Program Verification: While Loops

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Exercises 15: Reading and More

Record your time spent (in 0.1 hours) with brief tasks and durations in your learning log by hand writing!

1) Read textB-ch04-ProgramVerification.pdf (cont.)

Outline

Program Verification: While Loops

Key Points

Proving Partial Correctness - Example 1

Proving Partial Correctness - Example 2

Invariants on Sorting Algorithms

Proving Termination

Summary

Key Points

Key points to learn:

Partial correctness for while loops

- ▶ Determine whether a given formula is an invariant for a while loop.
- Find an invariant for a given while loop.
- Prove that a Hoare triple is satisfied under partial correctness for a program containing while loops.

Total correctness for while loops

- Determine whether a given formula is a variant for a while loop.
- Find a variant for a given while loop.
- Prove that a Hoare triple is satisfied under total correctness for a program containing while loops.

Proving Total Correctness of While Loops

- Partial correctness
- ► Termination

Proving Partial Correctness of While Loops

```
(P)
                           implied (A)
while (B) {
     ((I \wedge B))
                            partial -while
     (I) < justify based on C - a subproof>
((I \wedge (\neg B)))
                     partial —while
(Q)
                            implied (B)
Proof of implied (A): (P \rightarrow I)
Proof of implied (B): ((I \land (\neg B)) \rightarrow Q)
I is called a loop invariant. We need to determine I!
```

What is a loop invariant?

A loop invariant is:

- ► A relationship among the variables. (A predicate formula involving the variables.)
- ▶ The word "invariant" means something that does not change.
- ▶ It is true before the loop begins.
- ▶ It is true at the start of every iteration of the loop and at the end of every iteration of the loop.
- It is true after the loop ends.

Proving partial correctness of while loops

Indicate the places in the program where the loop invariant is true.

Proving partial correctness of a while loop

Steps to follow:

- Find a loop invariant.
- Complete the annotations.
- Prove any implied's.

How do we find a loop invariant???

How do we find a loop invariant?

First, we need to understand the purpose of an invariant.

- ▶ The postcondition is the ultimate goal of our while loop.
- At every iteration, we are making progress towards the postcondition.
- ▶ The invariant is describing the progress we are making at every iteration.

Partial While - Example 1

Example 1:

Prove that the following triple is satisfied under partial correctness.

Finding a loop invariant

Step 1: Write down the values of all the variables every time the while test is reached.

Finding a loop invariant

Step 2: Find relationships among the variables that are true for every while test. These are our candidate invariants.

Come up with some invariants in the next 2 minutes.

×	z	у
5	0	1 = 0!
5	1	1 = 1!
5	2	2 = 2!
5	3	6 = 3!
5	4	24 = 4!
5	5	120 = 5!

CQ 1 Is this a loop invariant?

```
CQ 1: Is (\neg(z=x)) a loop invariant?
(A) Yes (B) No (C) I don't know...
(x \ge 0)
((v = x!))
```

CQ 2 Is this a loop invariant?

```
CQ 2: Is (z \le x) a loop invariant?
(A) Yes (B) No (C) I don't know...
                                                   \begin{array}{c|cccc} x & z & y \\ \hline 5 & 0 & 1 = 0! \\ 5 & 1 & 1 = 1! \\ 5 & 2 & 2 = 2! \\ 5 & 3 & 6 = 3! \\ 5 & 4 & 24 = 4! \\ 5 & 5 & 120 = 5! \\ \hline \end{array} 
((x \ge 0))
y = 1;
z = 0:
while (z != x) {
     z = z + 1;
     y = y * z;
 ((v = x!))
```

CQ 3 Is this a loop invariant?

```
CQ 3: Is (y = z!) a loop invariant?
(A) Yes (B) No (C) I don't know...
                     (x \ge 0)
y = 1;
z = 0:
while (z != x) {
  z = z + 1;
  y = y * z;
((v = x!))
```

CQ 4 Is this a loop invariant?

```
CQ 4: Is (y = x!) a loop invariant?
(A) Yes (B) No (C) I don't know...
                   ((x \ge 0))
y = 1;
z = 0:
while (z != x) {
 z = z + 1;
 y = y * z;
((v = x!))
```

CQ 5 Is this a loop invariant?

```
CQ 5: Is ((z \le x) \land (y = z!)) a loop invariant?
(A) Yes (B) No (C) I don't know...
((x \ge 0))
((v = x!))
```

Finding a loop invariant

Step 3: Try each candidate invariant until we find one that works for our proof.

How do we find an invariant?

A recap of the steps to find an invariant:

- Write down the values of all the variables every time the while test is reached.
- ► Find relationships among the variables that are true for every while test. These are our candidate invariants.
- Try each candidate invariant until we find one that works for our proof.

Partial While - Example 1 (($z \le x$) as the invariant)

```
((x > 0))
((0 < x))
                             implied (A)
v = 1:
((0 < x))
                             assignment
z = 0:
((z < x))
                             assignment
while (z != x) {
  \{((z < x) \land (\neg(z = x)))\}
                              partial -while
  ((z+1 < x))
                              implied (B)
  z = z + 1:
  ((z < x))
                              assignment
  y = y * z;
  ((z < x))
                              assignment
\{((z < x) \land (\neg(\neg(z = x))))\}
                              partial -while
((v = x!))
                              implied (C)
```

CQ 7 Is there a proof for implied (A)?

We used $(z \le x)$ as the invariant.

CQ 7: Is there a proof for implied (A)?

$$((x \ge 0) \to (0 \le x))$$

- (A) Yes
- (B) No
- (C) I don't know.

CQ 8 Is there a proof for implied (B)?

We used $(z \le x)$ as the invariant.

CQ 8: Is there a proof for implied (B)?

$$(((z \le x) \land (\neg(z = x))) \rightarrow (z + 1 \le x))$$

- (A) Yes
- (B) No
- (C) I don't know.

CQ 9 Is there a proof for implied (C)?

We used $(z \le x)$ as the invariant.

CQ 9: Is there a proof for implied (C)?

$$(((z \le x) \land (\neg(z = x)))) \rightarrow (y = x!))$$

- (A) Yes
- (B) No
- (C) I don't know.

Partial While - Example 2

Example 2:

Prove that the following triple is satisfied under partial correctness.

```
((x \ge 0))

y = 1;

z = 0;

while (z < x) {

z = z + 1;

y = y * z;

}

((y = x!))
```

Let's try using (y = z!) as the invariant in our proof.

Which invariant leads to a valid proof?

To check whether an invariant leads to a valid proof, we need to check whether all of the implied's can be proved.

CQ 11 Is there a proof for implied (A)?

We used (y = z!) as the invariant.

CQ 11: Is there a proof for implied (A)?

$$((x \ge 0) \to (1 = 0!))$$

- (A) Yes
- (B) No
- (C) I don't know.

CQ 12 Is there a proof for implied (B)?

We used (y = z!) as the invariant.

CQ 12: Is there a proof for implied (B)?

$$(((y = z!) \land (z < x)) \rightarrow (y * (z + 1) = (z + 1)!))$$

- (A) Yes
- (B) No
- (C) I don't know.

CQ 13 Is there a proof for implied (C)?

We used (y = z!) as the invariant.

CQ 13: Is there a proof for implied (C)?

$$(((y=z!) \land (\neg(z < x))) \rightarrow (y=x!))$$

- (A) Yes
- (B) No
- (C) I don't know.

CQ 14 Is there a proof for implied (C)?

We used $((y = z!) \land (z \le x))$ as the invariant.

CQ 14: Is there a proof for implied (C)?

$$(((y=z!) \land (z \leq x)) \land (\neg(z < x))) \rightarrow (y=x!))$$

- (A) Yes
- (B) No
- (C) I don't know.

Selection sort

Algorithm.

scans from left to right.

Invariants.

- Entries the left of ↑ (including ↑) fixed and in ascending order.
- No entry to right of ↑ is smaller than any entry to the left of ↑.



Insertion sort

Algorithm.

scans from left to right.

Invariants.

- Entries to the left of \uparrow (including \uparrow) are in ascending order.
- Entries to the right of

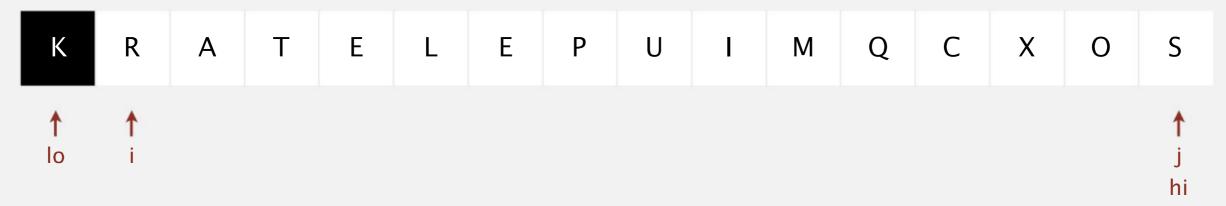
 have not yet been seen.



Quicksort Partitioning

Repeat until i and j pointers cross.

- Scan i from left to right so long as (a[i] < a[lo]).</p>
- Scan j from right to left so long as (a[j] > a[lo]).
- Exchange a[i] with a[j].





https://algs4.cs.princeton.edu/lectures/demo/23DemoPartitioning.pdf

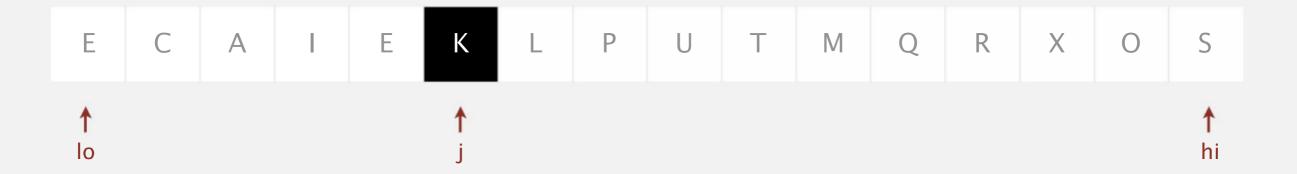
Quicksort Partitioning

Repeat until i and j pointers cross.

- Scan i from left to right so long as (a[i] < a[lo]).</p>
- Scan j from right to left so long as (a[j] > a[lo]).
- Exchange a[i] with a[j].

When pointers cross.

Exchange a[lo] with a[j].

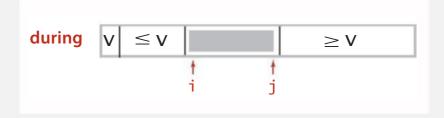


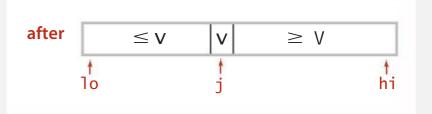
partitioned!

Quicksort: Java code for partitioning

```
private static int partition(Comparable[] a, int lo, int hi) {
   int i = lo, j = hi+1;
   while (true) {
      while (less(a[++i], a[lo]))
                                            find item on left to swap
          if (i == hi) break;
      while (less(a[lo], a[--j]))
                                           find item on right to swap
          if (j == lo) break;
      if (i >= j) break;
                                              check if pointers cross
       exch( a, i, j);
                                                             swap
   exch( a, lo, j);
                                          swap with partitioning item
   return j;
                          return index of item now known to be in place
```







Quicksort: Java implementation

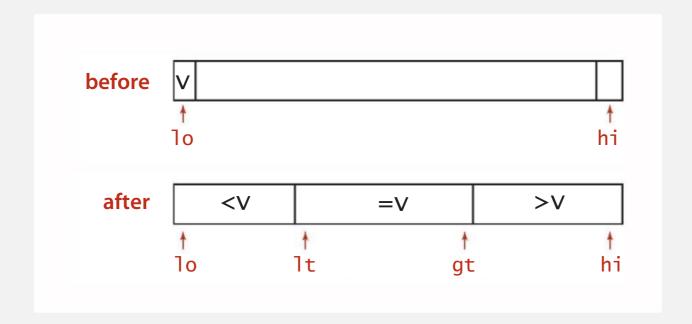
```
public class Quick {
   private static int partition(Comparable[] a, int lo, int hi) {
       /* see previous slide */
   public static void sort (Comparable[] a) {
      sort( a, 0, a.length - 1);
   private static void sort (Comparable[] a, int lo, int hi) {
     if (hi <= lo) return;</pre>
     int j = partition( a, lo, hi);
     sort( a, lo, j-1);
     sort( a, j+1, hi);
```

Call overloaded sort method

3-way Partitioning

Goal. Partition array into three parts so that:

- Entries between 1t and gt equal to the partition item.
- No larger entries to left of 1t.
- No smaller entries to right of gt.





Dutch national flag problem. [Edsger Dijkstra]

- Conventional wisdom until mid 1990s: not worth doing.
- Now incorporated into C library qsort() and Java 6 system sort.

Dijkstra 3-way partitioning

- Let v be partitioning item a[1o].
- Scan i from left to right.
 - (a[i] < v): exchange a[1t] with a[i]; increment both 1t and i</pre>
 - (a[i] > v): exchange a[gt] with a[i]; decrement gt
 - (a[i] == v): increment i



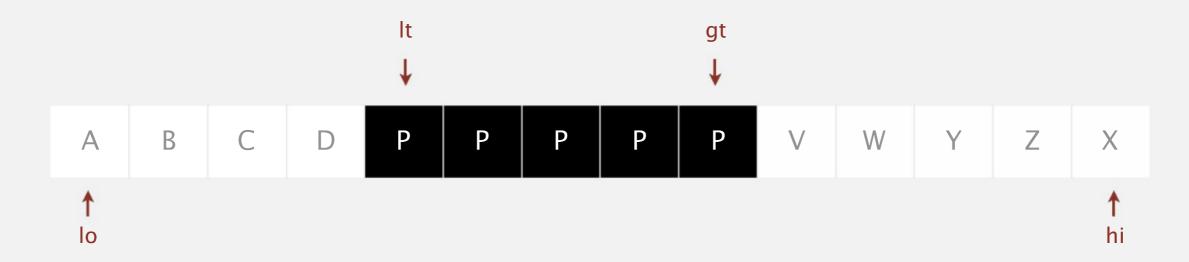
invariant



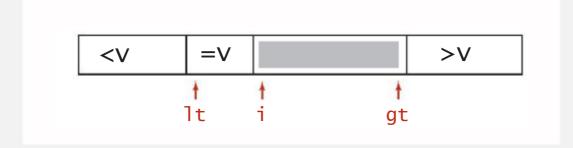


Dijkstra 3-way partitioning

- Let v be partitioning item a[1o].
- Scan i from left to right.
 - (a[i] < v): exchange a[1t] with a[i]; increment both 1t and i</pre>
 - (a[i] > v): exchange a[gt] with a[i]; decrement gt
 - (a[i] == v): increment i



invariant



3-way quicksort: Java implementation

```
private static void sort (Comparable[] a, int lo, int hi) {
   if (hi <= lo) return;</pre>
   int lt = lo, qt = hi;
   Comparable v = a[lo];
   int i = lo;
   while (i <= qt) {</pre>
      int cmp = a[i].compareTo(v);
      if (cmp < 0) exch(a, 1t++, i++);
      else if (cmp > 0) exch(a, i, gt--);
      else
                          i++;
   }
                                            before
   sort( a, lo, lt - 1);
                                                 10
   sort(a, gt + 1, hi);
                                            during
                                                        =V
                                                                      >V
                                                  <V
}
                                                       1t
                                                                   gt
                                                    <V
                                             after
                                                                      >V
                                                             =V
                                                 10
                                                        1t
                                                                          hi
                                                                 gt
```

Proving Termination

Find an integer expression that

- ▶ is non-negative before the loop starts, at every iteration of the loop, and after the loop ends.
- decreases by at least 1 at every iteration of the loop.

This integer expression is called a variant (something that changes).

The loop must terminate because a non-negative integer can decrease by ${\bf 1}$ a finite number of times.

Example 2: Finding a variant

Example 2:

Prove that the following program terminates.

How do we find a variant? The loop guard (z < x) helps.

Example 2: Proof of Termination

Consider the variant (x - z).

Before the loop starts, $(x-z) \ge 0$ because the precondition is $(x \ge 0)$ and the second assignment mutates z to be 0.

During every iteration of the loop, (x-z) decreases by 1 because x does not change and z increases by 1.

Thus, x - z will eventually reach 0.

When x - z = 0, the loop guard z < x will terminate the loop.

Summary

Key points learnt:

Partial correctness for while loops

- Determine whether a given formula is an invariant for a while loop.
- Find an invariant for a given while loop.
- Prove that a Hoare triple is satisfied under partial correctness for a program containing while loops.

Total correctness for while loops

- Determine whether a given formula is a variant for a while loop.
- Find a variant for a given while loop.
- Prove that a Hoare triple is satisfied under total correctness for a program containing while loops.