Distributed Sorting

Final Presentation

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Previously...

Week 6: Implement Workers & Master functions (Now)

Week 7: Implement network communication between Workers &

Master / Testing

Week 8: Testing & Debugging

Overall Progress

- Worker & Master Code locally Completed
 (sorting, sample data, partitioning, pivot, stage setting)
- Network (gRPC) Incomplete
 (shuffling, worker-worker, worker-master)
- Code Merging Incomplete
- Implementing Incomplete

```
// projects
lazy val distSorting = project
  .in(file("."))
  .settings(name := "distSorting")
  .settings(commonSettings)
  .aggregate(network, master, worker)
lazy val network = project
  .in(file("./network"))
  .settings(name := "network")
  .settings(commonSettings)
  .settings(
    mainClass in Compile := Some("distSorting.network.Main")
 service MasterService {
   // Registers a worker with the master node.
   rpc AddWorker (WorkerRegistration) returns (OperationResponse) {}
   // Reports task status and results from worker to master.
   rpc SubmitTaskResult (TaskResultReport) returns (OperationResponse) {}
 service WorkerService {
   // Requests a task assignment from the master.
   rpc GetTask (TaskRequest) returns (OperationResponse) {}
```

Causes of Failure

We could trace most of our failures from our textbook - The Mythical Man-Month

- Optimalism:

Underestimated time required for Coding & Merging implementations

- Gutless Estimating:

Should've considered members' development skills and project experiences Overconfidence in Al-assisted coding

Lack of Competence
 Inexperienced with git, remote server, team-based programming project,
 Lack of programming skills, knowledge of building network connections

Causes of Failure

- Rare online communications:

Relied on face-to-face meetings for much of its progress

- → single omission led to a big delay & communication errors
- Lack of detailed design:
 missing detailed commands for each task
 predetermined class, func, var names and object structure might help
- Document:

leaving documents for each meeting would change a lot learned from other teams

Lessons Learned

- Learned the importance of project manager (issues with schedule management and communication)

Needed enough time for merging

(Met 3~4 days before the deadline to merge individually written code, Executed code locally without sharing with others)

Team project challenges

(lacked team coding experience & underestimated the challenges compared to solo projects)

Self-Directed Learning Project

(Independently solving the project felt like working in a company, showing the high bar of the professional world.)

QnA