

```

pragma solidity ^0.4.11;

import './IERC20.sol';
import './SafeMath.sol';

contract KPRToken is IERC20

{
    using SafeMath for uint256;

    //total supply of token
    uint public _totalSupply = 100000000;

    //public variables
    string public constant symbol = "KPR";
    string public constant name = "KPR Token";
    uint8 public constant decimals = 18;

    //1 ETH = 2,500 KPR
    uint56 public constant RATE = 2500;

    //where the ETH goes
    address public owner;

    //map the addresses
    mapping(address => uint256) balances;
    mapping(address => mapping(address => uint256)) allowed;

    //create token function = check
    function() payable

    {

        createTokens();

    }

    function KPRToken()

```

```

{

    owner = msg.sender;

}

function createTokens() payable

{

    require(msg.value > 0);

    uint256 tokens = msg.value.mul(RATE);

    //add tokens bought to the customers wallet
    balances[msg.sender] = balances[msg.sender].add(tokens);

    //add tokens sold to the total _totalSupply
    _totalSupply = _totalSupply.add(tokens);

    //transfer ETH to the owner of the contract
    owner.transfer(msg.value);

}

function balanceOf(address _owner) constant returns (uint256 balance)
{

    return balances[_owner];

}

function transfer(address _to, uint256 _value) returns (bool success)
{

    //require is the same as an if statement = checks
    require(balances[msg.sender] >= _value && _value > 0);

    balances[msg.sender] = balances[msg.sender].sub(_value);
    balances[_to] = balances[_to].add(_value);
}

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        Transfer(msg.sender, _to, _value);
        return true;
    }

    function transferFrom(address _from, address _to, uint256 _value) returns (bool
success)
    {

        //checking if the spender has permission to spend and how much
        require(
            allowed[_from][msg.sender] >= _value
            && balances[_from] >= _value
            && _value > 0);

        //updating the spenders balance
        balances[_from] = balances[_from].sub(_value);
        balances[_to] = balances[_to].add(_value);
        allowed[_from][msg.sender] = allowed[_from][msg.sender].sub(_value);
        Transfer(_from, _to, _value);
        return true;
    }

    function approve(address _spender, uint256 _value) returns (bool success)
    {

        //if above require is true, approve the spending
        allowed[msg.sender][_spender] = _value;
        Approval(msg.sender, _spender, _value);
        return true;
    }

    function allowance(address _owner, address _spender) constant returns (uint256
remaining)
    {

        return allowed[_owner][_spender];
    }

    event Transfer(address indexed _from, address indexed _to, uint256 _value);

```

```
    event Approval(address indexed _owner, address indexed _spender, uint256 _value);  
}
```