AIM: To draw collaboration diagram of ATM

THEORY:

A **Collaboration Diagram** (also known as **Communication Diagram**) is a type of **interaction diagram** in UML (Unified Modeling Language) that illustrates how objects interact with each other to fulfill a particular functionality. It emphasizes the **structural organization** of objects and the **messages exchanged** between them.

Key Features of a Collaboration Diagram

- 1. **Objects & Actors**: Represented as boxes, showing entities participating in the interaction.
- 2. **Links/Associations**: Lines connecting objects, indicating relationships.
- 3. Messages (Method Calls): Numbered arrows showing the sequence of interactions.
- 4. **Sequence Order**: Messages are labeled numerically (1, 2, 3...) to define the order of execution.

Purpose of a Collaboration Diagram

- Helps visualize object interactions in a system.
- Emphasizes **how objects are linked** and their communication rather than focusing on **time-based sequence** (as in a Sequence Diagram).
- Useful for designing object-oriented systems and refining use case scenarios.

Example Use Case

In an online shopping system, a customer object interacts with the shopping cart, which in turn communicates with the payment system. The collaboration diagram visually represents these interactions.

Collaboration Diagram Symbols



