

Information Technology Project – IT2080

Assignment 02 - Progressive Review

ITP_Metro_06

Y2 S2

SLIIT Metropolitan Campus- Weekday Batch

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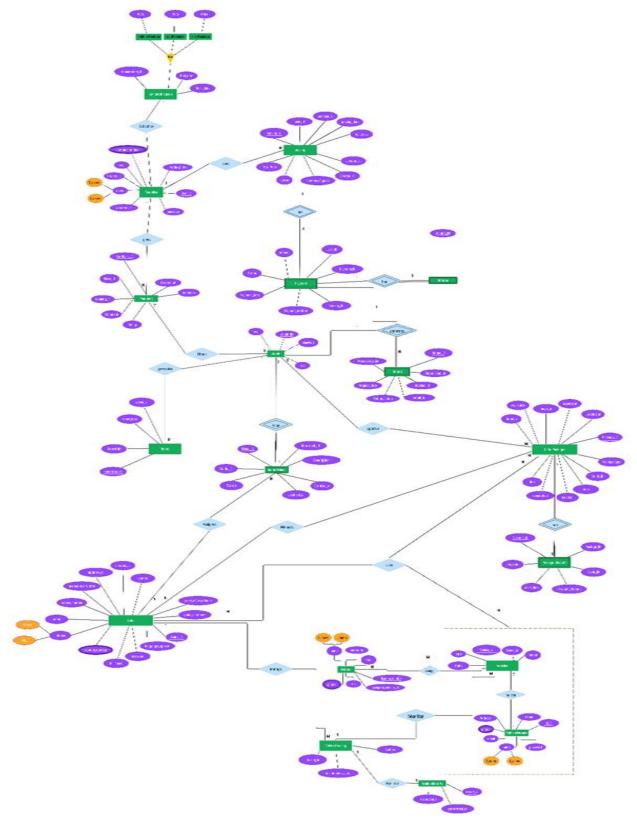
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Table of Contents

1.	ER Dia	gram	4
2.	Norma	alization Schema	5
3.	Test Ca	ase Diagram	6
4.	High-L	evel System design Diagram	8
5.	Innova	ation Parts of the Project	10
	I.	User Account Management System	10
	II.	Package Management System	10
	III.	Payment & Booking System	11
	IV.	Unified Vehicle Management System	11
	V.	Customer Feedback System	11
	VI.	Premium Account Management	12
	VII.	Ticket Raising System	12
	VIII.	Payment Refund System	12
6.	Comm	ercialization	13
	I. Ma	arket Opportunities	13
	II. Bu	siness Framework	13
	III. Ind	come sources	13
	IV. Pro	omotional Effort	14
	V. Gr	owth Plan	14
	VI. Ris	sk and Challenges	14
7.	High le	evel Functions of the Project – (Individual Contribution, Level of Completene	ss, Work
	incom	plete to be completed at the final, MongoDB (No SQL), Pseudo Code)	15
	1.	Unified Vehicle Management System	15
	II.	User Account Management System	25
	III.	Safari Package Management	35
	IV.	Feedback System	46
	V.	Booking & Payment System	56
8.	GitHub	o Repository	70

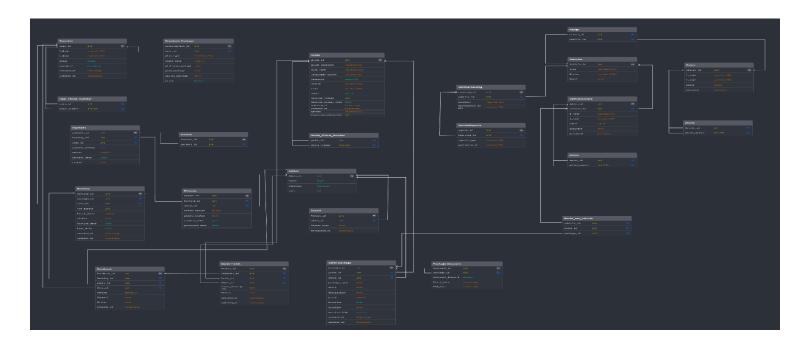
Э.	Append	dix	. 71
	l.	User Management System	. 71
	II.	Package Listing System	. 71
	III.	Booking & Payment for Customers	. 72
	IV.	Unified Vehicle Management System	. 72
	V.	Feedback System	73
	VI	Renort & Analytics System	73

1. ER Diagram (https://shorturl.at/s7jir)



Page **4** of **73**

2. Normalization Schema (https://shorturl.at/4Nzl3)



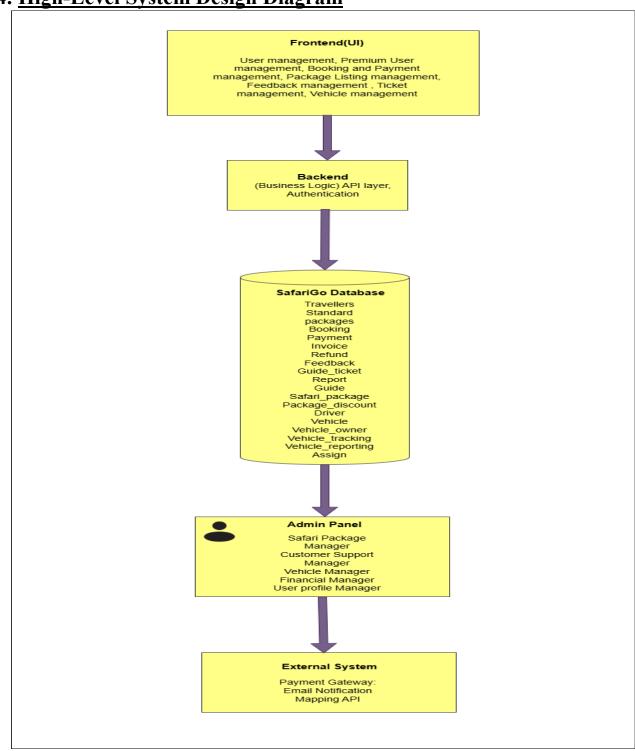
3. <u>Test Case Diagram</u>

Test Scenario	Test Scenario	Test Case	Test Case Description	Test Steps	Preconditions	Postconditions	Expected Result
ID	Description	ID	1				
TS001	Test the User Account Management functionality	TC001	Verify that a user can register and log in successfully	 Navigate to the website Click on 'Sign Up' or 'Login' Enter valid credentials Click 'Submit' 	User is not logged in	User is registered or logged in	System creates or logs in the user and confirms with a message
TS002	Test the Safari Package Management functionality	TC002	Verify that a guide can manage safari packages	 Log in as a guide Navigate to package management Select Add, Update or delete package Enter details and submit 	Guide is logged in	Package is updated in the system	Package details are successfully added or updated and visible
TS003	Test the booking and payment system functionality	TC003	Verify that a user can book a safari tour successfully	 Log in as a registered user Select a safari package Choose a date and the number of participants Proceed to checkout and select payment method Complete Payment 	User is logged in	Booking is confirmed in the system	Booking details are stored, and confirmation is sent

TS004	Test the Payment Processing functionality	TC004	Verify that the finance admin can manage payments	1. 2. 3. 4.	payment management Review transactions	Finance admin is logged in	Payments are verified or refunded	Payment records are updated successfully
TS005	Test the Vehicle Reservation System functionality	TC005	Verify that a vehicle owner can list and manage vehicles	1. 2. 3.	Log in as a vehicle Owner Navigate to vehicle management Add or Edit vehicle details	Vehicle owner is logged in	Vehicle listing is updated	Vehicle information is successfully stored and displayed
TS006	Test the Feedback and Review System functionality	TC006	Verify that a user can submit feedback	1. 2. 3.	Log in as a user Navigate to the feedback section Enter a valid email and feedback	User is logged in	Feedback is recorded in the system	System confirms successful submission
TS007	Test the Customer Support System functionality	TC007	Verify that a support executive can manage inquiries	 2. 3. 4. 	customer inquiries	Support executive is logged in	Inquiries are resolved	Customer receives a response within the specified time

TS008	Test the	TC008	Verify that a	1.	Log in as	Guide is	Safari Booking	Guides
	Confirmed		safari guide		safari guide	logged in	is confirmed	availability
	Safari		can manage	2.	Check new			is updated
	Booking		confirmed		bookings			and user
	Process		bookings	3.	Confirm			receives
					with the			confirmation
					customer			
				4.	Mark the			
					calendar as			
					booked			

4. High-Level System Design Diagram



5. Innovation Parts of the Project

The SfariGo project is a web-based platform designed to connect multiple safari operators under one system, allowing users to compare options, bookings before arrival, and access transparent pricing. By digitizing previously manual processes, SafariGo aims to enhance the experience of everyone who wishes to enjoy a safari tour in Sri Lanka by providing the most curated and innovative platform for the users to select and explore the options available. The platform includes a wide range of modules, each targeting specific aspects of package browsing, personalized package booking, premium packages with added benefits to a convenient feedback system that allows customers to connect with the administration of the business. By integrating various administrative tasks into a single system, SfariGo enhances transparency, accountability, and service delivery for travelers, tour guides and vehicle owners.

I. <u>User Account Management System</u>

The User Account Management System permit users to register and log in with social media, Apple, or Google, with device synchronization happening automatically. The system also makes it simpler for new users by enabling guest reservations and automatically creating an account upon purchase. For the attraction of travelers the system provides loyalty points that can be exchanged for savings or other benefits in exchange for recurring reservations, reviews, and recommendations. As today's world moves towards convenience at every step of the way this system has enabled the use email, SMS, and WhatsApp to inform users of impending travel, due dates, and special deals.

II. Package Management System for Safari

The Package Management System allows the travelers to make a reservations and witness a virtual 360° safari preview of each package before booking the package. To make the package browsing and selection easier this system has an advanced in built filtering system that will allow the browser to choose the most appropriate the package to them according to their expected travelling dates, location they want to visit, number of participants and their budget. After each safari, customers can rate guides. To maximize income and availability, the system will showcase and give early reservations or off-peak hours discount.

III. Payment and Booking System

The Payment and Reservation System allows easy and swift payment and also sends instant confirmation of the booking status to the traveler. This system is also built in way that it saves user payment information safely for quicker reservations in the future. Since majority of the customers of SafariGo are multinationals, package costs will be displayed in a variety of currencies and convert them in real time. To make the booking process convenient and precise the availability of seats and vehicles in real time will also be shown to avoid overbooking. This system will accept local payment methods, Apple Pay, Google Pay, PayPal.

IV. Unified Vehicle Management System

The Vehicle Management System allocates vehicles efficiently based on group size, package selection, and user preferences, ensuring optimal resource use. After each safari, customers can rate drivers, promoting accountability and high service standards. This system handles the maintenance schedules which are automatically tracked, and with alerts they are sent to administrators when servicing is due, keeping the fleet in top condition. Additionally, users can opt for eco-friendly safari experiences by choosing hybrid or electric vehicles, supporting sustainable tourism initiatives.

V. <u>Customer Feedback System</u>

The Customer Feedback system lets users share feedback easily through voice recordings or short video submissions, offering a more personal and expressive way to communicate their experiences. To encourage participation, detailed reviews are rewarded with discounts or loyalty points, adding value for both users and the business. Ready-made response templates help staff respond quickly and appropriately to user feedback. Furthermore, a dedicated community section highlights top-rated reviews, travel tips, and user-generated safari experiences, encouraging engagement and fostering a sense of community among travelers

VI. Premium Account Management

SafariGo offers Premium accounts as well for customers who are regulars to tours. Premium members can enjoy a suite of exclusive benefits, including early booking access, special discounts, and first access to new safari packages. Premium safari packages include discounts, offers and early access to new packages and offers. Based on travel history and preferences, the system suggests the best available deals, making planning easier. Additionally, premium accounts support group and family sharing, simplifying bookings for multiple travelers under one account.

VII. <u>Ticket Raising System</u>

The Ticket Raising system efficiently organizes tickets by type and urgency, ensuring prompt attention to issues such as booking errors or safari delays. For faster issue reporting, users can submit voice notes or video clips. Real-time updates keep users informed about the progress of their tickets, including estimated response times. As users type complaints, suggested solutions from FAQs appear instantly, helping to resolve issues quicker. Multi-language support ensures smooth communication, while callback requests allow users to receive help at their convenience. A public Q&A forum lets users find answers from both staff and fellow travelers. The system prioritizes urgent tickets based on service-level agreements (SLAs) and escalates unresolved issues automatically. After support is provided, users can rate their experience and share feedback, helping improve service quality.

VIII. Payment Refund System

The refund process is streamlined, offering instant partial refunds for eligible cancellations without the need for manual approval. Users receive a clear, detailed breakdown of their refund amount based on the applicable policy. To speed up the process, refunds can also be issued as wallet credits for future bookings. Instead of a cash refund, users can opt for flexible alternatives like rescheduling, credit vouchers, or even donating the refund to wildlife conservation efforts.

6. Commercialization

The commercial roll out of the Safari Booking System seeks to transform safari tourism by harnessing digital innovation to improve accessibility and streamline operations. With the global travel industry increasingly shifting toward online reservation platforms. This system addresses pressing issues such as the lack of dependable booking options, inefficient reservation processes, and delayed availability updates. By offering a unified and user-friendly digital interface, it aims to provide a smooth and enjoyable experience for travelers.

I. Market Opportunities

The primary users of the Safari Booking System include safari guides, wildlife parks, and travel companies focused on nature-based adventures. These groups need an organized and efficient tool to handle bookings, lighten administrative tasks, and improve customer happiness

A secondary audience consists of solo travelers who want a direct, trustworthy way to arrange safari trips without relying on middlemen. The growing worldwide enthusiasm for eco-friendly tourism and adventure experiences broadens the market's possibilities. As digital tools become more common in travel, there's also potential to reach new safari regions on the rise.

II . Business Framework

The Safari Booking System will function as a Software as a Service (SaaS) solution, where businesses can subscribe monthly or yearly. This setup offers affordability and flexibility, meeting the needs of both small operators and larger safari firms. Pricing will vary depending on chosen features, booking numbers, and support levels, giving users tailored options. Alongside this, a commission model will take a portion of each completed booking, aligning with common industry practices and offering operators a pay-as-you-go alternative to fixed costs.

III. Income Sources

To maintain financial health, the Safari Booking System will draw from several revenue channels:

- Subscription Payments: Regular fees from safari businesses using the SaaS platform.
- Booking Shares: A percentage earned from each finalized reservation.
- Custom Setup Fees: One-time costs for operators needing special features or links to their current tools.
- Highlighted Promotions: Revenue from subscriptions paid by businesses to showcase their offerings on the platform.

Additional Services: Arrangements with insurance providers to provide optional travel insurance packages for customers at checkout.

• Data Insights: Fees for in-depth reports around consumer behavior, market trends, and business outcome

Overall, a combination of revenue sources promotes sustainability by diversifying financial dependencies.

IV . Promotional Efforts

A well-rounded marketing plan will drive market entry and brand visibility:

- Digital Campaigns: Using social media, search engine tools, and focused ads to connect with safari operators and travelers.
- Key Alliances: Partnering with tourism councils, parks, and travel firms to embed the system in existing networks.
- Industry Showcases: Displaying the platform at travel fairs and tech events to win over business users.
- Reward Programs: Encouraging influencers and agencies to spread the word with performance-based incentives.
- Trial Phases: Providing free demos to select operators to prove the system's value before a full rollout.

These efforts aim to establish the platform as a vital resource in the safari tourism world.

V. Growth Plans

demand safari areas, with later expansion into growing eco-tourism zones. As the system builds the following, new features—

The launch will first target high-d like support for multiple languages, smart trip suggestions, and ties to lodging providers—could be added to enrich its offerings. Implementation as a phased rollout will improve the platform leveraging real user feedback prior to entering new market segments.

VI . Risk and Challenges

Some issues could arise while bringing the Safari Booking System to market; each of which can be addressed with careful planning:

- System Compatibility: Ensuring that all will work with an operator's current booking and payment systems through flexibility.
- Data Protection: Using strong security to secure user and payment information.
- User Acceptance: Offering in-depth training and help to ease operators into adopting the system.

To tackle these issues, the approach will focus on ongoing research, user input, and working with industry pros.

7. High Level Functions of the Project – Individual Contribution

I. Unified Vehicle Management System

Appuhamy W.A.D.A.K-IT23479746

The **Unified Vehicle Management System (VMS)** streamlines the management of vehicles, vehicle owners, and drivers, ensuring seamless coordination and efficient resource allocation. This module allows vehicle owners to register their vehicles, drivers to manage their accounts, and administrators to oversee the entire fleet while maintaining transparency and security.

The level of completeness for features:

- Backend Fully Implemented:
 All CRUD (Create, Read, Update, Delete) operations regarding Vehicle management have been implemented.
- 2. User authentication and login features are implemented to securely authenticate the Vehicle Owners.
- 3. Vehicle models and schema are present for Vehicle data management.
- 4. Connecting Backend to Frontend:

The backend, with respect to the ticketing system, has to be integrated with the frontend to enable interaction between the Vehicle Owner and the Admin.

Vehicle Owner Panel Interface - In Progress:
 Front-end interface, which allows Vehicle Owner to view, update, delete Vehicles, is being worked on.

Work incomplete to be completed at the final:

- Complete Integration of Backend and Frontend:
 The integration of backend to the frontend should be totally complete from Admin monitoring
- Admin Monitoring Logic:
 Finalize the logic to be used by Admin in updating the vehicle status, such as to add vehicle to safari package

MongoDB (No SQL)

```
const VehicleSchema = new
mongoose.Schema({
vehicle_id: { type: Number,
unique: true, required: true
},
type: { type: String,
required: true },
state: { type: String,
required: true },
model: { type: String,
required: true }
});
const Vehicle =
mongoose.model("Vehicle",
VehicleSchema);
module.exports = Vehicle;
const VehicleOwnerSchema
= new mongoose.Schema({
owner_id: { type: Number,
unique: true, required: true
},
vehicle_id: { type: Number,
ref: "Vehicle", required: true
```

```
},
f_name: { type: String,
required: true },
I_name: { type: String,
required: true },
email: { type: String,
required: true, unique: true
},
username: { type: String,
required: true, unique: true
},
password: { type: String,
required: true } // Should be
hashed
});
const VehicleOwner =
mongoose.model("VehicleO
wner",
VehicleOwnerSchema);
module.exports =
VehicleOwner;
const
VehicleReportsSchema =
new mongoose.Schema({
```

```
report_id: { type: Number,
unique: true, required: true
},
tracking_id: { type: Number,
ref: "VehicleTracking",
required: true },
report_type: { type: String,
required: true },
generated_at: { type: String,
required: true }
});
const VehicleReports =
mongoose.model("VehicleR
eports",
VehicleReportsSchema);
module.exports =
VehicleReports;
```

```
// BACKEND/controllers/vehicleController.js
const Vehicle = require('../models/Vehicle');
const User = require('../models/User');
const Booking = require('../models/Booking');
exports.getAllVehicles = async (req, res) => {
try {
```

```
const vehicles = await Vehicle.find().populate('owner', 'email name');
res.status(200).json(vehicles);
} catch (error) {
res.status(500).json({ error: 'Error fetching vehicles' });
exports.getVehicleById = async (req, res) => {
try {
const vehicle = await Vehicle.findById(req.params.id).populate('owner', 'email name');
if (!vehicle) return res.status(404).json({ message: 'Vehicle not found' });
res.status(200).json(vehicle);
} catch (error) {
res.status(500).json({ error: 'Error fetching vehicle' });
};
exports.createVehicle = async (req, res) => {
const { type, licensePlate } = req.body;
try {
const owner = req.user.id; // Use authenticated user's ID
const user = await User.findById(owner);
if (!user || (user.role !== 'vehicle_owner' && user.role !== 'admin')) {
return res.status(400).json({ message: 'Invalid or unauthorized user' });
const serviceReports = req.files['serviceReports'] ? req.files['serviceReports'].map(file => file.path) :
\Pi;
const license = req.files['license'] ? req.files['license'][0].path : null;
const insurance = req.files['insurance'] ? req.files['insurance'][0].path : null;
const vehicle = new Vehicle({ type, licensePlate, owner, serviceReports, license, insurance });
await vehicle.save();
res.status(201).json({ message: 'Vehicle added', vehicle });
} catch (error) {
```

```
console.error('Error adding vehicle:', error); // Log detailed error
res.status(400).json({ error: 'Error adding vehicle', details: error.message });
exports.updateVehicle = async (req, res) => {
try {
const vehicle = await Vehicle.findById(req.params.id);
if (!vehicle) return res.status(404).json({ message: 'Vehicle not found' });
if (req.user.role !== 'admin' && vehicle.owner.toString() !== req.user.id) {
return res.status(403).json({ message: 'Not authorized' });
// NEW: Handle file uploads for updates
const updateData = { ...req.body };
if (req.files['serviceReports']) updateData.serviceReports = req.files['serviceReports'].map(file =>
file.path);
if (req.files['license']) updateData.license = req.files['license'][0].path;
if (req.files['insurance']) updateData.insurance = req.files['insurance'][0].path;
const updatedVehicle = await Vehicle.findByIdAndUpdate(req.params.id, updateData, { new: true
});
res.status(200).json({ message: 'Vehicle updated', vehicle: updatedVehicle });
} catch (error) {
res.status(400).json({ error: 'Error updating vehicle' });
exports.deleteVehicle = async (req, res) => {
try {
const vehicle = await Vehicle.findById(req.params.id);
if (!vehicle) return res.status(404).json({ message: 'Vehicle not found' });
await Vehicle.findByIdAndDelete(req.params.id);
res.status(200).json({ message: 'Vehicle deleted' });
} catch (error) {
```

```
res.status(500).json({ error: 'Error deleting vehicle' });
};
exports.getVehiclesByOwner = async (req, res) => {
try {
const vehicles = await Vehicle.find({ owner: req.user.id });
res.status(200).json(vehicles);
} catch (error) {
res.status(500).json({ error: 'Error fetching vehicles' });
exports.toggleVehicleAvailability = async (req, res) => {
try {
const vehicle = await Vehicle.findById(req.params.id);
if (!vehicle) return res.status(404).json({ message: 'Vehicle not found' });
if (vehicle.owner.toString() !== req.user.id) {
return res.status(403).json({ message: 'Not authorized' });
vehicle.isAvailable = !vehicle.isAvailable;
await vehicle.save();
res.status(200).json({ message: 'Availability updated', vehicle });
} catch (error) {
res.status(500).json({ error: 'Error updating availability' });
exports.getVehicleUsageStats = async (req, res) => {
try {
const stats = await Booking.aggregate([
{ $match: { vehicle: { $exists: true } } },
{ $group: { _id: '$vehicle', totalBookings: { $sum: 1 } } },
```

```
{ $lookup: { from: 'vehicles', localField: '_id', foreignField: '_id', as: 'vehicle' } },
{ $unwind: '$vehicle' },
{ $project: { _id: 0, vehicleType: '$vehicle.type', totalBookings: 1 } },
]);
res.status(200).json(stats);
} catch (error) {
res.status(500).json({ error: 'Error fetching usage stats' });
exports.getAvailabilityReport = async (req, res) => {
try {
const available = await Vehicle.countDocuments({ isAvailable: true });
const unavailable = await Vehicle.countDocuments({ isAvailable: false });
res.status(200).json({ available, unavailable });
} catch (error) {
res.status(500).json({ error: 'Error generating report' });
exports.getMaintenanceAlerts = async (req, res) => {
try {
const today = new Date();
const alerts = await Vehicle.find({
nextMaintenanceDate: { $lte: today },
}).populate('owner', 'email name');
res.status(200).json(alerts);
} catch (error) {
res.status(500).json({ error: 'Error fetching maintenance alerts' });
```

```
// BACKEND/models/Vehicle.js
const mongoose = require('mongoose');
const VehicleSchema = new mongoose.Schema({
type: { type: String, required: true },
licensePlate: { type: String, required: true, unique: true },
owner: { type: mongoose.Schema.Types.ObjectId, ref: 'User', required: true },
isAvailable: { type: Boolean, default: true },
// NEW: Added fields for PDFs (stored as file paths or URLs)
serviceReports: [{ type: String }], // Array of file paths for service reports
license: { type: String }, // File path for license PDF
insurance: { type: String }, // File path for insurance PDF
maintenanceRecords: [{
date: { type: Date, default: Date.now },
description: String,
}],
nextMaintenanceDate: { type: Date },
});
module.exports = mongoose.model('Vehicle', VehicleSchema);
```

```
// BACKEND/models/VehicleOwnerProfile.js
const mongoose = require('mongoose');

const VehicleOwnerProfileSchema = new mongoose.Schema({
   userId: {
   type: mongoose.Schema.Types.ObjectId,
   ref: 'User',
```

```
required: true,
unique: true,
},
name: { type: String, required: true },
companyName: { type: String },
// REMOVED: 'vehicles' array, as vehicle data is now in the Vehicle model
});

const VehicleOwnerProfile = mongoose.model('VehicleOwnerProfile',
VehicleOwnerProfileSchema);
module.exports = VehicleOwnerProfile;
```

II. <u>User Account Management System</u>

Dilshan.N - IT23250574

This feature is designed to manage the registration, authentication, and account control of users within the system, including the ability to upgrade to premium accounts. The system allows users to register, login, update their profile, and manage their account status. Additionally, premium account functionalities are provided, enabling users to access exclusive services upon successful subscription. The administrative interface facilitates the management of all user accounts and their premium status.

Premium account management allows users to view subscription packages, make payments, and enjoy additional features tied to their premium status. Admins are enabled to oversee and update user subscription statuses when necessary.

Level of Completeness:

- 1) **Backend Operations are fully implemented** Full Create, Read, Update, and Delete (CRUD) operations for user accounts and premium subscriptions have been completed.
- 2) **Backend Validations are implemented** All necessary validations for user input, account updates, and premium subscription handling are in place.
- 3) **Frontend Developed** User interface for standard user operations (registration, login, profile management) and premium subscription interactions is developed according to backend functionalities.
- 4) **User Models and Schema present** Comprehensive schema to manage both regular and premium user data is developed and in use.
- 5) Working on Premium Subscription Interface Developing enhanced frontend components for managing subscriptions, handling payments, and displaying premium features. Backend functions such as subscription status updates and automated notification/email systems are under development.

Work Incomplete to be Completed at Final:

- 1) Integration of Frontend and Backend Connect frontend interface with backend APIs for seamless user and subscription management.
- 2) **Develop Features** Implement file upload for profile pictures and generate reports on user and subscription statistics.
- 3) **Improve UI/UX Design** Refine interface for ease of use, accessibility, and enhanced user engagement, especially for premium services.

```
MongoDB (No SQL)
```

Controllers / UserContraller.js

```
//BACKEND/controllers/userContraller.js
const User = require('../models/User');
const CustomerProfile = require('../models/CustomerProfile');
const GuideProfile = require('../models/GuideProfile');
const VehicleOwnerProfile = require('../models/VehicleOwnerProfile');
const Notification = require('../models/Notification');
const jwt = require('jsonwebtoken');
exports.registerCustomer = async (req, res) => {
 try {
    const { email, password, name, Lname, Gender, Phonenumber1, Phonenumber2 } =
req.body;
    const profilePicture = req.file ? req.file.path : '';
    let user = await User.findOne({ email });
    if (user) return res.status(400).json({ message: 'Email already registered'
});
    user = new User({ email, password, role: 'user' });
    await user.save();
    const customerProfile = new CustomerProfile({
      userId: user. id,
      name,
      Lname.
      Gender,
      Phonenumber1,
      Phonenumber2,
      profilePicture,
    await customerProfile.save();
    res.status(201).json({ message: 'Customer registered successfully' });
  } catch (error) {
    res.status(500).json({ error: 'Error registering customer' });
```

```
exports.registerGuide = async (req, res) => {
  try {
    const { email, password, name, experienceYears, specialties } = req.body;
    let user = await User.findOne({ email });
    if (user) return res.status(400).json({ message: 'Email already registered'
});
    user = new User({ email, password, role: 'guide' });
    await user.save();
    const guideProfile = new GuideProfile({
      userId: user._id,
      name,
      experienceYears,
      specialties: specialties.split(','), // Assuming specialties come as a
comma-separated string
   });
    await guideProfile.save();
    res.status(201).json({ message: 'Guide registered successfully' });
 } catch (error) {
    res.status(500).json({ error: 'Error registering guide' });
};
exports.registerVehicleOwner = async (req, res) => {
 try {
    const { email, password, name, companyName, vehicles } = req.body;
    let user = await User.findOne({ email });
    if (user) return res.status(400).json({ message: 'Email already registered'
});
    user = new User({ email, password, role: 'vehicle owner' });
    await user.save();
    const vehicleOwnerProfile = new VehicleOwnerProfile({
      userId: user._id,
      name,
      companyName,
      vehicles: JSON.parse(vehicles), // Assuming vehicles come as a JSON string
```

```
});
    await vehicleOwnerProfile.save();
    res.status(201).json({ message: 'Vehicle Owner registered successfully' });
 } catch (error) {
    res.status(500).json({ error: 'Error registering vehicle owner' });
};
exports.login = async (req, res) => {
  try {
   const { email, password } = req.body;
    const user = await User.findOne({ email });
    if (!user || !(await user.comparePassword(password))) {
      return res.status(400).json({ message: 'Invalid email or password' });
    const token = jwt.sign({ id: user._id, role: user.role },
process.env.JWT_SECRET, { expiresIn: '1h' });
    res.status(200).json({ message: 'Login successful', token, role: user.role
});
  } catch (error) {
    res.status(500).json({ error: 'Error logging in' });
};
exports.getProfile = async (req, res) => {
 try {
   let profile;
    switch (req.user.role) {
      case 'user':
        profile = await CustomerProfile.findOne({ userId: req.user.id });
        break;
      case 'guide':
        profile = await GuideProfile.findOne({ userId: req.user.id });
        break;
      case 'vehicle owner':
        profile = await VehicleOwnerProfile.findOne({ userId: req.user.id });
        break;
      case 'admin':
        profile = { role: 'admin' }; // Minimal data for admin
```

```
break;
      default:
        return res.status(400).json({ message: 'Invalid role' });
   if (!profile) return res.status(404).json({ message: 'Profile not found' });
    res.status(200).json(profile);
 } catch (error) {
    res.status(500).json({ error: 'Error fetching profile' });
};
// ... (existing imports and exports)
exports.updateProfile = async (req, res) => {
 try {
   const { name, Lname, Gender, Phonenumber1, Phonenumber2 } = req.body;
    const profilePicture = req.file ? req.file.path : undefined;
    let profile = await CustomerProfile.findOne({ userId: req.user.id });
   if (!profile) return res.status(404).json({ message: "Profile not found" });
    profile.name = name || profile.name;
    profile.Lname = Lname || profile.Lname;
    profile.Gender = Gender | profile.Gender;
    profile.Phonenumber1 = Phonenumber1 || profile.Phonenumber1;
    profile.Phonenumber2 = Phonenumber2 || profile.Phonenumber2;
    if (profilePicture) profile.profilePicture = profilePicture;
   await profile.save();
    res.status(200).json(profile);
 } catch (error) {
    res.status(500).json({ error: "Error updating profile" });
};
exports.deleteProfile = async (req, res) => {
 try {
   await User.findByIdAndDelete(req.user.id);
   await CustomerProfile.findOneAndDelete({ userId: req.user.id });
   res.status(200).json({ message: "Account deleted successfully" });
 } catch (error) {
    res.status(500).json({ error: "Error deleting account" });
```

```
};
exports.subscribeToPlan = async (req, res) => {
  try {
   const { plan } = req.body;
    if (!["platinum", "gold", "silver"].includes(plan)) {
     return res.status(400).json({ message: "Invalid plan" });
    const profile = await CustomerProfile.findOne({ userId: req.user.id });
    if (!profile) return res.status(404).json({ message: "Profile not found" });
    profile.plan = plan;
    await profile.save();
   // Create notification for admin
    const user = await User.findById(req.user.id);
    const notification = new Notification({
      message: `User ${user.email} subscribed to ${plan} plan`,
    });
    await notification.save();
    res.status(200).json({ message: "Subscribed to plan successfully", plan });
  } catch (error) {
    res.status(500).json({ error: "Error subscribing to plan" });
```

Models / Customer.js

```
//BACKEND/models/Customer.js
const mongoose = require('mongoose');
const bcrypt = require('bcryptjs'); // Import bcrypt for password hashing

//Correct capitalization of Schema
const Schema = mongoose.Schema;

// Define the schema with email and password
const CustomerSchema = new Schema({
    name: {
        type: String,
        required: true,
     },
```

```
Lname: {
        type: String,
        required: false,
    },
    Gender: {
        type: String,
        required: false,
    },
    Phonenumber1: {
        type: Number,
        required: false,
    },
    Phonenumber2: {
        type: Number,
        required: false,
    },
    email: {
        type: String,
        required: true,
        unique: true, // Ensure that email is unique
        match: [/\S+@\S+\.\S+/, 'Please use a valid email address'], // Basic
email validation
    },
    password: {
        type: String,
        required: true,
        minlength: 6, // Minimum password length
    },
    profilePicture: {
        type: String, // URL to the profile picture
        required: false,
    },
});
// Create a method to compare passwords during login
CustomerSchema.methods.comparePassword = async function (candidatePassword) {
    try {
        return await bcrypt.compare(candidatePassword, this.password); // Compare
provided password with hashed password
    } catch (err) {
        throw new Error('Password comparison failed');
```

```
// Create the model
const Customer = mongoose.model('Customer', CustomerSchema);
module.exports = Customer;
```

Models / CustomerProfile.js

```
//BACKEND/models/CustomerProfile.js
const mongoose = require("mongoose");
const CustomerProfileSchema = new mongoose.Schema({
 userId: {
    type: mongoose.Schema.Types.ObjectId,
   ref: "User",
   required: true,
   unique: true,
  },
  name: { type: String, required: true },
  Lname: { type: String },
  Gender: { type: String },
  Phonenumber1: { type: String },
  Phonenumber2: { type: String },
 profilePicture: { type: String },
 plan: {
    type: String,
   enum: ["platinum", "gold", "silver"],
   default: "silver",
 },
});
const CustomerProfile = mongoose.model("CustomerProfile", CustomerProfileSchema);
module.exports = CustomerProfile;
```

Routes / userRoutes.js

```
const express = require("express");
const multer = require("multer");
const path = require("path");
const { auth, authorize } = require("../middleware/auth");
const {
   registerCustomer,
```

```
registerGuide,
  registerVehicleOwner,
  login,
  getProfile,
  updateProfile,
 deleteProfile,
 subscribeToPlan,
} = require("../controllers/userController");
const router = express.Router();
const storage = multer.diskStorage({
  destination: "./uploads/",
 filename: (req, file, cb) => {
    cb(null, `${file.fieldname}-
${Date.now()}${path.extname(file.originalname)}`);
 },
});
const upload = multer({ storage });
router.post("/register/customer", upload.single("profilePicture"),
registerCustomer);
router.post("/register/guide", registerGuide);
router.post("/register/vehicle_owner", registerVehicleOwner);
router.post("/login", login);
router.get("/profile", auth, getProfile);
router.put("/profile", auth, upload.single("profilePicture"), updateProfile);
router.delete("/profile", auth, deleteProfile);
router.post("/subscribe", auth, subscribeToPlan);
// New endpoints
router.get('/notifications', auth, authorize(['admin']), async (req, res) => {
  const Notification = require('../models/Notification');
 try {
   const notifications = await Notification.find().sort({ createdAt: -1 });
    res.status(200).json(notifications);
 } catch (error) {
    res.status(500).json({ error: 'Error fetching notifications' });
});
router.get('/all', auth, authorize(['admin']), async (req, res) => {
 try {
    const users = await User.find().select('-password');
```

```
res.status(200).json(users);
} catch (error) {
    res.status(500).json({ error: 'Error fetching users' });
}
});

module.exports = router;
```

III. Safari Package Management

T.R Fernando – IT23400122

This feature is designed to allow safari guides to manage and update safari packages. The system enables guides to create, update, and remove safari packages, making sure that customers can view up-to-date information. Additionally, safari package managers can also approve or reject packages before they are published.

The Level of Completeness:

- 1. Backend Operations CRUD operations are fully implemented.
- 2. Backend Validations are implemented.
- 3. Basic UI is developed according to backend operations.
- 4. A structured database model for safari packages and guides is implemented.
- 5. Working on Package Approval interface Developing the interface for Safari Package Managers to view and approve packages.

Work incomplete to be completed at the final:

- 1. Integration of Frontend and Backend.
- 2. Developing features that will enable image or file uploads for safari package details.
- 3. Improve UI/UX design to make it a user-friendly system.

MongoDB (No SQL)

PackageModel.js

```
const mongoose = require('mongoose');
const SafariPackageSchema = new mongoose.Schema({
  package_id: { type: Number, unique: true, required: true },
  name: { type: String, required: true },
  description: { type: String },
  price: { type: Number, required: true },
  duration: { type: Number, required: true },
  location: { type: String, required: true },
  availability: { type: Boolean, default: true },
  guide_id: { type: mongoose.Schema.Types.ObjectId, ref: 'Guide', required: true
  package_type: { type: String, required: true },
  image_url: { type: String },
  status: { type: String, enum: ['pending', 'approved', 'declined'], default:
 pending' },
  createdAt: { type: Date, default: Date.now },
 updatedAt: { type: Date, default: Date.now }
});
const SafariPackage = mongoose.model('SafariPackage', SafariPackageSchema);
module.exports = SafariPackage;
```

PackageController.js

```
const SafariPackage = require('../models/SafariPackage');

exports.createPackage = async (req, res) => {
   try {
    const maxPackage = await SafariPackage.findOne().sort({ package_id: -1 });
    const newPackageId = maxPackage ? maxPackage.package_id + 1 : 1;

   const packageData = {
```

```
package_id: newPackageId,
      ...req.body,
      guide_id: req.user.guideId,
      status: 'pending'
    };
    const newPackage = new SafariPackage(packageData);
    await newPackage.save();
    res.status(201).json(newPackage);
  } catch (error) {
    res.status(500).json({ message: error.message });
};
// Update a package
exports.updatePackage = async (req, res) => {
    const package = await SafariPackage.findById(req.params.id);
    if (!package) return res.status(404).json({ message: 'Package not found' });
    if (package.guide_id.toString() !== req.user.guideId.toString()) {
      return res.status(403).json({ message: 'Not authorized to update this
package' });
    Object.assign(package, req.body);
    package.status = 'pending';
    package.updatedAt = Date.now();
    await package.save();
    res.json(package);
  } catch (error) {
    res.status(500).json({ message: error.message });
};
// Delete a package
exports.deletePackage = async (req, res) => {
 try {
    const package = await SafariPackage.findById(req.params.id);
    if (!package) return res.status(404).json({ message: 'Package not found' });
    if (package.guide_id.toString() !== req.user.guideId.toString()) {
      return res.status(403).json({ message: 'Not authorized to delete this
package' });
    await package.remove();
    res.json({ message: 'Package deleted' });
  } catch (error) {
```

```
res.status(500).json({ message: error.message });
};
// View all packages
exports.getAllPackages = async (req, res) => {
    const packages = await SafariPackage.find().populate('guide_id', 'name');
    res.json(packages);
 } catch (error) {
    res.status(500).json({ message: error.message });
};
// Approve a package
exports.approvePackage = async (req, res) => {
 try {
    const package = await SafariPackage.findById(req.params.id);
    if (!package) return res.status(404).json({ message: 'Package not found' });
    package.status = 'approved';
    package.updatedAt = Date.now();
    await package.save();
    res.json(package);
 } catch (error) {
    res.status(500).json({ message: error.message });
};
//Decline a package
exports.declinePackage = async (req, res) => {
 try {
    const package = await SafariPackage.findById(req.params.id);
    if (!package) return res.status(404).json({ message: 'Package not found' });
    package.status = 'declined';
    package.updatedAt = Date.now();
    await package.save();
    res.json(package);
 } catch (error) {
    res.status(500).json({ message: error.message });
};
// View approved packages
exports.getApprovedPackages = async (req, res) => {
 try {
```

```
const packages = await SafariPackage.find({ status: 'approved'
}).populate('guide_id', 'name');
    res.json(packages);
} catch (error) {
    res.status(500).json({ message: error.message });
};

// View their own packages
exports.getGuidePackages = async (req, res) => {
    try {
        const packages = await SafariPackage.find({ guide_id: req.user.guideId });
        res.json(packages);
} catch (error) {
        res.status(500).json({ message: error.message });
}
};
```

```
const express = require('express');
const multer = require('multer');
const path = require('path');
const {
   createPackage,
   updatePackage,
   deletePackage,
   getAllPackages,
    approvePackage,
   declinePackage,
    getApprovedPackages,
    getGuidePackages
} = require('../controllers/packageController');
const router = express.Router();
const storage = multer.diskStorage({
    destination: './uploads/',
    filename: (req, file, cb) => {
        cb(null, file.fieldname + '-' + Date.now() +
path.extname(file.originalname));
});
const upload = multer({ storage });
router.post('/', upload.single('image'), createPackage);
router.put('/:id', upload.single('image'), updatePackage);
router.delete('/:id', deletePackage);
router.get('/all', getAllPackages);
router.put('/:id/approve', approvePackage);
```

```
router.put('/:id/decline', declinePackage);
router.get('/', getApprovedPackages);
router.get('/guide/:guideId', getGuidePackages);
module.exports = router;
```

Pseudocodes

```
FUNCTION SafariPackageManagementSystem():
WHILE user is authenticated:
 IF user is a Tourist:
           CALL TouristInterface()
ELSE IF user is a TourOperator:
          CALL TourOperatorInterface()
END IF
END WHILE
FUNCTION TouristInterface():
DISPLAY language selection options
GET user language preference
SET interface language to user preference
DISPLAY main menu options
GET user choice
SWITCH user choice:
    CASE "View Available Packages":
```

```
CALL ViewPackages()
    CASE "Exit":
        EXIT function
END SWITCH
FUNCTION ViewPackages():
RETRIEVE list of available safari packages from database
FOR EACH package in packages:
         DISPLAY package name
         DISPLAY description
         DISPLAY price
         DISPLAY duration
END FOR
FUNCTION TourOperatorInterface():
DISPLAY main menu options
GET user choice
SWITCH user choice:
    CASE "Manage Packages":
        CALL ManagePackages()
    CASE "Update Package Status":
        CALL UpdatePackageStatus()
    CASE "View Booking History":
        CALL ViewBookingHistory()
    CASE "Exit":
        EXIT function
END SWITCH
FUNCTION ManagePackages():
DISPLAY package management options
GET user choice
```

```
SWITCH user choice:
    CASE "Add Package":
        CALL AddPackage()
    CASE "Modify Package":
       CALL ModifyPackage()
    CASE "Remove Package":
        CALL RemovePackage()
    CASE "Back":
        RETURN to TourOperatorInterface()
END SWITCH
FUNCTION AddPackage():
INPUT new package details (name, description, price, duration, availability)
VALIDATE input
IF input is valid:
     ADD new package to database
      DISPLAY "Package added successfully"
ELSE:
     DISPLAY "Invalid input. Please try again"
END IF
FUNCTION ModifyPackage():
DISPLAY list of existing packages
GET package to modify
DISPLAY current package details
INPUT modified package details
VALIDATE input
IF input is valid:
```

```
UPDATE package in database
            DISPLAY "Package updated successfully"
ELSE:
          DISPLAY "Invalid input. Please try again"
END IF
FUNCTION RemovePackage():
DISPLAY list of existing packages
GET package to remove
PROMPT for confirmation
 IF confirmed:
          REMOVE package from database
          DISPLAY "Package removed successfully"
ELSE:
          DISPLAY "Removal cancelled"
END IF
FUNCTION UpdatePackageStatus():
INPUT package identifier
 RETRIEVE package details from database
DISPLAY current status
INPUT new status
UPDATE package status in database
```

```
LOG status change with timestamp

DISPLAY "Package status updated successfully"
```

FUNCTION ViewBookingHistory():

INPUT search criteria (date range, customer, package type, etc.)

RETRIEVE booking history from database based on criteria

DISPLAY booking history summary

OFFER option to export data or view detailed records

FUNCTION LogPackageInteraction(package_id, interaction_details):

RETRIEVE package from database

ADD interaction_details to package log

UPDATE package in database

DISPLAY "Interaction logged successfully"

IV. Feedback System

R.H.L. Rajapaksha - IT23369160

This feature allows customers to submit feedback once they have finished the safari. which is then reviewed by an admin. The admin assigns the feedback to a guide as a ticket, who is responsible for addressing the customer's concerns. This system ensures a structured and efficient approach to managing customer feedback, ultimately improving customer satisfaction and service quality.

The level of completeness for features:

- 1.CRUD (Create, Read, Update, Delete) operations regarding feedback management have been implemented.
- 2.Basic UI is developed according to backend operations.
- 3.A structured database model for feedback and ticket is implemented.
- 4. Working on implementing a ticket management system where feedback tickets are assigned to guides.

Work incomplete to be completed at the final

- 1. Complete Integration of Backend and Frontend.
- 2. Improvements in UI/UX Design.
- 3. Integration of Frontend and Backend.
- 4.Implementation of Guide response to customer.

MongoDB (No SQL)

routers

Feedback.js

```
const express = require('express');
const router = express.Router();
const FeedbackController = require('../controllers/feedbackController');

// Route to submit feedback
router.post('/submit', FeedbackController.submitFeedback);
```

```
// Route to get all feedbacks
router.get('/', FeedbackController.getAllFeedbacks);

// Route to update feedback status
router.put('/:id/status', FeedbackController.updateFeedbackStatus);

module.exports = router;
```

Ticket.js

```
const express = require('express');
const router = express.Router();
const TicketController = require('../controllers/ticketController');

// Route to submit a ticket
router.post('/submit', TicketController.submitTicket);

// Route to get all tickets
router.get('/', TicketController.getAllTickets);

// Route to update ticket status
router.put('/:id/status', TicketController.updateTicketStatus);

module.exports = router;
```

Models

Feedback.js

```
const mongoose = require('mongoose');

const feedbackSchema = new mongoose.Schema({
    customerEmail: {type: String, required: true},
    rating: {type: Number, required: true},// Rating from 1 to 5
    comment: {type: String, required: true},
    safariPackageId: {type: mongoose.Schema.Types.ObjectId, ref: 'SafariPackage',
    required: true},
    status: {type: String, default: 'Pending'}, // Default is 'Pending'
```

```
assignedGuideId: {type: mongoose.Schema.Types.ObjectId, ref: 'Guide'}, //
Guide assigned to feedback
    createdAt: {type: Date, default: Date.now }
});
module.exports = mongoose.model('Feedback', feedbackSchema);
```

Ticket.js

```
const mongoose = require('mongoose');

const ticketSchema = new mongoose.Schema({
    feedbackId: { type: mongoose.Schema.Types.ObjectId, ref: 'Feedback',
    required: true },
    guideId: { type: mongoose.Schema.Types.ObjectId, ref: 'Guide', required: true },
    // Guide to whom the ticket is assigned
    issueDescription: { type: String, required: true },
    status: { type: String, default: 'Assigned' }, // Ticket status (e.g.,
    Pending, Assigned, Closed)
    createdAt: { type: Date, default: Date.now }
});

module.exports = mongoose.model('Ticket', ticketSchema);
```

Controllers

Feedback.js

```
const Feedback = require('../models/Feedback');

// Submit feedback
exports.submitFeedback = async (req, res) => {
    try {
```

```
const { customerEmail, rating, comment, safariPackageId, assignedGuideId
} = req.body;
        // Validate required fields
        if (!customerEmail || !rating || !comment || !safariPackageId) {
            return res.status(400).json({ message: 'Customer email, rating,
comment, and safari package are required'});
        // Rating should be between 1 and 5
        if (rating < 1 || rating > 5) {
            return res.status(400).json({message: 'Rating must be between 1 and
5'});
        const newFeedback = new Feedback({
            customerEmail,
            rating,
            comment,
            safariPackageId,
            assignedGuideId,
                                      });
        await newFeedback.save();
        res.status(201).json({message: 'Feedback submitted successfully'});
    } catch (error) {
        res.status(400).json({error: error.message });
};
exports.getAllFeedbacks = async (req, res) => {
   try {
        const {page = 1, limit = 10} = req.query;
        const feedbacks = await Feedback.find()
            .populate('safariPackageId assignedGuideId')
            .skip((page - 1) * limit)
.limit(Number(limit)); // Limit results per page
        res.json(feedbacks);
    } catch (error) {
        res.status(500).json({error: error.message });
```

```
exports.getFeedbackById = async (req, res) => {
        const feedback = await
Feedback.findById(req.params.id).populate('safariPackageId assignedGuideId');
        if (!feedback) {
            return res.status(404).json({message: 'Feedback not found'});
        res.json(feedback);
    } catch (error) {
        res.status(500).json({error: error.message });
};
// Update feedback status
exports.updateFeedbackStatus = async (req, res) => {
        const {status} = req.body;
        if (!status) {
            return res.status(400).json({message: 'Status is required'});
        const updatedFeedback = await Feedback.findByIdAndUpdate(
            req.params.id,
            {status},
            {new: true}
        );
        if (!updatedFeedback) {
            return res.status(404).json({message: 'Feedback not found'});
        res.json({message: 'Feedback status updated successfully',
updatedFeedback });
    } catch (error) {
        res.status(400).json({error: error.message });
};
exports.deleteFeedback = async (req, res) => {
```

```
try {
    const deletedFeedback = await Feedback.findByIdAndDelete(req.params.id);

    if (!deletedFeedback) {
        return res.status(404).json({message: 'Feedback not found'});
    }

    res.json({message: 'Feedback deleted successfully'});
} catch (error) {
    res.status(500).json({error: error.message });
}
};
```

ticketControl

ler.js

```
//BACKEND/controllers/ticketController.js
const Ticket = require('../models/Ticket');
// Submit a ticket
exports.submitTicket = async (req, res) => {
        const { feedbackId, guideId, issueDescription, status } = req.body;
        // Validate required fields
        if (!feedbackId || !guideId || !issueDescription) {
            return res.status(400).json({message: 'Feedback ID, guide ID, and
issue description are required'});
        const newTicket = new Ticket({
            feedbackId,
            guideId,
            issueDescription,
            status: status || 'Assigned', // Default status is 'Assigned' if not
provided
        });
        await newTicket.save();
        res.status(201).json({message: 'Ticket submitted successfully'});
```

```
} catch (error) {
        res.status(400).json({error: error.message });
};
// Get all tickets
exports.getAllTickets = async (req, res) => {
        const tickets = await Ticket.find()
            .populate('feedbackId guideId')
            .exec();
        res.json(tickets);
    } catch (error) {
        res.status(500).json({error: error.message });
    }
};
// Get a specific ticket by ID
exports.getTicketById = async (req, res) => {
    try {
        const ticket = await Ticket.findById(req.params.id)
            .populate('feedbackId guideId');
        if (!ticket) {
            return res.status(404).json({ message: 'Ticket not found'});
        res.json(ticket);
    } catch (error) {
        res.status(500).json({error: error.message });
};
// Update ticket status
exports.updateTicketStatus = async (req, res) => {
    try {
        const {status } = req.body;
        if (!status) {
            return res.status(400).json({message: 'Status is required'});
        const updatedTicket = await Ticket.findByIdAndUpdate(
            req.params.id,
```

```
{status},
            {new: true}
        );
        if (!updatedTicket) {
            return res.status(404).json({message: 'Ticket not found'});
        res.json({message: 'Ticket status updated successfully', updatedTicket
});
    } catch (error) {
        res.status(400).json({ error: error.message });
};
// Delete ticket
exports.deleteTicket = async (req, res) => {
    try {
        const deletedTicket = await Ticket.findByIdAndDelete(req.params.id);
        if (!deletedTicket) {
            return res.status(404).json({ message: 'Ticket not found' });
        res.json({ message: 'Ticket deleted successfully' });
    } catch (error) {
        res.status(500).json({ error: error.message });
};
```

Pseudocodes

```
FUNCTION FeedbackManagementSystem():

WHILE user is authenticated:

IF user is a Customer:

CALL CustomerInterface()

ELSE IF user is an Admin:

CALL AdminInterface()

ELSE IF user is a Guide:

CALL GuideInterface()
```

```
END IF
END WHILE
```

END FOR

```
FUNCTION CustomerInterface():
  DISPLAY "Enter your feedback"
  INPUT feedback_text
  SUBMIT feedback_text to database
  DISPLAY "Feedback submitted successfully"
FUNCTION AdminInterface():
  DISPLAY "1. View Feedback"
  DISPLAY "2. Assign Feedback to Guide"
  DISPLAY "3. Exit"
  INPUT choice
  SWITCH choice:
    CASE 1:
      CALL ViewFeedback()
    CASE 2:
      CALL AssignFeedback()
    CASE 3:
      EXIT function
  END SWITCH
FUNCTION ViewFeedback():
  RETRIEVE all feedback entries from database
  FOR EACH feedback in feedback_list:
    DISPLAY feedback ID, feedback text, status
```

FUNCTION AssignFeedback():

CALL ViewFeedback()

DISPLAY "Enter Feedback ID to assign"

INPUT feedback_id

DISPLAY "Enter Guide ID"

INPUT guide_id

UPDATE feedback entry in database with assigned guide_id

DISPLAY "Feedback assigned successfully"

FUNCTION GuideInterface():

RETRIEVE assigned feedback from database

DISPLAY assigned feedback list

DISPLAY "Enter Feedback ID to respond"

INPUT feedback_id

DISPLAY "Enter Response"

INPUT response_text

UPDATE feedback entry in database with response_text

DISPLAY "Response submitted successfully"

5. Booking & Payment System

DE MEL L. M. V. S. M. D. - IT23410572

This function covers the entire process of the booking completion. From the instance where the customer browses the safari packages, filters out the unnecessary options, customizes the package to the point where the customer makes the payment.

The completion level of the features:

- 1. Backend Fully Implemented: All CRUD (Create, Read, Update, Delete) operations for the Booking & Payment system.
- 2. In the Process of Connecting Backend to Frontend: Currently, the backend is being connected to the frontend interface.
- 3. Customer Home Page in Progress: The front-end part for the customer to land on the Home Page

Work not completed and to be completed by final:

- 1. Full Integration of Backend and Frontend: The connection between the backend and the frontend needs to be fully completed and tested.
- 2. Payment verification: The verification logic for customer payment needs to be finalized.
- 3. UI/UX Design Enhancements: Final polishing of the UI is still required for better user experience.

MongoDB Queries (No SQL)

```
//BACKEND/config/db.js
const mongoose = require("mongoose");

const connectDB = async () => {
   try {
     const conn = await mongoose.connect(process.env.MONGODB_URL, {
        useNewUrlParser: true,
   }
}
```

```
useUnifiedTopology: true,
});
console.log(`MongoDB Connected: ${conn.connection.host}`);
} catch (err) {
  console.error(`Error: ${err.message}`);
  process.exit(1);
}

module.exports = connectDB;
```

Controllers

bookingController.js

```
//BACKEND/controllers/bookingController.js
const Booking = require('../models/Booking');
const SafariPackage = require('../models/SafariPackage');
const User = require('../models/User');

// Create a new booking
exports.createBooking = async (req, res) => {
    try {
        const { package_id, num_guests, tour_date } = req.body;

        // Validate package
        const safariPackage = await SafariPackage.findOne({ package_id });
        if (!safariPackage) {
            return res.status(404).json({ message: 'Safari package not found' });
        }

        // Validate user
        const user = await User.findById(req.user.id);
        if (!user) {
            return res.status(404).json({ message: 'User not found' });
        }
}
```

```
// Check if the tour date is available
    const isDateAvailable = safariPackage.available_dates.some(
      (date) => new Date(date).toISOString().split('T')[0] === new
Date(tour date).toISOString().split('T')[0]
    );
    if (!isDateAvailable) {
      return res.status(400).json({ message: 'Selected date is not available' });
    // Check if the number of guests is within the package limit
    if (num guests > safariPackage.max participants) {
      return res.status(400).json({ message: 'Number of guests exceeds package
limit' });
    const total_price = safariPackage.price * num_guests;
    const booking = new Booking({
      package id: safariPackage.package id,
      user_id: user._id,
      num guests,
      total price,
      booking_date: new Date(),
     tour date,
      status: 'pending',
    });
    await booking.save();
    res.status(201).json(booking);
 } catch (error) {
    res.status(500).json({ message: error.message });
};
// Get booking details by ID
exports.getBookingById = async (req, res) => {
 try {
    const booking = await Booking.findOne({ booking_id: req.params.booking_id })
      .populate('package_id', 'name location price')
      .populate('user_id', 'email');
    if (!booking) {
      return res.status(404).json({ message: 'Booking not found' });
    res.json(booking);
  } catch (error) {
```

```
res.status(500).json({ message: error.message });
}
```

paymentController.js

```
//BACKEND/controllers/paymentController.js
const Payment = require('../models/Payment');
const Booking = require('../models/Booking');
const multer = require('multer');
const path = require('path');
// Multer setup for payment slip upload
const storage = multer.diskStorage({
  destination: './uploads/payment slips/',
 filename: (req, file, cb) => {
    cb(null, `slip-${Date.now()}${path.extname(file.originalname)}`);
 },
});
const upload = multer({ storage });
// Create a new payment
exports.createPayment = async (req, res) => {
 try {
    const { booking id, payment method, amount, card details } = req.body;
    // Validate booking
    const booking = await Booking.findOne({ booking_id });
    if (!booking) {
      return res.status(404).json({ message: 'Booking not found' });
    // Validate amount
    if (amount !== booking.total price) {
      return res.status(400).json({ message: 'Payment amount does not match
booking total' });
    const paymentData = {
      booking_id: booking_booking_id,
      user_id: req.user.id,
      payment method,
      amount,
      status: payment_method === 'bank_transfer' ? 'pending' : 'completed',
```

```
if (payment method === 'card' && card details) {
      paymentData.card_details = card_details;
    if (payment_method === 'bank_transfer' && req.file) {
      paymentData.payment slip = req.file.path;
    const payment = new Payment(paymentData);
    await payment.save();
    // Update booking status
    booking.status = 'confirmed';
    await booking.save();
    res.status(201).json(payment);
 } catch (error) {
    res.status(500).json({ message: error.message });
};
// Get payment history for a user
exports.getPaymentHistory = async (req, res) => {
 try {
   const payments = await Payment.find({ user_id: req.user.id });
    res.json(payments);
 } catch (error) {
    res.status(500).json({ message: error.message });
```

Models

Booking.js

```
//BACKEND/models/Booking.js
const mongoose = require('mongoose');

const BookingSchema = new mongoose.Schema({
   userId: {
    type: mongoose.Schema.Types.ObjectId,
    ref: 'User',
```

```
required: true,
},
safariId: {
   type: mongoose.Schema.Types.ObjectId,
   ref: 'Safari', // Assuming a Safari model exists
   required: true,
},
Fname: { type: String, required: true },
Lname: { type: String, required: true },
Phonenumber1: { type: String },
   email: { type: String, required: true },
});

const Booking = mongoose.model('Booking', BookingSchema);
module.exports = Booking;
```

Payment.js

```
//BACKEND/models/Payment.js
const mongoose = require('mongoose');
const PaymentSchema = new mongoose.Schema({
 payment_id: {
   type: Number,
   unique: true,
   required: true,
 },
 booking_id: {
   type: Number,
    required: true,
   ref: 'Booking', // Reference to Booking model
  },
 user_id: {
   type: Number,
    required: true,
    ref: 'User', // Reference to User model
  },
  payment_method: {
   type: String,
   enum: ['card', 'paypal', 'bank_transfer'],
```

```
required: true,
  },
  amount: {
   type: Number,
    required: true,
  },
 payment_date: {
    type: Date,
   default: Date.now,
  status: {
   type: String,
   enum: ['pending', 'completed', 'failed'],
    default: 'pending',
  },
  payment_slip: {
    type: String, // Path to the uploaded payment slip (for bank transfers)
    required: false,
  },
 card_details: {
   last_four: String,
   expiry: String,
 },
});
// Pre-save middleware to auto-increment payment id
PaymentSchema.pre('save', async function (next) {
 if (this.isNew) {
    const lastPayment = await this.constructor.findOne().sort({ payment id: -1
});
    this.payment_id = lastPayment ? lastPayment.payment_id + 1 : 1;
 next();
});
const Payment = mongoose.model('Payment', PaymentSchema);
module.exports = Payment;
```

Routes

Booking.js

```
//BACKEND/models/Booking.js
const mongoose = require('mongoose');
```

```
const BookingSchema = new mongoose.Schema({
 userId: {
    type: mongoose.Schema.Types.ObjectId,
    ref: 'User',
    required: true,
  },
  safariId: {
    type: mongoose.Schema.Types.ObjectId,
    ref: 'Safari', // Assuming a Safari model existas
    required: true,
  },
  Fname: { type: String, required: true },
  Lname: { type: String, required: true },
  Phonenumber1: { type: String },
  email: { type: String, required: true },
});
const Booking = mongoose.model('Booking', BookingSchema);
module.exports = Booking;
```

payment.js

```
//BACKEND/routes/payment.js
const router = require('express').Router();
const { createBooking, getBookingById } =
require('../controllers/bookingController');
const { auth, authorize } = require('../middleware/auth');

router.post('/add', auth, authorize(['user']), createBooking);
router.get('/:booking_id', auth, authorize(['user', 'admin']), getBookingById);

// Existing routes (update, delete, etc.) remain unchanged
router.get('/', auth, authorize(['admin']), async (req, res) => {
   try {
     const bookings = await Booking.find();
     res.json(bookings);
   } catch (err) {
     res.status(500).json({ error: err.message });
   }
});
```

```
router.put('/update/:bookingid', auth, authorize(['user', 'admin']), async (req,
res) => {
 try {
    const booking = await Booking.findById(req.params.bookingid);
    if (!booking || (booking.user_id.toString() !== req.user.id && req.user.role
!== 'admin')) {
      return res.status(403).json({ message: 'Access denied' });
    const updatedBooking = await Booking.findByIdAndUpdate(req.params.bookingid,
req.body, { new: true });
    res.status(200).json({ status: 'Booking Updated', booking: updatedBooking });
  } catch (err) {
    res.status(500).json({ error: err.message });
});
router.delete('/delete/:bookingid', auth, authorize(['user', 'admin']), async
(req, res) => {
 try {
    const booking = await Booking.findById(req.params.bookingid);
    if (!booking || (booking.user_id.toString() !== req.user.id && req.user.role
!== 'admin')) {
      return res.status(403).json({ message: 'Access denied' });
    await Booking.findByIdAndDelete(req.params.bookingid);
    res.status(200).json({ status: 'Booking Deleted' });
 } catch (err) {
    res.status(500).json({ error: err.message });
});
module.exports = router;
```

Pseudo Code

Booking a package

```
FUNCTION bookSafariPackage()

// Initialize state variables

SET safari = package data from navigation state

SET bookingDetails = { num_guests: 1, tour_date: "" }
```

```
SET booking = null
SET error = ""
// Function to handle booking submission
FUNCTION handleBooking(event)
  PREVENT default form submission
  TRY:
    POST booking data TO "http://localhost:8070/bookings/add":
      package_id = safari.package_id
      num_guests = bookingDetails.num_guests
      tour_date = bookingDetails.tour_date
      headers = { Authorization: Bearer token from localStorage }
    SET booking = response data
    SET error = ""
  CATCH error:
    SET error = error message from response or "Error creating booking"
// Render the booking form or summary
RENDER:
  IF safari is not available:
    DISPLAY "No safari package selected"
  ELSE IF booking is null:
    DISPLAY form:
      INPUT number for num_guests (min: 1, max: safari.max_participants)
      SELECT dropdown for tour_date (options: safari.available_dates)
      IF error exists:
        DISPLAY error message
      BUTTON to submit form (calls handleBooking)
  ELSE:
```

```
// Booking Summary
      DISPLAY "Booking Summary" heading
      DISPLAY card with:
        Package name
        Location
        Number of guests
        Tour date
        Total price
        Status
      DISPLAY "Make Payment" button:
        ON_CLICK: navigate to "/payment/{booking.booking_id}"
END FUNCTION
Making payment
FUNCTION paymentDashboard()
  // Initialize state variables
  SET booking_id = URL parameter
```

```
SET booking = null

SET paymentMethod = "card"

SET cardDetails = { number: "", expiry: "", cvv: "" }

SET paymentSlip = null

SET savedPayments = empty list

SET error = ""

SET successMessage = ""

// Fetch booking and payment history on component mount
```

```
ON_COMPONENT_MOUNT:
  TRY:
    FETCH booking FROM "http://localhost:8070/bookings/{booking_id}"
    SET booking = fetched data
    FETCH payment history FROM "http://localhost:8070/payments/history"
    SET savedPayments = fetched data
  CATCH error:
    SET error = "Error fetching booking or payment history"
// Function to handle payment submission
FUNCTION handlePayment(event)
  PREVENT default form submission
  SET formData = new FormData
  ADD to formData:
    booking_id
    payment_method
    amount = booking.total_price
  IF paymentMethod is "card":
    ADD card_details to formData:
      last_four = last 4 digits of cardDetails.number
      expiry = cardDetails.expiry
  IF paymentMethod is "bank_transfer" AND paymentSlip exists:
    ADD payment_slip to formData
  TRY:
    POST formData TO "http://localhost:8070/payments/add":
      headers = { Authorization: Bearer token, Content-Type: multipart/form-data }
    SET successMessage = "Payment processed successfully!"
    SET_TIMEOUT: navigate to "/UserHomepage" after 2 seconds
  CATCH error:
```

```
// Render the payment dashboard
RENDER:
  IF booking is null:
    DISPLAY "Loading..."
  ELSE:
    DISPLAY "Payment for Booking #{booking.booking_id}" heading
    DISPLAY booking summary:
      Package name
      Location
      Total amount
    DISPLAY payment method buttons:
      BUTTON "Card" (sets paymentMethod to "card")
      BUTTON "PayPal" (sets paymentMethod to "paypal")
      BUTTON "Bank Transfer" (sets paymentMethod to "bank_transfer")
    DISPLAY form:
      IF paymentMethod is "card":
        INPUT for card number
        INPUT for expiry (MM/YY)
        INPUT for CVV
      IF paymentMethod is "bank_transfer":
        INPUT file for payment slip
      IF savedPayments exists:
        SELECT dropdown for saved payment methods
      IF error exists:
        DISPLAY error message
      IF successMessage exists:
        DISPLAY success message
```

BUTTON to submit form (calls handlePayment)

END FUNCTION

Git Hub Repository and Branches

Main: https://github.com/Dilshan-Nadeeranga/SAFARI_GO.git

IT Number <u>& Name</u>	Member Branch
Appuhamy W. A. D. A. K. IT23479746	https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/AlokaNew/BACKEND https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/AlokaNew/frontend
<u>Dilshan.N</u> <u>IT23250574</u>	https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Dilshan/BACKEND https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Dilshan/frontend
<u>T.R Fernando</u> <u>IT23400122</u>	https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Riana/BACKEND https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Riana/frontend
R.H.L. Rajapaksha IT23369160	https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Lakshika/BACKEND https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Lakshika/frontend
<u>DE MEL</u> <u>L.M.V.S.M.D.</u> <u>IT23410572</u>	https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Shivani/BACKEND https://github.com/Dilshan-Nadeeranga/SAFARI_GO/tree/Shivani/frontend

Appendix

User Stories

I. User Management System (IT23250574)

User Story	Completed
As a customer, I want to Implement user registration and login (secure authentication)	Yes
As a customer, I want to subscribe to a premium package.	Yes
As a user profile manager, I want to create a report about premium users so that I can get an idea about earnings for premium users.	No

II. Guide Package Listing System (IT23400122)

High level user story	Completed
As a Guide, I want to sign up or log into my account so that I can add safari packages	Yes
As a Guide, I want to update my availability and I want to contact the customers before the Safari.	Yes
As a safari Package manager, I want to view packages so that I can approve guide packages.	No

III. Booking and Payment for Customer (IT23410572)

User Story	Completed
As a customer, I want to view the availability of the safari packages so then I can choose a package.	Yes
As a Financial manager, I want to verify payments.	No
As a financial manager I want to generate invoices after the payment is done by the customer	No
As a customer, I want to receive a confirmation of my booking and be able to cancel or make any adjustments to the booking if needed	Yes
As a Financial Manager, I want to refund the necessary amount if a customer cancels their booking.	No

IV. Unified Vehicle Management System (IT23479746)

User Story	Completed
As a Vehicle Owner, I want to register and manage my profile so that I can list my vehicles	Yes
As a Vehicle Owner I want to edit my listed vehicles so that I can keep my information up to date.	Yes
As a Guide I want to search for available vehicles so that safari tours have designated vehicles.	No
As a vehicle owner, I want to view a report of my earnings so that I can track my revenue from safari bookings.	No
As a vehicle admin, I want to generate reports on vehicle availability and so that I can optimize fleet management	Yes

V. Feedback System (IT23369160)

User Story	Completed
As a Customer, I want to add reviews/feedback.	Yes
As a Customer Care Manager, I want to respond to customer feedback to improve service quality.	Yes
As a Customer Care Manager, I can raise a ticket for guides based on customer feedback so that issues can be tracked and resolved efficiently.	No

VI.Reports and Analytics (IT23250574, IT23479746)

User Story	Completed
As a User Profile Manager, I want to create a report about premium users so that I can get insights on earnings from premium users.	No
As a Vehicle Owner, I want to generate a report on my earnings from safari bookings.	No