

PAUL DILL

WEB DEVELOPER 📍 KAILUA-KONA, 96740, UNITED STATES ☎ 8084643859

◦ DETAILS ◦

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◦ SKILLS ◦

JavaScript
React.js
Material-UI
CSS3
HTML5
Redux
GitHub
Linux/Ubuntu
WordPress
Adaptability
Leadership and Teamwork
Communication
Critical thinking and problem solving
Ability to Work Under Pressure
Ability to Accept and Learn From Criticism

◦ LINKS ◦

[My Portfolio Site](#)
[LinkedIn](#)
[GitHub](#)
[StackOverflow](#)
[WordPress paddling and food blog](#)
[WordPress coding blog](#)



PROFILE

I've been drawn to finding creative solutions to problems since I was a child. Therefore, when I began my journey into programming, it felt like the ideal career path for me. I've utilized my perseverance, work ethic, and adaptability to learn web development while also running a small landscaping business. It's taken a lot of hard work, focus, and a couple of years of trial and error, but I'm ready to start this new career. I look forward to joining a great company where I'll have the ability to work with my teammates to craft a positive user experience.



EDUCATION

AAS Culinary Management, Pensacola State College, Pensacola, FL
August 2004 — June 2006

Mechanical Engineering Technology, Greenville Technical College, Greenville, SC
August 2009 — December 2015



PROJECTS

Front-end development at Mothercupboard.com

This application is built using React-Native for the front-end structure with Redux for state management. UI has been created using the React-Native-Paper library from Material-Design. We use GitHub for version control, and Slack as our primary means of communication. This project was built along with my friend and mentor Alex Wilson, and gave me some solid experience building a web application on a remote team. Use email "adwilson0286@gmail.com" to login.

Personal Portfolio at <https://pdill.dev>

Portfolio to showcase projects that I've worked on or created. This website is built using the Next.js framework and deployed with Vercel. It's hosted on GitHub Pages. I've used the Material-UI library for user interface components. The structure of the code is modular, and I used a functional programming design method.

Ocean Paddler Weather Application

This project was built as a way to better serve weather information to my paddling community. It utilizes the stormglass.io third party API for weather, tide and astronomical data. The app was built as part of my portfolio site using the Next.js framework. The API call is executed using Axios, state management is done using the React.Context, UI is built with Material-Design-UI, and the graphs were built using Chart.js. The structure of the code is modular, and I used a functional programming design method. <https://pdill.dev/paddleWrapper>



REFERENCES

Alex Wilson from KS Controls
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Chris Runnells from Automattic Inc.
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