

1/18/2006 Meeting Minutes

There is -\$297.25 in the treasury.

Next meeting: 1/21/2006 at 2PM eastern.

#### Mappers:

Shortigo is waiting for his new power supply to arrive in the mail to continue to work on the geometry of the menu map. He is making a texture pack in the mean time.

Bryan has been continuing to work on the proshop. Currently, it looks like:

<http://team.digitalpaintball.net/bryan/propshop0009.jpg>

Shortigo has added the documentation for his texture pack to the documents directory.

#### Modelers:

GoldenEagle68 made an e-frame for the blazer, and has started on a tent for norrrington.

Intimidator has created various air tanks and so forth.

#### Sounds:

Shortigo has been working on a lot of our raw data, and has committed a bunch of sounds.

#### Web:

Adrenaline has been contemplating various ideas for the Soulstrewn site, and needs media to create the media page with.

The team page needs to be brought up to date.

#### Code:

WKYA has been working on 2.3.

#### Old Business:

Merc has contacted Valve in regards to the map problems.

#### New Business:

Jmechy collected a list of all the software licenses that the various team members are going to need to complete the project.

Everyone listed what they needed from everybody else. This information should be posted in the team forums.

4-0-0 Meeting Adjourned.