

```
const express = require('express');
```

```
const app = express();
```

```
const compression = require('compression');
```

```
const redis = require('ioredis');
```

```
const redisClient = new redis();
```

```
// Middleware
```

```
app.use(compression()); // Enable HTTP response compression
```

```
app.use(express.json()); // Middleware to parse incoming JSON requests
```

```
// Mock Data: Simulating database interaction
```

```
const users = [  
  
  { id: 1, name: 'Alice' },  
  
  { id: 2, name: 'Bob' }  
  
];
```

```
// Controller: Get all users with caching
```

```
const getUsers = async (req, res, next) => {  
  
  try {  
  
    // Check if users are already cached  
  
    const cachedUsers = await redisClient.get('users');  
  
    if (cachedUsers) {
```

```
console.log('Cache hit');
```

```
return res.status(200).json(JSON.parse(cachedUsers)); // Serve from cache
```

```
}
```

```
console.log('Cache miss');
```

```
// Simulate database query
```

```
const result = users;
```

```
redisClient.setex('users', 3600, JSON.stringify(result)); // Cache for 1 hour
```

```
res.status(200).json(result);
```

```
} catch (error) {
```

```
next(error); // Pass errors to the global error handler
```

```
}
```

```
};
```

```
// Controller: Get a specific user by ID
```

```
const getUserById = async (req, res, next) => {
```

```
  try {
```

```
    const user = users.find(u => u.id === parseInt(req.params.id));
```

```
    if (!user) {
```

```
      return res.status(404).json({ message: 'User not found' });
```

```
    }
```

```
    res.status(200).json(user);
```

```
} catch (error) {  
  
  next(error); // Pass errors to the global error handler  
  
}  
  
};
```

```
// Routes
```

```
app.get('/users', getUsers);
```

```
app.get('/users/:id', getUserById);
```

```
// Global Error Handling Middleware
```

```
app.use((err, req, res, next) => {
```

```
console.error(err.stack);
```

```
res.status(500).json({ message: 'Something went wrong!', error: err.message });
```

```
});
```

```
// Start the server
```

```
const PORT = process.env.PORT || 3000;
```

```
app.listen(PORT, () => {
```

```
  console.log(`Server running on http://localhost:${PORT}`);
```

```
});
```