

```

%          <<Experiment-4 PART-B (8-PSK)>>

%          << Objective-1 >>

% Aim: Simulation study of Performance of 8-PSK.

% Objective-1: Write a program to plot signal constellation diagram of received
%          8-PSK signal in the presence of AWGN.

% Objective-2: Write a program to plot Practical and Theoretical BER vs SNR graph
%          of received 8-PSK signal in the presence of AWGN for ML receiver.


% Note: For objective-2, see separate octave file named <my_8PSK_ber.m>

clc;

clear all;

close all;

pkg load communications

N = 3000; % Number of bits to be transmitted using *-PSK

% Too large value may slow down the program

x = randi([0,1],1,N); % Random input bits generation

M = 8; % Number of Symbols in 8-PSK


% Symbol Generation

yy = [];

for i=1:3:length(x)

    if x(i)==0 && x(i+1)==0 & x(i+2)==0

        y = cosd(0)+1j*sind(0);

    elseif x(i)==0 && x(i+1)==0 & x(i+2)==1

        y = cosd(45)+1j*sind(45);

```

```

elseif x(i)==0 && x(i+1)==1 & x(i+2)==1
    y = cosd(90)+1j*sind(90);
elseif x(i)==0 && x(i+1)==1 & x(i+2)==0
    y = cosd(135)+1j*sind(135);
elseif x(i)==1 && x(i+1)==1 & x(i+2)==0
    y = cosd(180)+1j*sind(180);
elseif x(i)==1 && x(i+1)==1 & x(i+2)==1
    y = cosd(225)+1j*sind(225);
elseif x(i)==1 && x(i+1)==0 & x(i+2)==1
    y = cosd(270)+1j*sind(270);
elseif x(i)==1 && x(i+1)==0 & x(i+2)==0
    y = cosd(315)+1j*sind(315);
endif

% Transmitted Symbols
yy = [yy y];

endfor

scatterplot(yy); % Constellation Diagram without Noise

EbN0db = 20; % Change this value & run program to see the noisy constellation.

EbN0 = 10^(EbN0db/10);

% AWGN Channel
n = (1/sqrt(2))*[randn(1,length(yy)) + 1j*randn(1,length(yy))];
sigma = sqrt(1/((log2(M))*EbN0));

% Received Symbols

```

```
r = yy + sigma*n;
```

```
scatterplot(r); % Constellation Diagram with Noise
```

