



CSE5014 CRYPTOGRAPHY AND NETWORK SECURITY

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The RSA problem

- Let $N = pq$ with p and q distinct, odd primes
- \mathbb{Z}_N^* = *invertible* elements under multiplication modulo N
 - The order of \mathbb{Z}_N^* is $\phi(N) = (p - 1) \cdot (q - 1)$
 - $\phi(N)$ is *easy* to compute if p, q are known
 - $\phi(N)$ is *hard* to compute if p, q are *not* known
 - Equivalent (believed) to factoring N



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 - Raising to the e -th power is a permutation of \mathbb{Z}_N^*



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- Fix e with $\gcd(e, \phi(N)) = 1$
 - Raising to the e -th power is a permutation of \mathbb{Z}_N^*
- If $ed \equiv 1 \pmod{\phi(N)}$, raising to the d -th power is the *inverse* of raising to the e -th power
 - I.e., $(x^e)^d \equiv x \pmod{N}$
 - x^d is the e -th root of x modulo N



The RSA problem

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- If p, q are *not* known:
 - \Rightarrow computing $\phi(N)$ is as hard as factoring N
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 - \Rightarrow computing d is as hard as factoring N
- Q*: Given d and e , can we factor N ?
- Very useful for *public-key* cryptography



The RSA assumption (formal)

- **GenRSA**: on input 1^n , outputs (N, e, d) with $N = pq$ a product of two distinct n -bit primes, with $ed = 1 \bmod \phi(N)$
- **Experiment** $\text{RSA-inv}_{A, \text{GenRSA}}(n)$:
 - Compute $(N, e, d) \leftarrow \text{GenRSA}(1^n)$
 - Choose uniform $y \in \mathbb{Z}_N^*$
 - Run $A(N, e, y)$ to get x
 - Experiment evaluates to 1 if $x^e = y \bmod N$



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- The **RSA problem** is **hard** relative to **GenRSA** if for all PPT algorithms A ,

$$\Pr[\text{RSA-inv}_{A, \text{GenRSA}}(n) = 1] < \text{negl}(n)$$



RSA and factoring

- If factoring moduli output by GenRSA is easy, then the *RSA problem* is easy relative to GenRSA
 - Factoring is easy \Rightarrow RSA problem is easy



RSA and factoring

- If factoring moduli output by *GenRSA* is easy, then the *RSA problem* is easy relative to *GenRSA*
 - Factoring is easy \Rightarrow RSA problem is easy
- Hardness of the *RSA problem* is **not** known to be implied by hardness of factoring
 - Possible factoring is hard but *RSA problem* is easy
 - Possible both are hard but *RSA problem* is “easier”
 - Currently, RSA is **believed** to be *as hard as factoring*



Trapdoor functions

- **Definition 10.1** (*Trapdoor functions*) A *trapdoor function collection* is a collection \mathcal{F} of finite functions such that every $f \in \mathcal{F}$ is a **one-to-one** function from some set S_f to a set T_f . The following properties are required.

- **Efficient generation, computation and inversion**

There is a PPT algorithm G that on input 1^n outputs a pair (f, f^{-1}) , where these are two $\text{poly}(n)$ size strings that describe the functions f, f^{-1}

- **Efficient sampling** There is a PPT algorithm that given f can output a **random** element of S_f

- **One-wayness** The function f is **hard to invert** without knowing the *inversion key*. For **all** PPT A there is a negligible function ϵ s.t.

$$\Pr_{(f, f^{-1}) \leftarrow_R G(1^n), x \leftarrow_R S_f} [A(1^n, f, f(x)) = x] < \epsilon(n)$$

RSA trapdoor function

- **Keys:** choose P, Q as random primes of length n , $N = P \cdot Q$. Choose e at random from $\{1, \dots, \phi(N) - 1\}$ with $\gcd(e, \phi(N)) = 1$

Forward **Key:** N, e

Backward **Key:** d with $ed \equiv 1 \pmod{\phi(N)}$

Function: $RSA_{N,e}(X) = X^e \pmod{N}$

Inverse: If $Y = RSA_{N,e}(X) = X^e \pmod{N}$, then $Y^d \pmod{N} = X$.

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- **RSA Assumption:** the RSA function is indeed a *trapdoor function*
 - This is **stronger** than the assumption that **factoring** is **hard**



Rabin's trapdoor function

- Assume that *factoring* random *Blum integers* is hard. A *Blum integer* is a number $n = pq$ where $p, q \equiv 3 \pmod{4}$.



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- Define $\mathcal{B}_n := \{P \in [1 \dots 2^n] : P \text{ prime and } P \equiv 3 \pmod{4}\}$

The Factoring Axiom For *every* PPT algorithm A there is a negligible function ϵ s.t.

$$\Pr_{P, Q \leftarrow_R \mathcal{B}_n}[A(P \cdot Q) = \{P, Q\}] < \epsilon(n)$$

Rabin's trapdoor function

- **Keys**: choose P, Q as random primes of length n with
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Inverse: Compute $A = Y \pmod{P}$ and $B = Y \pmod{Q}$. Since $P, Q \equiv 3 \pmod{4}$, let $P = 4t + 3$ and $Q = 4t' + 3$.

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Compute $X_1 = A^{t+1} \pmod{P}$ and $X_2 = B^{t'+1} \pmod{Q}$. Using CRT, we find X .

We know that $X = S^2 \pmod{P}$, then

$$X_1 = (X^2)^{t+1} = S^{4(t+1)} = S^{P-1+2} = S^2 = X \pmod{P}.$$

Similarly, $X_2 = S^2 = X \pmod{Q}$.



Rabin's trapdoor function

- **Lemma 10.2** Let X, Y be such that $X \not\equiv \pm Y \pmod{N}$ but $X^2 \equiv Y^2 \pmod{N}$. Then $\gcd(X - Y, N) \notin \{1, N\}$.

Proof. easy.



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Theorem 10.3 (*One-wayness of Rabin's function*)

Rabin's function is a *trapdoor function* under the factoring axiom.

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Theorem 10.3 (*One-wayness of Rabin's function*)

Rabin's function is a *trapdoor function* under the factoring axiom.

Proof. By contradiction. (see blackboard)



Cyclic groups

- Let G be a finite group of order m (written multiplicatively)
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 - We know $g^m = 1 = g^0$, so the set has $\leq m$ elements
 - If the set has m elements, then it is all of G !
 - In this case, we say g is a *generator* of G
 - If G has a generator, we say G is *cyclic*



Examples

- $(\mathbb{Z}_N, +_N)$
 - **Cyclic** (for any N); 1 is always a generator:
 $\{0, 1, 2, \dots, N - 1\}$



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 - **Cyclic** (for any N); 1 is always a generator:
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- $(\mathbb{Z}_8, +_8)$
 - Is 3 a *generator*?
 $\{0, 3, 6, 1, 4, 7, 2, 5\}$ - **Yes!**



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 - **Cyclic** (for any N); 1 is always a generator:
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 - Is 3 a *generator*?
 $\{0, 3, 6, 1, 4, 7, 2, 5\}$ - **Yes!**
 - Is 2 a *generator*?
 $\{0, 2, 4, 6\}$ - **No!**

Example

- $(\mathbb{Z}_{11}^*, \times_{11})$
 - Is 3 a *generator*?
 $\{1, 3, 9, 5, 4\}$ - **No!**

Example

■ $(\mathbb{Z}_{11}^*, \times_{11})$

– Is 3 a *generator*?

$\{1, 3, 9, 5, 4\}$ - No!

– Is 2 a *generator*?

$\{1, 2, 4, 8, 5, 10, 9, 7, 3, 6\}$ - Yes!

Example

- $(\mathbb{Z}_{11}^*, \times_{11})$
 - Is 3 a *generator*?
 $\{1, 3, 9, 5, 4\}$ - No!
 - Is 2 a *generator*?
 $\{1, 2, 4, 8, 5, 10, 9, 7, 3, 6\}$ - Yes!
 - Is 8 a *generator*?
 $\{1, 8, 9, 6, 4, 10, 3, 2, 5, 7\}$ - Yes!



Important examples

- **Theorem 11.1** Any group of **prime order** is cyclic, and every non-identity element is a generator.
- **Theorem 11.2** If p is prime, then \mathbb{Z}_p^* is cyclic
 - **Note:** the order is $p - 1$, which is not prime for $p > 3$



Uniform sampling

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Uniform sampling

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 - Choose **uniform** $x \in \{0, \dots, q-1\}$: set $h := g^x$
- Fix **cyclic** group G of order q , and **generator** g
- We know that $\{g^0, g^1, \dots, g^{q-1}\} = G$
 - For **every** $h \in G$, there is a **unique** $x \in \mathbb{Z}_q$, s.t. $g^x = h$
 - Define $\log_g h$ to be this x – the **discrete logarithm** of h with respect to g (in the group G)



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 - What is $\log_8 9$?
 - $\langle 8 \rangle = \{1, 8, 9, 6, 4, 10, 3, 2, 5, 7\}$, so $\log_8 9 = 2$



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- In \mathbb{Z}_{13}^*
 - What is $\log_2 9$?



Examples

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– What is $\log_8 9$?

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■ In \mathbb{Z}_{13}^*

– What is $\log_2 9$?

– $\langle 2 \rangle = \{1, 2, 4, 8, 3, 6, 12, 11, 9, 5, 10, 7\}$, so $\log_2 9 = 8$



Discrete-logarithm problem (informal)

- DLog problem in G :

Given *generator* g and element h , compute $\log_g h$

- DLog assumption in G :

Solving the discrete log problem in G is **hard**



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Solving the discrete log problem in G is **hard**

- In $\mathbb{Z}_{3092091139}^*$

– What is $\log_2 1656755742$?



Discrete-logarithm problem

- Let \mathcal{G} be a group-generation algorithm
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- For algorithm A , define **experiment** $Dlog_{A,\mathcal{G}}(n)$:
 - Compute $(G, q, g) \leftarrow \mathcal{G}(1^n)$
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 - Run $A(G, q, g, h)$ to get x
 - Experiment evaluates to 1 if $g^x = h$
- **Definition 11.3** The **discrete-logarithm problem** is **hard** relative to \mathcal{G} if for **all** PPT algorithms A ,
$$\Pr[Dlog_{A,\mathcal{G}}(n) = 1] \leq \text{negl}(n)$$



Diffie-Hellman problems

- Fix cyclic group G and *generator* g
- Define $DH_g(h_1, h_2) = DH_g(g^x, g^y) = g^{xy}$



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 - $\langle 2 \rangle = \{1, 2, 4, 8, 5, 10, 9, 7, 3, 6\}$
 - So $DH_2(7, 5) = ?$
- In $\mathbb{Z}_{3092091139}^*$
 - What is $DH_2(1656755742, 938640663) = ?$
 - Is 1994993011 the answer, or is it just a random element of $\mathbb{Z}_{3092091139}^*$?



Diffie-Hellman assumptions

- *Computational* Diffie-Hellman (CDH) problem:
 - Given g, h_1, h_2 , compute $DH_g(h_1, h_2)$



Diffie-Hellman assumptions

- *Computational* Diffie-Hellman (CDH) problem:
 - Given g, h_1, h_2 , compute $DH_g(h_1, h_2)$
- *Decisional* Diffie-Hellman (DDH) problem:
 - Given g, h_1, h_2 , distinguish $DH_g(h_1, h_2)$ from a uniform element of G



DDH problem

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 - On input 1^n , outputs a cyclic group G , its order q (with $\|q\| = n$), and a generator g
- The DDH problem is **hard** relative to \mathcal{G} if for all PPT algorithm A :
$$|\Pr[A(G, q, g, g^x, g^y, g^z) = 1] - \Pr[A(G, q, g, g^x, g^y, g^{xy}) = 1]| \leq \epsilon(n)$$



Relating the Diffie-Hellman problems

- Relative to \mathcal{G}
 - If the discrete-logarithm problem is easy, so is the CDH problem
 - If the CDH problem is easy, so is the DDH problem



Relating the Diffie-Hellman problems

- Relative to \mathcal{G}
 - If the discrete-logarithm problem is easy, so is the CDH problem
 - If the CDH problem is easy, so is the DDH problem
 - I.e., the DDH assumption is *stronger* than the CDH assumption
 - I.e., the CDH assumption is *stronger* than the dlog assumption



Group selection

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- For cryptographic applications, **best** to use *prime-order* groups
 - The *dlog* problem becomes easier if the order of the group has **small** prime factors
 - Prime-order groups have several nice features: e.g., every element except identity is a generator

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 - The *dlog* problem becomes easier if the order of the group has **small** prime factors
 - Prime-order groups have several nice features: e.g., every element except identity is a generator
- Two common choices of groups

Group selection: choice 1

- *Prime-order* subgroup of \mathbb{Z}_p^* , p prime
 - E.g., $p = tq + 1$ for q prime
 - Take the subgroup of t^{th} powers, i.e.,
 $G = \{[x^t \bmod p] | x \in \mathbb{Z}_p^*\}$
 - This is a group
 - It has order $(p - 1)/t = q$
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- Generalizations based on finite fields are also used

Group selection: choice 2

- *Prime-order* subgroup of an *elliptic curve* group
 - See book for details



Group selection: choice 2

- *Prime-order* subgroup of an *elliptic curve* group
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- We will describe algorithm in “abstract” groups
 - Can ignore details of the underlying group in the analysis
 - Can instantiate with any (appropriate) group for an implementation



Concrete parameters

- We have discussed two classes of cryptographic assumptions
 - *Factoring-based* (factoring, RSA assumptions)
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- All these problems are (believed to be) “hard”, i.e., to have **no** polynomial-time algorithms
 - But how hard are they, concretely?
- The goal here is to give an idea as to how parameters are calculated, and what relevant parameters are



Security

- Recall: For symmetric-key algorithms
 - Block cipher with n -bit key \approx security against 2^n -time attacks
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- Factoring of a modulus of size 2^n (i.e., length n) using exhaustive search takes $2^{n/2}$ time
- Computing discrete logarithms in a group of order 2^n takes 2^n time
 - Are these the **best algorithms possible**?



Algorithms for factoring

- There exist algorithms factoring an integer N that run in much less than $2^{\|N\|/2}$ time
- Best known algorithm (asymptotically):
general number field sieve
 - Running time (heuristic): $2^{O(\|N\|^{1/3} \log^{2/3} \|N\|)}$
 - Makes a huge difference in practice
 - Exact constant term also important!



Algorithms for dlog

- Two classes of algorithms:
 - Ones that work for *arbitrary* (“generic”) groups
 - Ones that target specific groups
 - Recall that in some groups the problem is not even hard
- Best “generic” algorithms:
 - Time $2^{n/2}$ in a group of order $\approx 2^n$
 - This is known to be optimal for generic algorithms

Algorithms for dlog

- Best known algorithm for (subgroups of) \mathbb{Z}_p^* :
number field sieve
 - Running time (heuristic): $2^{O(\|p\|^{1/3} \log^{2/3} \|p\|)}$
- For (appropriately chosen) elliptic-curve groups, **nothing** better than generic algorithms is known!
 - This is why elliptic-curve groups can allow for more-efficient cryptography

Choosing parameters

- As recommended by [NIST](#) (112-bit security):
 - *Factoring*: 2048-bit modulus
 - *Dlog*: order- q subgroup of \mathbb{Z}_p^* : $\|q\| = 224$, $\|p\| = 2024$
 - *Dlog*, elliptic-curve group of order q : $\|q\| = 224$



Choosing parameters

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 - *Factoring*: 2048-bit modulus
 - *Dlog*: order- q subgroup of \mathbb{Z}_p^* : $\|q\| = 224$, $\|p\| = 2024$
 - *Dlog*, elliptic-curve group of order q : $\|q\| = 224$
- Much longer than for symmetric-key algorithms!
 - Explains in part why public-key crypto is **less efficient** than symmetric-key crypto



Private-key cryptography

- *Private-key cryptography* allows two users who *share a secret key* to establish a “secure channel”



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 - E.g., physical proximity, trusted courier, ...
 - **Note:** this does *not* make *private-key cryptography* useless!



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 - **Note:** this does *not* make *private-key cryptography* useless!
- Can be *difficult* or expensive to solve in other settings



The key-management problem

- Imagine an organization with N employees, where each pair of employees might need to communicate securely



The key-management problem

- Imagine an organization with N employees, where each pair of employees might need to communicate securely
- Solution using *private-key cryptography*
 - Each user shares a key with **all other** users
 - ⇒ Each user **must** store/manage $N - 1$ secret keys!
 - ⇒ $O(N^2)$ keys overall!



Lack of support for “open systems”

- Say two users *who have no prior relationship* want to communicate securely
 - When would they ever have shared a key?



Lack of support for “open systems”

- Say two users *who have no prior relationship* want to communicate securely
 - When would they ever have shared a key?
- This happens *all the time!*
 - Customer sending credit-card data to merchant
 - Contacting a friend-of-a-friend on social media
 - Emailing a colleague
 - ...



New Directions in Cryptography

Invited Paper

WHITFIELD DIFFIE AND MARTIN E. HELLMAN, MEMBER, IEEE

Abstract—Two kinds of contemporary developments in cryptography are examined. Widening applications of teleprocessing have given rise to a need for new types of cryptographic systems, which minimize the need for secure key distribution channels and supply the equivalent of a written signature. This paper suggests ways to solve these currently open problems. It also discusses how the theories of communication and computation are beginning to provide the tools to solve cryptographic problems of long standing.

I. INTRODUCTION

WE STAND TODAY on the brink of a revolution in cryptography. The development of cheap digital hardware has freed it from the design limitations of mechanical computing and brought the cost of high grade cryptographic devices down to where they can be used in such commercial applications as remote cash dispensers and computer terminals. In turn, such applications create a need for new types of cryptographic systems which minimize the necessity of secure key distribution channels and supply the equivalent of a written signature. At the same time, theoretical developments in information theory and computer science show promise of providing provably secure cryptosystems, changing this ancient art into a science.

The best known cryptographic problem is that of privacy: preventing the unauthorized extraction of information from communications over an insecure channel. In order to use cryptography to insure privacy, however, it is currently necessary for the communicating parties to share a key which is known to no one else. This is done by sending the key in advance over some secure channel such as private courier or registered mail. A private conversation between two people with no prior acquaintance is a common occurrence in business, however, and it is unrealistic to expect initial business contacts to be postponed long enough for keys to be transmitted by some physical means. The cost and delay imposed by this key distribution problem is a major barrier to the transfer of business communications to large teleprocessing networks.

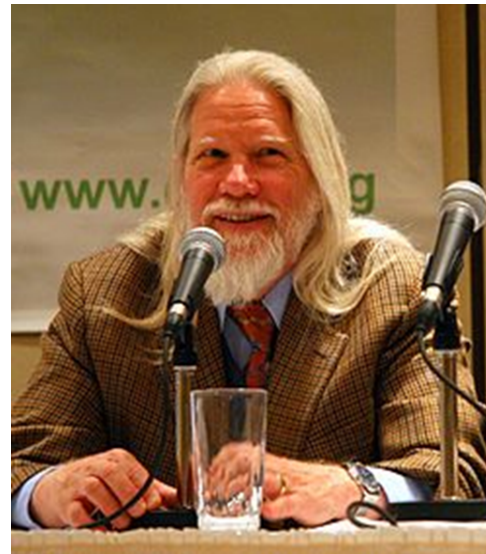
Section III proposes two approaches to transmitting keying information over public (i.e., insecure) channels without compromising the security of the system. In a *public key cryptosystem* enciphering and deciphering are governed by distinct keys, E and D , such that computing D from E is computationally infeasible (e.g., requiring 10^{100} instructions). The enciphering key E can thus be publicly disclosed without compromising the deciphering key D . Each user of the network can, therefore, place his enciphering key in a public directory. This enables any user of the system to send a message to any other user enci-

Cryptography History

- History (from 1976)

- ◇ W. Diffie, M. Hellman, “New direction in cryptography”, *IEEE Transactions on Information Theory*, vol. 22, pp. 644-654, 1976.

“We stand today on the brink of a revolution in cryptography.”



Bailey W. Diffie



Martin E. Hellman

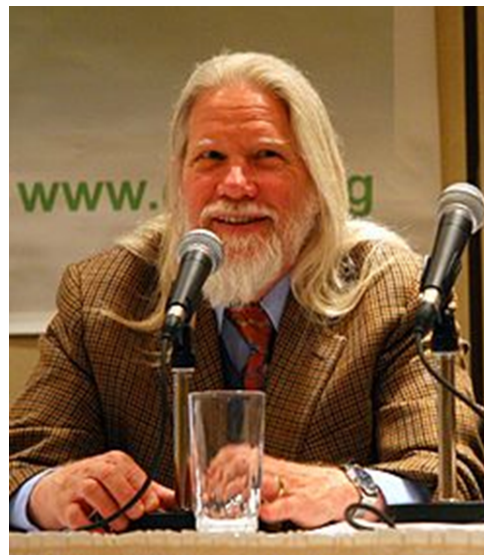
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2015 **Turing Award**



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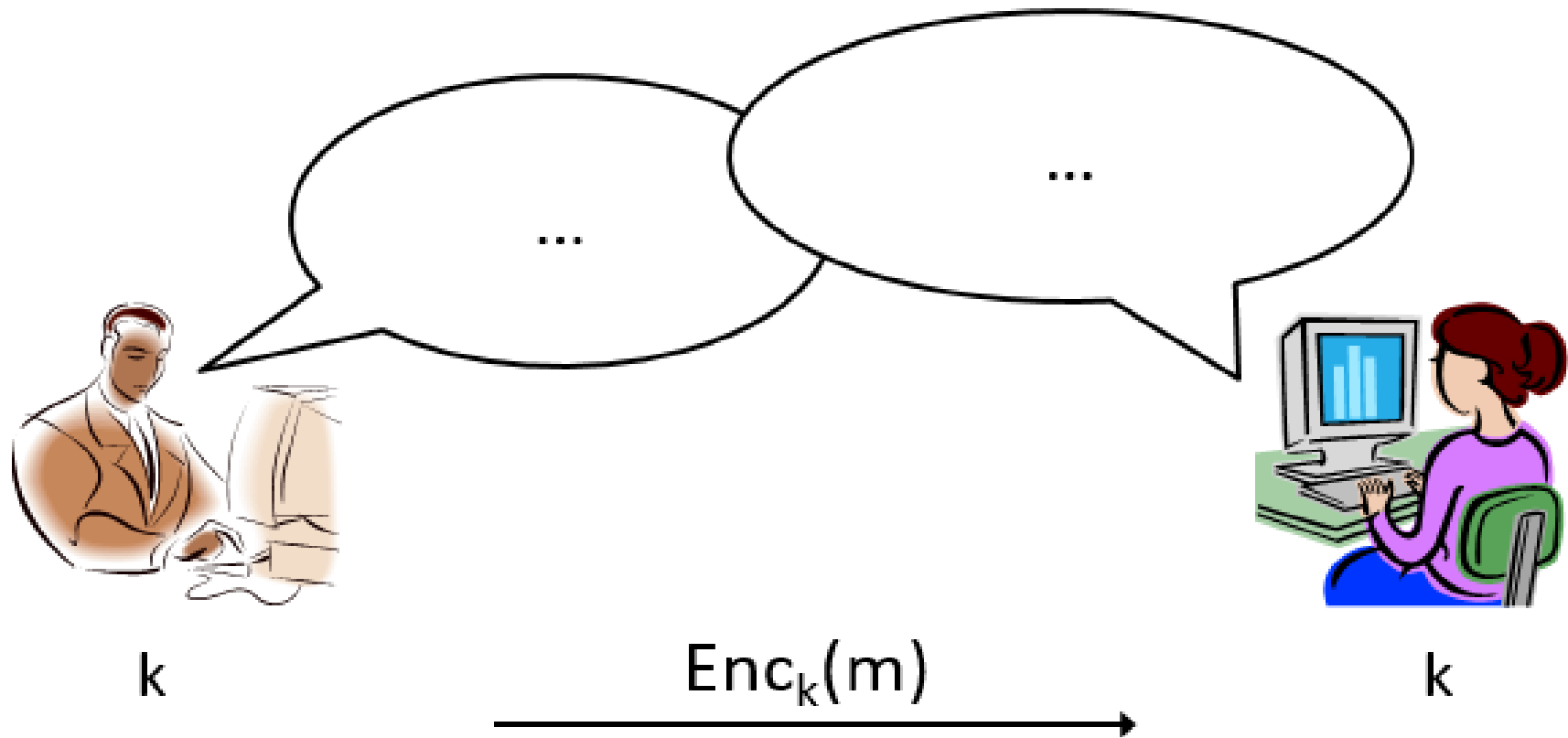
2015	Martin E. Hellman Whitfield Diffie	For fundamental contributions to modern cryptography . Diffie and Hellman's groundbreaking 1976 paper, "New Directions in Cryptography," ^[39] introduced the ideas of public-key cryptography and digital signatures, which are the foundation for most regularly-used security protocols on the internet today. ^[40]
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New directions

- Main ideas:
 - Some problems exhibit *asymmetry* - easy to compute, but **hard** to invert (*factoring*, *RSA*, *group exponentiation*, ...)
 - Use this *asymmetry* to enable two parties to agree on a shared secret key via public discussion
 - *Key exchange*

Key exchange

- *Secure* against an eavesdropper who sees everything!

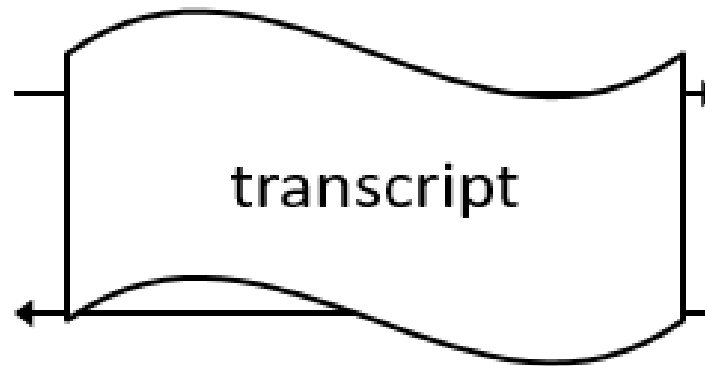


More formally ...

- Security goal: even after observing the transcript, the shared key k should be *indistinguishable* from a uniform key



$k \in \{0,1\}^n$



$k \in \{0,1\}^n$

Next Lecture

- digital signature ...

