```
import React, { Component } from 'react';
import Button from './Button';
import './Item.css'
export default class Item extends Component {
 constructor(props) {
  super(props);
  this.state = {
   currentCount: 0
  };
  this.increase = this.increase.bind(this);
  this.onRemove = this.onRemove.bind(this);
 }
 render() {
  let className = 'Item';
  if (this.state.currentCount === this.props.item.count) {
   className += ' Item-done'
  return(
   <section className={className}>
     <section>
      {this.props.item.name}
     </section>
     <section className="Item-stats">
      <section className="Item-count">
       <section>
        {this state currentCount}
       </section>
       <section>
        {this props item count}
       </section>
      </section>
      <section className="Item-actions">
       <Button text='up' click={this.increase}/>
       <Button text='remove'click={this.onRemove}/>
      </section>
     </section>
   </section>
);
}
 increase() {
  if (this.state.currentCount < this.props.item.count) {
   this.setState({currentCount: this.state.currentCount + 1});
}
 onRemove() {
  this.props.remove(this.props.item.id);
}
import React, { Component } from 'react';
```

```
import ItemModel from '.../data/item';
import { items } from '../data/items';
import Item from './Item';
import NewItem from './NewItem';
import './ItemList.css';
export default class ItemList extends Component {
 constructor(props) {
  super(props);
  this.state = {
   items
  };
  this add = this add bind(this);
  this.remove = this.remove.bind(this);
 }
 render() {
  const list = this.state.items.map(item => < Item key={item.id} item={item} remove={this.remove}/
>);
  return (
    <section className="ItemList">
     <NewItem add={this.add}/>
     <section>
      {list}
     </section>
    </section>
);
}
 add(name, count) {
  const newItem = new ItemModel(name, count);
  this.setState({items: [...this.state.items, newItem]});
 }
 remove(id) {
  const { items } = this.state;
  const index = items.findIndex(item => item.id === id);
  if (index >= 0) {
   // except element with specified index
   const newItems = [
     ...items.slice(0, index),
     ...items.slice(index + 1, items.length)
   this.setState({items: newItems});
```

```
import React, { Component } from 'react';
import Button from './Button';
import './NewItem.css';
export default class NewItem extends Component {
 constructor(props) {
  super(props);
  this.state = {
   name: '',
   count: 0
  };
  this.onChangeName = this.onChangeName.bind(this);
  this.onChangeCount = this.onChangeCount.bind(this);
  this.onAdd = this.onAdd.bind(this);
 }
 render() {
  const { name, count } = this.state;
  return
   <section className="NewItem">
    Name:
     <input type="text" name="name" value={name} onChange={this.onChangeName}/>
    <input type="text" name="count" value={count} onChange={this.onChangeCount}/>
    <Button text='add' click={this.onAdd} />
   </section>
);
}
 onChangeName(event) {
  this.setState({name: event.target.value})
 onChangeCount(event) {
  const value = parseInt(event.target.value, 10);
  this.setState({count: value});
 onAdd() {
  const { name, count } = this.state;
  this.props.add(name, count);
}
```

```
import React, { Component } from 'react';
  import './App.css';
  import ItemList from './components/ItemList';
   class App extends Component {
        render() {
            return (
                 <section className="App">
                     <ltemList />
                 </section>
           );
   export default App;
   const <u>guid</u> = () => {
        const s4 = () => Math.floor((1 + Math.random()) * 0x10000).toString(16).substring(1);
       return s4() + s4() + '-' + s4() + '-' + s4() + '-' + s4() + s4(
   export default class Item {
        constructor(name = '', count = 0) {
            this.id = guid();
            this.name = name;
            this.count = count;
}
  import Item from './item';
   const items = [
        new Item('Картоха', 5),
        new Item('Сыр', 2),
        new Item('Платье', 1),
       new Item('Сковорода', 2),
      new Item('Карандаши', 4),
  ];
   export { items };
```