

# Blockchain Scalability Trilemma

BSc Blockchain, Crypto Economy & NFTs

Course Instructor

Module A: Blockchain Foundations

By the end of this lesson, you will be able to:

- Explain the blockchain scalability trilemma
- Analyze trade-offs between security, decentralization, and scalability
- Understand Layer 1 scalability bottlenecks
- Compare throughput limitations across blockchains
- Evaluate vertical vs. horizontal scaling approaches
- Recognize emerging scalability solutions
- Assess real-world blockchain performance

# The Scalability Trilemma

**Coined by Vitalik Buterin (Ethereum co-founder):**

A blockchain can achieve at most two of these three properties:

- 1 **Decentralization:** No single entity or small group controls the network
- 2 **Security:** Resistant to attacks, ensures data integrity
- 3 **Scalability:** High transaction throughput and low latency

**Trade-Off Examples:**

- Bitcoin: Decentralized + Secure -> Low Scalability (7 TPS)
- EOS: Scalable + Secure -> Low Decentralization (21 block producers)
- Centralized Database: Scalable + Secure -> No Decentralization (single operator)

**Core Challenge:**

- Increasing throughput typically requires:
  - Larger blocks -> fewer nodes can validate (centralization)
  - Fewer validators -> faster consensus (centralization)
  - Weaker security assumptions -> attack vulnerability (insecurity)
- No free lunch: optimizing one property often degrades another

# Why Decentralization Matters

## Benefits of Decentralization:

### 1 Censorship Resistance:

- No single entity can block transactions
- Critical for financial freedom
- Enables permissionless participation

### 2 Fault Tolerance:

- Network survives node failures
- No single point of failure
- Geographic redundancy

### 3 Trustlessness:

- Users do not need to trust any central authority
- Anyone can verify blockchain state
- Reduces corruption and rent-seeking

## Centralization Risks:

- Government coercion (shut down operators)
- Regulatory capture (compliance requirements exclude users)
- Monopolistic behavior (rent extraction, censorship)
- Trust assumptions (defeats blockchain purpose)

## Security Requirements:

### ① Immutability:

- Confirmed transactions cannot be reversed
- Historical data cannot be altered
- Audit trail permanence

### ② Double-Spend Prevention:

- Same funds cannot be spent twice
- Consensus ensures single valid transaction history
- Critical for monetary applications

### ③ Attack Resistance:

- 51% attack economically infeasible
- Sybil attack prevented by consensus mechanism
- Network remains available despite attacks

## Security Failures:

- 51% attacks: Bitcoin Gold (2018), Ethereum Classic (2020)
- Smart contract exploits: The DAO (2016), Poly Network (2021)
- Weak consensus: various small chains (low hash rate)

## Scalability Metrics:

### ① Throughput (TPS):

- Transactions processed per second
- Bitcoin: 7 TPS
- Visa: 24,000 TPS (peak: 65,000 TPS)

### ② Latency (Confirmation Time):

- Time until transaction finality
- Bitcoin: 1 hour (6 confirmations)
- Credit card: instant authorization (settlement in days)

### ③ Cost per Transaction:

- Gas fees in Ethereum
- Bitcoin transaction fees
- Affects microtransaction viability

## Why Blockchain Needs Scalability:

- Mass adoption requires handling millions of users
- DeFi applications need high throughput
- Micropayments require low fees
- Gaming and social media need instant confirmation
- Competition with traditional payment systems

## Fundamental Constraints:

### 1 Block Size:

- Larger blocks = more transactions per block
- But: slower propagation, higher storage requirements
- Bitcoin: 1-4 MB (SegWit), Ethereum: variable (gas limit)
- Increasing block size reduces decentralization (fewer can run full nodes)

### 2 Block Time:

- Faster blocks = higher throughput
- But: more orphaned blocks (forks), lower security
- Bitcoin: 10 min, Ethereum: 12 sec, Solana: 0.4 sec
- Trade-off: speed vs. consensus stability

### 3 State Growth:

- Blockchain size grows indefinitely
- Bitcoin: 500 GB, Ethereum: 1 TB (archive node)
- Full nodes require significant storage
- Pruning reduces storage but limits historical queries

### 4 Computational Overhead:

- Every node verifies every transaction
- Smart contract execution computationally expensive
- Parallel processing limited by sequential dependencies

# The Block Size Debate: Bitcoin Case Study

## Background:

- Bitcoin originally: 1 MB block size limit
- As adoption grew, blocks filled up -  $\downarrow$  higher fees, slower confirmations
- Community divided on solution

## Big Block Proponents:

- Increase block size to 8 MB, 32 MB, or unlimited
- Immediate throughput increase
- Maintain low fees
- Risk: centralization (fewer can run full nodes)

## Small Block Proponents:

- Keep blocks small to preserve decentralization
- Scale via Layer 2 (Lightning Network)
- Maintain full node accessibility
- Accept higher on-chain fees

## Outcome:

- 2017: Bitcoin Cash hard fork (8 MB blocks)
- Bitcoin: SegWit soft fork (effective 1-4 MB)
- Competing visions split community
- Bitcoin prioritized decentralization, BTC price  $\downarrow$  BCH price (market verdict)



# Vertical vs. Horizontal Scaling

## Vertical Scaling (Scale Up)

- Increase capacity of individual nodes
- Require more powerful hardware
- Larger blocks, faster processing
- Examples: Solana, EOS

### Advantages:

- Simpler implementation
- Immediate throughput gains
- No protocol changes needed

### Disadvantages:

- Raises barrier to run nodes
- Centralization risk
- Hardware costs grow linearly
- Eventually hits physical limits

## Horizontal Scaling (Scale Out)

- Distribute load across many nodes
- Parallel processing
- Sharding, Layer 2 solutions
- Examples: Ethereum sharding, Polkadot parachains

### Advantages:

- Preserves decentralization
- Theoretically unbounded scaling
- Nodes remain affordable

### Disadvantages:

- Complex implementation
- Cross-shard communication overhead
- Security challenges (shard attacks)
- Longer development timelines

**Trend:** Most major blockchains pursuing horizontal scaling (sharding, Layer 2) to preserve decentralization while increasing throughput.

# Throughput Comparison

## Layer 1 Throughput (TPS):

Blockchain	TPS	Block Time	Nodes
Bitcoin	7	10 min	15,000
Ethereum	30	12 sec	7,000
Litecoin	56	2.5 min	2,000
Cardano	250	20 sec	3,000
Polkadot	1,000	6 sec	1,000
Solana	65,000	0.4 sec	2,000
EOS	4,000	0.5 sec	21
Avalanche	4,500	1 sec	1,300
Visa (comparison)	24,000	instant	centralized

## Observations:

- Inverse correlation: higher TPS  $\rightarrow$  fewer nodes (generally)
- Solana achieves high TPS via vertical scaling (expensive hardware)
- Bitcoin/Ethereum prioritize decentralization over throughput
- No blockchain matches Visa TPS at Layer 1 without centralization

## Advertised vs. Actual TPS:

Blockchain	Theoretical TPS	Actual Avg. TPS
Bitcoin	7	3-5
Ethereum	30	12-15
EOS	4,000	50-200
Solana	65,000	2,000-3,000
Cardano	250	10-20

## Why the Discrepancy?

- **Network congestion:** actual demand varies
- **Transaction complexity:** simple transfers vs. smart contracts
- **Spam filtering:** anti-DDoS measures limit throughput
- **Economic constraints:** high gas fees discourage frivolous transactions
- **Benchmarking conditions:** theoretical max assumes ideal conditions

**Lesson:** Advertised TPS often misleading. Real-world performance depends on transaction mix, network health, and economic factors.

# Layer 2 Scaling Solutions

## Concept:

- Move transactions off main chain (Layer 1)
- Settle periodically on Layer 1
- Inherit Layer 1 security guarantees

## Types of Layer 2:

### ① Payment Channels (Lightning Network):

- Open channel with on-chain transaction
- Unlimited off-chain transactions
- Close channel to settle on-chain
- Use case: micropayments, instant transfers

### ② Rollups (Optimistic, ZK):

- Bundle hundreds of transactions into one
- Post compressed data to Layer 1
- Optimistic: assume valid, fraud proofs challenge
- ZK: cryptographic validity proofs
- Use case: DeFi, NFTs, general computation

### ③ Sidechains (Polygon):

- Independent blockchain with bridge to main chain
- Own consensus mechanism
- Weaker security than rollups (separate validator set)
- Use case: high-throughput applications

# Layer 2 Throughput Comparison

## Layer 2 Performance:

Layer 2	TPS	Security Model
Lightning Network (Bitcoin)	1,000,000+	Payment channels
Arbitrum (Ethereum)	4,000	Optimistic rollup
Optimism (Ethereum)	2,000	Optimistic rollup
zkSync (Ethereum)	2,000	ZK rollup
StarkNet (Ethereum)	10,000+	ZK rollup
Polygon PoS (sidechain)	7,000	Separate consensus
Ethereum Layer 1	30	Full security

## Trade-offs:

- Rollups: inherit L1 security, moderate throughput (100-1000x)
- Sidechains: weaker security, higher throughput
- Payment channels: unlimited throughput, limited use case (payments only)

## Current Adoption:

- Ethereum Layer 2 TVL (Total Value Locked): \$40+ billion (2024)
- Lightning Network capacity: 5,000+ BTC
- Layer 2 becoming dominant for everyday transactions

# Sharding: Horizontal Scaling at Layer 1

## Concept:

- Split blockchain into parallel “shards”
- Each shard processes subset of transactions
- Aggregate throughput = shards  $\times$  per-shard TPS

## Ethereum Sharding Roadmap:

- Originally: 64 shards planned
- Current plan (post-Merge): data availability sharding (danksharding)
- Rollups use shards for data, execute off-chain
- Target: 100,000+ TPS via rollups + sharding
- Timeline: 2024-2026 (EIP-4844 proto-danksharding deployed March 2024)

## Challenges:

- Cross-shard communication complexity
- Shard takeover attacks (low-stake shards vulnerable)
- State management (which shard holds which data?)
- Validator assignment (random, secure rotation)

## Other Sharded Chains:

- Zilliqa: 4 shards, 2,500 TPS
- NEAR Protocol: dynamic sharding, 100,000 TPS target
- Elrond: 4 shards, 15,000 TPS

# State Growth Problem

## Challenge:

- Blockchain size grows unbounded
- Ethereum state: 100 GB (account balances, smart contract storage)
- Bitcoin UTXO set: 5 GB
- Storage costs increase over time

## Consequences:

- Harder to run full nodes (requires SSDs, terabytes of storage)
- Syncing new nodes takes days/weeks
- Centralization pressure (only dedicated users run full nodes)

## Solutions:

### 1 State Expiry (Ethereum proposal):

- Inactive state evicted from active storage
- Must provide proof to re-activate
- Reduces live state size

### 2 Pruning:

- Discard old blockchain history
- Keep only recent blocks + current state
- Trade-off: cannot verify full history

### 3 Rent (Cosmos, EOS):

- Users pay ongoing fees to store state
- Incentivizes cleanup of unused data

# Nakamoto's Dilemma Formalized

## Mathematical Model:

Let:

- $f$  = block creation rate (blocks per second)
- $\beta$  = block size (bytes)
- $\Delta$  = network propagation delay (seconds)

Security requires:

$$f \cdot \beta \cdot \Delta < \text{constant}$$

## Interpretation:

- Increase throughput ( $f \cdot \beta$ )  $\rightarrow$  increase orphan rate
- High orphan rate  $\rightarrow$  security degrades (wasted hash power)
- To maintain security: throughput  $\times$  latency  $<$  threshold

## Implications:

- Cannot arbitrarily increase block size or frequency
- Network latency sets fundamental limit
- Bitcoin conservatively below limit (prioritizes security)
- Solana pushes limit (requires fast network, powerful nodes)



# Breaking the Trilemma: Possible?

## Optimistic View:

- Layer 2 solutions separate execution from settlement
- Rollups achieve scalability without sacrificing L1 security/decentralization
- Data availability sampling enables sharding without full nodes downloading all data
- Zero-knowledge proofs compress computation (verify in constant time)

## Pessimistic View:

- Layer 2 introduces new trust assumptions (sequencers, bridges)
- Increased system complexity -> more attack vectors
- Still bound by data availability bandwidth
- No escaping fundamental trade-offs, only shifting them

## Consensus View:

- Trilemma remains but can be mitigated
- Modular architecture (separate execution, consensus, data availability)
- Accept specialization: Layer 1 for security, Layer 2 for scale
- Future: 100,000+ TPS with acceptable decentralization/security trade-offs
- Not “solving” trilemma but “navigating” it intelligently

- Scalability trilemma: cannot maximize decentralization, security, and scalability simultaneously
- Layer 1 bottlenecks: block size, block time, state growth, computational overhead
- Vertical scaling (bigger nodes) increases centralization
- Horizontal scaling (sharding, Layer 2) preserves decentralization
- Layer 2 solutions achieve 100-1000x throughput improvement
- Sharding enables parallel transaction processing
- Real-world TPS often far below theoretical limits
- State growth threatens long-term node decentralization

## Design Philosophy:

Accept that trade-offs exist. Choose priorities explicitly: Bitcoin prioritizes decentralization and security over scalability. Solana prioritizes scalability over decentralization. Ethereum aims for balance via Layer 2.

- 1 Why cannot a blockchain simply increase block size indefinitely to achieve scalability?
- 2 How do Layer 2 solutions differ from sidechains in terms of security?
- 3 What are the implications of state growth for blockchain decentralization?
- 4 Can the trilemma be “solved” or only mitigated?
- 5 How does sharding introduce new security challenges?
- 6 Why do most blockchains have lower actual TPS than theoretical TPS?
- 7 What role does network latency play in blockchain throughput limits?

### Lab activities:

- Navigate Etherscan and Blockstream block explorers
- Analyze transaction details (inputs, outputs, fees, confirmations)
- Trace transaction lifecycle from mempool to confirmation
- Examine block structure (header, transactions, miner rewards)
- Investigate address activity and balances
- Identify transaction patterns (exchanges, mixers, smart contracts)
- Practice forensic blockchain analysis

### Preparation:

- Review Bitcoin transaction structure (Lesson 6)
- Ensure access to Etherscan.io and Blockstream.info
- Prepare questions about specific transactions or addresses to investigate