

6/19/2006  
Meeting Minutes

Un-formalized Meeting Summary as follows:

- We are working with Razer to give prizes at the CFOA event. We will be able to give away Razer swag at our booth.
- Vino has committed a mass of code labeled “SoulVision”, which is our statistics software. He asked for us to think of information that might be useful to companies.
  - usage time
  - how often their gun is used
  - and for how long
  - piechart with # times chosen / #total gun choices
  - average player use time
  - total time played
  - temporal analysis (ability to restrict statistics to a certain period of time)
  - ??? your ideas here (email him)