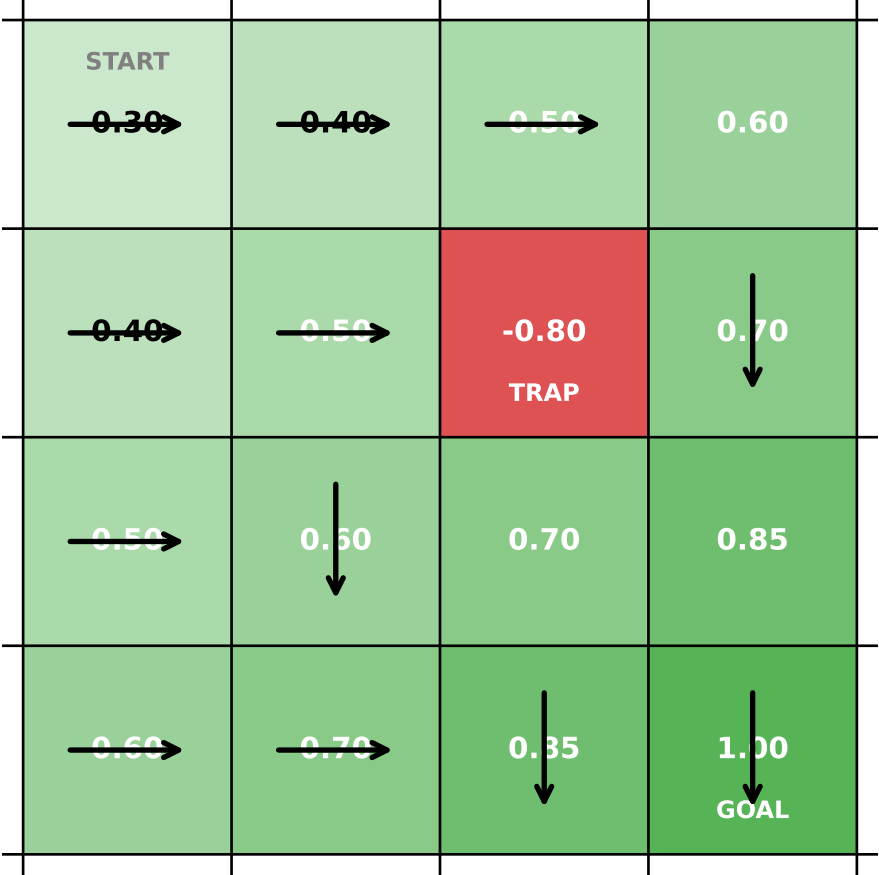


# Q-Learning: Grid World with Learned Q-Values



High Q-value (good)



Negative Q-value (bad)