

PointXYZ

- x: double
- y: double
- z: double

- + PointXYZ(x: double, y: double, z: double) |
- + getX(): double
- + getY(): double
- + getZ(): double
- + setX(x: double): void
- + setY(y: double): void
- + setZ(z: double): void
- + convertToString(): String