

Captains Log

Stardate, 12.21.2005

The crew has been unruly as of late.

Also, one of my eyebrows has shifted to my bald head.

Dr. Crusher is stumped. Data has imitated me unsuccessfully, by culturing some pubes on his nose.

12/21 DPB Open Meeting Minutes

There is no money in the treasury.

Next meeting Tuesday, 12/27 at 1pm.

Modelers:

Golden Eagle has made props for the proshop, paint, fill station, co2 etc etc. He's also working on cars.

Mappers:

Gordon is making an emo-themed map for Badhawk. The bunkers are shaped like tears.

Bryan has finished the base of the pro-shop.

<http://team.digitalpaintball.net/bryan/img/proshop2.jpg>

Shortigo needs tree and brush prefabs, as does everyone else.

Mercenarius has started on norrington. He wants to change one of the fields to hyperball and one of the fields to woods.

Coders:

WKYA has been taking a look at the dpb 2.2a code. He hopes to be able to get something that doesn't suck like 2.2.

Web:

Adrenaline isn't going to finish the forum skin in time because he's a whiny forgetful baby.

From here on out there's a bunch of discussion over what the company is going to be called. Almost all of it is worthless drivel, and you don't need to know what was said.

The company name is "Soulstrewn Studios LLC" or "Soulstrewn". The incorporation process will start on the monday after christmas.