

Program Verification

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Exercises 14 : Reading and More

Record your time spent (in 0.1 hours) with brief tasks and durations in your learning log by hand writing!

- 1) Read [textB-ch04-ProgramVerification.pdf](#) (in two weeks)

Outline

Program Verification

Key Points

Introduction to Program Verification

Partial Correctness

Total Correctness

Summary

Key Points

Key points to learn:

- ▶ Give reasons for performing formal verification rather than testing.
- ▶ Define a Hoare triple.
- ▶ Define partial correctness.
- ▶ Define total correctness.

Program Correctness

Does a program satisfy its specification? (Does it do what it is supposed to do?)

How do we show that a program works correctly?

- ▶ Walk through the code
- ▶ Testing (black box and white box)
- ▶ Formal verification

Techniques for verifying program correctness

Testing

- ▶ Check a program for carefully chosen inputs.
- ▶ Cannot be exhaustive in general.

Formal Verification:

- ▶ State a specification formally.
- ▶ Prove that a program satisfies the specification for all inputs.

Quiz: $t = x$; $x = y$; $y = t$; execute an exchange.

Can we exchange 2 variables without extra space?

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Can we exchange 2 variables without extra space?

Look at the Code:

```
int x, y, t;  
...  
t = x;  
x = y;  
y = t;
```

Why do we believe the code **exchange** the values of 2 variables?

Quiz: $t = x$; $x = y$; $y = t$; execute an exchange.

Can we exchange 2 variables without extra space?

Look at the Code:

```
int x, y, t;  
...  
t = x;  
x = y;  
y = t;
```

Why do we believe the code **exchange** the values of 2 variables?

Prove it:

```
// x=A & y=B; pre-cond.  
t = x;  
// x=A & y=B & t=A  
x = y;  
// x=B & y=B & t=A  
y = t;  
// x=B & y=A & t=A; post-cond.
```

Compare the pre-condition and the post-condition, we may conclude that IT IS TRUE.

Solution 1: Use additions

Look at the Code:

```
int x, y;  
...  
x = x + y;  
y = x - y;  
x = x - y;
```

Are you sure?

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```
int x, y;  
...  
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y = x - y;  
x = x - y;
```

Are you sure?

Prove it:

```
// x=A & y=B; pre-cond.  
x = x + y;  
// x=A+B & y=B  
y = x - y;  
// x=A+B & y=A  
y = x - y;  
// x=B & y=A; post-cond.
```

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// x=A & y=B; pre-cond.  
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// x=A+B & y=B  
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// x=A+B & y=A  
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// x=B & y=A; post-cond.
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Compare the pre-condition
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Q: Any Problem?

Solution 1: Use additions

Look at the Code:

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// x=B & y=A; post-cond.
```

Compare the pre-condition and the post-condition, we may conclude that IT IS TRUE.

Q: Any Problem? A: **May have Overflow!**

Solution 2: Use Bit-wise Exclusive OR (XOR) ^

Look at the Code:

```
int x, y;  
...  
x = x ^ y;  
y = x ^ y;  
x = x ^ y;
```

Are you sure?

on XOR: $1^b \Rightarrow \sim b$
 $0^b \Rightarrow b$
 $b^b \Rightarrow 0$
 $a^b^b \Rightarrow a$

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 $0 \wedge b \Rightarrow b$
 $b \wedge b \Rightarrow 0$
 $a \wedge b \wedge b \Rightarrow a$

Prove it:

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// x=A & y=B; pre-cond.  
x = x ^ y;  
// x=A^B & y=B  
y = x ^ y;  
// x=A^B & y=A  
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// x=A & y=B; pre-cond.  
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// x=A^B & y=B  
y = x ^ y;  
// x=A^B & y=A  
x = x ^ y;  
// x=B & y=A; post-cond.
```

Compare the pre-condition
and the post-condition, we
may conclude that IT IS TRUE.

No Overflow Anymore!

Why is testing not sufficient?

True/False

1. We can use testing to show that there exists a bug in a program.
2. We can use testing to show that there does NOT exist a bug in a program.

- (A) True and True
- (B) True and False
- (C) False and True
- (D) False and False
- (E) I don't know.

Why is testing not sufficient?

Testing can be a very effective way to show the presence of bugs, but it is hopelessly inadequate for showing their absence.

E. Dijkstra, 1972.

Why formally specify and verify programs

- ▶ Discover and reduce bugs especially for safety-critical software and hardware.
- ▶ Documentation facilitates collaboration and code re-use.

What is being done in practice?

- ▶ Formally specifying software is widespread.
- ▶ Formally verifying software is less widespread.
- ▶ Hardware verification is common.

Without formal verification, what could go wrong?

- ▶ Therac-25, X-ray, 1985
 - ▶ Overdosing patients during radiation treatment, 5 dead
 - ▶ Reason: race condition between concurrent tasks
- ▶ AT&T, 1990
 - ▶ Long distance service fails for 9 hours.
 - ▶ Reason: wrong BREAK statement in C code
- ▶ Patriot-Scud, 1991
 - ▶ 28 dead and 100 injured
 - ▶ Reason: rounding error
- ▶ Pentium Processor, 1994
 - ▶ The division algorithm is incorrect.
 - ▶ Reason: incomplete entries in a look-up table

Without formal verification, what could go wrong?

- ▶ Ariane 5, 1996
 - ▶ Exploded 37 seconds after takeoff
 - ▶ Reason: data conversion of a too large number
- ▶ Mars Climate Orbiter, 1999
 - ▶ Destroyed on entering atmosphere of Mars
 - ▶ Reason: mixture of pounds and kilograms
- ▶ Power black-out, 2003
 - ▶ 50 million people in Canada and US without power
 - ▶ Reason: programming error
- ▶ Royal Bank, 2004
 - ▶ Financial transactions disrupted for 5 days
 - ▶ Reason: programming error

Without formal verification, what could go wrong?

- ▶ UK Child Support Agency, 2004
 - ▶ Overpaid 1.9 million people, underpaid 700,000, cost to taxpayers over \$ 1 billion
 - ▶ Reason: more than 500 bugs reported
- ▶ Science (a prestigious scientific journal), 2006
 - ▶ Retraction of research papers due to erroneous research results
 - ▶ Reason: program incorrectly flipped the sign (+ to -) on data
- ▶ Toyota Prius, 2007
 - ▶ 160,000 hybrid vehicles recalled due to stalling unexpectedly
 - ▶ Reason: programming error
- ▶ Knight Capital Group, 2012
 - ▶ High-frequency trading system lost \$440 million in 30 min
 - ▶ Reason: programming error

The process of formal verification

1. Convert an informal description R of requirements for a program into a logical formula φ_R .
2. Write a program P which is meant to satisfy the requirements R above.
3. Prove that program P satisfies the formula φ_R .

We will consider only the third part in this course.

Our programming language

We will use a subset of C/C++ and Java.

Core features of our language:

- ▶ integer and boolean expressions
- ▶ assignment statements
- ▶ conditional statements
- ▶ while-loops
- ▶ arrays

Imperative programs

- ▶ A program manipulates variables.
- ▶ The state of a program consists of the values of variables at a particular time in the program execution.
- ▶ A sequence of commands modify the state of the program.
- ▶ Given inputs, the program produce outputs.

Imperative programs

```
y = 1;  
z = 0;  
while (z != x) {  
    z = z + 1;  
    y = y * z;  
}
```

State at the “while” test:

1. $z = 0, y = 1$
2. $z = 1, y = 1$
3. $z = 2, y = 2$
4. $z = 3, y = 6$
5. $z = 4, y = 24$

Formal specification

Consider the following specification:

Given an integer x as input, the program will compute an integer y
whose square is less than x .

Does this specification provide sufficient information for us to
verify the correctness of the program?

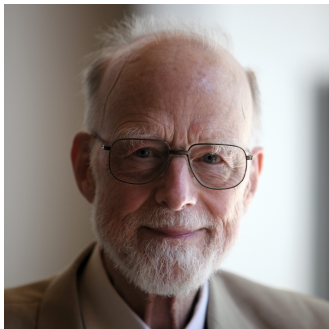
Formal specification

Two important components of a specification:

- ▶ The state **before** the program executes
- ▶ The state **after** the program executes

Tony Hoare

- ▶ Sir Charles Antony Richard Hoare. British computer scientist.
- ▶ Won Turing award in 1980.
- ▶ Developed the QuickSort algorithm and the Hoare logic for verifying program correctness.



Hoare Triples

A Hoare Triple consists of

- ▶ $\langle P \rangle$ — precondition
- ▶ C — code or program
- ▶ $\langle Q \rangle$ — postcondition

The meaning of the Hoare triple $\langle P \rangle C \langle Q \rangle$:

If the state of program C before execution satisfies P ,
then the ending state of C after execution will satisfy Q .

Specification of a Program

A specification of a program C is
a Hoare triple with C as the second component: $\langle P \rangle C \langle Q \rangle$.

Example: The requirement

If the input x is a positive integer,
compute a number whose square is less than x

might be expressed as

$$\langle x > 0 \rangle C \langle y * y < x \rangle .$$

Specification is NOT behaviour

Consider two programs C_1 and C_2 .

Listing 1: C_1

```
y = 0;
```

Listing 2: C_2

```
y = 0;  
while (y * y < x) {  
    y = y + 1;  
}  
y = y - 1;
```

Is the Hoare triple $\{(x > 0)\} C_1 \{(y * y) < x\}$ satisfied?

- (A) Yes
- (B) No
- (C) Not enough information to tell

Specification is NOT behaviour

Consider two programs C_1 and C_2 .

Listing 3: C_1

```
y = 0;
```

Listing 4: C_2

```
y = 0;  
while (y * y < x) {  
    y = y + 1;  
}  
y = y - 1;
```

Is the Hoare triple $\{(x > 0)\} C_2 \{((y * y) < x)\}$ satisfied?

- (A) Yes
- (B) No
- (C) Not enough information to tell

Partial Correctness

A triple $\langle P \rangle C \langle Q \rangle$ is satisfied under **partial correctness**

if and only if

- ▶ for every state s_1 that satisfies condition P ,
- ▶ if execution of C starting from state s_1 terminates in a state s_2 ,
- ▶ then state s_2 satisfies condition Q .

CQ Verifying Partial Correctness

Consider the Hoare triple $\{ (x > 0) \} C_1 \{ (y * y) < x \}$.

If we run C_1 starting with the state $x = 5, y = 5$,
 C_1 terminates in the state $x = 5, y = 0$.

Is the Hoare triple satisfied under partial correctness?

- (A) Yes
- (B) No
- (C) Not enough information to tell.

CQ Verifying Partial Correctness

Consider the Hoare triple $\{ (x > 0) \} C_2 \{ ((y * y) < x) \}$.

If we run C_2 starting with the state $x = 5, y = 5$,
 C_2 terminates in the state $x = 5, y = 3$.

Is the Hoare triple satisfied under partial correctness?

- (A) Yes
- (B) No
- (C) Not enough information to tell.

CQ Verifying Partial Correctness

Consider the Hoare triple $\{ (x > 0) \} C_3 \{ ((y * y) < x) \}$.

If we run C_3 starting with the state $x = -3, y = 5$,
 C_3 terminates in the state $x = -3, y = 0$.

Is the Hoare triple satisfied under partial correctness?

- (A) Yes
- (B) No
- (C) Not enough information to tell.

CQ Verifying Partial Correctness

Consider the Hoare triple $\{ (x > 0) \} C_4 \{ ((y * y) < x) \}$.

If we run C_4 starting with the state $x = 2, y = 5$,
 C_4 does not terminate.

Is the Hoare triple satisfied under partial correctness?

- (A) Yes
- (B) No
- (C) Not enough information to tell.

Total Correctness

A triple $\langle P \rangle C \langle Q \rangle$ is satisfied under **total correctness** if and only if

- ▶ for every state s_1 that satisfies condition P ,
- ▶ execution of C starting from state s_1 terminates in a state s_2 ,
- ▶ and state s_2 satisfies condition Q .

$$\text{Total Correctness} = \text{Partial Correctness} + \text{Termination}$$

CQ Verifying Partial and Total Correctness

Is the following Hoare triple satisfied under partial and/or total correctness?

$$\{ (x = 1) \}$$
$$y = x;$$
$$\{ (y = 1) \}$$

- (A) Neither satisfied.
- (B) Only partial correctness satisfied.
- (C) Total correctness satisfied.

CQ Verifying Partial and Total Correctness

Is the following Hoare triple satisfied under partial and/or total correctness?

$$\{ (x = 1) \}$$
$$y = x;$$
$$\{ (y = 2) \}$$

- (A) Neither satisfied.
- (B) Only partial correctness satisfied.
- (C) Total correctness satisfied.

CQ Verifying Partial and Total Correctness

Is the following Hoare triple satisfied under partial and/or total correctness?

```
⌊(x = 1)⌋  
while (1) {  
    x = 0  
};  
⌊(x > 0)⌋
```

- (A) Neither satisfied.
- (B) Only partial correctness satisfied.
- (C) Total correctness satisfied.

CQ Verifying Partial and Total Correctness

Is the following Hoare triple satisfied under partial and/or total correctness?

```
⌊ (x ≥ 0) ⌋  
y = 1;  
z = 0;  
while (z != x) {  
    z = z + 1;  
    y = y * z;  
}  
⌊ (y = x!) ⌋
```

- (A) Neither satisfied.
- (B) Only partial correctness satisfied.
- (C) Total correctness satisfied.

CQ Verifying Partial and Total Correctness

Is the following Hoare triple satisfied under partial and/or total correctness?

```
(| true |)
y = 1;
z = 0;
while (z != x) {
    z = z + 1;
    y = y * z;
}
(| (y = x!) |)
```

- (A) Neither satisfied.
- (B) Only partial correctness satisfied.
- (C) Total correctness satisfied.

CQ Difference between Partial and Total Correctness

For the following Hoare triple, what is the most important difference between partial and total correctness?

$$\{P\} C \{Q\}$$

- (A) One requires the starting state to satisfy P and the other one doesn't.
- (B) One requires the program C to terminate and the other one doesn't.
- (C) One requires the terminating state to satisfy Q and the other one doesn't.
- (D) There is no difference.

Summary

Key points learnt:

- ▶ Give reasons for performing formal verification rather than testing.
- ▶ Define a Hoare triple.
- ▶ Define partial correctness.
- ▶ Define total correctness.