



# CSE5014 CRYPTOGRAPHY AND NETWORK SECURITY

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# Principles of Mordern Cryptography

- Principle 1 – *Formal Definitions*
  - Precise, mathematical model and definition of what security means
- Principle 2 – *Precise Assumptions*
  - Clearly stated and unambiguous
- Principle 3 – *Proofs of Security*
  - Move away from “design-break-tweak”

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- Developing a precise **definition** forces the designer to think about what they really want
  - What is **essential** and (sometimes more important) & what is not
  - Often reveals subtleties of the problem

*If you don't understand what you want to achieve, how can you possibly know when (or if) you have achieved it?*



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  - What definition does it satisfy?

*One scheme may be **less efficient** than another, yet satisfy a **stronger** security definition.*



# Importance of definitions – usage

- Definitions allow to understand the *security guarantees* provided by a scheme
- Enable schemes to be used as *components* of a larger system (modularity)
- Enable one scheme to be *substituted* for another if they satisfy the same definition

# Assumptions

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  - At least until we prove  $P \neq NP$  (even that would not be enough)



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- **Principle:** any such assumptions should be made *explicit*



# Importance of clear assumptions

- Allow researchers to (attempt to) *validate* assumptions by studying them
- Allow meaningful *comparison* between schemes based on different assumptions
  - Useful to understand *minimal* assumptions needed
- Practical implications if assumptions are *wrong*
- Enable proofs of security

# Proofs of security

- Provide a **rigorous** *proof* that a construction satisfies a given *definition* under certain specified *assumptions*
- Proofs are **crucial** in crypto, where there is a malicious attacker trying to “break” the scheme

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- Given a proof of security based on certain assumptions, we still need to instantiate the assumption.
  - **Validity** of various assumptions
- **Provably secure** schemes can be **broken**!
  - If the definition **does not** correspond to the real-world threat model;
  - If the assumption is **invalid**;
  - If the implementation is **flawed**.



# Defining secure encryption

- Crypto definitions (in general)

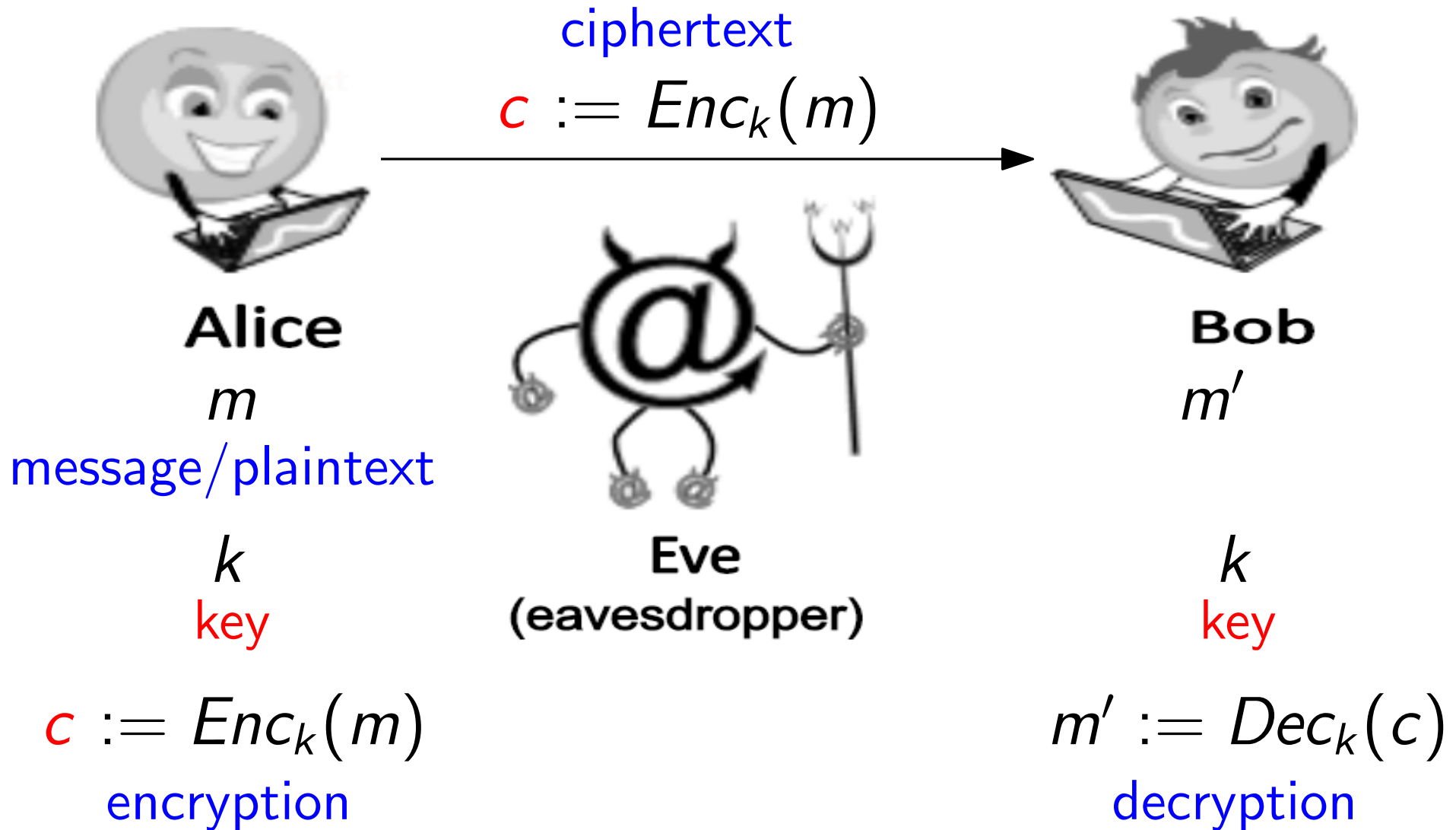
## Security guarantee/goal

- What we want to achieve and/or what we want to prevent the attacker from achieving

## Threat model

- What (real-world) capabilities the attacker is assumed to have

# Private-key encryption



# Private-key encryption

- A *private-key encryption* scheme is defined by a message space  $\mathcal{M}$  and algorithms (*Gen*, *Enc*, *Dec*):
  - *Gen* (*key-generation algorithm*): generates  $k$
  - *Enc* (*encryption algorithm*): takes key  $k$  and message  $m \in \mathcal{M}$  as input; outputs ciphertext  $c$ :  $c \leftarrow \text{Enc}_k(m)$
  - *Dec* (*decryption algorithm*): takes key  $k$  and ciphertext  $c$  as input; outputs  $m'$ :  $m' := \text{Dec}_k(c)$



# Threat models for encryption

- *Ciphertext-only attack*

*Known-plaintext attack*

*Chosen-plaintext attack*

*Chosen-ciphertext attack*



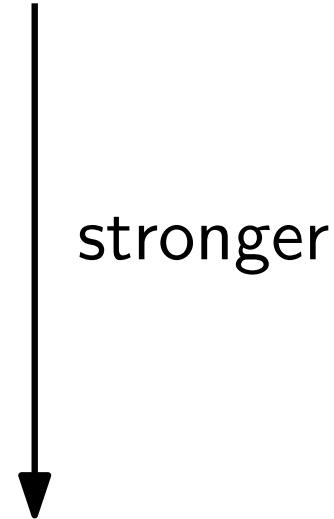
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# Probability review

- *Random variable* (r.v.): variable that takes on (discrete) values with certain probabilities
- *Probability distribution*: for an r.v. specifies the probabilities with which the variable takes on each possible value
  - Each probability must be between 0 and 1
  - The probabilities must sum to 1

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- *Event*: a particular occurrence in some experiment
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  - $\Pr[A \mid B] = \Pr[A \text{ and } B] / \Pr[B]$



# Probability review

- *Event*: a particular occurrence in some experiment
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- *Conditional probability*: probability that one event occurs, given that some other even occurred
  - $\Pr[A \mid B] = \Pr[A \text{ and } B] / \Pr[B]$
- Two r.v.'s  $X, Y$  are *independent* if for all  $x, y$ :  
 $\Pr[X = x \mid Y = y] = \Pr[X = x]$



# Probability review

- *Law of total probability*: say  $E_1, \dots, E_n$  are a partition of all possibilities. Then for any  $A$ :

$$\Pr[A] = \sum_i \Pr[A \text{ and } E_i] = \sum_i \Pr[A \mid E_i] \cdot \Pr[E_i]$$



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- Notation

- $\mathcal{K}$  (*key space*): set of all possible keys
- $\mathcal{M}$  (*plaintext space*): set of all possible plaintexts
- $\mathcal{C}$  (*ciphertext space*): set of all possible ciphertexts



# Probability distributions

- $M$ : the r.v. denoting the value of the message
  - $M$  ranges over  $\mathcal{M}$
  - This reflects the likelihood of different messages being sent by the parties, given the attacker's prior knowledge

# Probability distributions

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  - $M$  ranges over  $\mathcal{M}$
  - This reflects the likelihood of different messages being sent by the parties, given the attacker's prior knowledge
  - For example,
$$\Pr[M = \text{"attack today"}] = 0.7$$
$$\Pr[M = \text{"don't attack"}] = 0.3$$



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- $K$ : the r.v. denoting the key
  - $K$  ranges over  $\mathcal{K}$
- Fix some encryption scheme ( $\text{Gen}, \text{Enc}, \text{Dec}$ )
  - $\text{Gen}$  defines a probability distribution for  $K$ :
$$\Pr[K = k] = \Pr[\text{Gen outputs key } k]$$



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- Random variables  $M$  and  $K$  are independent
  - i.e., the message that a party sends does not depend on the key used to encrypt that message



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  1. Choose a message  $m$ , according to the given distribution
  2. Generate a key  $k$  using  $\text{Gen}$
  3. Compute  $c \leftarrow \text{Enc}_k(m)$



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  2. Generate a key  $k$  using  $\text{Gen}$
  3. Compute  $c \leftarrow \text{Enc}_k(m)$
- This defines a distribution on the ciphertext. Let  $C$  be an r.v. denoting the value of the ciphertext in this experiment



# Example 1

- Consider the shift cipher
  - So for all  $k \in \{0, \dots, 25\}$ ,  $\Pr[K = k] = 1/26$

Say  $\Pr[M = \text{'a'}] = 0.7$ ,  $\Pr[M = \text{'z'}] = 0.3$

What is  $\Pr[C = \text{'b'}]$ ?

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What is  $\Pr[C = 'b']$ ?

- Either  $M = 'a'$  and  $K = 1$ , or  $M = 'z'$  and  $K = 2$

- $$\begin{aligned}\Pr[C = 'b'] &= \Pr[M = 'a'] \cdot \Pr[K = 1] + \Pr[M = 'z'] \cdot \Pr[K = 2] \\ &= 0.7 \cdot (1/26) + 0.3 \cdot (1/26) \\ &= 1/26\end{aligned}$$



## Example 2

- Consider the shift cipher, and the distribution  
 $\Pr[M = \text{'one'}] = 1/2, \Pr[M = \text{'ten'}] = 1/2$

$$\Pr[C = \text{'rqh'}] = ?$$

## Example 2

- Consider the shift cipher, and the distribution  
 $\Pr[M = \text{'one'}] = 1/2, \Pr[M = \text{'ten'}] = 1/2$

$$\Pr[C = \text{'rqh'}] = ?$$

$$= \Pr[C = \text{'rqh'} | M = \text{'one'}] \cdot \Pr[M = \text{'one'}] \\ + \Pr[C = \text{'rqh'} | M = \text{'ten'}] \cdot \Pr[M = \text{'ten'}]$$

$$= 1/26 \cdot 1/2 + 0 \cdot 1/2 = 1/52$$



# Goal of secure encryption?

- How would you define what it means for encryption scheme  $(\text{Gen}, \text{Enc}, \text{Dec})$  over message space  $\mathcal{M}$  to be **secure**?
  - Against a (single) ciphertext-only attack
  - Suppose that  $k \in \{0, 1\}^n$ ,  $m \in \{0, 1\}^\ell$ ,  $c \in \{0, 1\}^L$



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- “Impossible for the attacker to learn the key”
  - The key is a means to an end, **not** the end itself
  - Necessary (to some extent) but not sufficient
  - Easy to design an encryption scheme that hides the key completely, but is **insecure**



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**Definition 1.1** *Security of encryption* (Ver. 1). An encryption scheme  $(Gen, Enc, Dec)$  is *n-secure* if no matter what method Eve employs, the probability that she can recover the key  $k$  from the ciphertext  $c$  is at most  $2^{-n}$ .



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Definition 1.1 is too **weak**!

Consider: the secret key  $k$  is chosen at random in  $\{0, 1\}^n$  but our encryption scheme is simply  $Enc_k(x) = x$  and  $Dec_k(y) = y$ .



# Secure encryption?

- **Lemma 1.2** Let  $(Gen, Enc, Dec)$  be the encryption scheme above. For every function  $Eve : \{0, 1\}^\ell \rightarrow \{0, 1\}^n$  and for every  $x \in \{0, 1\}^\ell$ , the probability that  $Eve(Enc_k(x)) = k$  is exactly  $2^{-n}$ .



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**Proof.** This follows because  $Enc_k(x) = x$  and hence  $Eve(Enc_k(x)) = Eve(x)$  which is some fixed value  $k' \in \{0, 1\}^n$  **independent** of  $k$ . Hence the probability that  $k = k'$  is  $2^{-n}$ .



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**Problem** for Ver. 1: Could be hard to learn key, but **easy** to learn message.



# Secure encryption?

- **Definition 1.3** *Security of encryption* (Ver. 2). An encryption scheme  $(Gen, Enc, Dec)$  is *n-secure* if for every message  $m$  no matter what method Eve employs, the probability that she can recover  $x$  from the ciphertext  $c$  is at most  $2^{-n}$ .



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Example:  $Eve(Enc_k(x)) = 0^\ell$  for all  $x$   
 $x = 0^\ell$



# Secure encryption?

- **Definition 1.4** *Security of encryption* (Ver. 3). An encryption scheme  $(Gen, Enc, Dec)$  is *n-secure* if no matter what method Eve employs, if  $x$  is chosen at random from  $\{0, 1\}^\ell$ , the probability that she can recover  $x$  from the ciphertext  $c$  is at most  $2^{-n}$ .



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Problem for Ver. 3: Still weak!

Consider an encryption that **hides** the last  $\ell/2$  bits of the message, but completely **reveals** the first  $\ell/2$  bits.

The probability of guessing a random message is  $2^{-\ell/2}$ , and so it would be  $\ell/2$ -secure.



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  - Attacker’s information about the plaintext = attacker-known *distribution* of  $M$
  - *Perfect secrecy* means that observing the ciphertext should *not* change the attacker’s knowledge about the distribution of  $M$



# Secure encryption?

- *Perfect secrecy* (formal)

**Definition 1.5** An encryption scheme  $(Gen, Enc, Dec)$  with message space  $\mathcal{M}$  and ciphertext space  $\mathcal{C}$  is *perfectly secure* if for every distribution over  $\mathcal{M}$ , every  $m \in \mathcal{M}$ , and every  $c \in \mathcal{C}$  with  $\Pr[C = c] > 0$ , it holds that

$$\Pr[M = m | C = c] = \Pr[M = m]$$



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**Key point:** The ciphertext  $c$  reveals *zero additional information* about the plaintext  $m$ .



# Example 3

- Consider the shift cipher, and the distribution  
 $\Pr[M = \text{'one'}] = 1/2, \Pr[M = \text{'ten'}] = 1/2$

Take  $m = \text{'ten'}$  and  $c = \text{'rqh'}$



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$$= 0$$

$$\neq \Pr[M = \text{'ten'}]$$



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$$= 0$$

$$\neq \Pr[M = \text{'ten'}]$$

- Bayes's theorem*

$$\Pr[A | B] = \Pr[B | A] \cdot \Pr[A] / \Pr[B]$$





# Example 4

- Consider the shift cipher, and the distribution  
 $\Pr[M = \text{'hi'}] = 0.3$ ,  $\Pr[M = \text{'no'}] = 0.2$ ,  
 $\Pr[M = \text{'in'}] = 0.5$

Take  $m = \text{'hi'}$  and  $c = \text{'xy'}$

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$$\Pr[C = \text{'xy'} | M = \text{'hi'}] = 1/26$$



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$$= \Pr[C = \text{'xy'} | M = \text{'hi'}] \cdot 0.3 + \Pr[C = \text{'xy'} | M = \text{'no'}] \cdot 0.2 \\ + \Pr[C = \text{'xy'} | M = \text{'in'}] \cdot 0.5$$

$$= (1/26) \cdot 0.3 + (1/26) \cdot 0.2 + 0 \cdot 0.5 = 1/52$$



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$$= \Pr[C = \text{'xy'} | M = \text{'hi'}] \cdot \Pr[M = \text{'hi'}] / \Pr[C = \text{'xy'}]$$

$$= (1/26) \cdot 0.3 / (1/52) = 0.6 \neq \Pr[M = \text{'hi'}]$$

$$\Pr[C = \text{'xy'} | M = \text{'hi'}] = 1/26$$

$$\Pr[C = \text{'xy'}]$$

$$= \Pr[C = \text{'xy'} | M = \text{'hi'}] \cdot 0.3 + \Pr[C = \text{'xy'} | M = \text{'no'}] \cdot 0.2$$

$$+ \Pr[C = \text{'xy'} | M = \text{'in'}] \cdot 0.5$$

$$= (1/26) \cdot 0.3 + (1/26) \cdot 0.2 + 0 \cdot 0.5 = 1/52$$



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Equivalently, for every set  $M \subseteq \{0, 1\}^\ell$  of plaintexts, and for every strategy used by Eve, if we choose at random  $x \in M$  and a random key  $k \in \{0, 1\}^n$ , then the probability that Eve guesses  $x$  after seeing  $Enc_k(x)$  is **at most  $1/|M|$** , i.e.,

$$\Pr[Eve(Enc_k(x)) = x] \leq 1/|M|$$



# Perfect secrecy

- Another two **equivalent** definitions



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**Definition 1.7** *Perfect secrecy*. Two probability distributions  $X, Y$  over  $\{0, 1\}^\ell$  are *identical*, denoted by  $X \equiv Y$ , if for every  $y \in \{0, 1\}^\ell$ ,  $\Pr[X = y] = \Pr[Y = y]$ . An encryption scheme  $(Gen, Enc, Dec)$  is *perfectly secure* if **for every pair of plaintexts**  $x, x'$ , we have  $Enc_{U_n}(x) \equiv Enc_{U_n}(x')$ .



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**Definition 1.6** *Perfect secrecy*. An encryption scheme  $(Gen, Enc, Dec)$  with message space  $\mathcal{M}$  and ciphertext space  $\mathcal{C}$  is *perfectly secure* if and only if **for every two distinct plaintexts**  $\{x_0, x_1\} \in \mathcal{M}$ , and for every strategy used by Eve, **if we choose at random**  $b \in \{0, 1\}$  and a random key  $k \in \{0, 1\}^n$ , then the probability that Eve guesses  $x_b$  after seeing the ciphertext  $c = Enc_k(x_b)$  is **at most**  $1/2$ .

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**Q:** Does this mean that for **every**  $k$ ,  $Enc_k(x) = Enc_k(x')$ ?



# Perfect Secrecy

- **Theorem 1.8** (Two-to-Many Theorem) The scheme  $(Gen, Enc, Dec)$  is *perfectly secure* if and only if  $Pr[Eve(Enc_k(x_0)) = x_0] \leq 1/2$ .



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The “if” part is tricky.

We need to show that if there is some set  $M$  and some strategy for Eve to guess a plaintext chosen from  $M$  with probability larger than  $1/|M|$ , then there is also some set  $M'$  of size 2 and a strategy  $Eve'$  for Eve to guess a plaintext chosen from  $M'$  with probability larger than  $1/2$ .

We fix  $x_0 = 0^\ell$  and pick  $x_1$  at random in  $M$ . Then it holds that for random key  $k$  and message  $x_1 \in M$ ,

$$Pr_{k \leftarrow \{0,1\}^n, x_1 \leftarrow M}[Eve(Enc_k(x_1)) = x_1] > 1/|M|.$$

On the other hand, for every choice of  $k$ ,  $x' = Eve(Enc_k(x_0))$  is a fixed string independent on the choice of  $x_1$ , and so if we pick  $x_1$  at random in  $M$ , then the probability that  $x_1 = x'$  is at most  $1/|M|$ , i.e.,

$$Pr_{k \leftarrow \{0,1\}^n, x_1 \leftarrow M}[Eve(Enc_k(x_0)) = x_1] \leq 1/|M|.$$

Due to the linearity of expectation, there exists some  $x_1$  satisfying

$$Pr[Eve(Enc_k(x_1)) = x_1] > Pr[Eve(Enc_k(x_0)) = x_1]. \text{ (why?)}$$

We now define a new attacker  $Eve'$  as:  $Eve'(c) = \begin{cases} x_1, & \text{if } Eve(c) = x_1 \\ x_i, i \in \{0,1\} \text{ at random,} & \text{otherwise} \end{cases}$

This means the probability that  $Eve'(Enc_k(x_b)) = x_b$  is larger than  $1/2$  (Why?).



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$$n = |k| = |x|, \text{ Enc} : \{0, 1\}^n \times \{0, 1\}^n \rightarrow \{0, 1\}^n$$

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*Validity:*

$$\text{Dec}_k(\text{Enc}_k(x)) = (x \oplus k) \oplus k = x \oplus (k \oplus k) = x \oplus 0^n = x$$



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Let  $y \in \{0, 1\}^n$ , we need to show that

$$\Pr_{k \leftarrow_R \{0, 1\}^n}[x \oplus k = y] = 2^{-n}$$

Since there is a unique single value of  $k = x \oplus y$ , the probability that the equation is true is  $2^{-n}$ .





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## Proof.

Suppose that  $(Gen, Enc, Dec)$  is such an encryption scheme. Denote by  $Y_0$  the distribution  $E_{U_{n-1}}(0^n)$  and by  $S_0$  its support. Since there are only  $2^{n-1}$  possible keys, we have  $|S_0| \leq 2^{n-1}$ .

Now for every key  $k$  the function  $Enc_k(\cdot)$  is one-to-one and hence its image is of size  $\geq 2^n$ . This means that for every  $k$ , there exists  $x$  such that  $Enc_k(x) \notin S_0$ . Fix such a  $k$  and  $x$ , then the distribution  $Enc_{U_{n-1}}(x)$  does not have the same support as  $Y_0$  and hence it is not identical to  $Y_0$ .



# Next Lecture

- computational security ...

