# Introduction to Natural Language Processing (NLP) for Digital Humanities Session 5

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## u<sup>b</sup> Digital Humanities – Crossing Boundaries

- Developed from Humanities Computing
  - → Computer as an auxiliary tool
- (partially) focusing on questions of the humanities with digital means
- Questions, solved with approaches based on computing power
- Like here: Let's vectorize language! ©

#### u<sup>b</sup> What is Text?

Text wheel by Patrick Sahle (2013)

Patrick Sahle

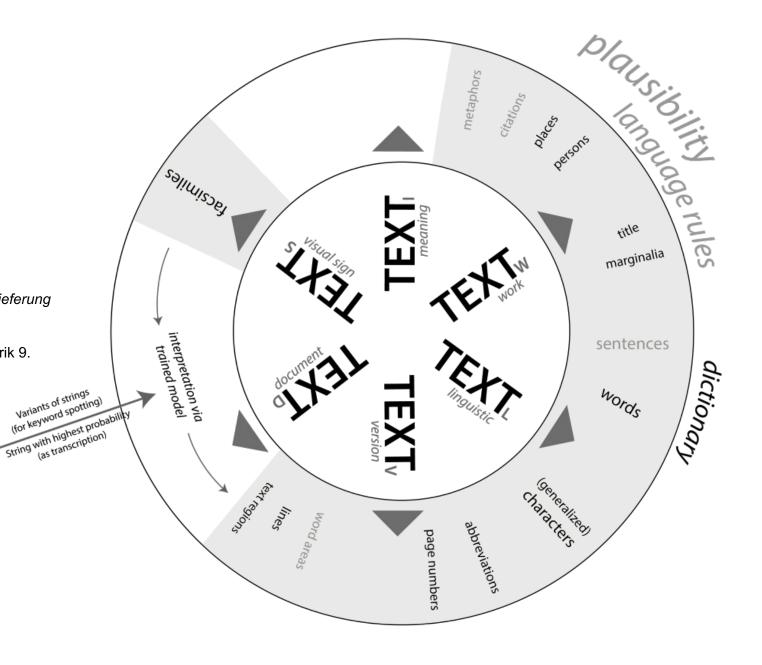
Digitale Editionsformen. Zum Umgang mit der Überlieferung unter den Bedingungen des Medienwandels.

Teil 3: Textbegriffe und Recodierung.

Schriften des Instituts für Dokumentologie und Editorik 9.

Books on Demand, Norderstedt 2013.

machine learning



# u<sup>b</sup> What is Natural Language Processing?

- Very broad term to describe methods, which process text
- Text is an unstructured data type sequential data
- Some subfields are:
  - Information Extraction
  - Document Classification / Comparison
  - Text Generation & Translation

#### u<sup>b</sup> How to translate a sentence?

- Input
   The animals were in the pen.
- Expected Output in German?
   Die Tiere befanden sich im Pferch.

## u<sup>b</sup> Let's use a dictionary

#### Input

The animals were in the pen.



#### Output

Der/die/das Tiere waren in der/die/das Stift.

## $oldsymbol{u}^{\scriptscriptstyle b}$ Let's put some rules in place

- For example: Use correct articles/cases.
- Input
   The animals were in the pen.



Output
 Die Tiere waren in dem Stift.

## u<sup>b</sup> Let's use probabilities

- "in dem X"  $\rightarrow$  X is more likely a building than a pen for writing.
- "Tiere ... X" → In the context of animals, a building is more likely a stable than a pen for writing.

#### **Output**

Die Tiere waren in dem Pferch.

But where do we get the probabilities from?

# u<sup>b</sup> Machine Learning Environment

Rule-Based **Systems Statistical Systems** Artifical Intelligence **Machine Learning Deep Learning** 

# u<sup>b</sup> Quick Glossary

Word Types
Distinct tokens in the corpus

Corpus Collection of documents

Document Collection of tokens

Collection of charactersUsually base unit

Vocabulary
All word
types in the
corpus

## $oldsymbol{u}^{\scriptscriptstyle b}$ Rule-based Machine Learning

Writes machine-behaviour completely by hand

#### Pros:

- High level of control
- No training material needed

#### Cons:

- Lots of human work
- Usually scores low compared to other methods
- Needs dictionary, lexicons, grammars, and similar.
- Example: Sentiment analysis based on words.

## $oldsymbol{u}^{\scriptscriptstyle b}$ Statistical Machine Learning

A model is trained to learn probabilities.

#### Pros:

- Still relatively high level of control
- Small amounts of training data often sufficient

#### Cons:

- Usually scores lower than Deep Learning
- Bad feature engineering can ruin a system
- Example: Predicting the next word based on n advancing words.

## u<sup>b</sup> Deep Learning

A neural network is trained to hold the best weights.

#### Pros:

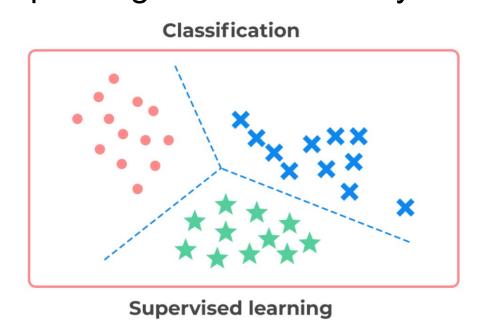
(Usually) Best performance of all methods.

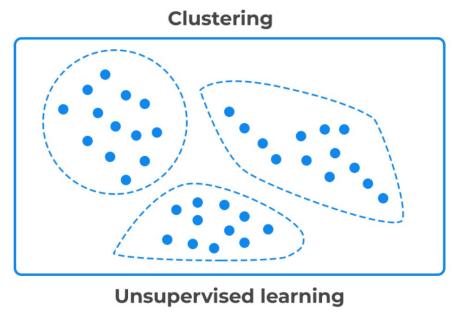
#### Cons:

- Large amounts of training data needed
- Very resource-intensive hardware needed
- Inner workings often hard to understand
- Example: Large Language Models

## $oldsymbol{u}^{\scriptscriptstyle b}$ Unsupervised vs. Supervised Learning

- Unsupervised Learning:
   Detects patterns in data e.g. grammar of a language
- Supervised Learning:
   Assumes a "target" that is learned to generate based on (human) input. E.g. sentiment analysis





# u<sup>b</sup> Preprocessing

Preparing the text for further processing by multiple methods

- Basic use: Find out where to split a string into tokens.
- More uses:
  - Reduce vocabulary size
  - Remove noise
  - Maybe add additional information
  - Split documents into shorter spans to be processed

## $oldsymbol{u}^{\scriptscriptstyle b}$ Sentence-splitting and Tokenization

The representatives of many countries met at the United Nations conference in New York. UN secretary general António Guterres held a speech to open the event; he was focusing on the importance of human rights.

Sentences?

Tokens?

## $oldsymbol{u}^{\scriptscriptstyle b}$ Sentence-splitting and Tokenization

The, representatives, of, many, countries, met, at, the, United, Nations, conference, in, New, York, .

UN, secretary, general, António, Guterres, held, a, speech, to, open, the, event, ;, he, was, focusing, on, the, importance, of, human, rights, .

## $oldsymbol{u}^{\scriptscriptstyle b}$ Sentence-splitting and Tokenization

 Goal: Convert the string into lists of sentences and tokens that can be used as input for an ML-pipeline.

- Split sentences by either using a ML-model or a rule-based system.
- Basic form of tokenization splits at whitespaces and separates punctuation as separate tokens (if not removed).

#### $u^{\scriptscriptstyle b}$ Normalization

#### Reduce vocabulary size:

- More examples per word type
- Reduces model size & training time

#### Methods:

- Casing
- Lemmatization (and Stemming)
- Noise Removal
- Stopword Removal

## $u^{\scriptscriptstyle b}$ Casing

- Truecasing: "Proper" capitalization, bigger vocabulary
- Lowercasing: Make all words lowercase, but losing information for specific tasks (e.g. Named Entity Recognition)

the representatives of many countries met at the united nations conference in new york.

#### $oldsymbol{u}^{\scriptscriptstyle b}$ Lemmatization / Stemming

- With Lemmatization we transform words in their base form. E.g. nouns to first person masculine singular, verbs to their infinitives.
- With Stemming we remove common prefixes and suffixes (e.g. "running" to "run").
- But: We lose information and methods like Byte-Pair Encoding ("splitting" words, e.g. "running" → "run" and "ing") are preferred.

the representative of many country meet at the united nation conference in new york.

#### $oldsymbol{u}^{\scriptscriptstyle b}$ Noise Removal

- Remove punctuation and special characters (e.g. emojis in social media)
- Aims to get rid of unnecessary noise but sometimes these characters can carry important information
- Decide on a case-by-case basis if noise removal is necessary
- Also, part of noise removal can be the removal, or replacement, of links, e-mail-addresses, etc.

the representative of many country meet at the united nation conference in new york

#### u<sup>b</sup> Stop Word Removal

- Remove words that do not carry enough information.
- Modern architectures usually do not require stop word removal as attention algorithms simply ignore what's not important.
- For some use cases, removal of rare/not relevant words can also be seen as stop word removal (e.g. topic modelling).

the representative of many country meet at the united nation conference in new york

#### u<sup>b</sup> Enrichment

- Add new features e.g. labelling, language detection
- Mark collocations / n-grams

the representative of many country meet at the united\_nation conference in new\_york

→ representative many country meet united\_nation conference new\_york

#### $oldsymbol{u}^{\scriptscriptstyle b}$

# Python Libraries for Preprocessing

#### Natural Language Toolkit (NLTK, nltk.org)

- Good tokenizers and stemmers
- Huge stopword lists (in multiple languages)
- Lots of implementations for other languages (e.g. GermaNet from University of Tuebingen)

```
import nltk
from nltk.corpus import stopwords

stops = set(stopwords.words('english'))
print(stops)
```

#### spaCy (spacy.io)

- Simple usage (got a lot with one function) and performant
- Good models for 18 languages (plus multilingual) choose between accuracy and efficiency

#### u<sup>b</sup> Vectorization

- Motivation:
  - Math with text
  - Calculate similarity of words, documents aso
  - Learn patterns of language
- But: Must be contextualized and validated (privilege of domain experts).

## *u*<sup><sup>b</sup> Language Models</sup>

- Trained models, which can embed text (ideally contextualized).
- Embedding: Vectorized representation of text
- Per token, subtoken, character or document, there is a (context-dependent) vector
- Training with domain-specific corpora
  - Unsupervised
  - Fine-tuning or from scratch
- → Train a neural network, which can vectorize text (of a specific domain).

## u<sup>b</sup> Language Models

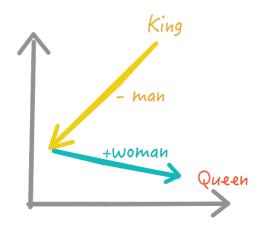
- Trained vectorization takes care of:
  - Similarity by occurrence
     He had to face the king.
     He had to face the emperor.
  - Similarity of tokens king
     kingdom
- → Vectors of similar tokens point in a similar direction in space!

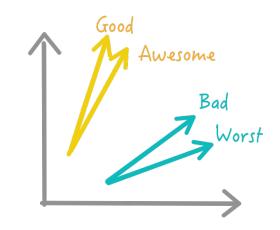
## u<sup>b</sup> Language Models

#### **Word Embedding:**

Words are assigned to vectors  $v \in \mathbb{R}^n$ .

Simplest form of word embedding: indexing vocabulary (0: Hello, 1: World, ...)





#### Some advantages:

- Arithmetic is possible:
   v('king') v('man') + v('woman') = v('queen')
- Similarity can be calculated (e.g. Euclidean distance)

#### Some disadvantages:

- Bias can be learned:
   v('doctor') v('man') + v('woman') =
   v('nurse')
- Distortion through polysemy
   e.g. v('bat') → baseball and animal

#### $u^{\scriptscriptstyle b}$ Problems of not contextualized vectors

Fixed vectors per word/token cannot handle with:

- Shift in language (new words emerge)
- High language variability e.g. not standardized like historical languages and dialects
- Polysemy

## u<sup>b</sup> Tokenizing and Context

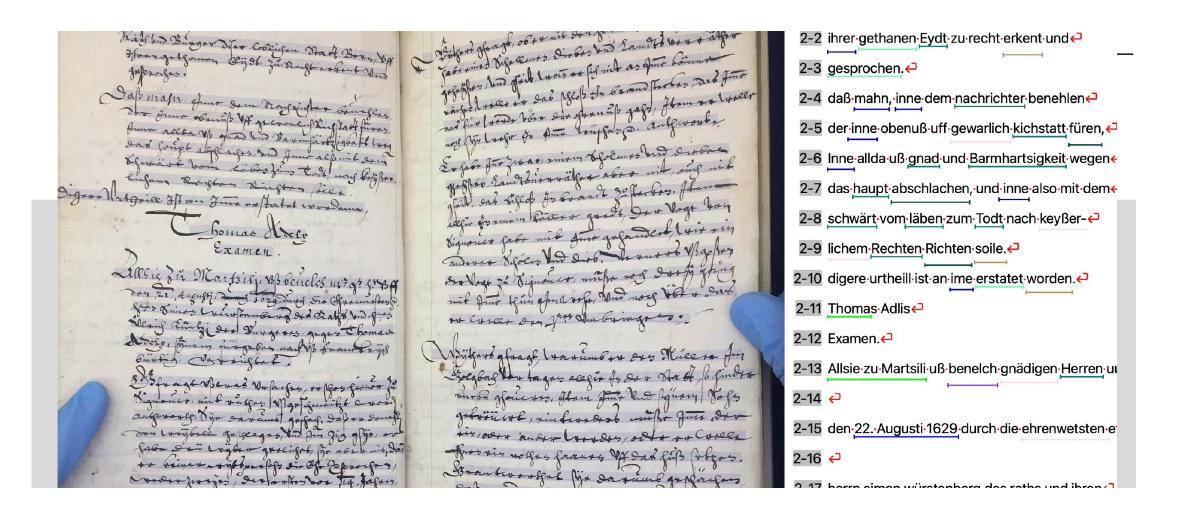
- Character-based Embeddings: Similar letter sequences (character-strings) result in similar embeddings.
   (Polysemy not considered.)
- Sub-Word-Token-Context-Models: Word embeddings, which vectorize in context (like BPE).
  - But: Not working with non-normalized languages!
  - BERT (sub-word level)
  - GPT
- Context and character-based models:
  - FlairEmbeddings (<a href="https://github.com/flairNLP/flair">https://github.com/flairNLP/flair</a>)
  - CharacterBert (<a href="https://arxiv.org/abs/2010.10392">https://arxiv.org/abs/2010.10392</a>)

## u<sup>b</sup> Automated tagging

- As soon as there is a language model to embed your texts, you can train taggers.
- Tagger can mark and index entities

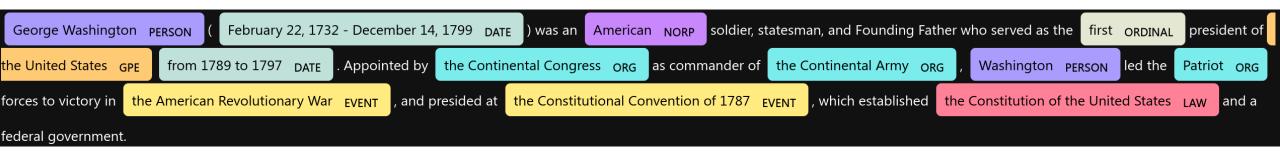
- Often used types of tags/tagger in NLP:
  - Named Entity Recognition (NER-tagging)
  - Part-of-Speech (PoS-tagging)

# u<sup>b</sup> Named Entity Recognition



## u<sup>b</sup> Named Entity Recognition

- Identification of key information of a text (semantics)
- Classification of entities in a set of predefined categories



#### **Possible categories**

- Person PER
- Location LOC
- Organization ORG

Data enrichment in preprocessing → tagging manually Feature extraction in preprocessing → extract entities with pretrained tagger

# u<sup>b</sup> Get your text tagged

- Use **spaCy** (all-in-one), **flairNLP** (easy to use), **Transformers** (new superstar)
- Lot's of pretrained models on huggingface.co

#### Preprocessing:

- Lowercasing should be avoided, casing is a strong feature of semantics
- Stopwords may be part of Named Entities (e.g. "of")
- Modern systems usually require very little preprocessing

## $oldsymbol{u}^{\scriptscriptstyle b}$ Get the tagged data

- Lots of data needed for tagger training!
- Where to get the labeled data?
  - DIY
  - Get some help (students, friends, working group)
  - Outsource (pay for it)
  - Crowdsourcing how to monitor it?
- Historical data:

E.g. "Robert von Habsburg" is a name but also has a place in it.

## $oldsymbol{u}^{\scriptscriptstyle b}$ Part-of-speech tagging

- Recognition of the syntactic word type of each token
- E.g. countries = Noun,
   United = Proper Noun
- PoS-tagger works contextualized

```
('The', 'DET')
('representatives', 'NOUN')
('of', 'ADP')
('many', 'ADJ')
('countries', 'NOUN')
('met', 'VERB')
('at', 'ADP')
('the', 'DET')
('United', 'PROPN')
('Nations', 'PROPN')
('conference', 'NOUN')
('in', 'ADP')
('New', 'PROPN')
('York', 'PROPN')
('.', 'PUNCT')
```

## $oldsymbol{u}^{\scriptscriptstyle b}$ Part-of-speech tagging

- Lots of (language specific)
   tagsets available
- spaCy uses Universal POS tags

https://universaldependencies.org/u/pos

 flairNLP also with multilingulingual taggers

https://flairnlp.github.io/docs/intro

- ADJ: adjective
- <u>ADP</u>: adposition
- <u>ADV</u>: adverb
- <u>AUX</u>: auxiliary
- <u>CCONJ</u>: coordinating conjunction
- **DET**: determiner
- <u>INTJ</u>: interjection
- NOUN: noun
- NUM: numeral
- <u>PART</u>: particle
- PRON: pronoun
- <u>PROPN</u>: proper noun
- PUNCT: punctuation
- <u>SCONJ</u>: subordinating conjunction
- SYM: symbol
- <u>VERB</u>: verb
- <u>x</u>: other