```cpp
[■]
#include<iostream.h>
#include<conio.h>

class Student
{
    protected:
        int roll_no;
        char sname[20];

};

class Marks:protected Student
{
    protected:
        int m1,m2,m3,total;
    public:
        void get1();
        void put1();
};
    void Marks::get1()
```

```
[■]
};
void Marks::get1()
{

    cout<<"marks m1= ";
cin>>m1;
    cout<<"marks m2= ";
cin>>m2;
total=m1+m2;


}
void Marks::put1()
{

    cout<<"marks m1= "<<m1<<endl;
    cout<<"marks m2= "<<m2<<endl;
    cout<<"total= "<<total<<endl;

}


class Result:protected Student
```

NONAME01.CPP
NONAME02.CPP

```cpp
[■]
class Result:protected Student
{

    public:
        void get();
        void put();

};

void Result::get()
{

   cout<<"roll_no:- ";
   cin>>roll_no;
   cout<<"Student name:- ";
   cin>>sname;
}
void Result::put()
{

    cout<<endl<<endl<<"roll_no= "<<roll_no<<endl;
    _cout<<"student name= "<<sname<<endl;
```

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NONAME01.CPP
NONAME02.CPP

```cpp
    cin>>sname;
}
void Result::put()
{

    cout<<endl<<endl<<"roll_no= "<<roll_no<<endl;
    cout<<"student name= "<<sname<<endl;
}


void main()
{
    clrscr();
    Result m1;
    m1.get();
     Marks m2;
    m2.get1();
       m1.put();
    m2.put1();
    getch();

}
    _
```

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