



```
using System.ComponentModel.DataAnnotations;
using System.ComponentModel.DataAnnotations.Schema;
```

```

using System.Data.Entity.Spatial;

public partial class Message
{
    [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2214:DoNotCallOverridableMethodsInConstructors")]
    public Message()
    {
        UsersMessages = new HashSet<UsersMessage>();
    }

    public int Id { get; set; }

    [Required]
    [StringLength(500)]
    public string Description { get; set; }

    public int Status { get; set; }

    [Column(TypeName = "datetime2")]
    public DateTime Date { get; set; }

    public int? Answer { get; set; }

    public int PublicOrPrivate { get; set; }

    [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2227:CollectionPropertiesShouldBeReadOnly")]
    public virtual ICollection<UsersMessage> UsersMessages { get; set; }
}

namespace Domain.Entities
{
    using System;
    using System.Data.Entity;
    using System.ComponentModel.DataAnnotations.Schema;
    using System.Linq;

    public partial class MessengerTaskContext : DbContext
    {
        public MessengerTaskContext()
            : base("name=MessengerTaskContext")
        {
            this.Configuration.LazyLoadingEnabled = false;
        }

        public virtual DbSet<Category> Categories { get; set; }
        public virtual DbSet<Message> Messages { get; set; }
        public virtual DbSet<Task> Tasks { get; set; }
        public virtual DbSet<User> Users { get; set; }
        public virtual DbSet<UsersMessage> UsersMessages { get; set; }
        public virtual DbSet<UsersTask> UsersTasks { get; set; }

        protected override void OnModelCreating(DbModelBuilder modelBuilder)
        {
            modelBuilder.Entity<Category>()
                .HasMany(e => e.Tasks)
                .WithRequired(e => e.Category)
                .WillCascadeOnDelete(false);

            modelBuilder.Entity<Message>()
                .Property(e => e.Description)
                .IsFixedLength();
        }
    }
}

```

```

        modelBuilder.Entity<Message>()
            .HasMany(e => e.UsersMessages)
            .WithRequired(e => e.Message)
            .HasForeignKey(e => e.MessagesId)
            .WillCascadeOnDelete(false);

        modelBuilder.Entity<Task>()
            .HasMany(e => e.UsersTasks)
            .WithRequired(e => e.Task)
            .HasForeignKey(e => e.TasksId)
            .WillCascadeOnDelete(false);

        modelBuilder.Entity<User>()
            .HasMany(e => e.UsersMessages)
            .WithRequired(e => e.User)
            .WillCascadeOnDelete(false);

        modelBuilder.Entity<User>()
            .HasMany(e => e.UsersTasks)
            .WithRequired(e => e.User)
            .WillCascadeOnDelete(false);
    }
}

namespace Domain.Entities
{
    using System;
    using System.Collections.Generic;
    using System.ComponentModel.DataAnnotations;
    using System.ComponentModel.DataAnnotations.Schema;
    using System.Data.Entity.Spatial;

    public partial class Task
    {
        [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2214:DoNotCallOverridableMethodsInConstructors")]
        public Task()
        {
            UsersTasks = new HashSet<UsersTask>();
        }

        public int Id { get; set; }

        [Required]
        [StringLength(2000)]
        public string Description { get; set; }

        [Required]
        [StringLength(50)]
        public string Name { get; set; }

        public int CategoryId { get; set; }

        [Column(TypeName = "smalldatetime")]
        public DateTime Date { get; set; }

        public virtual Category Category { get; set; }

        [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2227:CollectionPropertiesShouldBeReadOnly")]
        public virtual ICollection<UsersTask> UsersTasks { get; set; }
    }
}

```

```

namespace Domain.Entities
{
    using System;
    using System.Collections.Generic;
    using System.ComponentModel.DataAnnotations;
    using System.ComponentModel.DataAnnotations.Schema;
    using System.Data.Entity.Spatial;

    [Table("User")]
    public partial class User
    {
        [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2214:DoNotCallOverridableMethodsInConstructors")]
        public User()
        {
            UsersMessages = new HashSet<UsersMessage>();
            UsersTasks = new HashSet<UsersTask>();
        }

        public int Id { get; set; }

        [Required]
        [StringLength(50)]
        public string FirstName { get; set; }

        [Required]
        [StringLength(50)]
        public string LastName { get; set; }

        [Required]
        [StringLength(250)]
        public string Email { get; set; }

        [Required]
        [StringLength(50)]
        public string Password { get; set; }

        [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2227:CollectionPropertiesShouldBeReadOnly")]
        public virtual ICollection<UsersMessage> UsersMessages { get; set; }

        [System.Diagnostics.CodeAnalysis.SuppressMessage("Microsoft.Usage",
"CA2227:CollectionPropertiesShouldBeReadOnly")]
        public virtual ICollection<UsersTask> UsersTasks { get; set; }
    }
}

```

```

namespace Domain.Entities
{
    using System;
    using System.Collections.Generic;
    using System.ComponentModel.DataAnnotations;
    using System.ComponentModel.DataAnnotations.Schema;
    using System.Data.Entity.Spatial;

    public partial class UsersMessage
    {
        [Key]
        [Column(Order = 0)]
        [DatabaseGenerated(DatabaseGeneratedOption.None)]
        public int UserId { get; set; }
    }
}

```



```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using Domain.Entities;

namespace Domain.Repository
{
    public interface IRepository<TEntity> : IDisposable where TEntity : class
    {
        void Create(TEntity item);
        IQueryable<TEntity> Get();
        IEnumerable<TaskVM> GetByCategoryAndName(string category, string name, int skip, int take);
        void Remove(TEntity item);
        void Update(TEntity item);
        int Count();
    }
}

```

```

using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;
using System.Data.Entity;
using System.Linq.Expressions;
using Domain.Entities;

namespace Domain.Repository
{
    public class MSSQLEFRepository<TEntity> : IRepository<TEntity> where TEntity : class
    {
        DbContext context;
        DbSet<TEntity> dbSet;

        public MSSQLEFRepository(DbContext context)
        {
            this.context = context;
            this.dbSet = context.Set<TEntity>();
        }

        public void Create(TEntity item)
        {
            dbSet.Add(item);
            context.SaveChanges();
        }

        public IQueryable<TEntity> Get()
        {
            return dbSet;
        }

        /// <summary>
        /// Get the number of events that satisfy the filter.
        /// </summary>
        /// <param name="category">Filter category by which the filter is implemented</param>
        /// <param name="name">Name of the participant by which the filter is implemented</param>
        /// <param name="skip">Number of elements to be skipped (the number of elements that we
already have)</param>
        /// <param name="take">number of elements to be taken (in our case 15)</param>
        public IEnumerable<TaskVM> GetByCategoryAndName(string category, string name, int skip, int
take)
        {

```

```

// id from which we begin to take events
int first = 0;
// id after which we finish taking events
int last = 0;
// Number of events satisfying the filter
int count = 0;

if (category == "All")
    category = null;
if (name == "All")
    name = null;

// Call the method that will return to us the first and last element, as well as the
number of elements.
GetFirstLastEventId(category, name, (skip > 0 ? skip : 0), (take > 0 ? take : 0), ref
first, ref last, ref count);

// If we do not have events for this filter, then we skip the query
if (count > 0)
{
    // Send the database query to the PartEvent table. Filter by category, name and
range between the first and last events Id.
    var list = from p in (this.dbSet as DbSet<UsersTask>)
                where category == null || p.Task.Category.Name == category
                where name == null || ((p.User.FirstName + " " + p.User.LastName) ==
name)
                where (first == last) ? (p.TasksId == first) : (p.TasksId >= first &&
p.TasksId <= last)
                // Make a selection in an anonymous type. We take: Id events. The date
of the event. Description of the event.
                //The name of the event. The name of the event participant.
                select new
                {
                    Id = p.TasksId,
                    Date = p.Task.Date,
                    Desription = p.Task.Description,
                    EventName = p.Task.Name,
                    Part = p.User.FirstName + " " + p.User.LastName
                };

    var list2 = list.ToList().OrderBy(x => x.Id);

    // List of events that we will send to the client
    List<TaskVM> list3 = new List<TaskVM>();

    // Group the resulting list by the event Id
    var list4 = from m in list2
                group m by new { Id = m.Id };

    var list5 = list4.OrderBy(x => x.Key.Id);

    foreach (var group in list5)
    {
        int index = 0;

        TaskVM a = new TaskVM();

        foreach (var i in group.OrderBy(x=>x.Part))
        {
            if(index<=0)
            {
                a.TaskName = i.EventName;
                a.Date = i.Date.ToLocalTime();
                a.Description = i.Desription;
                a.Name = i.Part;
            }
        }
    }
}

```

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        index++;
    }
    else
    {
        a.Name += ", " + i.Part;
    }
}

list3.Add(a);
}

return list3;
}

return new List<TaskVM>();
}

/// <summary>
/// Get the first and last id of the events that satisfy the filter. Get the number of
events that satisfy the filter.
/// </summary>
/// <param name="category">Filter category by which the filter is implemented</param>
/// <param name="name">Name of the participant by which the filter is implemented</param>
/// <param name="skip">Number of elements to be skipped (the number of elements that we
already have)</param>
/// <param name="take">number of elements to be taken (in our case 15)</param>
/// <param name="first">Id of the element from which the list of events begins</param>
/// <param name="last">Id of the element on which the list of events ends</param>
/// <param name="count">Number of events satisfying the filter</param>
void GetFirstLastEventId(string category, string name, int skip, int take, ref int first,
ref int last, ref int count)
{
    // Send the database query to the PartEvent table. Filter by category and name
    var list = from p in (this.dbSet as DbSet<UsersTask>)
                where category == null || p.Task.Category.Name == category
                where name == null || ((p.User.FirstName + " " + p.User.LastName) == name)
                select new
                {
                    Id = p.TasksId,
                };

    // Get the list of events. Skip the number of elements equal to skip. And take the
number of elements equal to take.
    var number = list.Distinct().OrderBy(p => p.Id).Skip(skip).Take(take).ToList();

    count = number.Count;

    if (count > 0)
    {
        first = number.First().Id;
        last = number.Last().Id;
    }
}

public int Count()
{
    return dbSet.Count();
}

public void Remove(TEntity item)
{
    dbSet.Remove(item);
    context.SaveChanges();
}

```



```
public void Update(TEntity item)
{
    context.Entry(item).State = EntityState.Modified;
    context.SaveChanges();
}

private bool disposed = false;

public virtual void Dispose(bool disposing)
{
    if (!this.disposed)
    {
        if (disposing)
        {
            context.Dispose();
        }
    }
    this.disposed = true;
}

public void Dispose()
{
    Dispose(true);
    GC.SuppressFinalize(this);
}
}
```