



UNIVERSITY OF COLOMBO, SRI LANKA

UNIVERSITY OF COLOMBO SCHOOL OF COMPUTING

BACHELOR OF SCIENCE IN INFORMATION SYSTEMS

Academic Year 2015/2016 - First Year Examination - Semester 1 - 2016

IS 1001 - Programming and Problem Solving

TWO (2) HOURS

To be completed by the candidate

Examination Index No:

Important Instructions to candidates:

- 1. The medium of instruction and questions is **English**.
- 2. If a page or a part of this question paper is not printed, please inform the supervisor immediately.
- 3. Note that questions appear on both sides of the paper. If a page is not printed, please inform the supervisor immediately.
- 4. Write your index number on each and every page of the question paper.
- 5. This paper has 4 questions and 15 pages.
- 6. Answer **ALL** questions. All questions carry equal marks (**25** marks).
- 7. Any electronic device capable of storing and retrieving text including electronic dictionaries and mobile phones are **not allowed**.
- 8. Non-programmable Calculators allowed.

| For Examiner's use only | | | | |
|-------------------------|-------|--|--|--|
| | | | | |
| Question No | Marks | | | |
| 1 | | | | |
| 2 | | | | |
| 3 | | | | |
| 4 | | | | |
| Total | | | | |
| | | | | |

| Index | No. | : | *************************************** |
|-------|-----|---|---|
| | | - | *************************************** |

1.

(a) (a) Consider the following python code which performs zip command the pairing of key-values in the following dictionary:

```
A0 = dict(zip(('a','b','c','d','e'),(1,2,3,4,5)))
A1 = range(10)
A2 = sorted([i for i in A1 if i in A0])
A3 = sorted([A0[s] for s in A0])
A4 = [i for i in A1 if i in A3]
A5 = {i:i*i for i in A1}
A6 = [[i,i*i] for i in A1]
print(A0)
print(A1)
print(A2)
print(A3)
print(A4)
print(A5)
print(A6)
```

What would be the output of the above code?

[3 Marks]

| Index No. | : | *************************************** |
|-----------|---|---|
| | | |

(b) Consider the following python code;

```
a = 61 # 61 = 0011 1101

b = 14 # 14 = 0000 1110

c = 0

c = a & b;

print ("Line 1 - Value of c is ", c)

c = a | b;

print ("Line 2 - Value of c is ", c)

c = a ^ b;

print ("Line 3 - Value of c is ", c)

c = ~a;

print ("Line 4 - Value of c is ", c)

c = a << 2;

print ("Line 5 - Value of c is ", c)

c = a >> 2;

print ("Line 6 - Value of c is ", c)
```

What would the output of the above code be?

| | [3 Marks] |
|---|-----------|
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| • | |
| | |
| | |
| | |

| [4 Mar] | | | | seconds. | una se |
|---------|---|---|--|----------|---------------------|
| | | | | - | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | | | | | |
| | : | | | | |
| | | | | | (i) 522 |
| | | | | | (i) 522 (ii) 344 |
| [4 Mari | | | | | |
| [4 Mari | | | | | |
| [4 Marl | | | | | |
| [4 Marl | | · | | | |
| [4 Marl | | | | | |
| [4 Marl | | | | | (ii) 344 |
| [4 Marl | | | | | |
| [4 Mar | | | | | (ii) 344 |
| | | | | | |

Inday No

| | Index No. : |
|--|--|
| (e)Mathematically, we define the exponent of a number in terms computing the exponent of a number can be described as follows: | s of its smaller powers. For example, ows: |
| $2^4 = 2x \ 2^3$ $2^3 = 2x \ 2^2$ | |
| $2^2=2x2^1$ Base value $2^1=2$ Generally $2^n=2x2^{(n-1)}$ | |
| (i) Write a recursive python program to compute the powers of a coefficient and y is the exponent. | ny given value as x ^y where, x is the |
| <u>-</u> | [4 Mark |
| | |
| · | |
| | |
| | |
| | |
| | |
| ii) Illustrate (trace) the execution pattern of the program using a program written in part (e)(i) above when x=2 and y=4. | suitable diagram based on the |
| · · · · · · · · · · · · · · · · · · · | [3 Marks |
| | |
| | |
| | |
| | |
| | |
| | |
| | |
| | |

| INCOV NIC | ٠. | *************************************** | |
|-----------|----|---|--|
| HINCY INC | , | ****************************** | |

(f) Consider the following python program.

```
def is_even(x):
   if x \% 2 == 0:
     print('even')
   print('odd')
   return x - 1
def branch(x):
   if x > 5:
     print('one')
   elif x > 0:
     print('two')
   if x > 10:
     print('three')
  else:
     print('four')
  return x + 5
# print ("Answer a")
a = is_even(4)
print(a)
#print ("Answer b")
b=branch(20)
print(b)
#print ("Answer c")
c = branch(3)
print(c)
#print ("Answer d")
d = is_even(is_even(5))
print(d)
#print ("Answer e")
e = branch(branch(3))
print(e)
```

If one executes the above program, what would be the output of a, b, c, d and e respectively.

[4 Marks]

| Answer a: | Answer b: | Answer c: | Answer d: | Answer e: |
|-----------|-----------|-----------|-----------|-----------|
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| , | | | | |
| | | | | · |

| | | | Index No. : | ••••• |
|--|------------------------------|--------------------------|----------------------------|---------------|
| 2 (a) Write down the | appropriate python com | mand(a) if any vyon | to to once a City N | |
| reading purpose | es. | manu(s), ii one wan | is to open a file c:\marks | .txt for |
| | | | | [3 Marks |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| b) Write down the ap appending data | ppropriate python comm | and(s), if one wants | to open a file c:\marks.tx | at for |
| | | | | [3 Marks |
| | | | | |
| | | | | |
| | | | | |
| | | | | |
| c) Which of the follo | wing statements are true | or folso? Write don | | (6.1 |
| the following boxe | es. | of faise? Write dow | in your answers as 'true' | or 'false' in |
| | | | | |
| (i) When you open | a file for reading, if the | file does not exist a | n error occurs | |
| | | | | |
| (11) When you oper | n a file for reading, if the | e file does not exist, | the program will open ar | empty file. |
| (iii) When you ope | n a file for writing, if the | e file does not exist, | a new file is created. | |
| (iv) When you ope | n a file for writing, if the | e file exists, the exist | ing file is overwritten w | ith the new |
| file. | C, | , | | idi die new |
| | | | | [3 Marks] |
| | | | | |
| (i) | (ii) | (iii) | (iv) | |
| | | | | |

| | | Index No. : | , |
|---------|---|---|---------------|
| (d) | Write a python program to wr that the attributes of the file a | rite the following 3 data records in a file named "price.txt". Assure item_number, number_of_items and the unit_price respective. | sume vely. |
| | 1 3 500 2 4 250 3 2 400 | | |
| | | [3 | Marks] |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| | | | |
| ; | | | |
| | | | |
| | | | |
| | | | |

| | | | | | | Index No. | • | |
|--|---------|---------------|---|---|--|---|---|---|
| e) One wants to add the following two data records to the file created in part (d) above without overwriting the existing data. How would you modify the program written in part (d) above to achieve this task? | | | | | | without l) above to | | |
| | | | | | | | | |
| | | · | | | | | | [3 Marks] |
| | | | | | | | | |
| | | | | | | | | |
| | | • | | | | | | |
| | · | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | | | | | | | | |
| | achieve | overwriting t | overwriting the existing d achieve this task? 4 9 600 | overwriting the existing data. How achieve this task? 4 9 600 | overwriting the existing data. How would you achieve this task? 4 9 600 | overwriting the existing data. How would you modify the achieve this task? 4 9 600 | One wants to add the following two data records to the file created in poverwriting the existing data. How would you modify the program writachieve this task? 4 9 600 | overwriting the existing data. How would you modify the program written in part (dachieve this task? 4 9 600 |

| Index No. : |
|----------------------|
| all activities. |
| |
| ce) |
| ed "total_price.txt" |
| [10 Marks] |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |
| |

|)Write a python prog | gram to sort a set | of integer values using the Bubble sort | algorithm. | 3 Mark |
|--|--|--|------------|------------|
| | | : | | |
| | | | | |
| | | | | |
| | | | , 18, | |
| | | | | |
| | | | | |
| | | | | |
| 54, 26, 93, 17, 77, 3 | 31, 44, 55, 20] | tten in part (a) above works on the data see answer. | | [3 Marl |
| 54, 26, 93, 17, 77, 3 | 31, 44, 55, 20] | | | [3 Marl |
| 54, 26, 93, 17, 77, 3 | 31, 44, 55, 20] | | | [3 Marl |
| 54, 26, 93, 17, 77, 3 | 31, 44, 55, 20] | | | [3 Marl |
| 54, 26, 93, 17, 77, 3 se a suitable diagra | 31, 44, 55, 20] m to illustrate the | | | [3 Marl |
| 54, 26, 93, 17, 77, 3 se a suitable diagra | s1, 44, 55, 20] m to illustrate the | e answer. | | |
| 54, 26, 93, 17, 77, 3 se a suitable diagra | s1, 44, 55, 20] m to illustrate the | e answer. | | |
| 54, 26, 93, 17, 77, 3 se a suitable diagra | 31, 44, 55, 20] m to illustrate the | e answer. | | |
| 54, 26, 93, 17, 77, 3 se a suitable diagra | 31, 44, 55, 20] m to illustrate the | e answer. | | |
| 54, 26, 93, 17, 77, 3 se a suitable diagra | 31, 44, 55, 20] m to illustrate the | e answer. | | |
| 54, 26, 93, 17, 77, 3 Ise a suitable diagra | m to illustrate the | e answer. | | |

| (c) The implementation of the Stack abstract data type (ADT) using Python list follows: | can be represented as |
|---|-----------------------|
| class Stack: | |
| definit(self): | |
| self.items = [] | |
| def push(self, item): | |
| self.items.append(item) | |
| def pop(self): | |
| return self.items.pop() | |
| def is_empty(self): | |
| return (self.items == []) | |
| Assume that one wants to create the following stack. | |
| Total wing stack. | |
| + | |
| 45 | |
| 54 | |
| | |
| (i) Write down a python code to create the above stack. You may assume 54 of the stack. | as the bottom element |
| | [3 Marks] |
| | |
| | |
| | |
| | |
| i) Write down on iterative and | |
| ii) Write down an iterative python program to remove all the items from the stack c above. You may use is_empty ADT to determine if stack is empty and pop () AI from the stack | reated in part (c)(i) |
| from the stack. | of to remove the item |
| | [3 Marks] |
| | |
| | |
| | |
| | |

| ~. • | | |
|-------------|---|---|
| | a suitable example for each, explain the difference between the immutab | ole and mutable data |
| type. | | [5 Marks |
| | | · |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| • | Name of the class is Student Attributes of this class are name and institute | 3. |
| | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set | t to " ucsc ". |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . | t to " ucsc ". ent and assign that valu |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argument | t to " ucsc ". ent and assign that valu |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argume to attribute <i>name</i> . | t to " ucsc ". ent and assign that valu |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argume to attribute <i>name</i> . | t to " ucsc ". ent and assign that valu [8 Mark |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argume to attribute <i>name</i> . | t to " ucsc ". ent and assign that valu [8 Mark |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argument of attribute <i>name</i> . | t to " ucsc ". ent and assign that valu [8 Mark |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argument of attribute <i>name</i> . | t to " ucsc ". ent and assign that valu [8 Mark |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argument of attribute <i>name</i> . | t to " ucsc ". ent and assign that valu [8 Marks |
| • | Name of the class is <i>Student</i> Attributes of this class are <i>name</i> and <i>institute</i> . When creating an object the initial value of the attribute <i>institute</i> is set A method named <i>SetName</i> takes the name of the student as an argument of attribute <i>name</i> . | t to " ucsc ". ent and assign that valu [8 Marks |

| 4. | | Index No. : |
|-------|--|------------------|
| | output of the following commands/code segments. | [3x5 = 15 Marks] |
| (i) | /0.4.0000000\ /a a ii | |
| (1) | >>> (0, 1, 2000000) < (0, 3, 4) | |
| (ii) | >>> t = ('a', 'b', 'c', 'd', 'e') >>> t[0] = 'A' | |
| | | |
| (iii) | >>> a=5 >>> b=8 | |
| | >>> b,a = a,b >>> b, a | |
| | | · |
| (iv) | >>> items = { 'abc' : 1 , 'KLM' : 42, 'SLR': 100} | |
| | >>> for each in items: print(each, items[each]) | |
| | | |
| | | |
| (v) | >>> items = { 'abc' : 1 , 'KLM' : 42, 'SLR': 100} >>> print (items.get('LRT', 0)) | |
| | | |

| Index No. | : | •====================================== |
|-----------|---|---|
|-----------|---|---|

(b) The first table shows the line number and the lines of the code. Read the given code segment. Describe what each line of code does in the spaces given in the second table.

[10 marks]

| Line # | Line of the code |
|--------|---|
| 1 | import sqlite3 |
| 2 | conn = sqlite3.connect(sports.sqlite3') |
| 3 | cur = conn.cursor() |
| 4 | cur.execute('DROP TABLE IF EXISTS Games ') |
| 5 | cur.execute('CREATE TABLE Tracks (player TEXT, plays INTEGER)') |
| 6 | conn.close() |

| Line# | Description |
|-------|-------------|
| 1 | |
| 2 | |
| 3 | |
| 4 | |
| 5 | |
| 6 | |
