

QUANTUM ALGORITHM FOR THE VLASOV-MAXWELL EQUATIONS

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1. Motivation: plasma physics simulation

- The Vlasov-Maxwell system models the dynamics of collisionless, classical, non-relativistic plasma.
- Six-dimensional system; classical large-scale simulations intractable.
- This necessitates:
 - Reduced dimensionality models.
 - Approximate, reduced physics models.
- An efficient quantum algorithm may make full simulation feasible.
- Possible basis for simulation of the Vlasov-Fokker-Planck equation.
- May allow accurate calculations of kinetic heat transport towards a multi-scale plasma physics simulation package.

2. Vlasov-Maxwell system

- The Vlasov-Maxwell equations are a family of coupled nonlinear partial differential equations,

$$\frac{\partial f_s}{\partial t} + \mathbf{v} \cdot \nabla f_s + \frac{q}{m} (\mathbf{E} + \mathbf{v} \times \mathbf{B}) \cdot \frac{\partial f_s}{\partial \mathbf{v}} = 0.$$

- First step: model the more limited Vlasov-Poisson system [1].
- Test case—Landau damping in one phase space dimension with an initial Maxwellian distribution function [2].

3. Quantum algorithm

- Assess and validate the state preparation and Hamiltonian simulation detailed in Ref. [1].
- Combine the techniques for efficient implementation detailed in Refs. [3] and [4]:
 - Quantum Carleman linearization.
 - Finite difference algorithm for the Poisson equation.
- Bottleneck: measurement of the electric field:
 - Electric field corresponds to one component of the state vector.
 - Explore using amplitude amplification [2].

4. Empirical validation on quantum hardware

- Understand the end-to-end performance, including:
 - Quantum-state initialization.
 - Hamiltonian simulation.
 - Quantum time evolution.
 - Measurement.
- Compare the performance of our algorithm with:
 - Quantum algorithms in Ref. [1] and [5].
 - State-of-the-art classical Vlasov-Maxwell solvers.
- Demonstrate empirically on an least 127-qubit quantum computer.
- We are writing a software package based on the Qiskit SDK [6].
- Release the source code as part of Qiskit Community.

5. Complexity

- Quantify the space and time complexity of the quantum-Carleman-linearization-based Vlasov-Maxwell solver.
- Dependent on the:
 - Nature—absolute or relative.
 - Level of error we demand.
 - Nature of the inputs and outputs.
- Complexity of the quantum algorithm will be a product of these quantities and the algorithm for solving the Poisson equation [4].
- Improve the overall complexity by drawing on Refs. [4] and [7].

6. Extensions

- Study the end-to-end complexity of more general cases, such as:
 - Higher phase-space dimensions—may benefit from the tridiagonal nature of the discretized Poisson.
 - Non-Maxwellian distribution functions.
 - Presence of magnetic fields.
 - Model the Vlasov-Maxwell-Fokker-Planck system.

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