CSC 3205: Structure and Interpretation of Computer Programs

Exercise 1

1. Predict the outcome of the following expressions and check your answer.

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a. 75
b. (+01234)
c. (* 47)
d. (+ 4 (* 5 1 (/ 20 4)))
e. (define z 9)
f. (define y (+ z 1))
g. (if (< z
                 y)
   y)
h. (if (< z y)
  z)
i. (+ z (if (<= z y)
   y))
j. (set! z y)
k. (cond
      ((= z y) (* z y))
      ((< z y) (- z y))
      (else (+ z y)))
 l. (case (+ 3 4)
      ((4) "four")
      ((5) "five")
      ((6 7 8) "six or seven or eight")
      (else "unknown"))
m. (let
      ((w 11)
       (z 12))
      (+ w z))
```

- n. v
- o. (define (double x) (+ x x))
- p. (double 2)
- q. (define double2 (lambda (x) (+ x x)))
 (double2 2)
- 2. Write Scheme expressions for the following
 - a. If a person is above 18 years of age, print a message that allows them to vote, otherwise print an error message
 - b. A certain university uses the following criteria for grading students:

if mark is greater than 80, give an A

If mark is between 65 and 80, give a B

If mark is between 50 and 65, give a C

Otherwise, the student has failed.

Write a Scheme expression to grade students.

- 3. Procedure definition; write procedures for the following tasks: (Note: extra marks for use of higher-order procedures, let, lambda, conditional expressions, etc, where appropriate.)
 - a. A procedure cube that returns the cube of a given number.
 - b. A procedure sum-of-cubes that returns the sum of cubes of given numbers.
 - c. A procedure to convert a given temperature from
 - i. Celsius to Fahrenheit
 - ii. Fahrenheit to Celsius
 - d. A procedure, leap-year?, that tells whether a given year say 2019 is a leap year or not.
 - e. A procedure minimum, which when given 2 values, finds the smallest value
 - f. A procedure maximum, which when given 2 values, finds the biggest value.
 - g. A procedure divisible?, which when given 2 values a and b, is able to tell whether a is divisible by b, otherwise, it returns the remainder.
 - h. A procedure simple-calc, which takes as arguments a sign(+, -, /, *) and 2 values, and returns the result of applying the sign to the 2 given values.
- 4. Recursion and Iteration. (Note: extra marks will be given for use of higher-order procedures, let, lambda, conditional expressions, etc, where appropriate.)

- a. Write a recursive procedure (count-down n count), that counts down from a given number n by the value count. For instance (count-down 100 10) counts down from 100 to 0 by reducing by 10.
- b. Define a procedure double that takes a procedure of one argument as argument and returns a procedure that applies the original procedure twice. For example, if inc is a procedure that adds 1 to its argument, then (double inc) should be a procedure that adds 2.
- c. Write a recursive procedure that returns the sum of cubes of integers between 1 and 10. Rewrite the same procedure as an iterative process.