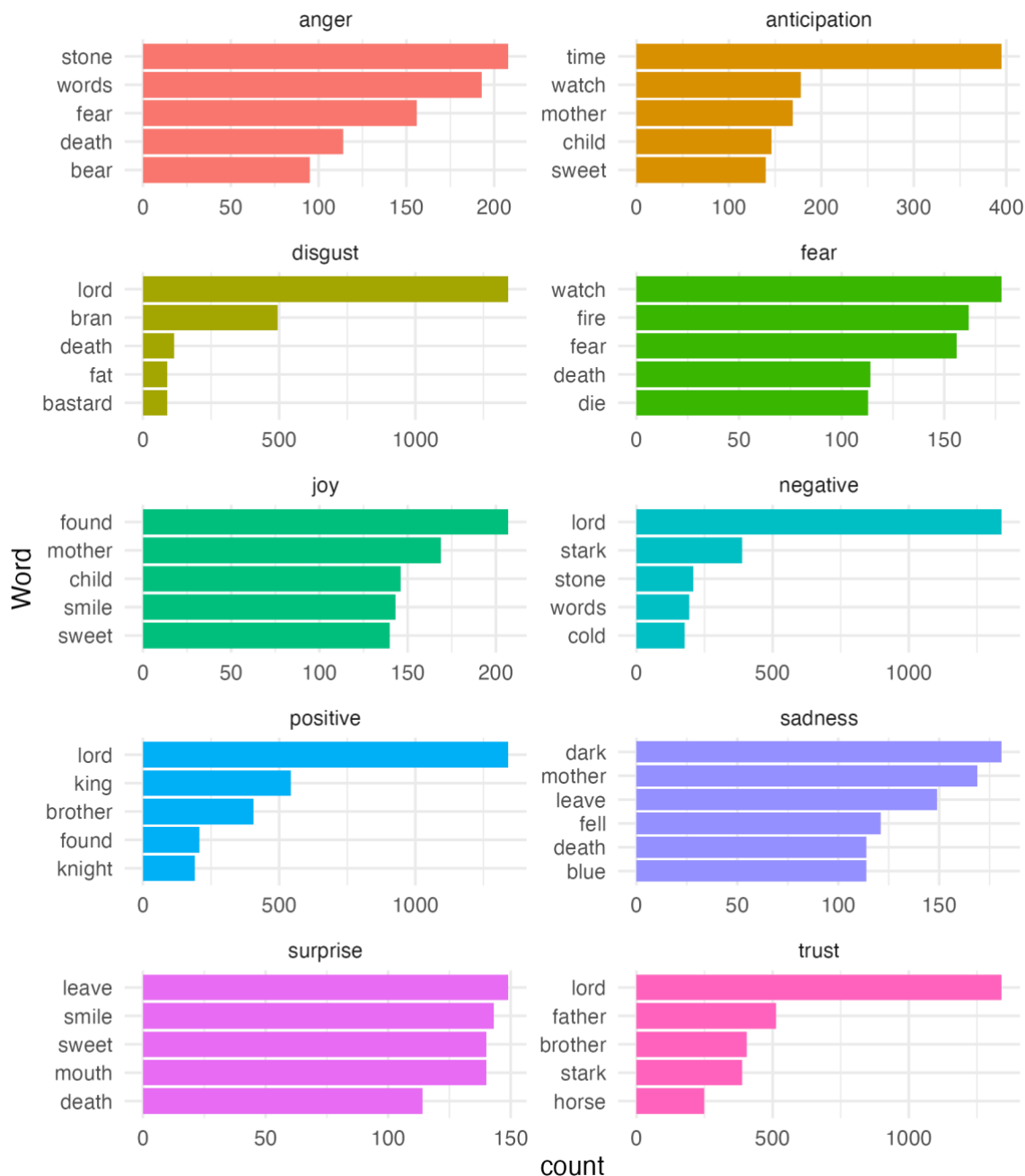**Link to Github:**

https://github.com/Digital-Methods-HASS/AU724408_sophie/tree/main/week12

Visualization for the question:

Which meaningful words are the most common and which emotions exist in Game of Thrones?

What are the most common meaningful words and what emotions do you expect will dominate this volume? Are there any terms that are similarly ambiguous to the 'mother' above?

I expect there to be a lot of words connected to violence, since Game of Thrones is known for being quite a violent story, or people, since there's a lot of characters. I also expect more negative emotions to dominate, which does line up with the mean and median scores.

The most common meaningful words are Stone, Time, Lord x 4, Watch, Found, Dark and Leave. There are a lot of ambiguous words with multiple sentiments like Lord and Mother and so on, where they both have negative and positive emotional connections.

Explain in 250 words what your visualization (sentiment chart, map, or colonial legacy timeseries or regression chart) represents. Also, consider briefly what your visual does not show.

The visualization shows the 5 most common meaningful words used and which emotions they're categorized by. The visualization could probably be improved and might show other results, if I coded it to show x number of words before or after the words, to find the context. We know Mother is both categorized as joy and sadness, but we don't know why.