



d.karkanitsa@gmail.com
+48 573 305 279
Cracow, Poland

Social

[LinkedIn](#) [Telegram](#) [Github](#)

Tools

React.js, Node.js, WebPack, Vite, Redux, Query, ContextApi, Rest Api, Git, Jest.js, Figma, Miro, Jira, Amplitude, Photoshop, Axure Rp, Notion, Trello, MSTeams,

Hard Skills

HTML, CSS, JavaScript, TypeScript, Rest Api, SQL, Single page applications (SPA). State management, Debugging, Tests, UX/UI Design, Computer science

Soft Skills

Agile methodologies
Requirements analysis
Team management
Problem solving
Understanding business needs

Education

FrontEnd Development
(self-education & mentor)

UX/UI Design
TeachMeSkills

Business Analysis
ITMine

Jurisprudence
(Bachelor)
Minsk Institute of Management

Accounting, analysis and audit
(Bachelor)
Minsk Institute of Entrepreneurship

Languages

English (C1 - C2)
Polish (A2 - B1)
Russian (native)

Dima Karkanitsa

Frontend developer

CAREER SUMMARY

Highly skilled and versatile professional seeking to transition into a Frontend Developer role. Proficient in HTML, CSS, JavaScript, and TypeScript, with a deep understanding of Single Page Applications (SPAs) and state management. My expertise also includes Rest API integration and SQL for seamless data handling.

Having previously worked as a UX/UI designer in Agile projects, I excel at conducting comprehensive requirements analysis to align development with user needs.

Combining creative design skills with technical acumen, I'm eager to contribute a diverse skillset to deliver impactful and visually appealing web applications.

Alongside my technical prowess, I've always been a part of a team with a strong sense of personal responsibility, fostering a friendly and positive work environment.

PROFESSIONAL EXPERIENCE

Frontend software development

Freelance

Dec 2022 - present time - 8 months

UX/UI designer

USA market

Oct 2020 - Jan 2022 - 1 years and 3 months

Customer domain: International chain of hairdressers, software for beauty industry.

Team size: 9 members

- Interface design for CRM and Business management tools.
- Creation and maintenance of the design systems.
- Graphic design for various marketing activities and social media.

My responsibilities:

- Design flows & interactions for a global audience.
- Partner with Product Managers, Engineers, Researchers, Analysts, and Content Strategists to define problems & goals.
- Map user flows, prototype interface interactions, and launch new features.
- Presenting and defending design solutions.
- Transferring the company's design development to Figma with new documentation and guidelines, UI kits.
- Check analytics after release to be sure the solution works.
- Developing a design system for consistent design across different platforms.
- Produce multiple concepts and prototypes: knowing when to apply pixel-perfect attention to detail and when to make low-fi sketches and prototypes