```
File Edit Search
                              Compile
                         Run
#include<iostream.h>
#include<comio.h>
class A
public:display_A()
cout<<"This is A function"<<endl:
class B
public:display_B()
cout<<"This is B function"<<endl;
 class C:public A,public B
 public:display_C()
 cout<<"This is C function"<<endl:
```

```
cout<<"This is B function"<<endl:
class C:public A,public B
public:display_C()
cout<<"This is C function"<<endl;
 void main()
 clrscr();
 C \times :
 x.display_A();
 \times.display_B():
 \times.display_C();
  getch();
         33:3
```

This is A function This is B function This is C function