

```
1: # lab 3 exercise 4-3
2: f:
3:     add $t0, $t0, $t0
4:
5:     # Save $ra and $t0 on stack before calling another function
6:     addi $sp, $sp, -8
7:     sw $ra, 0($sp)
8:     sw $t0, 4($sp)
9:
10:    jal g
11:
12:    # Restore $t0 and $ra after function call
13:    lw $t0, 4($sp)
14:    lw $ra, 0($sp)
15:    addi $sp, $sp, 8
16:
17:    add $t0, $t0, $t0
18:    jr $ra
19:
20: # (3a)
21: # jal f jumps to f, storing return the address in $ra.
22: # jal g jumps to g, but overwrites $ra with return address for f.
23: # g executes and jr $ra returns to the saved address (which was for f).
24: # However, the $ra value from f was lost, so jr $ra in f returns incorrectly.
25:
26: # (3c)
27: # Use a stack framework with push and pop operations.
28: # Every function should push $ra before calling another function, execute its code, and then pop the saved values before returning.
29:
30: # (3e) f should push all the registers it needs onto the stack before calling g, and pop them after.
```