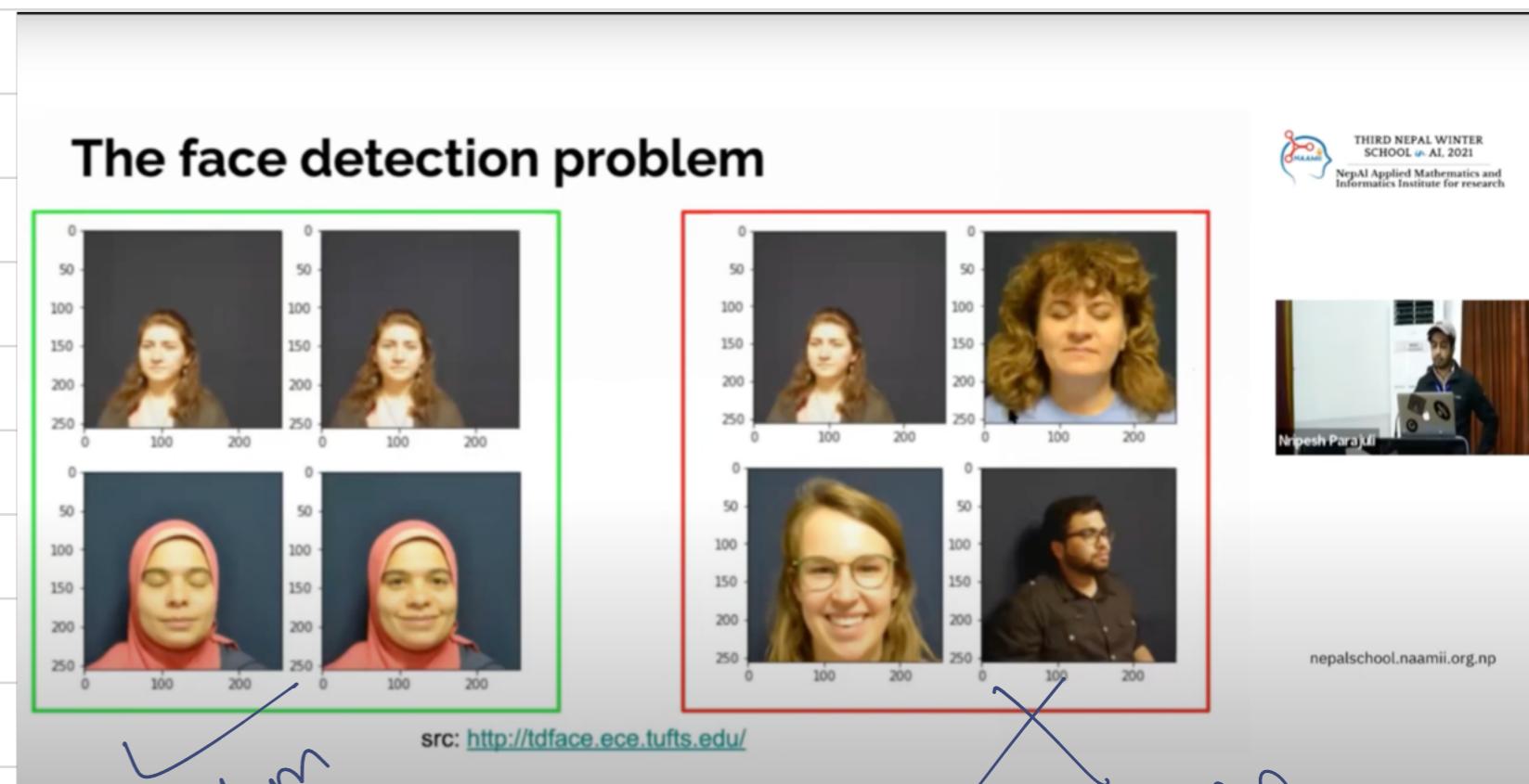


# Day 18, Oct-20, 2024

## # Face Detection Using CNNs.

The first step to face detection is classifier with bounding rectangle box.

then only we move further. for an example, facebook tagging, camera [Smart phone] capturing face.



Detection  
Correct

Detection  
Incorrect

Facebook does face classification because it has billion of users and billion of data. But, does Facebook have billion parameter model just to detect the face of every person? What if, new person/user join the Facebook? Will Facebook build again new model?

So, How does Facebook handle such a mass user face detection?

→ Answer is featurization, geometry co-ordinates of a face projection, we need to make something (geometrical co-ordinates) like features.

And these features should be such that faces that are similar and in the feature space the distances is low and the faces that are far apart the distance is far and then you can do clustering.

now if you have a well-defined distance metric on this space let's  
call this a face space. We cannot exactly say what does the  
Facebook face detection work. But, they must have a really optimized model  
that can handle billion of users tagging and a face detection.

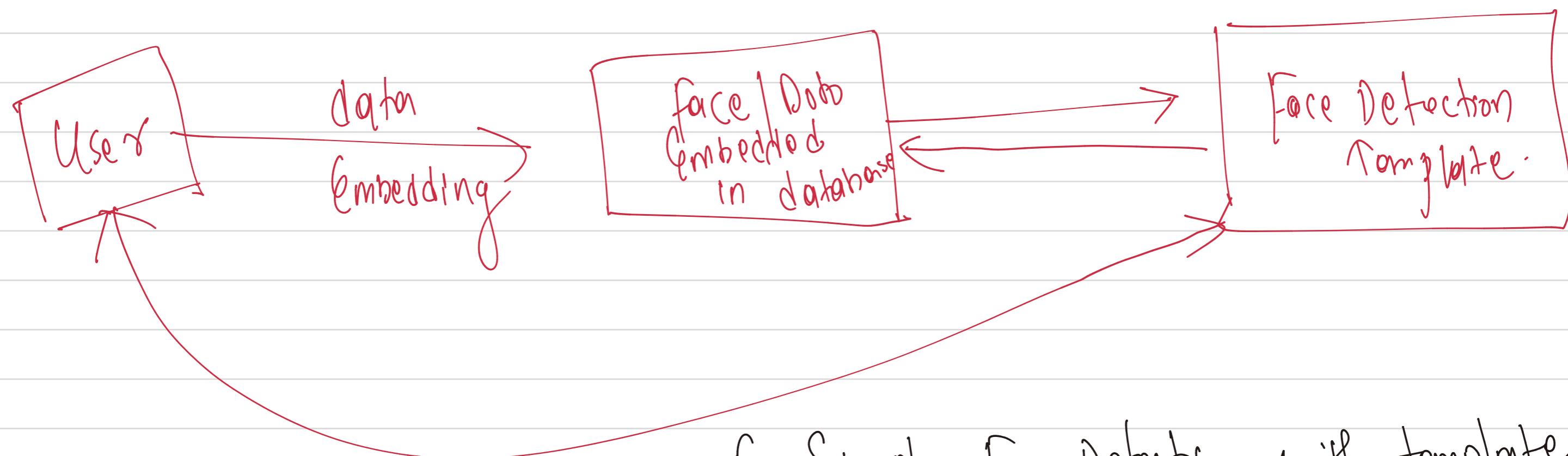
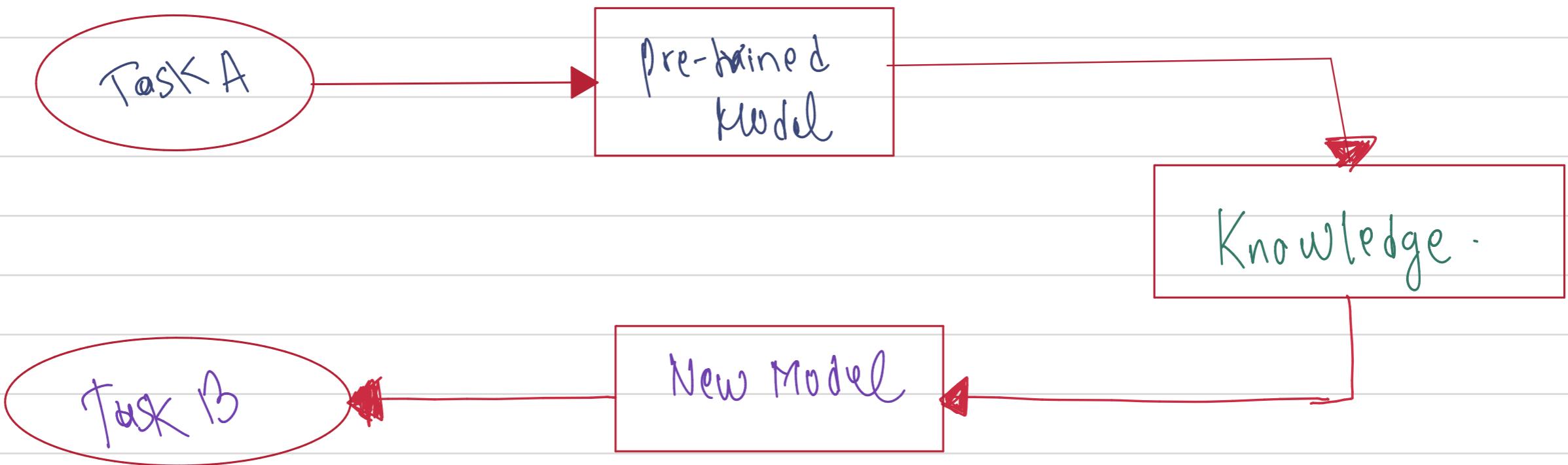


fig. Simple Face Detection with template  
for large Scale.

# So, the main thing is to remember that it is not good practice to build the face classifier because as correctly pointed out every new person comes it is pointless so what you want to try and do actually is build this thing called an embedding or just learn the feature.

# Transfer learning: TL; using only classifiers?

Transfer learning is an AI technique where a model parameter trained on one task is adopted to perform a different, but related task.



Instead of starting from scratch, the model leverages knowledge from the original task, improving efficiency and reducing the need for extensive data.

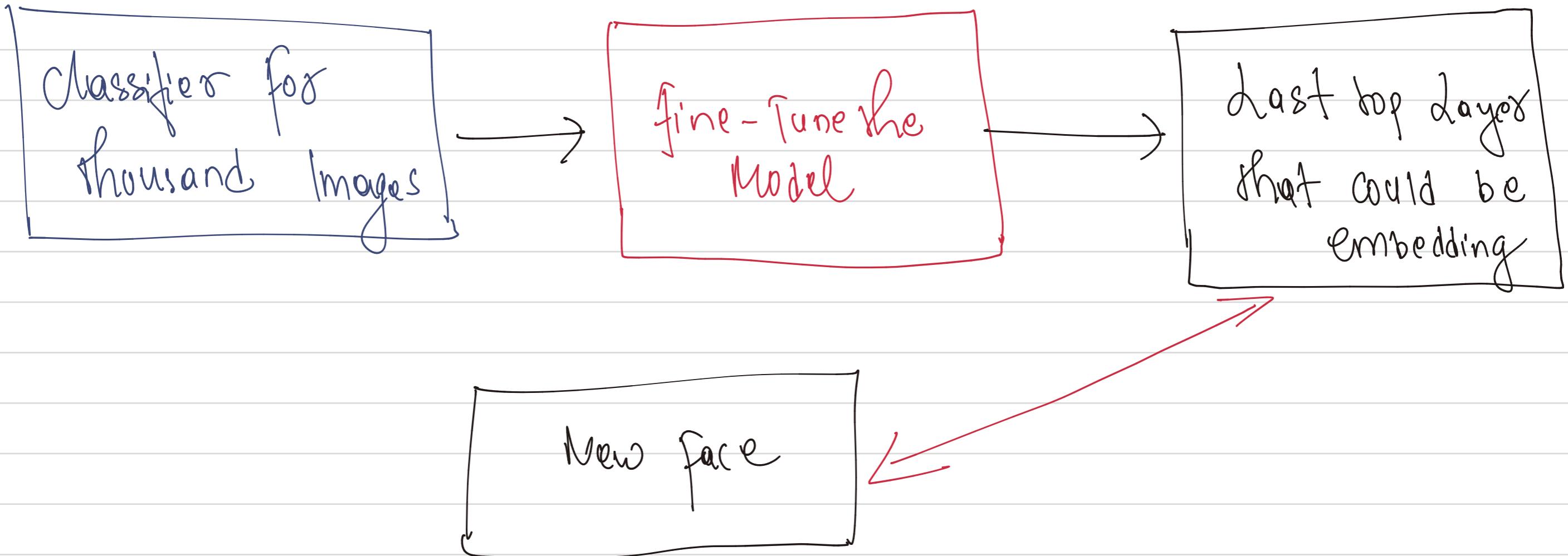
# Max pooling ignore the less important features so Max pool is translation variance.

## Hit & trial -

Facebook does training like classification for thousand people or uses ImageNet you still want this idea of distance because you cannot train a classifier with billion of parameters. But your featured model can be trained model like VGG or Resonance or whatever model trained on Imagenet the final top classifier layer you can take that and that could be your feature.

But what would be the problem with that?

We need to tune that to make work with the various faces.



## # The face Detection Problem

◦ Need to able to match faces across:

- Pose
- Facial Expression
- lighting Conditions

- Background
- Clothing items - hats, sunglasses, etc
- And much more -

try to match / unmatched faces across pose + facial expression

## # Classification vs Regression?

- While the face detection problem can be posed as a classification problem as well, another way is to pose it as a regression problem.
- Why Regression?
  - if we learn a regressor that computes the "distance" between 2 faces this regressor is generalizable to new unseen people's faces.
- A classifier is only useful if we want to predict a new face but of someone already in the training example?.

If So, classification is like absurd or What it is?

## Summary:

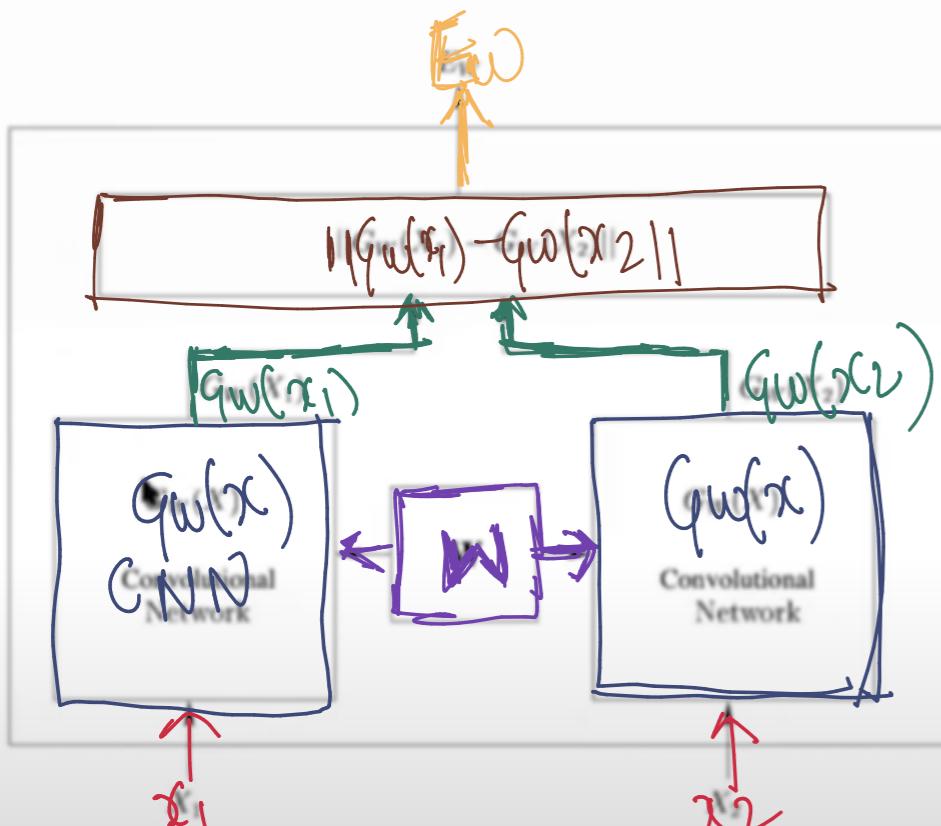
① Model will have 2 input faces Compute the distance between 2 input faces and the distance is not just some basic but the learned distance that should be representative and it should be discriminative. Discriminative is for the features.

## # Regression function:

$$E_w(x_1, x_2) = \| G_w(x_1) - G_w(x_2) \| \quad \text{--- eqn ①}$$

for matching pairs of images, we want to push  $E_w$  to 0. For non-matching we want to push  $E_w$  to 1.

# The regression function



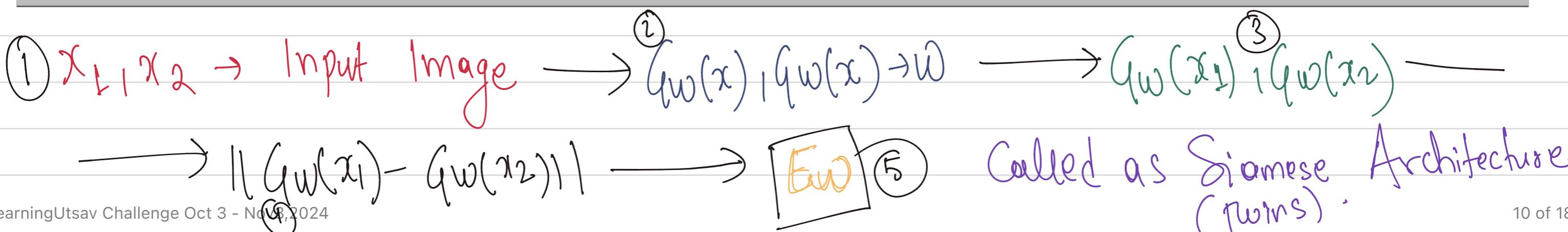
$$E_w(X_1, X_2) = \|G_w(X_1) - G_w(X_2)\| \quad (1)$$

For matching pairs of images, we want to push  $E_w$  to 0. And For non-matching, we want to push  $E_w$  to 1.

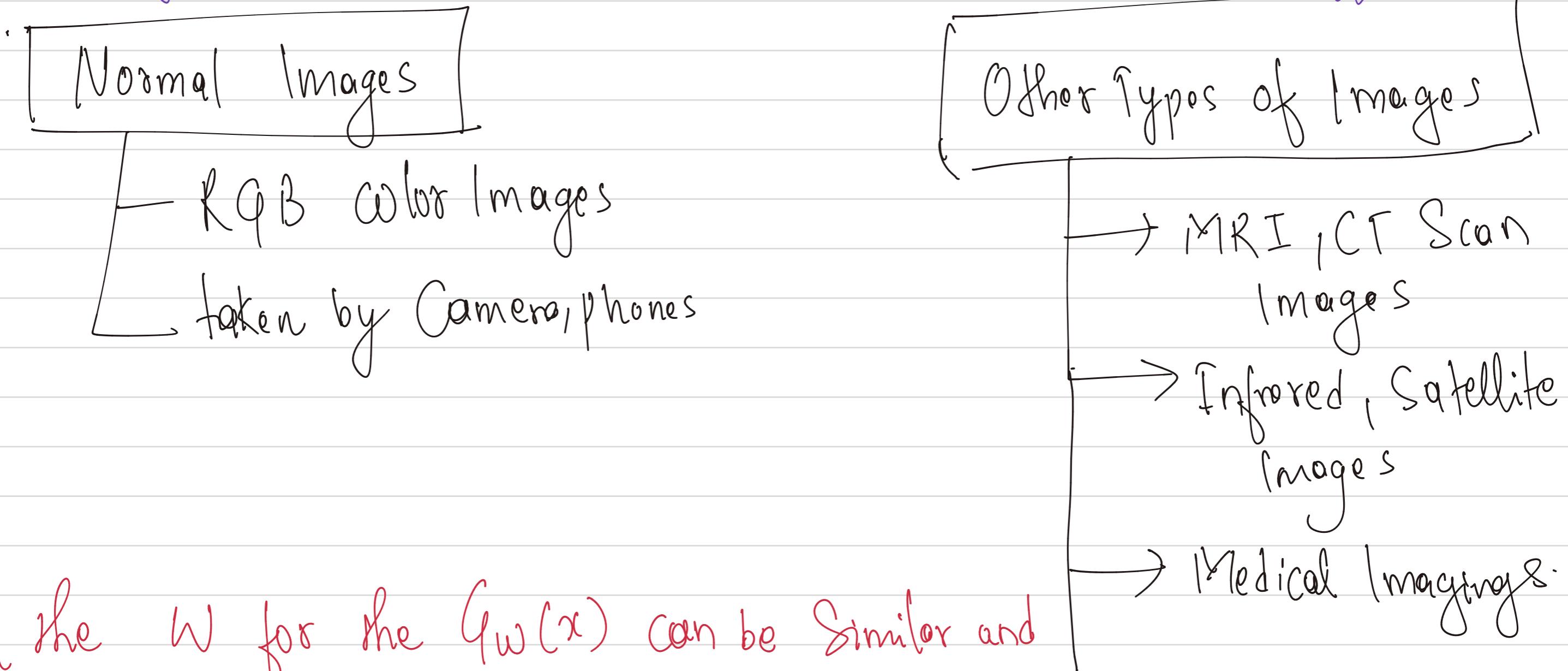


[nepalschool.naamii.org.np](http://nepalschool.naamii.org.np)

Chopra, Sumit, Raia Hadsell, and Yann LeCun. "Learning a similarity metric discriminatively, with application to face verification." 2005 IEEE Computer Society Conference on Computer Vision and Pattern Recognition (CVPR'05). Vol. 1. IEEE, 2005.



Okay, Scenario where ' $w$ ' can be Similar and Different?



So, the  $w$  for the  $g_w(x)$  can be Similar and Various  $w$  according to the Input Images Nature.

# From TextBook : (Propositional logic: Knowledge Representation)

## ① Tautology:

Tautology is a statement that is true in every possible interpretation.

$P \vee \neg P$  (either  $P$  is True or  $\neg P$  is False).

Tautology is Always true regardless of the truth values of the components.

Either it will rain or it will not rain.  
if it is sunny, then it is sunny.

$P \vee \neg P$  + classical tautology.

## ② Validity:

Validity refers to the structural correctness of an argument.

- Depends upon the logical form, premises must be true if only conclusion is also true
- Conclusion logically follows the premises.

Premise 1: All Humans are mortal

Premise 2: Socrates is human

Conclusion: Socrates is mortal

$$\forall x \text{ M}(x) \rightarrow S(x)$$

So,  $\forall x \rightarrow x$  is all Humans  
 $S(x) \Rightarrow$  Socrates is Human.

### ③ Well-Formed Formula (WFF):

- WFF is a syntactically correct expression in formal logic.
- It ensures logical expressions evaluated without ambiguity.
- Checks Syntax, rules, grammar in a statements (sentences).

Eg 1:  $P \wedge Q \rightarrow R$

Eg:  $\forall x (P(x) \rightarrow Q(x))$

→ Implies.

$\wedge$  → And

$\vee$  → OR

$\neg$  → Not

Eg 3:  $(P \rightarrow (Q \wedge R)) \vee (\neg P \wedge Q)$

P is peter of mine if he has  
two friends or do not have  
two friends.

④

## Inference using Resolution:

Inference is the process of drawing conclusions from premises

### Resolution Method:

It allows us to derive new clauses from existing clauses, mostly used in PL and first-order logic.

→ Deduce New clauses by eliminating a variable that appears in both clauses.

$$(A \vee B) \wedge \neg B \rightarrow A$$

$$\begin{array}{l} A \vee B \\ \neg B \vee C \end{array} \rightarrow_C \begin{array}{l} (A \vee B) \wedge \neg B \vee C \\ \rightarrow A \vee C \end{array}$$

New clause.

② Chaining → forward chaining begins with Known facts and applies inference rules to derive new facts until it reaches a conclusion or goal.

Process: Start with facts "It is cloudy" <sup>1)</sup>  
Apply first Rule to infer "It might rain"  
Apply 2nd " " " " If it rains, the grass will be wet".  
Using forward chaining we can infer that grass will be wet

Backward chaining:

→ Goal-Driven used in logic programming

and works behind/backward, trying to find the premises  
that support the goal,

Goal: Prove "the grass is wet")

Rule: "If it rains, the grass is wet")

Known fact: "It is raining"

Process: ① Start with Goal

② Work backward: check if it is raining

⑥ Since it is joining the goal is confirmed.

### Forward Chaining

Premise 1:  $p$

Rule 1:  $p \rightarrow q$

Rule 2:  $q \rightarrow r$

use Rule 1 to

Infer 'q' from ' $p_1$ '

then use Rule 2 to Infer 'r'

### Backward Chaining -

Goal prove  $q$  -

Rule 1:  $p \rightarrow q$

Rule 2:  $r \rightarrow p$

If we know  $R$  is true,

we can use Rule 2 to  
Infer  $p$ , then use Rule 1  
to infer  $q$ .