

# L06: Embeddings & RL

## Text Representations and Sequential Decision Making

### Methods and Algorithms

MSc Data Science

Spring 2026

- 1 Problem
- 2 Method
- 3 Solution
- 4 Practice
- 5 Summary

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**Three zones: Introduction, Core Content (PMSP), and Wrap-Up**

# When All You Have Is Linear Algebra...



*"You pour the data into this big pile of linear algebra, then collect the answers on the other side."*

XKCD #1838 "Machine Learning" by Randall Munroe (CC BY-NC 2.5)

## **Financial text is everywhere—but machines cannot read**

- Earnings calls, analyst reports, and news articles contain market-moving signals
- Text is unstructured: no rows, no columns, no obvious features
- We need to capture semantic meaning—“bullish” should be close to “positive outlook”

**The core question:** How do we convert words into numbers that preserve meaning?

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Embeddings turn text into numbers that ML models can process

# The Sequential Decision Challenge

**Trading is not a one-shot prediction—it is a sequence of decisions**

- A portfolio manager makes buy, sell, and hold decisions every day
- Each action has delayed consequences: today's trade affects next week's P&L
- The explore-vs-exploit dilemma: stick with what works or try something new?

**The core question:** How do we learn an optimal strategy from trial and error?

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Reinforcement learning: learning from trial and error with delayed rewards

## Embedding Applications in Finance

- **Sentiment analysis:** Classify news as positive/negative for trading signals
- **Document similarity:** Find related filings, detect duplicate reports
- **Entity recognition:** Extract company names, tickers, and financial events

## Reinforcement Learning Applications in Finance

- **Algorithmic trading:** Learn buy/sell/hold policies from market data
- **Portfolio rebalancing:** Optimize allocation over time with transaction costs
- **Optimal execution:** Minimize market impact when filling large orders

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Both techniques address real problems in quantitative finance and risk management

**By the end of this lecture, you will be able to:**

1. **Derive** the Skip-Gram objective and analyze the negative sampling approximation
2. **Evaluate** static vs. contextual embeddings for domain-specific NLP tasks (e.g., FinBERT)
3. **Analyze** the convergence properties of Q-learning and the role of the exploration–exploitation tradeoff
4. **Critique** RL-based trading strategies and their limitations (transaction costs, non-stationarity, overfitting)

**Finance Application:** Sentiment-driven trading signals and sequential portfolio optimization

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Bloom's taxonomy levels 4–5: Analyze, Evaluate, Derive, Critique

## **Text Data: One-Hot Encoding Wastes Dimensions**

- A vocabulary of 50,000 words  $\Rightarrow$  50,000-dimensional sparse vectors
- No notion of similarity: “bank” and “financial institution” are equally distant
- Embeddings compress words into dense vectors of 100–768 dimensions

## **Sequential Decisions: Delayed Reward Signals**

- Supervised learning needs immediate labels; trading profit is realized days later
- The agent must learn which past actions led to eventual gains or losses
- RL explicitly models the credit-assignment problem via reward discounting

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Embeddings solve the text problem; RL solves the sequential decision problem



## Embeddings — Skip-Gram Objective:

$$\max \sum_{t=1}^T \sum_{\substack{-c \leq j \leq c \\ j \neq 0}} \log p(w_{t+j} \mid w_t)$$

## Cosine Similarity:

$$\text{sim}(u, v) = \frac{u \cdot v}{\|u\| \|v\|}$$

**Example:**  $\cos(\text{"king"}, \text{"queen"}) = 0.85$  (very similar) vs.  $\cos(\text{"king"}, \text{"car"}) = 0.12$  (unrelated).

## Reinforcement Learning — Bellman Equation:

$$Q^*(s, a) = \mathbb{E}[r + \gamma \max_{a'} Q^*(s', a') \mid s, a]$$

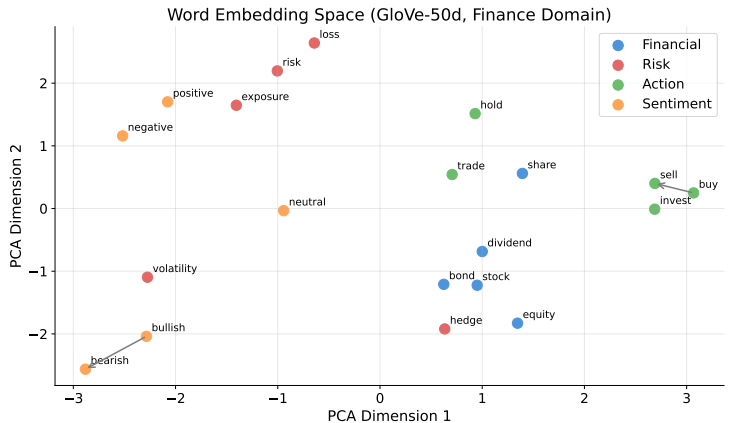
## TD Update (Q-Learning):

$$Q(s, a) \leftarrow Q(s, a) + \alpha [r + \gamma \max_{a'} Q(s', a') - Q(s, a)]$$

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These four equations are the mathematical backbone of this lecture

# Word Embedding Space



Similar words cluster together in embedding space

## The Distributional Hypothesis

*“You shall know a word by the company it keeps.” — J.R. Firth (1957)*

- Words appearing in similar contexts have similar meanings
- **Dense** vectors (100–300 dims) replace **sparse** one-hot vectors (50,000+ dims)
- **Word2Vec core idea:** Train a shallow neural network to predict context words from a target word (Skip-Gram) or vice versa (CBOW)

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Word2Vec: the breakthrough that made word embeddings practical (Mikolov et al., 2013)

# Static vs. Contextual Embeddings

## Static Embeddings (Word2Vec, GloVe)

- One fixed vector per word, regardless of context
- “bank” always maps to the same point—whether river bank or investment bank

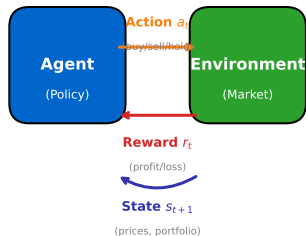
## Contextual Embeddings (BERT, FinBERT)

- Different vector for each occurrence, depending on surrounding sentence
- “The **bank** approved the loan” vs. “We walked along the river **bank**”
- FinBERT: BERT fine-tuned on financial text—captures domain nuance

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Static: one meaning per word. Contextual: meaning adapts to context.

## Reinforcement Learning: Agent-Environment Interaction



At each time step  $t$ :

Agent observes state, takes action, receives reward

[https://github.com/Digital-AI-Finance/methods-algorithms/tree/master/slides/L06\\_Embeddings\\_RL/03\\_rl\\_loop](https://github.com/Digital-AI-Finance/methods-algorithms/tree/master/slides/L06_Embeddings_RL/03_rl_loop)

## Five core components:

- **Agent:** The decision maker (e.g., trading algorithm)
- **Environment:** The market or simulator
- **State:** Current portfolio, prices, indicators
- **Action:** Buy, sell, or hold
- **Reward:** P&L after each action

Agent takes actions, receives rewards, learns optimal policy

## What is $Q(s, a)$ ?

- The expected total discounted reward from taking action  $a$  in state  $s$ , then acting optimally

## How does the agent learn?

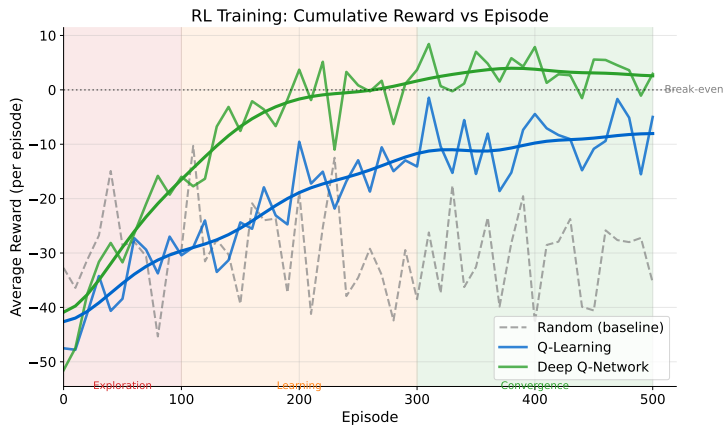
- **Update rule:** Blend old estimate with new evidence (controlled by learning rate  $\alpha$ )
- **Target:** Immediate reward  $r$  plus discounted best future value  $\gamma \max_{a'} Q(s', a')$
- Old and new are mixed:  $Q_{\text{new}} = (1 - \alpha) Q_{\text{old}} + \alpha [\text{target}]$

## Exploration vs. Exploitation

- $\epsilon$ -greedy: with probability  $\epsilon$ , choose a random action (explore); otherwise, choose the best known action (exploit)

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Q-learning: the foundation of value-based reinforcement learning



RL agents improve through exploration and exploitation over many episodes

## Worked Example

- Input headline: “Fed signals aggressive rate hike amid inflation fears”
- Embed headline into a 768-dimensional vector using FinBERT
- Compute cosine similarity to positive/negative anchor phrases
- Classification: **Negative sentiment** (bearish for equities)

## Why FinBERT?

- General BERT struggles with financial jargon (“hawkish”, “dovish”)
- FinBERT achieves 87% accuracy on financial sentiment (Araci, 2019)

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Simplified example — real embeddings are 300–768 dimensions



## Formulation

- **State:** Price history, technical indicators, current position
- **Action:** Buy, sell, hold (possibly with position sizing)
- **Reward:** Risk-adjusted return (e.g., Sharpe ratio per step)

## Key Challenges

- **Non-stationarity:** Market regimes shift—policies trained on bull markets fail in crashes
- **Overfitting:** Agent memorizes historical patterns that do not repeat
- **Partial observability:** The agent never sees all relevant information

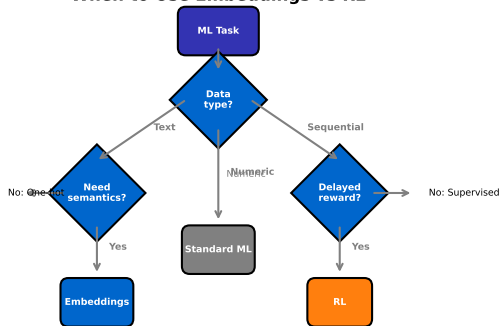
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RL for trading is an active research area; not a solved problem

	Embeddings	Reinforcement Learning
<b>Input</b>	Text data (words, sentences, docs)	Sequential decisions with delayed feedback
<b>Learns</b>	Semantic representations (dense vectors)	Optimal policy (state $\rightarrow$ action mapping)
<b>Finance Use</b>	Sentiment analysis, document similarity	Trading strategies, portfolio optimization

Both transform complex inputs into learnable representations

## When to Use Embeddings vs RL



Embeddings: Text, categorical -> dense vectors (Word2Vec, BERT)

RL: Sequential decisions with delayed rewards (trading, games)

[https://github.com/Digital-AI-Finance/methods-algorithms/tree/master/slides/L06\\_Embeddings\\_RL/07\\_decision\\_flowchart](https://github.com/Digital-AI-Finance/methods-algorithms/tree/master/slides/L06_Embeddings_RL/07_decision_flowchart)

Embeddings for text, RL for sequential decisions with delayed rewards

## Embeddings

- Start with pre-trained models (Word2Vec, GloVe, or FinBERT)—training from scratch requires massive corpora
- Match the domain: financial text needs financial embeddings
- Visualize with t-SNE to sanity-check that clusters make sense

## Reinforcement Learning

- Start simple: tabular Q-learning before DQN or policy gradient
- Design rewards carefully—reward shaping prevents sparse-signal problems
- Normalize states: RL is sensitive to feature scales

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**Both domains: start simple, iterate, validate thoroughly**

## Open the Colab Notebook

1. **Exercise 1:** Explore word embeddings with Word2Vec—find similar words and visualize clusters
2. **Exercise 2:** Implement basic Q-learning on a grid-world environment
3. **Exercise 3:** Apply RL to a simple trading environment and analyze the learned policy

**Link:** [https://colab.research.google.com/github/Digital-AI-Finance/methods-algorithms/blob/master/notebooks/L06\\_embeddings\\_rl.ipynb](https://colab.research.google.com/github/Digital-AI-Finance/methods-algorithms/blob/master/notebooks/L06_embeddings_rl.ipynb)

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Notebooks available on the course **GitHub** page — see the **L06** folder

## Embeddings

- Words become dense vectors where proximity encodes semantic similarity
- Pre-trained models (Word2Vec, GloVe, FinBERT) give you a strong starting point

## Reinforcement Learning

- An agent interacts with an environment, learning from rewards over time
- Q-learning and DQN provide practical algorithms for value-based control

## Finance Applications

- Embeddings power sentiment analysis, document search, and entity extraction
- RL enables algorithmic trading, portfolio rebalancing, and optimal execution

**Key Insight:** Both methods transform raw, complex inputs into structured representations that machines can learn from.

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Course complete! Apply these methods in your capstone project



*"We poured financial news into a pile of linear algebra and got sentiment scores on the other side."*

You now have the toolkit: regression, classification, clustering, ensembles, dimensionality reduction, embeddings, and RL.

XKCD #1838 by Randall Munroe (CC BY-NC 2.5). Course complete!

- Mikolov, T., Chen, K., Corrado, G. & Dean, J. (2013). *Efficient Estimation of Word Representations in Vector Space*. arXiv:1301.3781.
- Sutton, R.S. & Barto, A.G. (2018). *Reinforcement Learning: An Introduction*, 2nd ed. MIT Press. Free at <http://incompleteideas.net/book/the-book-2nd.html>
- Jurafsky, D. & Martin, J.H. (2024). *Speech and Language Processing*, 3rd ed. <https://web.stanford.edu/~jurafsky/slp3/>
- Araci, D. (2019). *FinBERT: Financial Sentiment Analysis with Pre-Trained Language Models*. arXiv:1908.10063.

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**Sutton & Barto: the definitive RL textbook (free at incompleteideas.net)**