```
1: # lab 3 exercise 3
           .data
2:
3: x: .word -5
4: y: .word 12
5: z: .word 0
6: result: .word 0
7: newline: .asciiz "\n"
8:
9: oboe:
         .word 0x0B0E
10: base: .word 0
11: ball: .word 0
12: beef: .word 0
13:
14: mask1: .word 0x0F00
15: mask2: .word 0xFF00
16: mask3: .word 0xF000
17: .text
18:
19:
20:
       lw $t0, x # x in $t0
21:
       lw $t1, y # y in $t1
22:
23:
24:
       \# slt $t2, $t0, $t1 \# if x < y, $t2 = 1, else $t2 = 0 OLD CODE
25:
        # sw $t2, z
                              # store answer in z OLD CODE
26:
27:
        \# (2) \$t0 is -2094967296 when x is 2.2 billion. The weird number occured because M
IPS signed 32-bits
28:
       # The range of signed 32-bit integers is -2,147,483,648 to 2,147,483,647.
29:
        # 2.2 billion exceeds this limit so integer overflow occurs.
30:
31:
32:
       # PART 3
33:
       sltu $t2, $t0, $t1
       sw $t2, result
34:
35:
36:
        # PART 4
37:
       sll $t4, $t1, 5 # y*32
       sll $t5, $t1, 4 # y*16
38:
       sll $t6, $t1, 3 # y*8
39:
        sll $t7, $t1, 1 # y*2
40:
41:
       add $t4, $t4, $t5 \# = y*32 + y*16
42:
       add $t4, $t4, $t6 \# = y + y * 8
43:
       add $t4, $t4, $t7 \# = y + y*2
44:
        add $t4, $t4, $t1 \# = y + y
45:
46:
47:
        sw $t4, z
                           # Store z
```

```
48:
49:
        # PART 5 oboe to beef
50:
51:
       la $t0, oboe
                          # Load address
52:
       lw $t1, 0($t0)
                          # Load value into $t1
53:
54:
55:
       lw $t2, mask1
                          # Load mask 0x0F00
56:
       and $t4, $t1, $t2 # Isolate (0x0B00)
       sll $t4, $t4, 4  # Shift left to get 0xB000
57:
58:
59:
       or $t4, $t4, 0x0A5E
60:
       # Store result of ba5e
61:
62:
       la $t0, base
63:
       sw $t4, 0($t0)
64:
65:
       lw $t2, mask2  # Load mask 0xFF00
       and $t4, $t4, $t2  # Isolate (0xBA00)
66:
67:
68:
       or $t4, $t4, 0x0011
69:
70:
       #store ball
       la $t0, ball
71:
72:
       sw $t4, 0($t0)
73:
74:
       lw $t2, mask3
                        # Load mask 0xF000
       and $t4, $t4, $t2  # Isolate (0xB000)
75:
76:
77:
       or $t4, $t4, 0x0EEF # Make last bytes 0x0EEF
78:
79:
       # Store result
80:
       la $t0, beef
```

81:

sw \$t4, 0(\$t0)