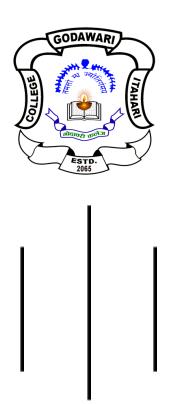
## **GODAWARI COLLEGE**

# AFFILIATED TO TRIBHUVAN UNIVERSITY



# LAB REPORT CSC 321 Image Processing

## **SUBMITTED TO**

Department of B.Sc.CSIT Godawari College Itahari-9, Sunsari

## **SUBMITTED BY**

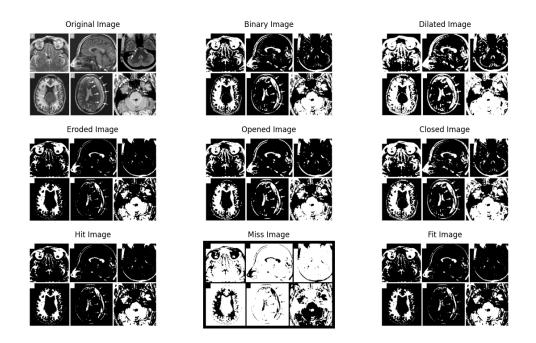
Name: Dilli Hang Rai Roll No: 29677/078

Batch & Semester: 2078 5thSemester

```
import cv2
import numpy as np
from matplotlib import pyplot as plt
# Load a real image (example: an image named 'example image.jpg')
image = cv2.imread('lab1Img1.jpg', cv2.IMREAD_GRAYSCALE)
# Threshold the image to make it binary (black and white)
, binary image = cv2.threshold(image, 127, 255, cv2.THRESH BINARY)
# Define a 3x3 kernel (structuring element)
kernel = np.ones((3, 3), np.uint8)
# Dilation: Expands the boundaries of foreground pixels (white pixels)
dilated_image = cv2.dilate(binary_image, kernel, iterations=1)
# Erosion: Shrinks the boundaries of foreground pixels (white pixels)
eroded image = cv2.erode(binary image, kernel, iterations=1)
# Opening: Erosion followed by Dilation, removes noise (small white spots)
opened image = cv2.morphologyEx(binary image, cv2.MORPH OPEN, kernel)
# Closing: Dilation followed by Erosion, removes small black holes
closed image = cv2.morphologyEx(binary image, cv2.MORPH CLOSE, kernel)
# Hit and Miss Operation (Custom Implementation using OpenCV functions)
hit_image = cv2.morphologyEx(binary_image, cv2.MORPH_HITMISS, kernel)
# Miss is essentially the inverse of Hit, so we can use the NOT of the result
miss image = cv2.bitwise not(hit image)
# Fit is generally defined as the overlap of dilation and erosion
# So we calculate the intersection of dilation and erosion
fit image = cv2.bitwise and(dilated image, eroded image)
# Plotting the results
```

```
titles = ['Original Image', 'Binary Image', 'Dilated Image', 'Eroded Image', 'Opened
Image', 'Closed Image', 'Hit Image', 'Miss Image', 'Fit Image']
images = [image, binary_image, dilated_image, eroded_image, opened_image,
closed_image, hit_image, miss_image, fit_image]
plt.figure(figsize=(10, 10))
for i in range(9):
    plt.subplot(3, 3, i+1)
    plt.imshow(images[i], cmap='gray')
    plt.title(titles[i])
    plt.axis('off')
plt.show()
```

#### **OUTPUT:**



#### Conclusion:

This lab report on Morphological operations, using structuring elements, is essential for modifying and analyzing shapes in binary images. Dilation and erosion adjust the size of objects, while opening and closing refine shapes by removing noise or filling gaps. These operations are fundamental in image preprocessing for various applications like object detection and noise removal.

#### Source Code of Image Segmentation using Region-Growing Algorithm

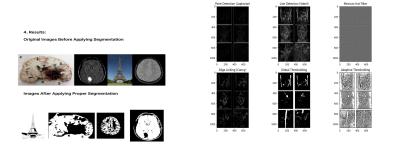
```
import numpy as np
import cv2
def region growing(image, seed, threshold):
   .....
   Region growing algorithm
   :param image: Input image (2D numpy array)
   :param seed: Seed point (tuple of y, x coordinates)
   :param threshold: Intensity threshold for region growing
   :return: Segmented binary image
   0.00\,0
   rows, cols = image.shape
   segmented = np.zeros((rows, cols), dtype=np.uint8)
   segmented[seed] = 1
   seed value = image[seed]
   def _get_neighbors(y, x):
       return [(y-1, x), (y+1, x), (y, x-1), (y, x+1)]
   stack = [seed]
   while stack:
       y, x = stack.pop()
       for ny, nx in _get_neighbors(y, x):
           if 0 \le ny \le nws and 0 \le nx \le cols:
               if segmented[ny, nx] == 0 and abs(int(image[ny, nx]) - int(seed value))
<= threshold:
                   segmented[ny, nx] = 1
                   stack.append((ny, nx))
  return segmented
def load image from file(file path):
  .....
  Load an image from a file path.
  :param file path: Path to the image file
  :return: Image as a numpy array
  image = cv2.imread(file path, cv2.IMREAD GRAYSCALE)
  return image
```

```
def main():
   file path = 'medicalcombine.jpeg' # Path to the local image file
   # Load the image from the local file
   image = load image from file(file path)
   # Check if the image is loaded successfully
   if image is None:
      print("Error: Image could not be loaded from the specified file path.")
       return
  seed = (100, 100) # Example seed point (y, x)
   threshold = 45
   result = region growing(image, seed, threshold)
   # Save the segmented image
  cv2.imwrite('FinalSegementedRegionGrow.png', result * 255)
  print("Segmented image saved as 'FinalSegementedRegionGrow.png'")
if name == " main ":
  main()
Source Code of Image Segmentation using laplacian, mexican filter
import cv2
import numpy as np
import matplotlib.pyplot as plt
from scipy.ndimage import gaussian filter
# Load a real image
image = cv2.imread('lab3Image.png', cv2.IMREAD GRAYSCALE)
# Load a real image
imagee = cv2.imread('lab3 1Image.jpeg', cv2.IMREAD GRAYSCALE)
# Ensure the image was loaded correctly
if image is None or imagee is None:
  raise ValueError("Image not loaded. Ensure the image file path is correct.")
# 1. Point Detection using Laplacian (discontinuity based)
laplacian = cv2.Laplacian(image, cv2.CV 64F)
laplacian abs = cv2.convertScaleAbs(laplacian)
# 2. Line Detection using Sobel operator (Gradient-based edge detection)
sobel x = cv2.Sobel(image, cv2.CV 64F, 1, 0, ksize=3)
sobel y = cv2.Sobel(image, cv2.CV 64F, 0, 1, ksize=3)
sobel edge = cv2.magnitude(sobel x, sobel y)
sobel edge = cv2.convertScaleAbs(sobel edge)
```

```
# 3. Mexican Hat filter (Second derivative of Gaussian)
def mexican hat filter(image, sigma=1.0):
   gaussian = cv2.GaussianBlur(image, (0, 0), sigma)
   return cv2.Laplacian(gaussian, cv2.CV 64F)
mexican hat = mexican hat filter(image)
# 4. Edge Linking and Boundary Detection using Canny edge detector
edges = cv2.Canny(image, 100, 200)
# Plot results of the edge detection methods
plt.figure(figsize=(12, 8))
plt.subplot(2, 3, 1)
plt.imshow(laplacian abs, cmap='gray')
plt.title('Point Detection (Laplacian)')
plt.subplot(2, 3, 2)
plt.imshow(sobel edge, cmap='gray')
plt.title('Line Detection (Sobel)')
plt.subplot(2, 3, 3)
plt.imshow(mexican_hat, cmap='gray')
plt.title('Mexican Hat Filter')
plt.subplot(2, 3, 4)
plt.imshow(edges, cmap='gray')
plt.title('Edge Linking (Canny)')
# 5. Thresholding (Global, Local, Adaptive)
, global thresh = cv2.threshold(image, 127, 255, cv2.THRESH BINARY)
local thresh = cv2.adaptiveThreshold(image, 255, cv2.ADAPTIVE THRESH MEAN C,
cv2.THRESH BINARY, 11, 2)
plt.subplot(2, 3, 5)
plt.imshow(global thresh, cmap='gray')
plt.title('Global Thresholding')
plt.subplot(2, 3, 6)
plt.imshow(local thresh, cmap='gray')
plt.title('Adaptive Thresholding')
plt.show()
Source code of Image Segmentation using Region-Splitting and Merge
import cv2
import numpy as np
def is_homogeneous(region, threshold):
   min_val, max_val = np.min(region), np.max(region)
   return (max_val - min_val) <= threshold</pre>
def split and merge(image, threshold):
   def recursive split(region):
       rows, cols = region.shape
       if rows <= 1 or cols <= 1:</pre>
           return np.zeros like(region, dtype=np.uint8)
       if is homogeneous(region, threshold):
```

```
return np.ones like(region, dtype=np.uint8)
       mid row, mid col = rows // 2, cols // 2
       top left = region[:mid row, :mid col]
       top right = region[:mid row, mid col:]
       bottom left = region[mid row:, :mid col]
       bottom right = region[mid row:, mid col:]
       segmented_quadrants = np.zeros_like(region, dtype=np.uint8)
       segmented_quadrants[:mid_row, :mid_col] = recursive_split(top_left)
       segmented_quadrants[:mid_row, mid_col:] = recursive_split(top_right)
       segmented_quadrants[mid_row:, :mid_col] = recursive_split(bottom_left)
       segmented_quadrants[mid_row:, mid_col:] = recursive_split(bottom_right)
       return segmented quadrants
  def merge_regions(segmented):
       return segmented
   if len(image.shape) == 3:
       image = cv2.cvtColor(image, cv2.COLOR BGR2GRAY)
   segmented image = recursive split(image)
   segmented image = merge regions(segmented image)
  return segmented image
def main():
   file_path = 'R.png' # Local file path to the image
  image = cv2.imread(file_path, cv2.IMREAD_GRAYSCALE)
   if image is None:
      print("Error loading image.")
       Return
  threshold = 20 # Adjust this value as needed
  result = split and merge(image, threshold)
  cv2.imwrite('segmented image.png', result * 255)
  cv2.imshow('Segmented Image', result * 255)
  cv2.waitKey(0)
  cv2.destroyAllWindows()
if __name__ == "__main__":
  main()
```

#### OUTPUT





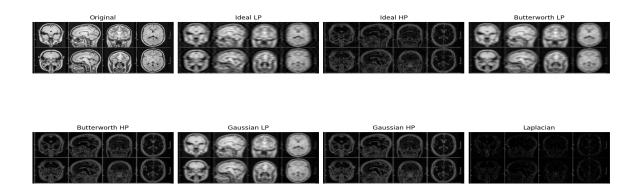
#### Conclusion:

Hence this lab report presents the image segmentation (the partition of an image into components or regions) methods using various methods like region-split,merge,laplacian and mexican filters.

#### Source Code of High and Low Pass Filters: Image Smoothing

```
import cv2
import numpy as np
import matplotlib.pyplot as plt
def apply_all_filters(img_path, cutoff=30):
   # Read image
  img = cv2.imread(img path, 0)
   rows, cols = imq.shape
  crow, ccol = rows//2, cols//2
   # Compute DFT
  dft = cv2.dft(np.float32(img), flags=cv2.DFT COMPLEX OUTPUT)
  dft shift = np.fft.fftshift(dft)
  # Create coordinate grid
  x = np.arange(rows) - crow
  y = np.arange(cols) - ccol
  X, Y = np.meshgrid(y, x)
  D = np.sqrt(X**2 + Y**2)
   # Define all filters
   filters = {
       'Ideal LP': D <= cutoff,
       'Ideal HP': D > cutoff,
       'Butterworth LP': 1 / (1 + (D/cutoff) **4),
       'Butterworth HP': 1 / (1 + (cutoff/D)**4),
       'Gaussian LP': np.exp(-D**2/(2*cutoff**2)),
       'Gaussian HP': 1 - np.exp(-D**2/(2*cutoff**2)),
       'Laplacian': -4*np.pi**2 * (X**2 + Y**2)
   }
   # Apply each filter
   results = {}
  plt.figure(figsize=(20, 10))
   # Original image
   plt.subplot(2, 4, 1)
  plt.imshow(img, cmap='gray')
  plt.title('Original')
  plt.axis('off')
```

```
# Apply and display each filter
   for i, (name, mask) in enumerate(filters.items(), 2):
       # Apply filter
       fshift = dft shift * mask[:,:,np.newaxis]
       f_ishift = np.fft.ifftshift(fshift)
       filtered = cv2.idft(f ishift)
       magnitude = cv2.magnitude(filtered[:,:,0], filtered[:,:,1])
       # Normalize result
       result = cv2.normalize(magnitude, None, 0, 255,
cv2.NORM MINMAX).astype(np.uint8)
       results[name] = result
       # Display
      plt.subplot(2, 4, i)
      plt.imshow(result, cmap='gray')
      plt.title(name)
      plt.axis('off')
  plt.tight_layout()
  plt.show()
  return results
# Apply filters
results = apply_all_filters('The-Results-Of-A-Head-CT-Scan.jpg', cutoff=30)
Output:
```



#### Conclusion:

Hence, the practical experiments confirmed that frequency domain filtering is an effective approach for image processing, with each filter type showing distinct advantages: Ideal filters for strict frequency cutoff, Butterworth for controllable transitions, and Gaussian for smooth, artifact-free results.

## Source code of Image Restoration using Median, Mean, Arithmetic, Harmonic, Geometric Mean Filters

```
import cv2
import matplotlib.pyplot as plt
import numpy as np
from scipy import stats
class ImageRestoration:
  def init (self, image path):
       self.img = cv2.imread(image path, 0)
       if self.img is None:
           raise FileNotFoundError("Image not found")
   def add noise(self, noise type='gaussian', params=None):
       """Add different types of noise to image"""
       noisy = np.float32(self.img.copy())
       if noise type == 'gaussian':
           mean, var = params or (0, 50)
           noise = np.random.normal(mean, var**0.5, self.img.shape)
             noisy += noise
       elif noise type == 'salt pepper':
           prob = params or 0.05
           mask = np.random.random(self.img.shape) < prob</pre>
           noisy[mask] = 255
           mask = np.random.random(self.img.shape) < prob</pre>
           noisy[mask] = 0
       return np.uint8(np.clip(noisy, 0, 255))
   def mean_filters(self, img, kernel_size=3, filter_type='arithmetic'):
         """Apply different mean filters"""
       if filter type == 'arithmetic':
           return cv2.blur(img, (kernel_size, kernel_size))
       elif filter type == 'geometric':
           kernel = np.ones((kernel size, kernel size))
           dst = cv2.filter2D(np.float32(img), -1, kernel)
           dst = np.exp(dst/(kernel size**2))
           return np.uint8(np.clip(dst, 0, 255))
```

```
elif filter type == 'harmonic':
          kernel = np.ones((kernel size, kernel size))
          return cv2.filter2D(1.0/img, -1, kernel)
      return img
  def order statistics filters(self, img, kernel size=3, filter type='median'):
      """Apply order statistics filters"""
      if filter type == 'median':
          return cv2.medianBlur(img, kernel size)
      elif filter type == 'min':
          return cv2.erode(img, np.ones((kernel_size, kernel_size)))
      elif filter type == 'max':
          return cv2.dilate(img, np.ones((kernel size, kernel size)))
      return img
   def bandpass filter(self, low cut, high cut, filter type='ideal'):
      """Apply bandpass filter in frequency domain"""
      dft = cv2.dft(np.float32(self.img), flags=cv2.DFT_COMPLEX_OUTPUT)
      dft shift = np.fft.fftshift(dft)
      rows, cols = self.img.shape
      crow, ccol = rows//2, cols//2
      mask = np.zeros((rows, cols))
      for x in range(rows):
          for y in range(cols):
              d = np.sqrt((x-crow)**2 + (y-ccol)**2)
               if filter type == 'ideal':
                   if low cut <= d <= high cut:</pre>
                              mask[x,y] = 1
               elif filter type == 'butterworth':
                   n = 2 # Order of filter
                  mask[x,y] = 1 / (1 + (d/low_cut)**(2*n)) * (1 - 1/(1 +
(d/high cut) ** (2*n)))
```

```
elif filter type == 'gaussian':
                   mask[x,y] = np.exp(-((d**2-low cut**2)/(d*high cut))**2)
      mask = np.float32(mask)
       fshift = dft_shift * mask[:,:,np.newaxis]
       f ishift = np.fft.ifftshift(fshift)
       img back = cv2.idft(f ishift)
       img_back = cv2.magnitude(img_back[:,:,0], img_back[:,:,1])
       return np.uint8(cv2.normalize(img back, None, 0, 255, cv2.NORM MINMAX))
def main():
   # Initialize
   restorer = ImageRestoration('Lab5Image.png')
   # Add noise
   noisy gaussian = restorer.add noise('gaussian', (0, 50))
   noisy_sp = restorer.add_noise('salt_pepper', 0.05)
   # Apply mean filters
  mean filtered = restorer.mean filters(noisy gaussian, 3, 'arithmetic')
   geometric filtered = restorer.mean filters(noisy gaussian, 3, 'geometric')
   # Apply order statistics filters
   median_filtered = restorer.order_statistics_filters(noisy_sp, 3, 'median')
   min filtered = restorer.order statistics filters(noisy sp, 3, 'min')
   # Apply bandpass filter
  bandpass = restorer.bandpass filter(30, 80, 'gaussian')
   # Prepare results for display
   results = {
       'Original': restorer.img,
       'Noisy (Gaussian)': noisy gaussian,
       'Mean Filter': mean filtered,
       'Median Filter': median filtered,
       'Bandpass Filter': bandpass
   }
   # Plot images in a 2x3 grid layout
```

```
fig, axes = plt.subplots(2, 3, figsize=(12, 8))
fig.suptitle('Image Restoration Results', fontsize=16)

# List of titles and images
titles = list(results.keys())
images = list(results.values())

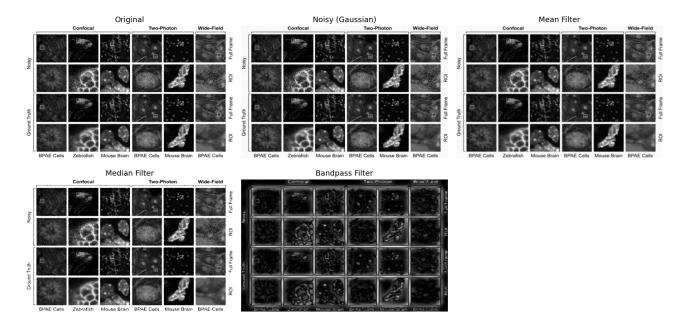
for i, ax in enumerate(axes.flat):
    if i < len(images):
        ax.imshow(images[i], cmap='gray')
        ax.set_title(titles[i])
    ax.axis('off') # Hide axis

plt.tight_layout()
plt.subplots_adjust(top=0.9)
plt.show()

if __name__ == "__main__":
    main()</pre>
```

#### Output:

#### Image Restoration Results



#### **Conclusion:**

This lab demonstrates image restoration techniques like mean, median, and bandpass filters effectively reduce noise and enhance image quality by smoothing out distortions and highlighting details.