

Dimitar Atanassov

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OBJECTIVE

Obtain a Computer Science related internship for Summer 2023

EDUCATION

Bachelors of Science, Computer Science GPA: 3.7 Arizona State University, Tempe, Arizona — Ira A. Fulton

Schools of Engineering

Dean's Award, Dean's List of Outstanding Scholars

SKILLS & ABILITIES

- Programming Languages/Frameworks - Java,C++, HTML,CSS,JS, C, Python, Angular Framework
- Software - Visual Studio Code, Eclipse, Git
- Microsoft Office: Word, Excel, PowerPoint
- Foreign Languages: Native Bulgarian
- Highly motivated and passionate Computer Science student, that can pick up on new topics quickly, and very eager to develop new skills

PROFESSIONAL EXPERIENCE

- OSIssoft/Aveva Software Engineer Intern (4 month internship)
 - Worked on the Cloud Service Platform and did a complete refactor on the User's page because it was very over engineered. In addition I updated the UI of the User's Page so it matched the rest of the pages on the cloud portal.
 - Created custom filtering for Users that works across multiple columns of the page.
 - Created a reusable search component that is used in multiple areas of the portal.
 - Got experience working with Agile Methodologies
 - Mainly coded in JavaScript and Used the Angular Framework.
- Part of the Soda.io club at ASU

PROJECTS

- Created a todo list using JavaScript and DOM
 - The user types in what they need to do and press a submit button to add it to a UL that consists of lis
 - Each newly added LI has a checkbox next to it when added and if the user selects the check box and presses the clear button the li will be removed from the UL.
- Created a Restaurant App using Java and JavaFx(Group Project used gitkraken to share and edit code)
 - Offers manager and worker login as well as customer login. Stores user phone number and credit card information for later use
 - Allows the managers and workers to login and edit the current menu(Prices,ingredients, time to make etc)
 - Lets the customer add and delete items in the cart as they please, and lets the customer know how long their order will take and their order number.
- House lock system in python
 - Takes in username and key data, and offers options to the user to insert key, remove key, turn key, enter house, change locks on door, and check who is currently inside the house, and displays if the user is allowed access or denied access to enter the house.
 - Checks if the keys used are the keys allowed to work on the door, allows the owner and only the owner of the house to change the locks so different keys need to be used to enter the house.
- League Of Legends Stat Tracker
 - This stat tracker was made using react.js, used axios to get requests to pull data from the riot games API, then parsed the data and displayed it on the screen.
 - The stat tracker displays username, level, ranks for both available game modes, wins and losses for

both available game modes and win ratio for both game modes.