PA2: OPENMP

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QUESTION 1

In merge sort, the divided subproblems can be solved concurrently and the merging at every level can also be performed concurrently, which can be achieved using #pragma omp parallel for.

```
#include <omp.h>
 1
   #include <stdio.h>
    void Merge_Sort(int a [], int b [], int lo, int hi);
    void Merge(int a [], int b [], int lo, int mid,int hi);
    void Merge_Sort_Par(int a [], int b [], int n, int nThreads)
    {
 6
 7
     int b_size = n/nThreads;
      int rem = n\%nThreads;
 8
9
      int b_rem;
      int b_borders[nThreads+1];// The borders of subproblems
10
      int b_number = nThreads, btmp;
11
     omp_set_num_threads(nThreads);
12
13
       b_borders[0] = 0;
14
       #pragma omp parallel for
15
       for (int i=1; i<nThreads; i++)
16
17
            b\_borders[i] = rem+i*b\_size;
18
19
20
       b\_borders[nThreads] = n;
       #pragma omp parallel for
21
22
       for (int i=0; i<nThreads; i++)
23
            Merge\_Sort(a, b, b\_borders[i], b\_borders[i+1]-1);
24
25
    do
26
27
       b_rem = b_number\%2;
28
        b_number = b_number/2;
29
            #pragma omp parallel for
```

2 DIHAN DAI

```
for (int i=1; i<=b_number; i++)
31
32
                                                                                                                                        Merge(a, b, b\_borders[2*i-2], b\_borders[2*i-1]-1, b\_borders[2*i]-1);
33
34
                                                                                  if(b_rem!=0)
35
36
                                                                                                                                        Merge(a, b, b\_borders[2*b\_number-2], b\_borders[2*b\_number]-1, b\_borde
37
                                                                                                                                                                     b_number+1]-1);
38
39
                                                                                 for (int i=0; i<b_number; i++)
40
41
                                                                                                                                       b_borders[i] = b_borders[2*i];
42
43
                                                                                 b_b = b_n = n;
 44
                                }while(b_number!=1);
45
 46
```

PA2: OPENMP 3

QUESTION 2

In template code, i, j, k defined outside the parallel region are shared variables, which results in the mistake. To overcome this, one simply need to defined i, j, k inside the parallel region. On the other hand, the sum should be written as c[j][i]+=a[k][i]*b[k][j] for parallel accumulation. In my program, I chose to solve the block version concurrently. In each block, I also perform loop interchange to reduce cache misses.

```
#include<omp.h>
   void pa2_p2_sol(int n, float a [[[n], float b [[[n], float c [[[n], int nThreads)
3
 4
    int i, j, k;
    int it, jt, kt, iub, jub, kub;
    int T = 36;
 7
    omp_set_num_threads(nThreads);
9
    #pragma omp parallel for collapse(2) private(i, j, k, it, jt, kt, iub, jub, kub) shared(a,b,
10
       c)
    for (it=0; it<n; it+=T)//Tiling
11
12
            for (jt=0; jt < n; jt+=T)
                    for(kt=0; kt<n; kt+=T)
13
                            iub=it+T; jub=jt+T; kub=kt+T;
14
                            if (iub>n) iub=n;
15
                            if (jub>n) jub=n;
16
17
                            if (kub>n) kub=n;
                            for(k=kt; k< kub; k++)
18
                                    for(i=it; i<iub; i++)
19
20
                                            for (j=jt; j<jub; j++){
                                                    c[i][j] += a[k][j]*b[k][i];
21
22
23
24
```

4 DIHAN DAI

QUESTION 3

Similar to question 2, I also chose to perform tiling first and calculate the results for each block concurrently. However, it is in general slower than solving question 2. The time varies during exam (with $\pm 0.05s$ at most), and the speed varies from 60flops to 100flops. I can't figure out the reason and the improvement for it.

```
#include<omp.h>
 1
   #include<stdio.h>
   void pa2_p3_sol(int n, float a [[[n], float b [[[n], float c [[[n], int nThreads) {
   int i, j, k;
    int it, jt, kt, iub, jub, kub;
    int T = 36;
 7
    omp_set_num_threads(nThreads);
 8
9
    #pragma omp parallel for collapse(2) private(i, j, k, it, jt, kt, iub, jub, kub) shared(a,b,
10
        c, n, T
    for (it =0; it <n; it +=T)
11
            for (jt=0; jt < n; jt+=T)
12
13
                     for (kt=0; kt \le it; kt + =T)
14
15
16
                             iub=it+T; jub=jt+T;
                             kub=kt+T;
17
                             if (iub>n) iub=n;
18
                             if (jub>n) jub=n;
19
                             if (kub>n) kub=n;
20
21
22
                             for(k=kt; k< kub; k++)
23
24
                                     if (kt<it)
25
                                              for (j=jt; j<jub; j++)
26
27
                                                              for(i=it; i<iub; i++)
28
                                                                      c[j][i] +=a[k][i]*b[k][j];
29
30
31
32
                                     else {
33
34
                                              for (j=jt; j<jub; j++)
                                                      for(i=k; i< iub; i++)
35
36
                                                              c[j][i] +=a[k][i]*b[k][j];
37
```

PA2: OPENMP 5