

<!-- example JS values

@prog designing if we assign/assume any value

by programmer

same output always

@prog execution if we assign/assume any value

by user

output always change

how to take dynamic value?

=> UI/ input elements

=> prompt()

-->

<!DOCTYPE html>

<html lang="en">

<head>

<meta charset="UTF-8">

<title>JS</title>

</head>

<body>

<h3>demo on runtime values </h3>

<script>

window.alert("hello");

```
let x = prompt("enter name")

let age = window.prompt("enter age");

document.write(x+` `+age+` `year(s) older<br>`);
```

```
let n=window.confirm("do you want to delete?");

document.write(n);

/* if(n===true)

        delete logic

    else

        nothing    */
```

```
</script>

</body>

</html>
```