
Architectural Requirements Notes

P.A.P.E.R.S (PUBLICATION AND PAPERS ELECTRONIC REPOSITORY SYSTEM)

UNIVERSITY OF PRETORIA - TEAM CHARLIE

Notes By:

Claudio Da Silva - 14205892

Dillon Heins - 14035538

GITHUB REPOSITORY - TEAM CHARLIE

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1 Architecture requirements

1.1 Architectural scope

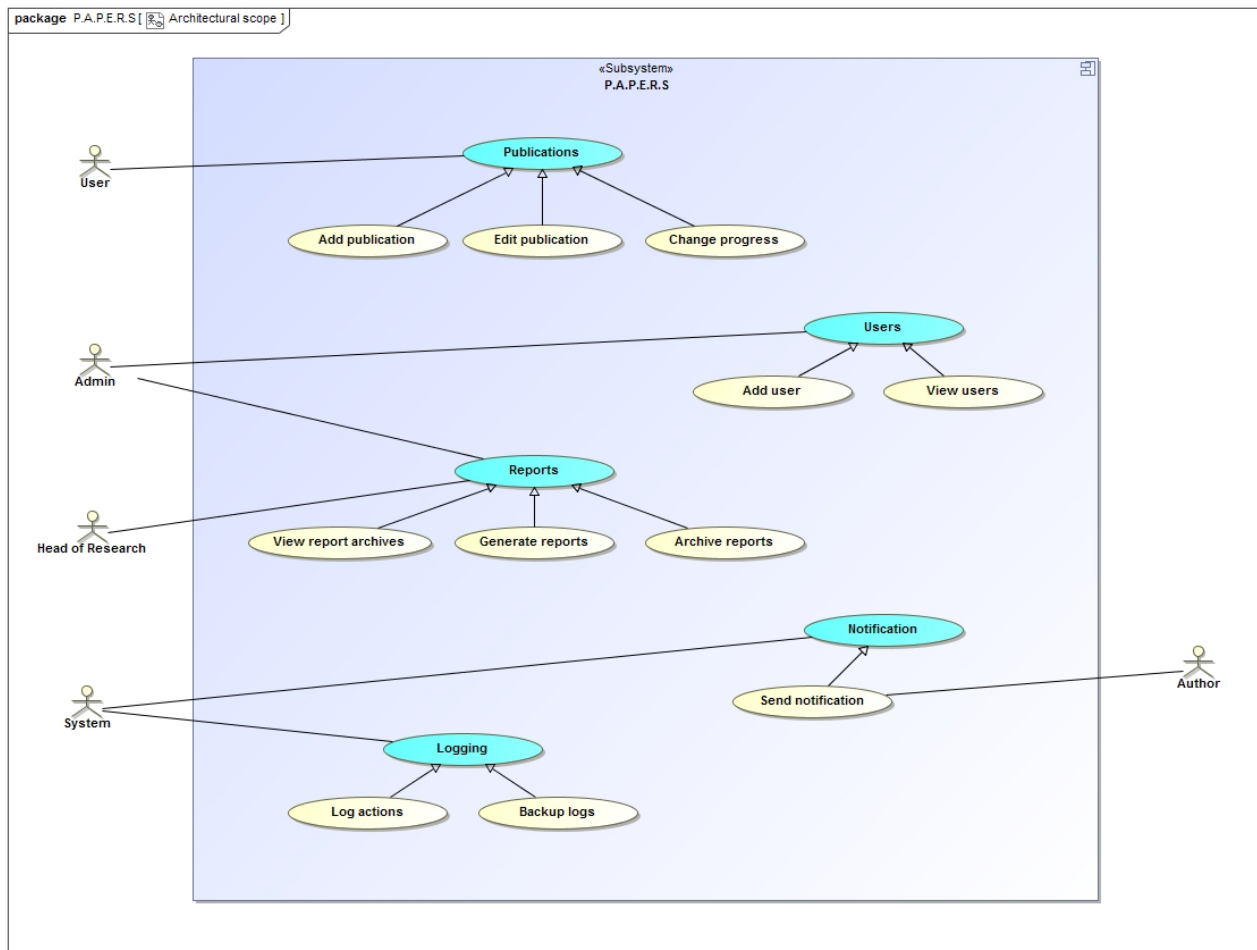


Figure 1: Architectural Scope - Use case for Architectural Scope (Further refined in use cases)

1.2 Quality requirements

- Performance
 - Workload is a maximum of 100 users concurrently.
 - No implementation of concurrent editing of document entries - last saved edit is written to the database.
 - The system should be able to support 100 users updating information at the same time as updating is more intensive than reading.
 - The response time of the system should be fast enough that a user is able to complete their work without frustration. Due to the system being off-line it is reasonable to expect the system's response time to be only limited by the speed of the network.
- Reliability
 - The system should not fail whilst providing critical or important use cases.
 - The system should handle all requests and respond with appropriate result objects for each.
- Scalability
 - Ability for multiple external systems to connect to the system's API.
 - The system should be able to support a large amount of historical document entries being added to the database.
- Security
 - A hierarchical system will be used to determine the security privileges of users of the system.
 - Passwords are to be hashed using at least sha256 and should be stored as such within the database along with a salt.
 - An inactive user session should be terminated after a period of 10 minutes with no activity.
 - A user who has forgotten their passwords can use a password reset option which will send a one time password to their registered email address so that they may login once using it and reset their password.
- Flexibility
 - The client has stated that the system is not needed to be able to extend to accommodate a greater number of departments.
- Maintainability
 - The system should have as few bugs as possible so as to prevent having to constantly maintain it in the future.
 - The system should be built in a modular way so that all services are decoupled in such a manner that allows for the extension of the system at a later stage.
- Auditability/monitorability
 - Every action performed by a user should be logged and all details about said action should be stored.
 - These actions should be visible to admin users.
- Integrability
 - User's document entries should not be able to be deleted, if it is a case where the document will not be completed it should remain in the system and be terminated.

- A user with no admin rights should not have access to admin privileges so that the system's data may remain integrable and safe.
 - The system should not ever be in a state where it is under pressure and the data is at risk of becoming corrupted. The system should be designed to handle the pressure for which it has been specified to handle.
- Cost
 - All software used should not be proprietary but rather open source so as to minimise cost as much as possible.
- Usability
 - The interface should be lightweight.
 - The interface should be intuitive to use as well as obey Human Computer Interaction guidelines so that it is efficient and easy to use.

1.3 Integration and access channel requirements

The system will make use of:

- Django (Model View Controller based framework)
- HTML5 compliant front-end to ensure compatibility with Android
- Lungo (Android framework based on HTML5 and CSS3)
- Sencha Touch (HTML5 Framework for Android)
- Android SDK (Final changes to Android app to ensure compatibility)

The different access channels through which the system's services will be made available to users as well as other systems are as follows:

- An Application Program Interface residing on a server which will be interfaced with by clients in order to supply services to them. Clients referring to:
 - Human users via an interface
 - External systems using the services provided by the API
- Human users can interface with the system via the use of:
 - a web-based application service
 - an android based mobile application

The interface is required to be lightweight.

1.4 Architectural constraints

- The system should be developed using only non-proprietary technologies.
- The system is to be developed for Linux based systems (Mostly Arch Linux) used by the Computer Science department, however preferably the system should run on any general use operating system.
- The system should be browser independent, thus the system should be accessed via any browser without issue, including but not limited to (Firefox, Chrome, Safari, Edge etc.)
- The system should be handled locally and should not rely on outside internet sources in order to function.
- The API created must be queried by both a web browser, as well as an Android application.
- The system created should allow for users to use the application via mobile, employing technologies such as bootstrap in order to keep it mobile friendly. This will always allow users of iOS and Windows mobile to access the system via channels such as Safari and Edge.
- The system is required to be concurrent and make use of concurrent methods specifically in it's functionality, allowing up to a minimum of a hundred concurrent users to be active at the same time