

code examples for the features and benefits of TypeScript compared to JavaScript.

Features:

1. **Type Annotations**:

```
``typescript
// Type annotations for variables and function arguments
let message: string = "Hello, TypeScript!";

function greet(name: string): void {
    console.log("Hello, " + name);
}

greet("Alice");
``
```

2. **Interfaces**:

```
``typescript
interface Person {
    name: string;
    age: number;
}

function introduce(person: Person): void {
    console.log(`My name is ${person.name} and I am ${person.age} years old.`);
}

const alice: Person = { name: "Alice", age: 30 };
introduce(alice);
``
```

3. **Classes**:

```
``typescript
class Car {
    private model: string;
    protected speed: number;

    constructor(model: string, speed: number) {
        this.model = model;
        this.speed = speed;
    }

    public accelerate(): void {
        this.speed += 10;
    }
}
```

```

        console.log(`${this.model} is accelerating. Speed: ${this.speed}`);
    }
}

```

```

const myCar = new Car("Toyota", 50);
myCar.accelerate();
...

```

4. ****Generics****:

```

```typescript
// A generic function that works with arrays of any type
function reverseArray<T>(arr: T[]): T[] {
 return arr.reverse();
}

```

```

const numbers = [1, 2, 3, 4];
const reversedNumbers = reverseArray(numbers);
console.log(reversedNumbers);

```

```

const strings = ["a", "b", "c"];
const reversedStrings = reverseArray(strings);
console.log(reversedStrings);
...

```

#### 5. **\*\*Type Inference\*\***:

```

```typescript
// TypeScript can infer the types of variables and function return types
let inferredString = "This is a string";
let inferredNumber = 42;

```

```

function add(x: number, y: number) {
    return x + y; // TypeScript infers the return type as `number`
}
...

```

6. ****Advanced Type System****:

```

```typescript
// Union types allow a variable to be one of several types
let value: string | number;
value = "Hello";
value = 42;

```

```

// Intersection types combine multiple types
interface Bird {

```

```

 fly(): void;
}

interface Fish {
 swim(): void;
}

type FlyingFish = Bird & Fish;

const flyingFish: FlyingFish = {
 fly: () => console.log("Flying"),
 swim: () => console.log("Swimming")
};
flyingFish.fly();
flyingFish.swim();
```

```

Benefits Compared to JavaScript:

1. **Error Prevention**:

```

```typescript
// TypeScript catches errors at compile time
function sum(a: number, b: number): number {
 return a + b;
}

// This would cause a compile-time error because 'c' is not a number
// let c = "10";
// sum(10, c);
```

```

2. **Enhanced Readability**:

```

```typescript
// Type annotations help clarify the expected types
function getUserInfo(name: string, age: number): string {
 return `${name} is ${age} years old.`;
}

const userInfo = getUserInfo("Alice", 30);
console.log(userInfo);
```

```

3. **Refactoring**:

```

```typescript

```

// With type annotations, you can safely refactor code

```
class Person {
 name: string;

 constructor(name: string) {
 this.name = name;
 }
}
```

```
const person = new Person("Alice");
```

// If you rename 'name' to 'firstName', the compiler will find all uses of 'name' that need updating  
```

4. ****Interoperability****:

```
```typescript  
// You can use JavaScript libraries in TypeScript without any changes
import * as _ from "lodash"; // JavaScript library

const numbers = [1, 2, 3, 4, 5];
const shuffledNumbers = _.shuffle(numbers); // Using lodash
console.log(shuffledNumbers);
```
```

5. ****Community and Ecosystem****:

- TypeScript's popularity and support in modern IDEs provide a rich development experience.
- The type system enables tooling such as auto-completion, refactoring, and type checking, leading to faster and more efficient development.

These examples highlight the core features and benefits of using TypeScript compared to plain JavaScript.