```
1: # lab 3 exercise 2
     .data
3: prompt: .asciiz "Enter an integer:\n"
4: output message: .asciiz "Binary representation: "
5: newline: .asciiz "\n"
6: bit_string: .space 33 # 32 bits + null
7:
8:
9: .text
10:
        # Prompt user for input
11:
12:
       li $v0, 4
13:
       la $a0, prompt
14:
      syscall
15:
16:
       # Read integer input and store in $t0
17:
       li $v0, 5
18:
       syscall
       move $t0, $v0
19:
20:
21:
22:
       la $t1, bit_string # Pointer to bit string
       li $t2, 0x80000000 # Mask
23:
24:
       li $t3, 32 # loop counter
25:
26: bit loop:
27:
       # Isolate MSB, AND operation
28:
        and $t4, $t0, $t2 # t4 = t0 & mask
29:
30:
       # Store 1 or 0 in bit string
31:
       li $t5, 1
32:
       begz $t4, store zero # if t4 = 0, store 0
      sb $t5, 0($t1)
                              # Store 1
33:
       j continue_loop
34:
35:
36: store_zero:
       li $t5, 0
37:
        sb $t5, 0($t1) # Store 0
38:
39:
40: continue loop:
       addi $t1, $t1, 1 # move to next character in string
41:
42:
        srl $t2, $t2, 1 # Shift mask to right
43:
       subi $t3, $t3, 1 # dec counter
44:
       bnez $t3, bit loop # Repeat until all 32 bits processed
45:
46:
       # Null-terminate bit string
47:
       li $t5, 0
        sb $t5, 0($t1)
48:
```

```
49:
50:
        #print
        li $v0, 4
51:
52:
        la $a0, output_message
53:
        syscall
54:
55:
        li $v0, 4
56:
        la $a0, bit_string
57:
        syscall
58:
59:
60:
61:
        li $v0, 4
62:
        la $a0, newline
63:
        syscall
64:
65:
        # quit
        li $v0, 10
66:
```

syscall

mips3_2.asm

67: