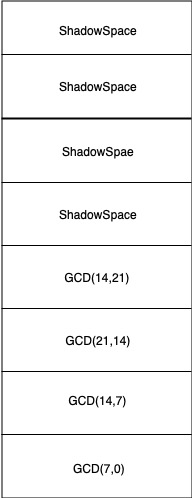


When it is run without the shadow space the program just crashes



4 stack frames