NEURAL NETWORKS - DEEP LEARNING THIRD ASSIGNMENT

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Abstract—This study implements an Autoencoder and a Radial Basis Function Neural Network (RBFNN) on the CIFAR-10 dataset for image reconstruction and classification. PCA was applied for dimensionality reduction, preserving 90% of data variability. The Autoencoder demonstrated effective image reconstruction, while the RBFNN achieved competitive classification performance. Metrics such as accuracy, reconstruction error, and confusion matrices were analyzed, with comparisons to PCA, Nearest Neighbor, and Nearest Class Centroid classifiers. Results highlight the strengths of these methods and the impact of hyperparameter tuning on performance.

I. Introduction

MAGE classification is an essential task in computer vision, used in areas like autonomous driving and facial recognition. The CIFAR-10 dataset, a widely recognized dataset, presents us with the problem of classifying images into 10 distinct categories, each of which has natural objects such as animals and vehicles. Autoencoders and Radial Basis Function Neural Networks (RBFNNs), known for their ability to handle complex data representations, are explored in this study for image reconstruction and classification. The main point of this assignment is to experiment with these neural network-based approaches adjusting their hyperparameters and compare them to traditional classifiers.

II. DATA LOADING AND PREPROCESSING

This section explains how I loaded the CIFAR-10 dataset and prepared it so that it could be used with the Radial Basis Function Neural Networks (RBFNNs), Autoencoder implementations but also (k-NN) algorithm for testing purposes.

A. Loading CIFAR-10 Data

The CIFAR-10 dataset contains 60,000 small color images (32x32 pixels) across 10 different classes. There are 50,000 images for training and 10,000 images for testing. Each image is stored as a set of pixel values and the data is divided into multiple files.

I used the following steps to load the data:

- **Unpacking Data Files:** The training data is stored in five files, each containing 10,000 images. I created a helper function called unpickle to open each file and load the data inside.
- Combining Training Files: I combined the data from all five training files into one large set. This gave us a

total of 50,000 images for training. I did the same for the labels, so each image has a label showing which class it belongs to.

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• Loading Test Data: The test data is stored in a separate file. I loaded this file in the same way to get 10,000 test images and their labels.

B. Data Preprocessing

After loading the data, I prepared it for use with machine learning by following these steps:

- **Reshaping Images:** Each image was originally stored as a long row of numbers (a flat array). I reshaped these numbers back into the original 32x32 size with 3 color channels (Red, Green, and Blue).
- Normalizing Pixel Values: The pixel values in each image were originally between 0 and 255. To make the data easier to work with, I scaled these values to be between 0 and 1 by dividing each value by 255. This helps the model perform better and faster.

The final output of our data loading and preprocessing is:

- x_train: A set of 50,000 training images, each with shape (32, 32, 3) and pixel values between 0 and 1.
- y_train: A set of 50,000 labels for the training images.
- x_test: A set of 10,000 test images, also with shape (32, 32, 3) and pixel values between 0 and 1.
- y_test: A set of 10,000 labels for the test images.

This data is now ready to be used in our Radial Basis Function Neural Networks and Autoencoders (based on CNN) as well as the k-NN algorithm (for comparisons), making it easy to classify each image based on its pixel values.

III. INITIAL IMPLEMENTATION OF RADIAL BASIS FUNCTION NEURAL NETWORK (RBFNN) (TRAINABLE RBF NETWORK)

In my initial experiment with for this assignment I implemented trained and evaluated a **Radial Basis Function Neural Network (RBFNN)** on the CIFAR-10 dataset while experimenting with various configurations and hyperparameters. The following describes how the specific asked tasks of in the exercise were addressed:

A. Data Preparation

• Dataset: The CIFAR-10 dataset, consisting of 60,000 images classified into 10 categories, was used. It was loaded using a custom function load_cifar10_data.

- **Normalization:** Pixel values of the images were normalized to the range [0, 1] to ensure faster and more stable convergence during training.
- Dimensionality Reduction: Principal Component Analysis (PCA) was applied to the flattened image data to reduce its dimensionality to 300 components while preserving approximately 90% of the variance. This step addresses the exercise requirement for feature extraction and computational efficiency.

B. RBF Neural Network Layer Implementation

- A custom RBFLayer was implemented using Tensor-Flow/Keras to model the Radial Basis Function neurons.
- The layer computes outputs using the Gaussian activation function, which is based on the squared distances between inputs and predefined centers.
- Centers Initialization: Centers were initialized using either:
 - KMeans clustering: Cluster centroids were used as RBF centers.
 - Random Initialization: Centers were chosen randomly.
- The gamma hyperparameter was used to control the width of the Gaussian functions.

C. RBFNN Model Architecture

The RBFNN model consisted of:

- A dense input layer to process the PCA-reduced features.
- A custom RBF layer to map inputs into the RBF space.
- A dense output layer with a softmax activation function for classification into 10 categories.

D. Training and Evaluation

- **Training:** The RBFNN was trained using the Adam optimizer and categorical crossentropy loss for 50 epochs. Different configurations were explored by varying:
 - Number of RBF centers: 100, 300, and 500 centers.
 - Centers Initialization: Random or KMeans.

Training time was recorded to evaluate the computational efficiency.

- **Evaluation:** The following metrics were used to assess the model's performance:
 - Accuracy and classification reports on the test set.
 - Confusion matrices to analyze class-wise performance.
- Cross-validation: Although I didn't explicitly implement this method, training and testing data splitting ensured robust evaluation of the model.

E. Results and Visualization

The performance of the RBFNN was evaluated for different configurations, including the number of RBF centers (100, 300, 500) and the method of center initialization (KMeans or Random). Below are the detailed results for each configuration:

- 1) Number of Centers: 100:
- Centers Initialization: KMeans
- Training Time: 353.06 seconds
- Accuracy: 51.19% Classification Report:

	precision	recall	f1-score	support
0	0.56	0.59	0.58	1000
1	0.60	0.65	0.62	1000
2	0.41	0.31	0.35	1000
3	0.37	0.29	0.32	1000
4	0.47	0.40	0.44	1000
5	0.47	0.36	0.41	1000
6	0.44	0.69	0.54	1000
7	0.52	0.64	0.58	1000
8	0.65	0.62	0.63	1000
9	0.57	0.57	0.57	1000
2 2 2 1 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2 2			0.51	10000
accuracy	0 51	0 51		
macro avg	0.51	0.51	0.50	10000
weighted avg	0.51	0.51	0.50	10000

- 2) Number of Centers: 300:
- Centers Initialization: KMeans
- Training Time: 850.57 seconds
- Accuracy: 52.68% Classification Report:

	precision	recall	f1-score	support
0	0.67	0.46	0.55	1000
1	0.72	0.58	0.64	1000
2	0.40	0.41	0.40	1000
3	0.40	0.28	0.33	1000
4	0.39	0.56	0.46	1000
5	0.48	0.41	0.44	1000
6	0.55	0.61	0.58	1000
7	0.65	0.56	0.60	1000
8	0.59	0.71	0.65	1000
9	0.52	0.68	0.59	1000
accuracy			0.53	10000
macro avg	0.54	0.53	0.52	10000
weighted avg	0.54	0.53	0.52	10000

- 3) Number of Centers: 500:
- Centers Initialization: KMeans
- Training Time: 1340.94 seconds
- Accuracy: 52.09% Classification Report:

	precision	recall	f1-score	support
0	0.60	0.62	0.61	1000
1	0.73	0.55	0.63	1000
2	0.48	0.27	0.35	1000
3	0.37	0.28	0.32	1000
4	0.36	0.61	0.45	1000
5	0.48	0.37	0.42	1000
6	0.43	0.78	0.55	1000
7	0.77	0.46	0.58	1000
8	0.70	0.62	0.66	1000
9	0.57	0.66	0.61	1000
accuracy			0.52	10000
macro avg	0.55	0.52	0.52	10000
weighted avg	0.55	0.52	0.52	10000

- 4) Number of Centers: 500 (Random Initialization):
- Centers Initialization: Random
- Training Time: 1351.35 seconds
- Accuracy: 10.00% Classification Report:

	precision	recall	f1-score	support
0	0.00	0.00	0.00	1000

	1 2 3 4 5 6 7	0.00 0.00 0.00 0.10 0.00 0.00 0.00	0.00 0.00 0.00 1.00 0.00 0.00 0.00	0.00 0.00 0.00 0.18 0.00 0.00	1000 1000 1000 1000 1000 1000 1000
	9	0.00	0.00	0.00	1000
accura	су			0.10	10000
macro a weighted a	-	0.01	0.10 0.10	0.02 0.02	10000 10000

These results highlight the impact of the number of centers and the initialization method on training time and classification accuracy. Models with centers initialized using KMeans performed significantly better than those with random initialization, achieving an accuracy of up to 52.68% for 200 centers.

5) Overall Observations:

- The use of KMeans for center initialization consistently outperformed random initialization across all configurations. I can also add here that the result when I used random initialization seemed to be close to random guessing.
- Increasing the number of centers improved accuracy up to a point (lets say about 300 centers), after which the performance slightly decreased or maybe remained the same.
- Training time increased significantly with the number of centers, highlighting the trade-off between computational cost and model performance.
- Proper initialization and tuning of hyperparameters, such as the number of centers and the gamma value, are critical for achieving optimal results with RBFNNs.

Below I also provide the confusion matrixes for visualization of the results and also the training and validation accuracy and losses throughout the epochs.

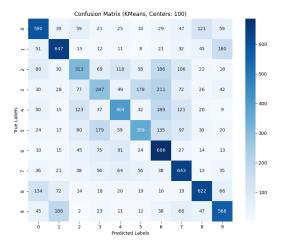


Fig. 1. Confusion Matrix for KMeans initialization (100 Centers).

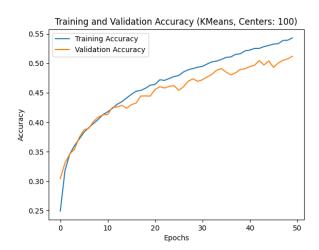


Fig. 2. Training and Validation accuracy throughout epochs KMeans initialization (100 Centers).

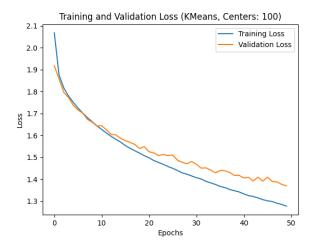


Fig. 3. Training and Validation loss throughout epochs KMeans initialization (100 Centers).

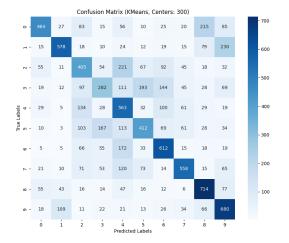


Fig. 4. Confusion Matrix for KMeans initialization (300 Centers).

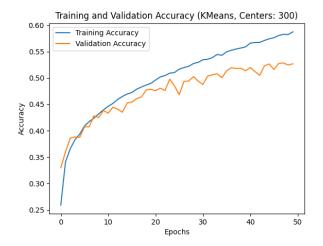


Fig. 5. Training and Validation accuracy throughout epochs KMeans initialization (300 Centers).

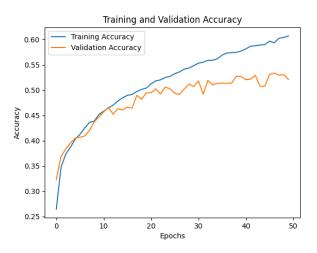


Fig. 8. Training and Validation accuracy throughout epochs KMeans initialization (500 Centers).

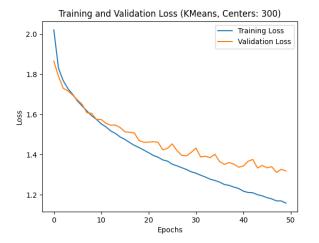


Fig. 6. Training and Validation loss throughout epochs KMeans initialization (300 Centers).

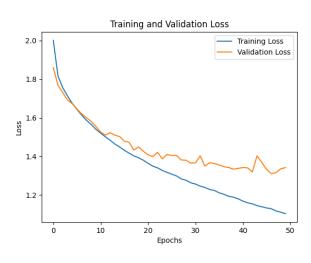


Fig. 9. Training and Validation loss throughout epochs KMeans initialization (500 Centers).

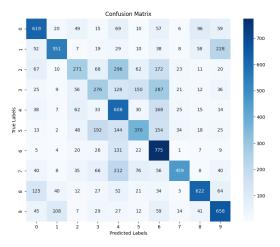


Fig. 7. Confusion Matrix for KMeans initialization (500 Centers).

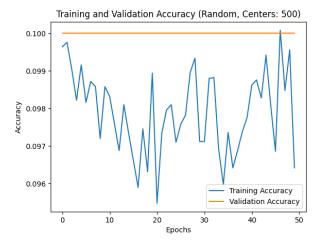


Fig. 10. Training and Validation accuracy throughout epochs RANDOM initialization (500 Centers).

The code corresponding to this initial implementation is in the RBF_gradientdescent.py file.

IV. PROCESS FOR COMPARATIVE EXPERIMENTATION WITH RBF NETWORK AND OTHER CLASSIFIERS

In this section, I detail the process followed to implement and evaluate the Radial Basis Function (RBF) network, k-Nearest Neighbors (k-NN), and Nearest Centroid classifiers as part of a comparative study on the CIFAR-10 dataset. The steps below describe how the tasks were carried out and the methodologies used.

A. Data Preparation and Dimensionality Reduction

- Dataset: The CIFAR-10 dataset was loaded using a custom function load_cifar10_data, and it consists of 60,000 images classified into 10 categories. The images were flattened to vectors for further processing.
- **Principal Component Analysis (PCA):** To reduce the computational burden and extract meaningful features, PCA was applied to reduce the dimensionality of the data while retaining 90% of the variance.
- The reduced-dimension data was then used as input for the RBF network, k-NN classifier, and Nearest Centroid classifier.

B. Implementation of the RBF Network

- Network Structure: The RBF network was implemented with a custom class, where the number of RBF centers (num_centers) and the output dimensions (output_dim) were defined as key hyperparameters.
- Centers Initialization: KMeans clustering was used to initialize the centers of the RBF units. The calculated cluster centroids represent the RBF centers, ensuring optimal placement.
- **Sigma Calculation:** The width parameter (sigma) of the RBF units was computed as the mean of the pairwise Euclidean distances between centers.
- Interpolation Matrix: A Gaussian RBF function was applied to calculate the interpolation matrix, which maps input data to the RBF space.
- Weights Computation: The network weights were computed using the inverse of the interpolation matrix and the one-hot encoded labels.
- Training and Prediction: Training involved computing weights, while prediction used the interpolation matrix to calculate output probabilities. Accuracy and confusion matrices were recorded for evaluation.

C. Implementation of k-NN and Nearest Centroid Classifiers

• **k-NN Classifier:** The k-NN classifier was implemented with different values of k (1, 3, and 5). The classifier was trained on the PCA-reduced data, and predictions were made on the test set. Metrics such as training time, testing time, accuracy, confusion matrices, and classification reports were recorded for each k.

• Nearest Centroid Classifier: The Nearest Centroid classifier was implemented to classify samples based on the closest class centroid in the feature space. Similar metrics as the k-NN classifier were computed for evaluation.

D. Results of Various Classifiers

This section provides a comparative analysis of the performance of different classifiers: the RBF Network, k-Nearest Neighbors (k-NN), and the Nearest Centroid Classifier. Key metrics such as training time, testing time, accuracy, confusion matrices, and classification reports are summarized below.

1) RBF Network Results:

Training Time: 18.05 secondsTesting Time: 3.24 seconds

 24

• Accuracy: 41.45% Confusion Matrix:

Γ442	51	51	12	25	14	38	43	267	57 J	
29	497	16	26	15	16	60	46	108	187	
113	47	243	73	138	73	158	73	49	33	
59	75	59	227	55	181	148	83	38	75	
55	45	119	42	318	45	205	102	42	27	
31	51	86	150	61	327	120	99	43	32	
18	65	72	57	88	54	552	44	11	39	
41	57	37	50	118	57	77	419	40	104	

29

18

50

15

622

35

97

498

Classification Report:

82

70

	precision	recall	f1-score	support
0	0.49	0.44	0.47	1000
1	0.43	0.50	0.46	1000
2	0.35	0.24	0.29	1000
3	0.33	0.23	0.27	1000
4	0.38	0.32	0.35	1000
5	0.40	0.33	0.36	1000
6	0.39	0.55	0.46	1000
7	0.42	0.42	0.42	1000
8	0.47	0.62	0.53	1000
9	0.43	0.50	0.46	1000
accuracy			0.41	10000
macro avg	0.41	0.41	0.41	10000
weighted avg	0.41	0.41	0.41	10000

2) k-NN Classifier Results: The k-NN classifier was evaluated with three values of k: 1, 3, and 5. Below are the results:

k = 1:

Training Time: 0.04 secondsTesting Time: 1.67 seconds

• Accuracy: 38.58%

k = 3

Training Time: 0.01 secondsTesting Time: 1.52 seconds

• Accuracy: 36.59%

k = 5:

• Training Time: 0.01 seconds • Testing Time: 1.37 seconds

• Accuracy: 38.07%

3) Nearest Centroid Classifier Results:

Training Time: 0.06 secondsTesting Time: 0.00 seconds

• Accuracy: 27.66% Classification Report:

precision recall f1-score support 0 0.27 0.54 0.36 1000

1	0.28	0.19	0.22	1000
2	0.28	0.11	0.16	1000
3	0.26	0.06	0.09	1000
4	0.27	0.12	0.16	1000
5	0.27	0.29	0.28	1000
6	0.22	0.54	0.31	1000
7	0.26	0.16	0.20	1000
8	0.42	0.37	0.39	1000
9	0.33	0.41	0.36	1000
accuracy			0.28	10000
macro avg	0.29	0.28	0.25	10000
weighted avg	0.29	0.28	0.25	10000

4) Key Observations:

- The RBF Network outperformed other methods in terms of accuracy (41.45%) but required significantly more training time than k-NN and Nearest Centroid classifiers.
- Among the k-NN configurations, k = 1 provided the best accuracy (38.58%), but its results were closer to random guessing compared to the RBF Network.
- The Nearest Centroid classifier had the fastest training and testing times but achieved the lowest accuracy (27.66%).
- These results highlight the trade-off between computational efficiency and model accuracy.



Below are visualizations of the confusion matrices and metrics for all classifiers:

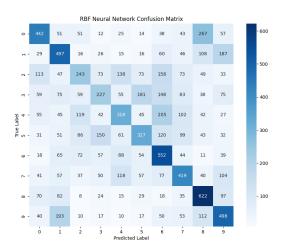


Fig. 11. Confusion Matrix for RBF Network.

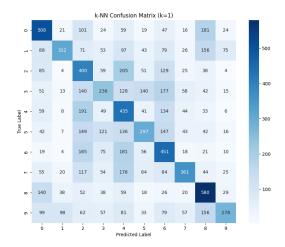


Fig. 12. Confusion Matrix for k-NN Classifier (k = 1).

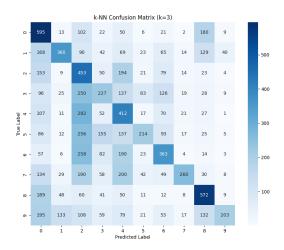


Fig. 13. Confusion Matrix for k-NN Classifier (k = 3).

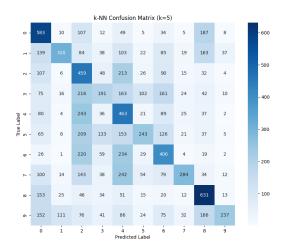


Fig. 14. Confusion Matrix for k-NN Classifier (k = 5).

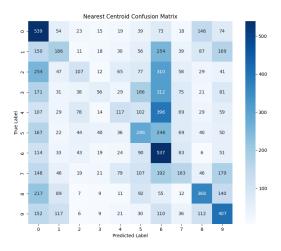


Fig. 15. Confusion Matrix for Nearest Centroid Classifier.

The code corresponding to this RBFN implementation is in the rbf_all.py file.

F. An improved version of RBFN (experiment) ...

In this experiment, an improved version of the Radial Basis Function Network (RBFN) was implemented to address the limitations of the previous model. Key enhancements include the incorporation of adaptive sigmas for the RBF kernels, regularization to stabilize weight calculations, and batch-wise kernel computations for memory efficiency. The CIFAR-10 dataset was used to evaluate the model's performance.

- 1) **Model Improvements**: The following improvements were made to the RBFN:
 - Adaptive Sigmas: The sigma values for each RBF center were calculated based on the average distance to its nearest neighbors. This allows each RBF unit to adjust its width dynamically, improving the model's ability to capture local features in the data.
 - **Regularization:** A small regularization term was added to the weights calculation to prevent overfitting and numerical instability during matrix inversion.
 - Batch-wise Kernel Computation: To handle the highdimensional CIFAR-10 data efficiently, the kernel matrix was computed in batches, reducing memory consumption and ensuring scalability.
- 2) **Results**: The improved RBFN was evaluated on the CIFAR-10 dataset, with the following results:
 - Accuracy: 47.19%
 - Confusion Matrix:

г 528	47	54	14	23	7	34	44	189	60 J
27	606	12	29	10	22	27	35	78	154
92	50	302	79	128	58	150	78	35	28
45	46	69	288	64	154	150	73	41	70
56	37	142	43	361	36	167	102	36	20
24	42	74	181	48	344	110	103	37	37
9	33	63	59	101	41	609	39	22	24
34	50	32	58	85	58	50	506	31	96
80	85	14	29	14	19	14	22	646	77
L 40	205	10	24	8	20	37	38	89	529

Classification Report:

	precision	recall	f1-score	support
0	0.56	0.53	0.55	1000
1	0.50	0.61	0.55	1000
2	0.39	0.30	0.34	1000
3	0.36	0.29	0.32	1000
4	0.43	0.36	0.39	1000
5	0.45	0.34	0.39	1000
6	0.45	0.61	0.52	1000
7	0.49	0.51	0.50	1000
8	0.54	0.65	0.59	1000
9	0.48	0.53	0.51	1000
accuracy			0.47	10000
macro avg	0.47	0.47	0.46	10000
weighted avg	0.47	0.47	0.46	10000

3) Key Observations:

- The improved RBFN achieved an accuracy of 47.19%, which is higher than the traditional RBFN (41.45%). This demonstrates the effectiveness of adaptive sigmas and regularization.
- The confusion matrix shows better class separation compared to the previous implementation, though certain classes (e.g., 3 and 5) still exhibit significant confusion.
- The classification report highlights that precision and recall values are fairly balanced across classes, with higher scores for simpler classes like 0 and 8.
- The improved RBFN remains computationally efficient due to the use of batch-wise kernel computation.
- 4) Visualizations: The following visualizations illustrate the performance of the improved RBFN:

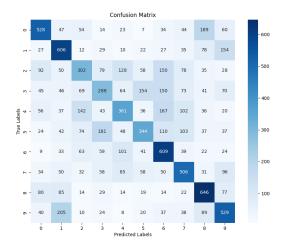


Fig. 16. Confusion Matrix for the Improved RBFN.

5) **Summary**: The improved RBFN shows significant gains over the basic RBFN by taking advantage of adaptive sigmas, regularization, and batch-wise computations. These additions resulted in better class separability, improved accuracy, and efficient training.

The code corresponding to this improved implementation is in the RBF improved.py file.

G. Summary of Observations

 The RBF network performed well but required significant computational resources for training compared to the other classifiers.

- The k-NN classifier achieved the highest accuracy, but its testing time increased with the dataset size.
- The Nearest Centroid classifier was the fastest and simplest to implement but lagged slightly in accuracy compared to the k-NN classifier.
- The choice of classifier depends on the trade-off between accuracy and computational efficiency for the given application.
- It is very very important to note from this experiment that the trainable RBF Neural Network (RBFNN) implemented in the previous sector performed better than the Radial Basis Function Network (RBFN) (even the attempt for an improved version) where the weights were computed using the inverse of the interpolation matrix rather than with backpropagation and gradientbased optimization and sigmas are not trainable. This result highlights the advantage of allowing trainable centers and weights, which enable the model to better adapt to the dataset through iterative optimization. In contrast, the fixed-weight RBFN's reliance on analytical solutions, while computationally simpler, limits its capacity to learn complex patterns. Now I should also add here that the RBFNN I implemented in the previous sector outperforms the k-NN and Nearest Centroid Classifier as well, not only the RBF Network I showcased here.

V. INITIAL AUTOENCODER (MNIST)

This section explains how an autoencoder was used to reconstruct images from the MNIST dataset. An autoencoder is a model that compresses data into a smaller size and then learns to recreate the original data from this compressed version.

A. Model Design

The autoencoder has two main parts:

• Encoder:

- Shrinks the input image into a smaller, compressed form (latent space).
- Uses two layers of filters (convolutions) and pooling to extract features.
- Compresses the features into a 32-dimensional vector.

• Decoder:

- Recreates the original image from the 32dimensional vector.
- Uses layers that expand the size of the image step by step.

B. How the Model was Trained

- **Data:** The MNIST dataset contains 60,000 gray images of numbers (size 28 × 28).
- **Preprocessing:** The image pixel values were scaled to be between 0 and 1.

• Training:

 The model learned to match its outputs to the original images.

- It was trained for 15 rounds (epochs) with a batch size of 128 images at a time.
- A part of the data (20%) was used for validation.

C. Results

The autoencoder was able to recreate images from the MNIST dataset with high accuracy:

- Reconstruction Accuracy (1 MSE): 99.25%
- **Training and Validation Loss:** Figure 17 shows the error steadily reducing as the model improved.
- **Reconstructed Images:** Figure 18 compares the original and recreated images. The recreated images look almost the same as the originals.

D. Visualizations and Plots

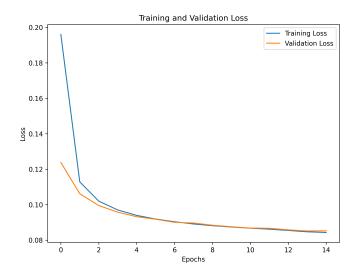


Fig. 17. Training and Validation Loss for the Autoencoder on MNIST.



Fig. 18. Comparison of Original and Reconstructed Images. Top row: Original images. Bottom row: Reconstructed images. (MNIST)

E. What We Learned

- The model did a great job at recreating images, with a very high reconstruction accuracy (99.25%).
- The recreated images are very similar to the original ones, as seen in Figure 18.
- The model's error reduced steadily during training, as shown in Figure 17.
- This is a good first step in testing autoencoders. The simple MNIST data made it easier for the model to perform well.

F. Summary

This experiment showed that an autoencoder can effectively compress and recreate MNIST images. The model's high accuracy and quality outputs make it a strong starting point for more advanced experiments, such as using harder datasets or adding new features like removing noise.

The code corresponding to this initial autoencoder for MNIST dataset implementation is in the autoencoder_mnist.py file.

VI. AUTOENCODER FOR CIFAR-10 (TENSORFLOW IMPLEMENTATION)

This section describes the use of an autoencoder to reconstruct images from the CIFAR-10 dataset. The autoencoder was built and trained using TensorFlow and evaluated for its ability to recreate the original images.

A. Model Design

The autoencoder has two main parts:

• Encoder:

- Compresses the input image into a smaller, simpler representation using two convolutional layers.
- Each layer reduces the size of the image while learning important features.

• Decoder:

- Recreates the original image from the compressed representation.
- Uses two transposed convolutional layers to restore the image size and details.

B. Training Details

- **Data:** CIFAR-10 dataset with 50,000 images was used for training.
- **Preprocessing:** Images were normalized so their pixel values ranged between 0 and 1.
- Training Configuration:

Batch size: 64 imagesNumber of epochs: 10

- Loss function: Mean squared error

- Optimizer: Adam with a learning rate of 0.001

• Output: - You can find my results in the the file: autoencoder_results_tf_cifar.txt.

C. Results

The autoencoder's performance was evaluated by comparing the reconstructed images to the originals. The following results were obtained:

Training Time: 95.14 secondsFinal Training Loss: 0.0013

• Reconstruction Accuracy (1 - MSE): 0.9988

D. Visualizations

The comparison between the original and reconstructed images is shown in Figure 19. The top row shows the original images, while the bottom row shows their reconstructions.





















Fig. 19. Comparison of Original and Reconstructed Images. Top row: Original images. Bottom row: Reconstructed images.

E. What We Learned

- The autoencoder performed exceptionally well, achieving a reconstruction accuracy of 99.88%.
- The training process was efficient, taking only 95.14 seconds to complete 10 epochs, with a very low final loss of 0.0013.
- The reconstructed images are nearly identical to the original ones, as seen in Figure 19.
- This experiment demonstrates that a simple autoencoder architecture can handle the colorful and complex images in CIFAR-10 effectively.

F. Summary

The TensorFlow autoencoder successfully compressed and recreated CIFAR-10 images with extremely high accuracy. The results show that the model is highly efficient and a solid foundation for further experiments or extensions.

The code corresponding to this autoencoder for the Cifar10 dataset implementation is in the autoencoder_cifar10.py file.

VII. REFERENCES SECTION

REFERENCES

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