

# Design Assignment 1

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Primary Github address: <https://github.com/Dil-bert/Alabaster.git>

Directory: Dil-bert/Alabaster/DA1

## 1. COMPONENTS LIST AND CONNECTION BLOCK DIAGRAM w/ PINS

List of Components used

Block diagram with pins used in the Atmega328P

## 2. INITIAL/MODIFIED/DEVELOPED CODE OF TASK 1/A

N/A

## 3. DEVELOPED MODIFIED CODE OF TASK 2/A from TASK 1/A

```
;
; CpE301_Assignment_1A.asm
;
; Created: 9/18/2019 8:17:58 PM
; Author : Dilbert
;

sub r0,r0                ;initializing to zero

sub r17,r17              ;initializing to zero
sub r18,r18              ;initializing to zero
sub r19,r19              ;initializing to zero
sub r20,r20              ;initializing to zero
sub r21,r21              ;initializing to zero
sub r22,r22              ;initializing to zero
sub r23,r23              ;initializing to zero
sub r24,r24              ;initializing to zero
sub r25,r25              ;initializing to zero

;-----Initializing NON-ZERO values-----

ori r23, 255             ;initial value MSB side of multiplier
ori r22, 255             ;initial value LSB side of multiplier

ori r25, 255             ;initial value MSB side of multiplicand
ori r24, 255             ;initial value LSB side of multiplicand

;-----Prog Begin-----
```

```

cp r22,r0                ;compare the LSB half of the multiplier to Zero
breq msb                 ;If the LSB half of multiplier is Zero, Break to MSB decrement
dec r22                  ;sub one from r22

loop:
add r17, r24             ;Add in the LSB side of the multiplicand to the solution
adc r18, r25             ;Add in the MSB side of the multiplicand with carry to the solution
adc r19, r0              ;Add in the carry of the previous addition to the solution
adc r20, r0              ;Add in the carry of the previous addition to the solution

cp r22,r0                ;compare the LSB half of the multiplier to Zero
breq msb                 ;If the LSB half of multiplier is Zero, Break to MSB decrement
dec r22                  ;sub one from r22

rjmp loop                ;branch to loop

msb:
;***** (We're only to this point because the LSB half has already been verified
;zero)*****
cp r23,r0                ;Compare the MSB half of the multiplier to Zero
breq end                 ;If the MSB half of multiplier is zero, Break to the end of Prog
dec r23                  ;MSB was not zero, so we decrement from it
ori r22,255              ;refill LSB portion of multiplier
rjmp loop                ;branch to loop

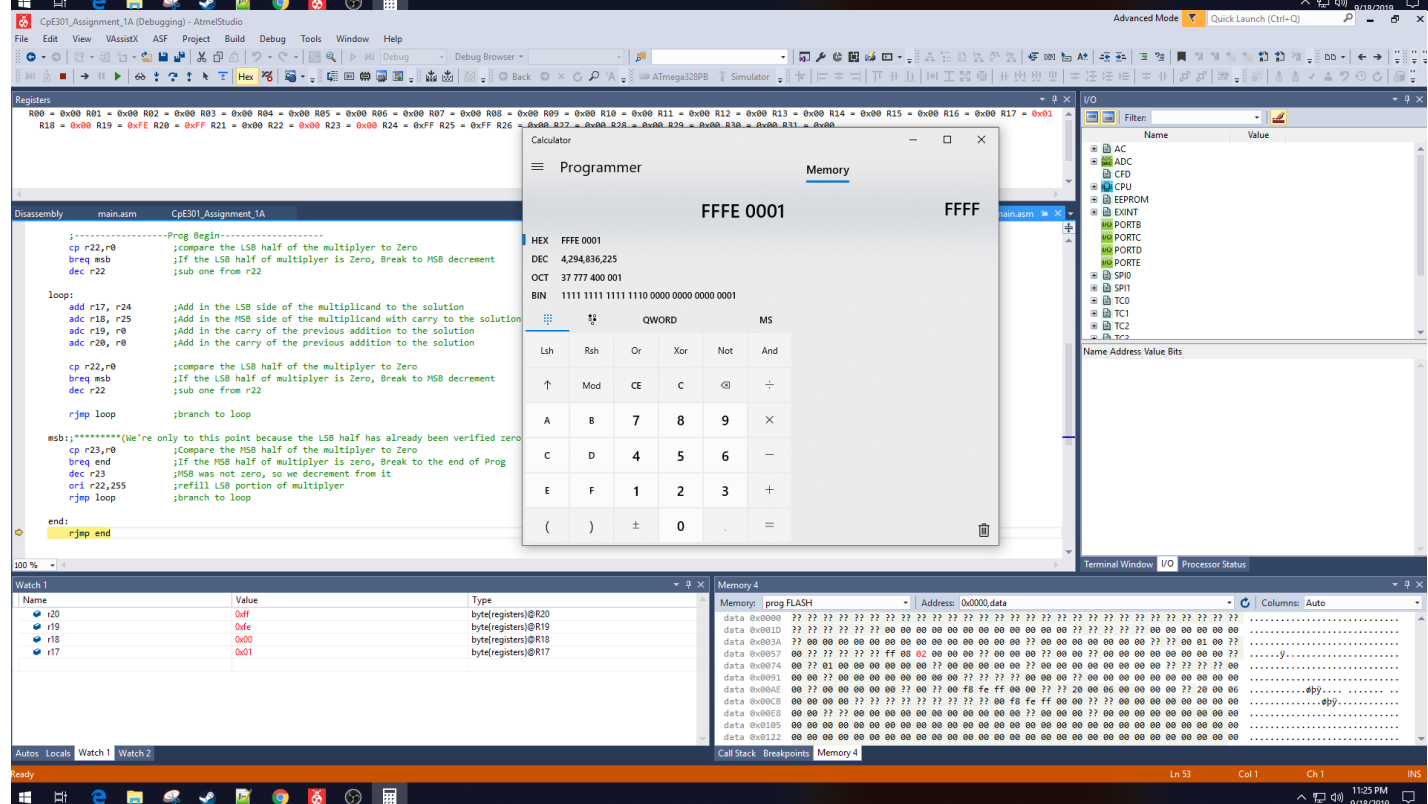
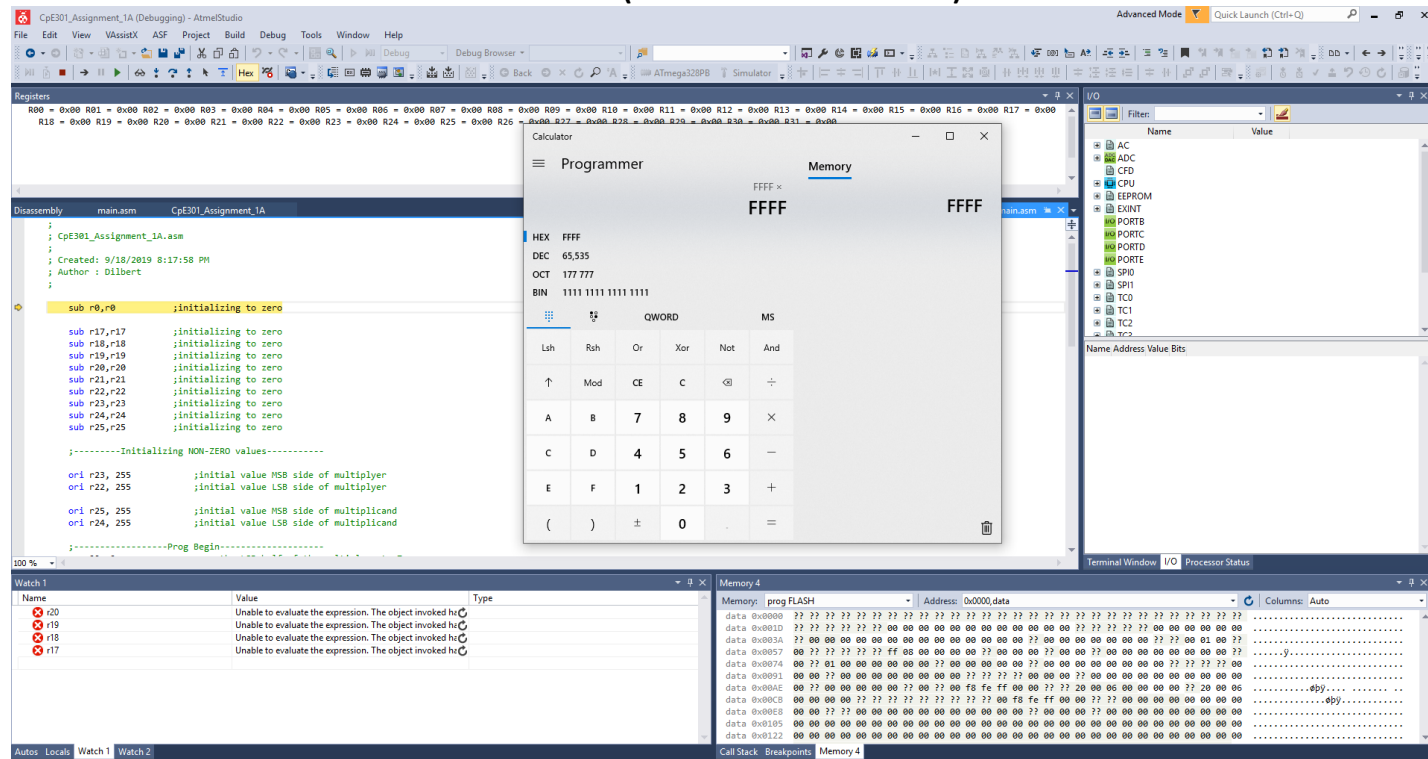
end:
rjmp end

```

#### 4. SCHEMATICS

Use [fritzing.org](http://fritzing.org)

## 5. SCREENSHOTS OF EACH TASK OUTPUT (ATMEL STUDIO OUTPUT)



## 6. SCREENSHOT OF EACH DEMO (BOARD SETUP)

N/A

**7. VIDEO LINKS OF EACH DEMO**

[https://youtu.be/TVg\\_IT\\_wtfl](https://youtu.be/TVg_IT_wtfl)

Note: the audio is very quiet, this will be remedied in future video submissions

**8. GITHUB LINK OF THIS DA**

<https://github.com/Dil-bert/Alabaster.git>

**Student Academic Misconduct Policy**

<http://studentconduct.unlv.edu/misconduct/policy.html>

*"This assignment submission is my own, original work".*

Dillon Archibald