

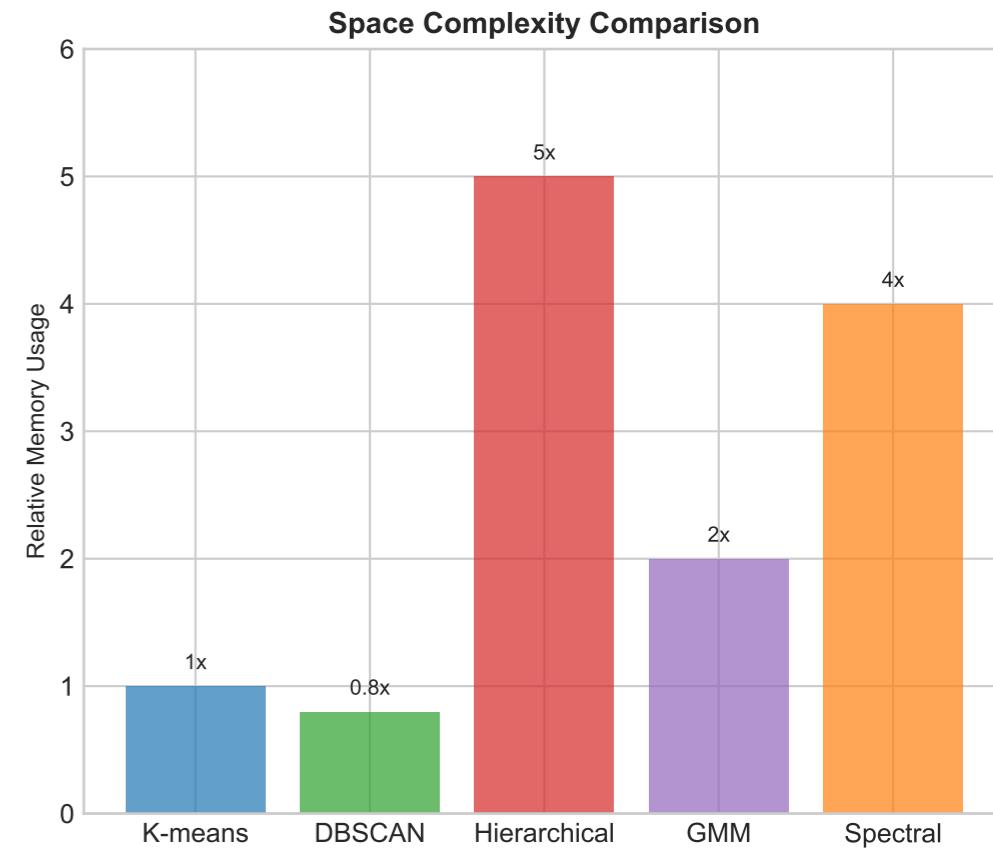
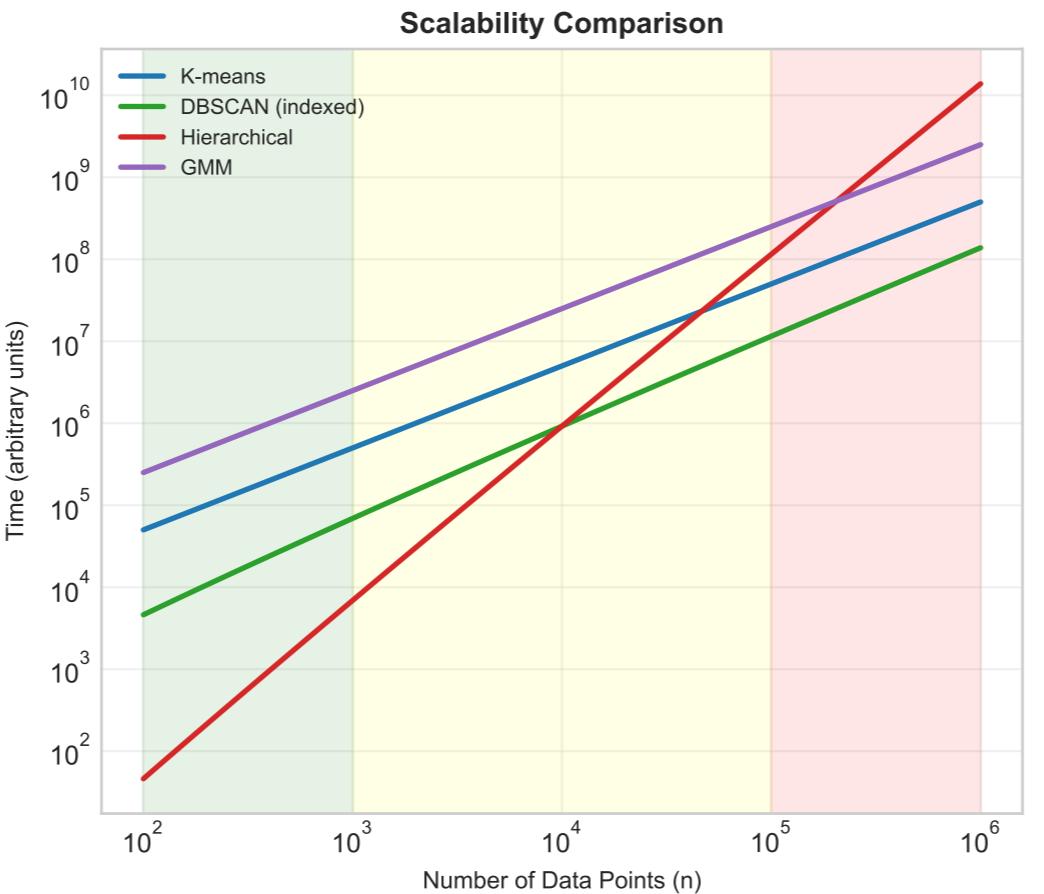
# Clustering Algorithm Complexity & Performance Guide

## Algorithm Complexity Analysis

*Big O Notation Comparison*

Algorithm	Time Complexity	Space Complexity	Scalability
K-means	$O(n \cdot k \cdot i \cdot d)$	$O(n \cdot d + k \cdot d)$	Excellent
DBSCAN	$O(n^2) / O(n \log n)^*$	$O(n)$	Good
Hierarchical	$O(n^3) / O(n^2 \log n)^*$	$O(n^2)$	Poor
GMM	$O(n \cdot k^2 \cdot i \cdot d)$	$O(k \cdot d^2)$	Moderate

**Notation Guide:**  
 n = number of data points  
 k = number of clusters  
 i = number of iterations  
 d = number of dimensions  
 \* = with spatial index



## Practical Recommendations

### Small Data (<10K points)

→ Any algorithm works

### Medium Data (10K-100K)

→ K-means or DBSCAN

### Large Data (>100K)

→ MiniBatch K-means

### High Dimensions (>50)

→ Consider PCA first

### Real-time Requirements

→ Pre-computed K-means

### Memory Constrained

→ Avoid Hierarchical

## Optimization Techniques

### MiniBatch K-means:

- Samples subset of data
- 10-100x faster on large data

### Spatial Indexing (DBSCAN):

- KD-tree or Ball-tree
- $O(n^2) \rightarrow O(n \log n)$

### Dimensionality Reduction:

- PCA before clustering
- Reduces d in  $O(n \cdot k \cdot i \cdot d)$

### Early Stopping:

- Monitor convergence
- Stop when stable

## Implementation Complexity

Algorithm	Ease	Lines of Code*	Tuning
K-means	Easy	~50	Simple
DBSCAN	Moderate	~100	Tricky
Hierarchical	Easy	~30	Simple
GMM	Hard	~200	Complex
Spectral	Hard	~150	Complex

**Performance Tips:**  
 \*Approximate values based on scratch implementation:  
 1. Profile before optimizing  
 2. Use vectorized operations  
 3. Consider approximate methods  
 4. Parallelize when possible