

Proof of Work Consensus

BSc Blockchain, Crypto Economy & NFTs

Course Instructor

Module A: Blockchain Foundations

By the end of this lesson, you will be able to:

- Explain the proof-of-work consensus mechanism
- Describe the mining process and nonce searching
- Understand difficulty adjustment and its purpose
- Calculate mining profitability and hash rate economics
- Recognize the security guarantees and vulnerabilities of PoW
- Evaluate the 51% attack threat model
- Discuss energy consumption and environmental impact

The Byzantine Generals Problem

Distributed Consensus Challenge:

Byzantine generals surround a city and must coordinate attack or retreat:

- Generals communicate via messengers
- Some generals may be traitors (malicious)
- Traitors send conflicting messages
- How to reach consensus despite traitors?

Blockchain Analogy:

- Nodes = generals
- Transaction ordering = attack/retreat decision
- Malicious nodes = traitors
- Network delays and partitions = unreliable messengers

Proof-of-Work Solution:

- Make message creation costly (computational work)
- Honest majority by hash power (not node count)
- Longest chain rule resolves conflicts
- Economic incentives align honest behavior

What is Proof of Work?

Core Concept:

- Find a nonce such that hash of block header meets difficulty target
- Target: hash must be below a specific value (equivalently, N leading zeros)
- No shortcut: must try nonces randomly until one works
- Verification is instant: anyone can check hash validity

Mathematical Formulation:

$$\text{SHA-256}(\text{SHA-256}(\text{BlockHeader})) < \text{Target}$$

Key Properties:

- ① **Asymmetry:** Hard to find, easy to verify
- ② **Probabilistic:** Expected time to find solution, no guarantee
- ③ **Adjustable difficulty:** Target changes to maintain block time
- ④ **Progress-free:** Past attempts do not help future attempts

Analogy:

- Rolling dice until you get 10 sixes in a row
- Each roll is independent
- Expected number of attempts: 6^{10} (very large)
- Verification: just look at the result

Bitcoin Block Header Structure

Block Header (80 bytes):

- ① **Version** (4 bytes): Protocol version
- ② **Previous Block Hash** (32 bytes): Hash of previous block
- ③ **Merkle Root** (32 bytes): Root of transaction Merkle tree
- ④ **Timestamp** (4 bytes): Current time (Unix epoch)
- ⑤ **Difficulty Target** (4 bytes): Compact representation of target
- ⑥ **Nonce** (4 bytes): Random value to vary hash

Mining Process:

- ① Construct block with transactions
- ② Compute Merkle root
- ③ Set timestamp and difficulty
- ④ Try nonce = 0, compute hash
- ⑤ If hash \mid target: success (broadcast block)
- ⑥ If hash \geq target: increment nonce, repeat

Nonce Space Exhaustion:

- $4 \text{ bytes} = 2^{32} = 4.3 \text{ billion possible nonces}$
- Modern ASICs exceed this in milliseconds
- Solution: modify coinbase transaction (extra nonce), recompute Merkle root

Merkle Trees: Efficient Transaction Commitment

Purpose:

- Commit to all transactions in block with single hash (32 bytes)
- Enable efficient transaction verification (SPV clients)
- Modify single transaction - $\&$ Merkle root changes

Construction:

- ① Hash each transaction: $H(tx_1), H(tx_2), \dots, H(tx_n)$
- ② Pair hashes and hash again: $H(H(tx_1) \parallel H(tx_2))$
- ③ Repeat until single root hash remains

Properties:

- Tree height: $\log_2(n)$ for n transactions
- Proof size: $\log_2(n)$ hashes to prove transaction inclusion
- Example: 1000 transactions - $\&$ 10 hashes (320 bytes proof)

ExtraNonce Trick:

- Miners modify coinbase transaction (includes extra nonce field)
- Recompute Merkle root (different root for each extra nonce)
- Expands search space beyond 2^{32} nonces

Difficulty Target and Adjustment

Difficulty Target:

- 256-bit number representing maximum valid hash
- Lower target = harder mining (fewer valid hashes)
- Difficulty = how hard current target is relative to maximum

Target Representation:

- Compact format: 4 bytes (exponent-mantissa encoding)
- Example: $0x1b0404cb = 0x0404cb \times 2^{8 \times (0x1b - 3)}$
- Full 256-bit target reconstructed during validation

Difficulty Adjustment (Every 2016 Blocks):

$$\text{New Target} = \text{Old Target} \times \frac{\text{Actual Time}}{\text{Expected Time}}$$

- Expected time: $2016 \text{ blocks} \times 10 \text{ minutes} = 20,160 \text{ minutes (2 weeks)}$
- Actual time: measured from timestamps
- Clamped to prevent extreme changes: $[T/4, T \times 4]$

Purpose:

- Maintain 10 minute average block time
- Adapt to changing total hash rate
- Self-stabilizing system

Hash Rate and Mining Economics

Hash Rate:

- Number of hashes computed per second
- Units: H/s (hashes), KH/s, MH/s, GH/s, TH/s, PH/s, EH/s
- Bitcoin network (late 2024): 700 EH/s (all-time high)

Mining Probability:

$$P(\text{find block in 10 min}) = \frac{\text{Your Hash Rate}}{\text{Network Hash Rate}}$$

Example:

- Miner hash rate: 100 TH/s
- Network hash rate: 500 EH/s = 500,000,000 TH/s
- Probability: $\frac{100}{500,000,000} = 0.0000002 = 0.00002\%$
- Expected blocks per year: $0.0000002 \times 52,560 \approx 0.01$ blocks
- Expected time to find block: 100 years

Solution: Mining Pools

- Aggregate hash rate from many miners
- Share block rewards proportionally
- Reduce payout variance

Mining Profitability

Revenue:

$$\text{Daily Revenue} = \frac{\text{Your Hash Rate}}{\text{Network Hash Rate}} \times 144 \text{ blocks/day} \times (\text{Block Reward} + \text{Avg Fees})$$

Costs:

- **Hardware:** ASIC miner cost (e.g., Antminer S19 Pro: \$2000-5000)
- **Electricity:** power consumption × electricity rate
- **Cooling:** additional power for air conditioning
- **Maintenance:** repairs, facility costs

Example Calculation (Antminer S19 Pro):

- Hash rate: 110 TH/s
- Power consumption: 3250 W = 78 kWh/day
- Electricity cost: \$0.05/kWh × 78 = \$3.90/day
- Revenue (BTC = \$40,000): $\frac{110}{500,000,000} \times 144 \times 6.25 \times 40,000 \approx \$7.92/\text{day}$
- Profit: \$7.92 - \$3.90 = \$4.02/day
- Payback period (hardware cost \$3000): $\frac{3000}{4.02} \approx 746 \text{ days (2 years)}$

Risk Factors:

- BTC price volatility
- Difficulty increases (hash rate growth)
- Hardware obsolescence
- Electricity price changes

CPU Mining (2009-2010):

- Early Bitcoin mining on personal computers
- Hash rate: 1-10 MH/s per CPU
- Quickly became unprofitable

GPU Mining (2010-2013):

- Graphics cards (NVIDIA, AMD)
- Hash rate: 100-1000 MH/s per GPU
- Parallel processing advantage

FPGA Mining (2011-2013):

- Field-Programmable Gate Arrays
- Hash rate: 100-1000 MH/s
- More efficient than GPUs

ASIC Mining (2013-Present):

- Application-Specific Integrated Circuits
- Designed solely for SHA-256 hashing
- Hash rate: 1-200 TH/s (2024 models)
- 1000x more efficient than GPUs
- Dominates Bitcoin mining

Implications:

Mining Pools

Why Pools Exist:

- Solo mining: high variance (might wait years for block)
- Pooled mining: steady income (proportional to hash rate)
- Risk mitigation for small miners

Pool Operation:

- ① Pool coordinator distributes mining tasks (shares)
- ② Miners submit partial solutions (lower difficulty)
- ③ Pool tracks contribution of each miner
- ④ When pool finds block, reward distributed proportionally
- ⑤ Pool takes fee (1-3%)

Payout Schemes:

- **PPS (Pay-Per-Share):** fixed payment per share (lowest variance)
- **PPLNS (Pay-Per-Last-N-Shares):** share revenue from recent blocks
- **FPPS (Full PPS):** PPS + transaction fees

Centralization Concern:

- Top 5 pools control 70% of hash rate
- Pools do not own hardware (miners can switch pools)
- Risk: pool operator could censor transactions
- Mitigation: decentralized pool protocols (P2Pool, Stratum V2)

Block Rewards and the Halving Schedule

Block Reward Components:

$$\text{Total Reward} = \text{Block Subsidy} + \text{Transaction Fees}$$

Block Subsidy (New Bitcoins):

- Initial reward (2009): 50 BTC per block
- Halves every 210,000 blocks (4 years)
- 4th halving (April 19, 2024): reward reduced to 3.125 BTC
- Current (2025): 3.125 BTC per block
- Asymptotic limit: 21 million BTC

Halving Timeline:

Period	Reward	Cumulative Supply
2009-2012	50 BTC	10.5M BTC
2012-2016	25 BTC	15.75M BTC
2016-2020	12.5 BTC	18.375M BTC
2020-2024	6.25 BTC	19.6875M BTC
2024-2028 (current)	3.125 BTC	20.34M BTC
2028-2032	1.5625 BTC	20.67M BTC

Implication:

- Transaction fees must eventually sustain mining
- Security model shifts over time

Transaction Fees as Mining Incentive

Current State (2025):

- Block subsidy: 3.125 BTC (since April 2024 halving)
- Transaction fees: 0.1-0.5 BTC per block (typical)
- Fees: 3-15% of total reward (increasing importance)

Future Scenario (2140):

- Block subsidy: 0 BTC (last bitcoin mined)
- Transaction fees: 100% of mining revenue
- Security depends entirely on fee market

Challenges:

- Will fees be sufficient to secure the network?
- Fee volatility: low during quiet periods, high during congestion
- Miner revenue stability concerns

Potential Solutions:

- Layer 2 solutions (Lightning) move small transactions off-chain
- Base layer becomes settlement layer (high-value transactions)
- Higher fee-per-transaction compensates for lower transaction count
- Debate ongoing in Bitcoin community

The 51% Attack

Threat Model:

- Attacker controls $\geq 50\%$ of network hash rate
- Can mine blocks faster than honest miners
- Longest chain rule allows attacker to dominate

What Attacker CAN Do:

- **Double-spend:** reverse own transactions
 - Send transaction to merchant (gets product)
 - Mine secret chain without transaction
 - Broadcast longer chain (reverses payment)
- **Censor transactions:** refuse to include specific transactions
- **Block other miners:** prevent competitors from earning rewards

What Attacker CANNOT Do:

- Steal bitcoins from others (requires private keys)
- Create bitcoins out of thin air (violates consensus rules)
- Change transaction history beyond attack start (infeasible to rewrite years of blocks)

51% Attack Economics

Cost of Attack:

$$\text{Cost} = \text{Hash Rate} \times \text{Duration} \times \text{Electricity Cost} + \text{Hardware Cost}$$

Example (Bitcoin):

- Network hash rate: 500 EH/s
- 51% attack: need 255 EH/s
- Hardware: $\frac{255,000,000 \text{ TH/s}}{110 \text{ TH/s}} \approx 2.3 \text{ million Antminer S19 Pro}$
- Hardware cost: $2.3\text{M} \times \$3000 = \6.9 billion
- Electricity (1 hour): $2.3\text{M} \times 3.25 \text{ kW} \times \$0.05/\text{kWh} = \$373,750$
- Total (1 week attack): $\$6.9\text{B} + \$62.6\text{M} = \$7 \text{ billion}$

Consequences:

- Attack becomes public knowledge immediately
- Bitcoin price crashes (attacker's hardware becomes worthless)
- Community may hard fork to new algorithm (bricks attacker's ASICs)
- Rational attacker: cost \geq benefit for major cryptocurrencies

Vulnerable Chains:

- Small PoW chains (low hash rate)
- Shared mining algorithms (rent hash power from NiceHash)
- Historical attacks: Bitcoin Gold, Ethereum Classic, Verge

Selfish Mining

Attack Strategy:

- Miner finds block but does not broadcast immediately
- Continues mining on top of secret block
- If honest miner finds block: race to propagate
- Attacker reveals secret chain if it is longer

Potential Profit:

- Attacker can earn $\frac{1}{2}$ fair share of rewards with $\frac{1}{2}$ 50% hash rate
- Theoretical threshold: 33% hash rate (with optimal strategy)
- Wastes honest miners' work (reduces network security)

Mitigation:

- Random block propagation delays
- Penalize late-arriving blocks
- Timestamp-based block acceptance rules
- Not observed in practice (rational miners prioritize short-term honesty)

Open Question:

- Selfish mining debate ongoing since 2013
- Real-world evidence limited
- Game theory suggests instability at certain hash rate thresholds

Energy Consumption and Environmental Impact

Bitcoin Energy Usage (2024):

- Estimated annual consumption: 150 TWh (terawatt-hours)
- Comparable to countries: Argentina, Netherlands
- Percentage of global electricity: 0.6%

Sources of Energy:

- Renewable energy: 40-60% (hydroelectric, solar, wind)
- Fossil fuels: 40-60% (coal, natural gas)
- Nuclear: 5-10%
- Geographic concentration: areas with cheap electricity (Iceland, China, Kazakhstan, USA)

Environmental Concerns:

- Carbon emissions from fossil fuel usage
- Electronic waste from obsolete mining hardware
- Water usage for cooling in some regions

Counterarguments:

- Incentivizes renewable energy development (monetizes stranded energy)
- Facilitates grid balancing (flexible load)
- Energy usage proportional to security value
- Traditional banking system also consumes significant energy

Proof-of-Work Alternatives: ASIC Resistance

Motivation:

- Prevent mining centralization
- Enable consumer hardware mining (GPUs, CPUs)
- Increase decentralization

ASIC-Resistant Algorithms:

- **Scrypt (Litecoin):** memory-hard hashing
 - Requires significant RAM
 - ASIC eventually developed (2014)
- **Ethash (Ethereum, pre-merge):** memory-hard with large DAG
 - GPU-friendly, ASIC-resistant initially
 - ASICs developed but less dominant than Bitcoin
- **RandomX (Monero):** CPU-optimized
 - Frequently updated to thwart ASICs
 - Best performance on general-purpose CPUs

Trade-offs:

- ASIC resistance -> lower security per watt
- Easier for botnets to attack (commodity hardware)
- Algorithm changes create hard fork risks
- Debate: specialization increases security investment

Key Takeaways

- Proof-of-work provides Sybil resistance via computational cost
- Mining searches for nonces to produce valid block hashes
- Difficulty adjusts every 2016 blocks to maintain 10-minute block time
- Mining profitability depends on hash rate, electricity cost, and BTC price
- 51% attacks are economically infeasible for large PoW chains
- Block rewards halve every 4 years, shifting incentives toward transaction fees
- Energy consumption is a significant concern but incentivizes renewable energy
- Mining centralization and pool dominance pose governance risks

Core Insight:

Proof-of-work converts energy into cryptographic security. The cost of attacking the network is proportional to the cumulative computational work invested by honest miners.

Discussion Questions

- ① Why is proof-of-work described as “progress-free”?
- ② How does difficulty adjustment make Bitcoin resilient to hash rate fluctuations?
- ③ What would happen if block rewards fell to zero but transaction fees remained low?
- ④ Is ASIC mining centralization a threat to Bitcoin’s decentralization?
- ⑤ How does mining pool concentration differ from miner concentration?
- ⑥ Can proof-of-work be justified from an environmental perspective?
- ⑦ Why has no successful 51% attack occurred on Bitcoin?

Lab activities:

- Install and configure MetaMask wallet
- Understand seed phrase security and backup
- Connect to Ethereum testnet (Sepolia or Goerli)
- Obtain testnet ETH from faucets
- Execute first testnet transaction
- Explore wallet features and settings
- Best practices for wallet security

Preparation:

- Install a modern web browser (Chrome, Firefox, Brave)
- Review public-private key concepts from Lesson 5
- Prepare a secure location for seed phrase backup