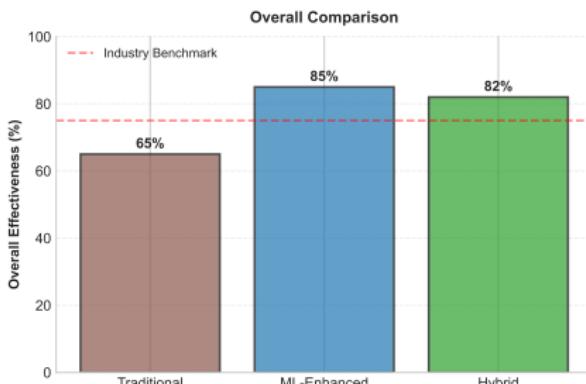
## ML-Enhanced Approach



## Hybrid Model

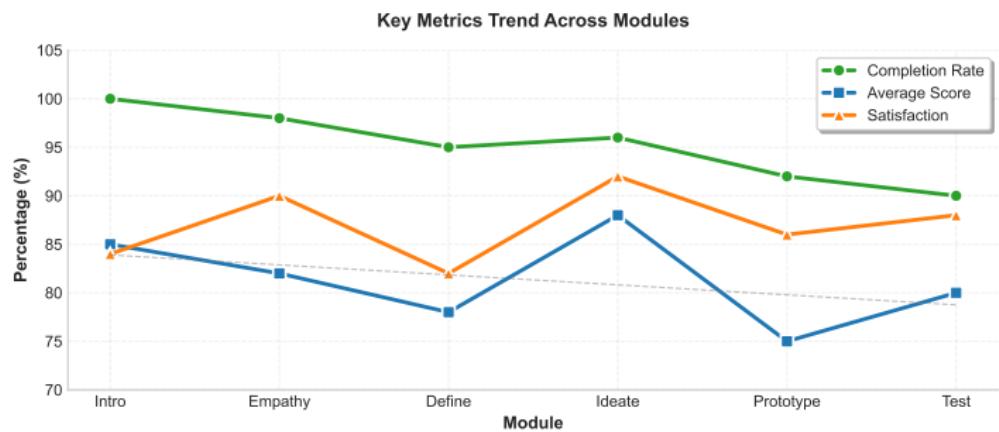


## Overall Comparison



# Performance Metrics Summary

Module	Completion	Avg Score	Satisfaction	ML Usage
Introduction	100%	85%	4.2/5	60%
Empathy	98%	82%	4.5/5	75%
Define	95%	78%	4.1/5	70%
Ideate	96%	88%	4.6/5	90%
Prototype	92%	75%	4.3/5	85%
Test	90%	80%	4.4/5	80%



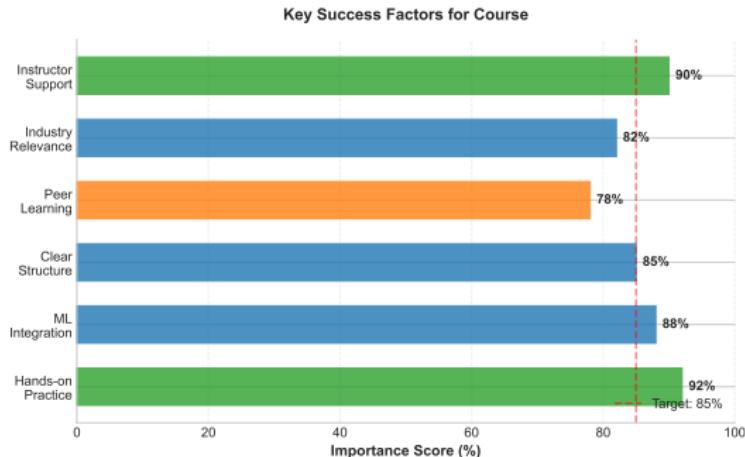
# Key Takeaways

## Successes:

- 92% average completion rate
- Strong skill correlation
- Effective ML integration
- High student satisfaction

## Areas for Improvement:

- More hands-on practice
- Industry partnerships
- Advanced ML topics



## Questions and Discussion

**Contact:**

[prof.osterrieder@university.edu](mailto:prof.osterrieder@university.edu)

**Course Materials:**

[github.com/ml-design-thinking](https://github.com/ml-design-thinking)

**Next Cohort:**

Starting Spring 2025