

ALARMS

TODAY'S TOPICS

ALARMS

ALARMMANAGER APIS

ALARM TYPES

EXAMPLE APPLICATION

ALARMS

MECHANISM FOR SENDING INTENTS AT SOME POINT IN THE FUTURE

ALLOWS ONE APPLICATION TO MAKE CODE EXECUTE, EVEN WHEN THAT APPLICATION IS NO LONGER RUNNING

ALARMS

ONCE REGISTERED, ALARMS REMAIN ACTIVE EVEN IF THE DEVICE IS ASLEEP CAN SET CONFIGURE ALARMS TO WAKE A SLEEPING DEVICE

ALARMS ARE CANCELED ON DEVICE SHUTDOWN/RESTART

ALARM EXAMPLES

MMS - REPRY SCHEDULER

SETTINGS - BLUETOOTH DISCOVERABLE TIMEOUT

PHONE - USER INFO CACHE

ALARMMANAGER

CREATE & MANAGE ALARMS INDIRECTLY, BY INTERACTING WITH THE ALARMMANAGER

GET A REFERENCE TO THE ALARMMANAGER

BY CALLING THE CONTEXT CLASS'

getSystemService(Context.ALARM_SERVICE)

CREATING ALARMS

```
// one-shot alarm
void set(int type, long triggerAtTime,
PendingIntent operation)
```

CREATING ALARMS

CREATING ALARMS

```
// repeating alarm with inexact trigger criteria

void setInexactRepeating(int type,
long triggerAtTime,
long interval,
PendingIntent operation)
```

INTERVAL OPTIONS

INTERVAL_FIFTEEN_MINUTES
INTERVAL_HALF_HOUR
INTERVAL_HOUR

INTERVAL_HALF_DAY

INTERVAL_DAY



ALARM TYPES

TWO DEGREES OF CONFIGURABILITY
HOW TO INTERPRET TIME
WHAT TO DO IF THE DEVICE IS SLEEPING
WHEN THE ALARM FIRES

INTERPRETING TIME

REALTIME - RELATIVE TO SYSTEM CLOCK

ELAPSED - RELATIVE TO TIME SINCE

LAST BOOT

SLEEPING DEVICES

Wake up device now & deliver Intent
Wait to deliver Intent until device
Wakes up

ALARM TYPE CONSTANTS

RTC_WAKEUP

RTC

ELAPSED_REALTIME

ELAPSED_REALTIME_WAKEUP

PENDINGINTENT

```
PendingIntent getActivity(
                  Context context,
                  int requestCode, Intent intent,
                  int flags, Bundle options)
PendingIntent getBroadcast(
                        Context context,
                        int requestCode,
                        Intent intent, int flags)
PendingIntent getService(
                        Context context,
                        int requestCode,
                        Intent intent, int flags)
```



```
@Override
public void onCreate(Bundle savedInstanceState) {
    super.onCreate(savedInstanceState);
    setContentView(R.layout.main);
   // Get the AlarmManager Service
   mAlarmManager = (AlarmManager) getSystemService(ALARM SERVICE);
   // Create an Intent to broadcast to the AlarmNotificationReceiver
   mNotificationReceiverIntent = new Intent(AlarmCreateActivity.this,
            AlarmNotificationReceiver.class);
   // Create an PendingIntent that holds the NotificationReceiverIntent
   mNotificationReceiverPendingIntent = PendingIntent.getBroadcast(
            AlarmCreateActivity.this, 0, mNotificationReceiverIntent, 0);
    // Create an Intent to broadcast to the AlarmLoggerReceiver
   mLoggerReceiverIntent = new Intent(AlarmCreateActivity.this,
            AlarmLoggerReceiver.class);
    // Create PendingIntent that holds the mLoggerReceiverPendingIntent
   mLoggerReceiverPendingIntent = PendingIntent.getBroadcast(
            AlarmCreateActivity.this, 0, mLoggerReceiverIntent, 0);
```

```
// Set up single alarm Button
final Button singleAlarmButton = (Button) findViewById(R.id.single alarm button);
singleAlarmButton.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        // Set single alarm
        mAlarmManager.set(AlarmManager.RTC WAKEUP,
                System.currentTimeMillis() + INITIAL ALARM DELAY,
                mNotificationReceiverPendingIntent);
        // Set single alarm to fire shortly after previous alarm
        mAlarmManager.set(AlarmManager.RTC WAKEUP,
                System.currentTimeMillis() + INITIAL ALARM DELAY
                        + JITTER, mLoggerReceiverPendingIntent);
        // Show Toast message
        Toast.makeText(getApplicationContext(), "Single Alarm Set",
                Toast.LENGTH LONG).show();
});
```



```
// Set up repeating Alarm Button
final Button repeatingAlarmButton = (Button) findViewById(R.id.repeating alarm button);
repeatingAlarmButton.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        // Set repeating alarm
        mAlarmManager.setRepeating(AlarmManager.ELAPSED REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY,
                AlarmManager. INTERVAL FIFTEEN MINUTES,
                mNotificationReceiverPendingIntent);
        // Set repeating alarm to fire shortly after previous alarm
        mAlarmManager.setRepeating(AlarmManager.ELAPSED_REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY
                        + JITTER,
                AlarmManager. INTERVAL FIFTEEN MINUTES,
                mLoggerReceiverPendingIntent);
        // Show Toast message
        Toast.makeText(getApplicationContext(), "Repeating Alarm Set",
                Toast.LENGTH LONG).show();
});
```



```
// Set up inexact repeating alarm Button
final Button inexactRepeatingAlarmButton = (Button) findViewById(R.id.inexact_repeating_alarm_button);
inexactRepeatingAlarmButton.setOnClickListener(new OnClickListener() {
    @Override
    public void onClick(View v) {
        // Set inexact repeating alarm
        mAlarmManager.setInexactRepeating(
                AlarmManager. ELAPSED REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY,
                AlarmManager.INTERVAL_FIFTEEN_MINUTES,
                mNotificationReceiverPendingIntent);
        // Set inexact repeating alarm to fire shortly after previous alarm
        mAlarmManager.setInexactRepeating(
                AlarmManager. ELAPSED REALTIME,
                SystemClock.elapsedRealtime() + INITIAL ALARM DELAY
                        + JITTER,
                AlarmManager. INTERVAL FIFTEEN MINUTES,
                mLoggerReceiverPendingIntent);
        Toast.makeText(getApplicationContext(),
                "Inexact Repeating Alarm Set", Toast.LENGTH LONG)
                .show();
});
```

NEXT TIME

NETWORKING