Control flow in JavaScript refers to the order in which statements are executed in a program. JavaScript provides various constructs for controlling the flow of execution, such as conditionals (if statements, switch statements), loops (for, while, do-while), and jumps (break, continue, return). I'll provide examples for each of these constructs.

```
### 1. **If Statement:**
```

The `if` statement is used for conditional execution. If a given condition evaluates to `true`, the block of code inside the `if` statement will be executed.

```
ir javascript
let number = 10;
Let ages=[10,18,20,40]

if (number > 0) {
    console.log("The number is positive.");
} else {
    console.log("The number is non-positive.");
}
```

2. **Switch Statement:**

The `switch` statement is used to perform different actions based on different conditions. It's an alternative to a series of `if-else` statements.

```
"javascript
let day = "Monday";

switch (day) {
   case "Monday":
      console.log("It's the start of the week.");
      break;
   case "Friday":
      console.log("It's almost the weekend!");
      break;
   default:
      console.log("It's a regular day.");
}
"### 3. **For Loop:**
```

The 'for' loop is used to repeatedly execute a block of code a specific number of times.

```
```javascript
for (let i = 0; i < 5; i++) {
 console.log("Iteration:", i);
}
4. **While Loop:**
The 'while' loop continues to execute a block of code as long as a specified condition is true.
```javascript
let count = 0;
while (count < 3) {
  console.log("Count:", count);
  count++;
}
### 5. **Do-While Loop:**
Similar to the `while` loop, the `do-while` loop executes a block of code at least once before
checking the condition.
```javascript
let x = 5;
do {
 console.log("Value of x:", x);
 X--;
\} while (x > 0);
6. **Break Statement:**
The 'break' statement is used to terminate the execution of a loop or switch statement.
```javascript
for (let i = 0; i < 10; i++) {
  if (i === 5) {
     break;
  console.log("Value of i:", i);
```

```
}
```

7. **Continue Statement:**

The `continue` statement is used to skip the rest of the code inside a loop for the current iteration and proceed to the next iteration.

```
'``javascript
for (let i = 0; i < 5; i++) {
    if (i === 2) {
        continue;
    }
    console.log("Value of i:", i);
}
.```</pre>
```

8. **Return Statement:**

The `return` statement is used to end the execution of a function and specifies a value to be returned to the caller.

```
```javascript
function addNumbers(a, b) {
 return a + b;
}
let result = addNumbers(3, 4);
console.log("Sum:", result);
````
```

These examples cover the basic control flow constructs in JavaScript.