

April'22 Web Fundamentals Weekly Test

3rd July Sunday

Total points 21/30 ?

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03 July

✓ what are the different names of call stack? *

3/3

- ☐ Program stack
- ☐ control stack
- ☐ Runtime stack
- ☒ All of these



✓ The process by which the browser decides which objects to trigger event handlers on is *3/3

- ☐ Event Triggering
- ☐ Event Listening
- ☐ Event Handling
- ☒ Event propagation



✗ Inside Execution Context code part is called Variable environment * 0/3

- ☒ True
- ☐ False



Correct answer

- ☒ False

✓ In browsers that support addEventListener(), we can also cancel the default action for an event by invoking the method of the event object. *3/3

- ☐ preventBrowsers()
- ☒ preventDefault()
- ☐ preventPropagation()
- ☐ D. preventEvent()



✓ is universally supported also it works in all browsers including IE, and works for all handlers, regardless of how they are registered. *3/3

- ☒ Event bubbling
- ☐ Event handling
- ☐ Event capturing
- ☐ Event registering



✓ `getName(); console.log(x); function getName(){ console.log("Hello geeks");}` what will be the output? *3/3

- ☐ undefined
- ☐ Hello geeks
- ☒ ReferenceError: x is not defined
- ☐ none



✓ Javascript is a ? * 3/3

- ☒ Synchronous single-threaded language
- ☐ Asynchronous single-threaded language
- ☐ Synchronous multi-threaded language
- ☐ none



✗ When a Javascript program ran a _____ is created? *

0/3

- ☐ Global Execution context
- ☐ local execution context
- ☒ both
- ☐ none

✗

Correct answer

- ☒ Global Execution context

✗ Inside Execution Context code part is called ? *

0/3

- ☐ Thread of Execution
- ☒ variable environment
- ☐ Global execution context
- ☐ none

✗

Correct answer

- ☒ Thread of Execution

✓ only works with event handlers registered with addEventListener() *3/3
when the third argument is True.

- ☐ A. Event bubbling
- ☐ B. Event handling
- ☒ C. Event capturing
- ☐ D. Event registering

✓



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