- to send back the contents of the requested file if file

1. Using TCP/IP sockets, write a client-server program to make client sending the file name & the server

Solution

Client TCP.py

```
from socket import *
serverName = '127.0.0.1'
serverPort = 12000
clientSocket = socket(AF_INET, SOCK_STREAM)
clientSocket.connect((serverName, serverPort))
sentence = input("\nEnter file Name");

clientSocket.send(sentence.encode())
fileContents = clientSocket.recv(1024).decode()
print("\nFrom Server:\n")
Print(fileContents)
clientSocket.close()
```

Server TCP.py

```
from socket import *
serverName = "127.0.0.1"
serverPort = 12000
serverSocket = socket(AF_INET, SOCK_STREAM)
serverSocket.bind((serverName, serverPort))
serverSocket.listen(1)
while 1:
    Print("The server is ready to recieve")
    connectionSocket, addr = serverSocket.accept()
    Sentence = connectionSocket.recv(1024).decode()
    file = open(sentence, "r")
    l = file.read(1024)
    connectionSocket.send(l.encode())
    Print("\nSent contents of" + sentence)
    file.close()
```

Output

= Restart: C:/Users/Admin/AppData/Local/Programs/Python/Python310/server-tcp.py

The Server is ready to recieve.

Sent contents of server-tcp.py

The server is ready to recieve.

= Restart: c:/Users/Admin/AppData/Local/Programs/Python/Python310/client-tcp.py.

Enter file name: server-tcp.py.

```
from socket import *
Server Name = "127.0.0.1"
server Port = 12000
Server Socket = socket (AF-INET, SOCK-STREAM)
```

→ Contents sent by the server displayed here.