

Eric Codrea

codrea.eric@gmail.com | +1 (872) 985-8798

[linkedin.com/in/eric-codrea](https://www.linkedin.com/in/eric-codrea) | www.decarabas.dev | github.com/MDecarabas

Education

Northwestern University

Masters of Science in Robotics

INSA Lyon

Minor in Robotics

University of Twente

Bachelor of Mechanical Engineering

Minor in Mathematics

Evanston, IL

Sep 2021 – Present

Lyon, France

Sep 2020 – Feb 2021

Enschede, Netherlands

Sep 2018 – Jul 2021

Jan 2019 – Jul 2020

Work Experience

iPaw Ltd.

Co-Founder & Programmer

- Coded essential features of app with Flutter software development kit
- Integrated essential APIs for app to be able to function with custom CRM and backend systems
- Created product roadmap & market implementation strategy for company

London, United Kingdom

Nov 2020-Present

CIT Automatizari

Technician

- Utilized CAM software to create plans for CNC Lathe & Mill to produce new parts
- Researched different CNC tools to further factory capacity
- Streamlined website to ease accessibility, and inventory within warehouse
- Diagnosed problems that clients were having on-site with automation solutions supplied by company

Bucharest, Romania

Jul 2020 – Sep 2020

University of Twente

Engineering Specialist for UTwente Artist-in-Residence, Philip Vermeulen

- Developed and built robots able to move in moiré patterns with the goal of making the audience question their senses
- Translated artist's abstract vision into reality of a physical installation to be presented at Dutch museums

Enschede, Netherlands

Oct 2019 – Jan 2020

Romaero S.A

Aerospace Engineering Intern

- Manufactured parts for Boeing aircrafts
- Researched novel cost-efficient, innovative ways to develop aircraft components
- Conducted maintenance on military and civilian aircrafts
- Organized and coordinated Romaero presentation at Bucharest Air Show

Bucharest, Romania

Jul 2019 – Sep 2019

Notable Projects

Drone Hijacker

- Ongoing project coding a drone that locates commercial drones using wifi signals
- Implemented function to de-authenticate targets from network and re-authenticate them on a personal one, yielding control of a drone swarm to user.

Jan 2022 – Present

SLAM From Scratch

- Ongoing project coding a SLAM algorithm from scratch to be implemented on Turtlebot robots

Jan 2022 – Present

Hype Hat

- Programmed a PIC microcontroller in C to interface with sound, light, and LED peripherals
- Assembled PIC alongside peripherals into a wearable Hat designed for parties & student events

Nov 2021 - Dec 2021

Bartender Robot

- Interfaced with a Franka Emika Panda arm through MoveIt & ROS
- Coded a framework for arm to reach, grab, pour in a cup, and place back available ingredients when user requested, through typed or spoken commands, a drink

Nov 2021 - Dec 2021

Designed Prototype of Novel Endoscopic Robotic Capsule

- Simulated using Magpylib magnetic forces required to induce magnetic torque for capsule navigation
- Prototyped using CAD & 3D printers various capsule bodies to store components in a safe & aerodynamic body
- Prototyped using CAD & calculated velocities of various locomotion methods for capsule

May 2020 – Jul 2021

Insa Lyon Swarm Robotics Research Projects

- Implemented computer vision for LED color detection using OpenCV
- Connected and built a robotic swarm
- Ensured swarm can communicate using color perceived through a Raspberry Pi camera

Oct 2020 – Jan 2021

Winner of 2020 Networking Prize (University of Twente Entrepreneurial Challenge)

- Proposed a drone swarm system for remote locations to aid in forest fire detection & prevention
- Most voted project, based on public interest
- Part of top 20 teams, winning a spot at university incubator

Mar 2020 – Jun 2020

Skills

Programming: Python, C, C++, Dart/Flutter, JavaScript, HTML, CSS, Git, Linux, MATLAB

Robotics: Robotic Operating System (ROS), Computer Vision, Gazebo, Rviz, MoveIt

Technical: CNC Milling/Turning, Microcontrollers, 3D Printing, SolidWorks, Laser Cutting, Soldering, Welding

Languages: English, Romanian, French, Russian