Python - Environment Setup

Python is available on a wide variety of platforms including Linux and Mac OS X. Let's understand how to set up our Python environment.

- Unix (Solaris, Linux, FreeBSD, AIX, HP/UX, SunOS, IRIX, etc.)
- Win 9x/NT/2000
- Macintosh (Intel, PPC, 68K)
- OS/2
- DOS (multiple versions)
- PalmOS
- Nokia mobile phones
- Windows CE
- Acorn/RISC OS
- BeOS
- Amiga
- VMS/OpenVMS
- QNX
- VxWorks
- Psion

Python has also been ported to the Java and .NET virtual machines

Local Environment Setup

Open a terminal window and type "python" to find out if it is already installed and which version is installed. If Python is already installed then you will get a message something like as follows:

```
$ python
Python 3.6.8 (default, Sep 10 2021, 09:13:53)
[GCC 8.5.0 20210514 (Red Hat 8.5.0-3)] on linux
Type "help", "copyright", "credits" or "license" for more information.
```



Getting Python

The most up-to-date and current source code, binaries, documentation, news, etc., is available on the official website of Python https://www.python.org/

You can download Python documentation from https://www.python.org/doc/. The documentation is available in HTML, PDF, and PostScript formats.

Installing Python

Python distribution is available for a wide variety of platforms. You need to download only the binary code applicable for your platform and install Python.

If the binary code for your platform is not available, you need a C compiler to compile the source code manually. Compiling the source code offers more flexibility in terms of choice of features that you require in your installation.

Here is a quick overview of installing Python on various platforms –

Unix and Linux Installation

Here are the simple steps to install Python on Unix/Linux machine.

- Open a Web browser and go to https://www.python.org/downloads/.
- Follow the link to download zipped source code available for Unix/Linux.
- Download and extract files.
- Editing the Modules/Setup file if you want to customize some options.

Now issue the following commands:

```
$ run ./configure script
```

\$ make

\$ make install

This installs Python at standard location /usr/local/bin and its libraries at /usr/local/lib/pythonXX where XX is the version of Python.

Using Yum Command

Red Hat Enterprise Linux (RHEL 8) does not install Python 3 by default. We usually use yum command on CentOS and other related variants. The procedure for installing Python-3 on RHEL

8 is as follows:

\$ sudo yum install python3

Windows Installation

Here are the steps to install Python on Windows machine.

- Open a Web browser and go to https://www.python.org/downloads/.
- Follow the link for the Windows installer *python-XYZ.msi* file where XYZ is the version you need to install.
- To use this installer *python-XYZ.msi*, the Windows system must support Microsoft Installer 2.0. Save the installer file to your local machine and then run it to find out if your machine supports MSI.
- Run the downloaded file. This brings up the Python install wizard, which is really easy to use. Just accept the default settings, wait until the install is finished, and you are done.

Macintosh Installation

Recent Macs come with Python installed, but it may be several years out of date. See http://www.python.org/download/mac/ for instructions on getting the current version along with extra tools to support development on the Mac. For older Mac OS's before Mac OS X 10.3 (released in 2003), MacPython is available.

Jack Jansen maintains it and you can have full access to the entire documentation at his website – http://www.cwi.nl/~jack/macpython.html. You can find complete installation details for Mac OS installation.

Setting up PATH

Programs and other executable files can be in many directories, so operating systems provide a search path that lists the directories that the OS searches for executables.

The path is stored in an environment variable, which is a named string maintained by the operating system. This variable contains information available to the command shell and other programs.

The **path** variable is named as PATH in Unix or Path in Windows (Unix is case sensitive; Windows is not).



In Mac OS, the installer handles the path details. To invoke the Python interpreter from any particular directory, you must add the Python directory to your path.

Setting path at Unix/Linux

To add the Python directory to the path for a particular session in Unix –

- In the csh shell type setenv PATH "\$PATH:/usr/local/bin/python" and press Enter.
- In the bash shell (Linux) type export PATH="\$PATH:/usr/local/bin/python" and press Enter.
- In the sh or ksh shell type PATH="\$PATH:/usr/local/bin/python" and press Enter.
- Note /usr/local/bin/python is the path of the Python directory

Setting path at Windows

To add the Python directory to the path for a particular session in Windows –

At the command prompt – type path %path%;C:\Python and press Enter.

Note – C:\Python is the path of the Python directory

Python Environment Variables

Here are important environment variables, which can be recognized by Python –

Sr.No.	Variable & Description
1	PYTHONPATH
	It has a role similar to PATH. This variable tells the Python interpreter where to locate the module files imported into a program. It should include the Python source library directory and the directories containing Python source code. PYTHONPATH is sometimes preset by the Python installer.
2	PYTHONSTARTUP
	It contains the path of an initialization file containing Python source code. It is executed every time you start the interpreter. It is named as .pythonrc.py in Unix and it contains commands that load utilities or modify PYTHONPATH.
3	PYTHONCASEOK
	It is used in Windows to instruct Python to find the first case-insensitive match in an import statement. Set this variable to any value to activate it.
4	PYTHONHOME
	It is an alternative module search path. It is usually embedded in the PYTHONSTARTUP or PYTHONPATH directories to make switching module libraries easy.

Running Python

There are three different ways to start Python –

Interactive Interpreter

You can start Python from Unix, DOS, or any other system that provides you a command-line interpreter or shell window.

Enter **python** the command line.

Start coding right away in the interactive interpreter.

```
$python # Unix/Linux
or
python% # Unix/Linux
or
```

C:> python # Windows/DOS

Here is the list of all the available command line options –

Sr.No.	Option & Description
1	-d
	It provides debug output.
2	-O
	It generates optimized bytecode (resulting in .pyo files).
3	-S
	Do not run import site to look for Python paths on startup.
4	-v
	verbose output (detailed trace on import statements).
5	-X
	disable class-based built-in exceptions (just use strings); obsolete starting with version 1.6.
6	-c cmd
	run Python script sent in as cmd string
7	file
	run Python script from given file

Script from the Command-line

A Python script can be executed at command line by invoking the interpreter on your application, as in the following –

\$python script.py # Unix/Linux

or

```
python% script.py # Unix/Linux
or
C: >python script.py # Windows/DOS
```

Note – Be sure the file permission mode allows execution.

Integrated Development Environment

You can run Python from a Graphical User Interface (GUI) environment as well, if you have a GUI application on your system that supports Python.

- **Unix** IDLE is the very first Unix IDE for Python.
- **Windows** PythonWin is the first Windows interface for Python and is an IDE with a GUI.
- Macintosh The Macintosh version of Python along with the IDLE IDE is available from the main website, downloadable as either MacBinary or BinHex'd files.

If you are not able to set up the environment properly, then you can take help from your system admin. Make sure the Python environment is properly set up and working perfectly fine.

We have provided **Python Online Compiler/Interpreter** which helps you to **Edit** and **Execute** the code directly from your browser. Try to click the icon to run the following Python code to print conventional "Hello, World!".

Below code box allows you to change the value of the code. Try to change the value inside **print()** and run it again to verify the result.

```
# This is my first Python program.
# This will print 'Hello, World!' as the output
print ("Hello, World!");
```

