

Overview

You will be continuing your work from Assignment 2. You will extend your work, adding, removing, and modifying the design and the code at your discretion. The goal is to create a piece of software that behaves a little bit like a bank machine. Since we have not added file I/O, functionality will of course be limited. Your finished project will be evaluated on the following criteria:

1. Use your COMP155 Assignment 2 as the basis for a new project called "comp155ab2assignment3".

If you are using GitHub, you would clone your previous repository, remove the remote referencing the assignment1 repository, and then add a new remote referencing the new assignment 2 repository. Refer to git documentation on how to remove a remote and add a new one.

Commit and push your code changes to your comp155ab2assignment3 repository at least once per week until the assignment is due. When it is ready for marking, add a tag called 'release' to the master branch of the repository. Give the instructor "reporter" access to the repository.

2. Organize each class you create, with the interface in a header file and the implementation in a corresponding cpp file. Place guard blocks on all header files. (4)
3. Make use of each of the following at least once: (4)
 - inheritance
 - overloading
4. Ensure separation of concerns. Do not put I/O together with balance calculation and account management. (4)

