**Experiment – 02**

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**Batch: 01**

**Subject: UI-UX Designing**

**Aim:**

To make a user flow and basic wireframes for QuickNotes app.

1. **Project Idea**

**App Name:** Quick Notes

**Description:**

1. **Key Tasks in the App**

* Login / Signup
* Home – See notes
* Add new note
* Edit or delete notes
* Set reminder
* Profile/Settings

1. **Navigation Plain**

**Open App → Login → Home (Notes List) → Add Note → Save → View/Edit/Delete → Search/Filter → Reminder → Profile**

1. **User Flow**

**Start → Login → Home (Notes List) → Add Note → Save →**

**Edit/Delete → Search/Filter → Reminder Alert → Profile**

1. **Wireframes**

* Home screen with all notes and “+” button
* Add note screen (title + body + save)
* Edit note screen
* Search screen with filter tags
* Profile/settings screen

1. **Observation**

When I mapped the flow, I realized the app is very simple. Users don’t need more than 2–3 clicks to add or view a note.

1. **Conclusion**

User flow and wireframes made me clear about which screens are really needed and how the user will move step by step.