

Best Practices for Assignment <1>: Understanding Basic Java Program

Summary of Learning:

- In completing this assignment, you've learned several fundamental aspects of Java development:
- **Package Creation:** You've created a package named `week1.day1` inside the `src/main/java` directory. Packages are used for organizing classes within your project.
- **Class Creation:** Inside the `week1.day1` package, you've created a Java class named `HelloTestLeaf`. Class is a blueprint or template which contains methods and variables.
- **Main Method:** You've added a main method to the `HelloTestLeaf` class. The main method is the entry point of your Java program and is essential for running Java applications.
- **Printing Output:** Inside the main method, you've used `System.out.println()` to print the message "Welcome to TestLeaf" to the console. This is a common way to display output in Java.
- **Saving and Running:** You've saved and executed your code as a Java application, resulting in the "Welcome to TestLeaf" message displayed in the console.

Alternative Ways to Complete the Assignment:

- To create main method choose public static void main(String[] args) check box while creating the class
- If you prefer using the command line, you can create the package and class directories manually and then use an IDE to create the Java file and write the code.
- Write the Java code and then compile and run the program using F11 or right click on the program and select run as Java application

Best Practices:

- **Follow naming conventions:** Use meaningful and descriptive names for packages, classes, and methods. For example, instead of `week1.day1`, consider using a more descriptive package name like `com.company.project.module`.
- **Use IDE features:** Take advantage of features provided by your IDE, such as code auto-completion, refactoring tools, and debugging capabilities, to improve your productivity and code quality.
- **Comment your code:** Add comments to explain your code's purpose, logic, and important details. This will help you and others understand the code better in the future.