

# L14: Gas Mechanics

## Module B: Ethereum & Smart Contracts

Blockchain & Cryptocurrency Course

December 2025

By the end of this lesson, you will be able to:

- Explain what gas is and why Ethereum uses it
- Calculate transaction costs using gas price and gas limit
- Understand EIP-1559's base fee and priority fee mechanism
- Identify gas costs for different EVM operations
- Apply optimization techniques to reduce gas consumption
- Analyze real-world gas usage patterns

# What is Gas?

## Gas is a unit of computational effort in Ethereum:

- Measures the cost of executing operations on the EVM
- Prevents infinite loops and spam attacks
- Compensates validators for computation and storage
- Decouples computational cost from ETH price volatility

## Key Concepts:

- **Gas:** Abstract unit of work (e.g., 21,000 gas for simple transfer)
- **Gas Price:** Amount of ETH per gas unit (measured in Gwei)
- **Gas Limit:** Maximum gas user is willing to consume
- **Transaction Fee:**  $\text{Gas Used} \times \text{Gas Price}$  (in ETH)

## Three Critical Functions:

### ① Prevent Denial-of-Service Attacks:

- Without gas, infinite loops could halt the network
- Attackers would need to pay for computational resources
- Example: `while(true) {}` would drain attacker's balance

### ② Incentivize Validators:

- Validators earn transaction fees for including transactions
- Higher gas price = higher priority in block inclusion
- Market-based fee mechanism

### ③ Resource Allocation:

- Limited block gas limit (e.g., 30,000,000 gas per block)
- Prioritizes transactions willing to pay more
- Prevents block bloat

Ether units from smallest to largest:

Unit	Wei Value	Typical Use
Wei	1	Smallest unit (like satoshi)
Kwei (Babbage)	$10^3$	-
Mwei (Lovelace)	$10^6$	-
Gwei (Shannon)	$10^9$	Gas prices
Microether (Szabo)	$10^{12}$	-
Milliether (Finney)	$10^{15}$	-
Ether	$10^{18}$	Main unit

Most Common:

- **Gwei (Gigawei):** Standard unit for gas prices ( $1 \text{ Gwei} = 10^9 \text{ Wei}$ )
- **Ether:** User-facing unit ( $1 \text{ ETH} = 10^{18} \text{ Wei}$ )

## Legacy Transaction Fee Model (before August 2021):

### Formula:

$$\text{Transaction Fee} = \text{Gas Used} \times \text{Gas Price}$$

### Example:

- Gas Used: 21,000 (simple ETH transfer)
- Gas Price: 50 Gwei (user-specified)
- Transaction Fee:  $21,000 \times 50 = 1,050,000$  Gwei = 0.00105 ETH

### Challenges:

- Users had to manually estimate gas price
- Overpaying was common to ensure inclusion
- No refund if gas price was too high
- Fee volatility during network congestion

## Major overhaul of gas fee mechanism:

### Key Changes:

#### ① Base Fee:

- Algorithmically determined per block
- Burned (removed from circulation)
- Adjusts based on network congestion (target 50% full blocks)

#### ② Priority Fee (Tip):

- User-specified tip to validator
- Incentivizes block inclusion
- Goes directly to validator

#### ③ Max Fee:

- Maximum gas price user is willing to pay
- Refund if actual cost is lower

## New Formula:

$$\text{Transaction Fee} = \text{Gas Used} \times (\text{Base Fee} + \text{Priority Fee})$$

## With cap:

$$\text{Effective Gas Price} = \min(\text{Base Fee} + \text{Priority Fee}, \text{Max Fee})$$

## Example:

- Gas Used: 21,000
- Base Fee: 30 Gwei (set by protocol)
- Priority Fee: 2 Gwei (user tip)
- Max Fee: 50 Gwei (user maximum)
- Effective Gas Price:  $\min(30 + 2, 50) = 32$  Gwei
- Transaction Fee:  $21,000 \times 32 = 672,000$  Gwei = 0.000672 ETH
- Burned:  $21,000 \times 30 = 630,000$  Gwei
- To Validator:  $21,000 \times 2 = 42,000$  Gwei

## Dynamic base fee targets 50% full blocks:

### Algorithm:

- Target gas per block: 15,000,000 (50% of 30M limit)
- If block is more than 50% full: Base fee increases by max 12.5%
- If block is less than 50% full: Base fee decreases by max 12.5%
- Formula:  $\text{BaseFee}_{\text{new}} = \text{BaseFee}_{\text{old}} \times \frac{\text{GasUsed} - \text{GasTarget}}{\text{GasTarget}} \times \frac{1}{8}$

### Example:

- Current base fee: 100 Gwei
- Block uses 20M gas (66% full, above target)
- Increase factor:  $(20,000,000 - 15,000,000) / 15,000,000 / 8 = 0.0417$
- New base fee:  $100 \times (1 + 0.0417) = 104.17$  Gwei

## Understanding the difference:

### Gas Limit:

- Maximum gas transaction may consume
- Set by user before sending transaction
- Acts as safety cap
- If exceeded, transaction reverts
- Unused gas is refunded

### Example:

- User sets gas limit: 100,000
- Transaction uses: 65,000
- Refund: 35,000 gas worth of ETH

### Gas Used:

- Actual gas consumed by transaction
- Determined by operations executed
- Cannot exceed gas limit
- Used for fee calculation
- Visible on Etherscan

### Common Values:

- Simple transfer: 21,000
- ERC-20 transfer: 45,000-65,000
- Complex contract: 100,000-500,000+

Every EVM opcode has a fixed gas cost:

Operation	Description	Gas Cost
ADD, SUB, MUL	Arithmetic operations	3
DIV, MOD	Division/modulo	5
EXP	Exponentiation	$10 + 50/\text{byte}$
SHA3 (Keccak-256)	Hash function	$30 + 6/\text{word}$
SLOAD	Load from storage	800 (warm) / 2100 (cold)
SSTORE	Write to storage	20,000 (new) / 5,000 (update)
CALL	External contract call	$700 + \text{value transfer costs}$
CREATE	Deploy contract	$32,000 + \text{code size}$
LOG	Emit event	$375 + 375/\text{topic} + 8/\text{byte}$

**Most Expensive:** Storage operations (SSTORE, SLOAD)

**Cheapest:** Arithmetic and stack operations

## Why storage is expensive:

- Persists data across all nodes forever
- Requires disk I/O (slower than RAM)
- State bloat affects all future nodes

## Storage Gas Costs (EIP-2929, EIP-2200):

- **SSTORE (set to non-zero from zero):** 20,000 gas
- **SSTORE (update non-zero):** 5,000 gas
- **SSTORE (set to zero):** 5,000 gas + 15,000 refund
- **SLOAD (cold access):** 2,100 gas (first access in transaction)
- **SLOAD (warm access):** 100 gas (subsequent accesses)

## Example:

- Storing one 256-bit word (32 bytes): 20,000 gas
- At 30 Gwei base fee + 2 Gwei tip: 0.00064 ETH
- At \$2000/ETH: \$1.28 to store 32 bytes!

## Inefficient: Multiple SSTOREs

```
contract Inefficient {
    uint256 public value1;
    uint256 public value2;
    uint256 public value3;

    function updateAll(uint256 v1, uint256 v2, uint256 v3) public {
        value1 = v1; // 20,000 gas (or 5,000 if updating)
        value2 = v2; // 20,000 gas
        value3 = v3; // 20,000 gas
    }
    // Total: 60,000 gas for 3 writes
}
```

## Efficient: Packed Storage

```
contract Efficient {
    uint256 public packedValues; // Pack 3 uint85 values in one slot

    function updateAll(uint85 v1, uint85 v2, uint85 v3) public {
        packedValues = uint256(v1) | (uint256(v2) << 85) | (uint256(v3) << 170);
    }
    // Total: 20,000 gas for single write (3x cheaper!)
}
```

## Use memory for temporary data:

### Inefficient: Storage for Temporary Array

```
contract Inefficient {
    uint256[] public tempArray; // Storage

    function processData(uint256[] calldata input) public {
        delete tempArray; // Gas refund, but still expensive
        for (uint i = 0; i < input.length; i++) {
            tempArray.push(input[i] * 2); // SSTORE per iteration
        }
        // ... use tempArray ...
    }
}
```

### Efficient: Memory Array

```
contract Efficient {
    function processData(uint256[] calldata input) public {
        uint256[] memory tempArray = new uint256[](input.length);
        for (uint i = 0; i < input.length; i++) {
            tempArray[i] = input[i] * 2; // Memory write (cheap)
        }
        // ... use tempArray ...
    }
}
```

**Exploit boolean evaluation order:**

## Inefficient: Expensive Check First

```
function transfer(address to, uint256 amount) public {  
    require(balances[msg.sender] >= amount && to != address(0), "Invalid");  
    // If to == address(0), still loads balances[msg.sender] (2100 gas SLOAD)  
}
```

## Efficient: Cheap Check First

```
function transfer(address to, uint256 amount) public {  
    require(to != address(0) && balances[msg.sender] >= amount, "Invalid");  
    // If to == address(0), immediately fails (no SLOAD)  
}
```

**Principle:** Place cheaper conditions first in logical AND (&&)

**Savings:** 2100 gas when early condition fails

## Events are much cheaper than storage:

### Storage:

- Accessible on-chain
- 20,000 gas per new slot
- 2,100 gas to read (cold)
- Persistent, queryable
- Required for contract logic

### Events:

- Not accessible on-chain
- 375 gas + 375/topic + 8/byte
- Cannot read from contracts
- Stored in logs, queryable off-chain
- Great for historical data

### Example:

```
// Store transaction history in events (cheap)
event Transfer(address indexed from, address indexed to, uint256 amount);

function transfer(address to, uint256 amount) public {
    balances[msg.sender] -= amount;
    balances[to] += amount;
    emit Transfer(msg.sender, to, amount); // ~1500 gas
    // DON'T store in array: transactionHistory.push(...) would be 20,000+ gas
}
```

Get partial refunds for freeing storage:

**Refundable Actions:**

- **SSTORE to zero:** 15,000 gas refund (after paying 5,000 to clear)
- **SELFDESTRUCT:** 24,000 gas refund (contract deletion)

**Refund Cap (EIP-3529):**

- Maximum refund: 20% of gas used
- Prevents gas token exploitation
- Example: Use 100,000 gas → max refund 20,000 gas

**Example:**

```
function clearStorage() public {
    delete largeMapping[key1]; // 5,000 gas cost + 15,000 refund
    delete largeMapping[key2]; // 5,000 gas cost + 15,000 refund
    // Gas used: 10,000
    // Potential refund: 30,000 (but capped at 20% = 2,000)
}
```

## Typical gas costs on Ethereum mainnet:

Transaction Type	Gas Used
Simple ETH transfer	21,000
ERC-20 token transfer	45,000 - 65,000
Uniswap V2 swap	100,000 - 150,000
Uniswap V3 swap	120,000 - 185,000
NFT mint (ERC-721)	80,000 - 150,000
OpenSea NFT purchase	150,000 - 300,000
Deploy simple contract	200,000 - 500,000
Deploy complex contract (e.g., Uniswap V3)	4,000,000+

## At 30 Gwei + 2 Gwei priority fee (32 Gwei total):

- Simple transfer: 0.000672 ETH (\$1.34 at \$2000/ETH)
- Uniswap swap: 0.004 ETH (\$8 at \$2000/ETH)
- Complex contract deploy: 0.128 ETH (\$256 at \$2000/ETH)

- ❶ **Gas Purpose:** Prevents spam/DoS, compensates validators, allocates scarce block space
- ❷ **EIP-1559:** Introduced base fee (burned) + priority fee (to validator) for predictable pricing
- ❸ **Base Fee Dynamics:** Adjusts by up to 12.5% per block to target 50% full blocks
- ❹ **Storage is Expensive:** SSTORE costs 20,000 gas (new) or 5,000 gas (update), use sparingly
- ❺ **Optimization Strategies:** Pack storage, use memory for temp data, batch operations, emit events
- ❻ **Real Costs:** Simple transfer costs \$1-2, complex DeFi interactions can cost \$10-50+

- ❶ Why does EIP-1559 burn the base fee instead of giving it to validators?
- ❷ If Ethereum's block gas limit is 30M and average block time is 12 seconds, what is the theoretical maximum transactions per second for simple ETH transfers?
- ❸ Under what circumstances might a user set a very high max fee per gas?
- ❹ How do Layer 2 solutions (e.g., Optimism, Arbitrum) reduce gas costs?
- ❺ What are the tradeoffs between storing data on-chain vs using events vs using off-chain storage (IPFS)?

### Coming up next:

- Introduction to Solidity programming language
- Data types: uint, address, string, arrays, mappings
- Functions, visibility modifiers, state mutability
- Events and error handling
- Inheritance and interfaces
- Writing your first smart contract (HelloWorld, Counter)

### Preparation:

- Install MetaMask browser extension
- Familiarize yourself with Remix IDE ([remix.ethereum.org](https://remix.ethereum.org))
- Review basic programming concepts (if-else, loops, functions)