

# Grayscale Image Colorization

Ioannis Ioannidis  
Dimitrios Patiniotis Spyropoulos

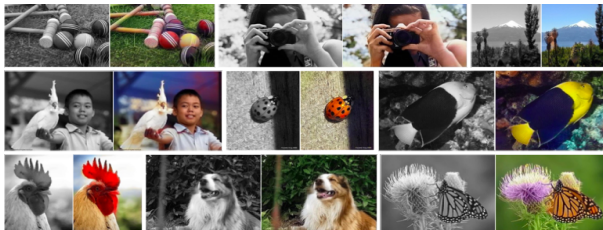
University of Piraeus  
NCSR Demokritos  
Athens

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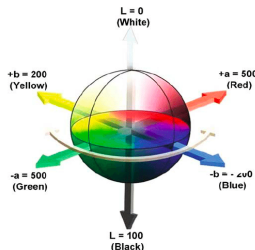
# Introduction

- ▶ Hallucinating the colors of a grayscale image seems daunting at first sight.
- ▶ However, in many cases the semantics of the scene and its surface texture provide ample cues for many regions in each image.
- ▶ Our goal for this project is to produce a plausible colorization that could potentially fool a human observer.



# Dataset Description

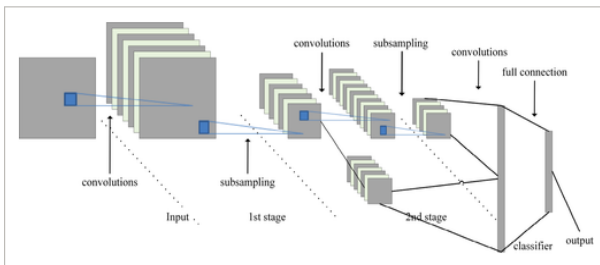
- ▶ We used a dataset consisting of 25000 images available at <https://www.kaggle.com/datasets/shravankumar9892/image->
- ▶ Dataset structure is based on the LAB color space image format.



- ▶ Basically what we try to do is get the L channel as input and try to predict the respective a and b components.

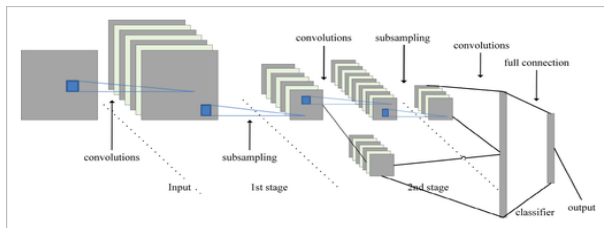
# Theoretical Background - CNN

- ▶ Convolutional Neural Networks (CNNs) is a state of the art pattern recognition method in computer vision.
- ▶ Unlike traditional neural networks, which work with one-dimensional feature vectors, a CNN takes a two-dimensional image and consequentially processes it with convolutional layers.



# Theoretical Background - CNN

- ▶ A CNN is composed of input and output layers and multiple hidden layers, which can be divided into a convolution layer, a pooling layer, a rectified linear unit layer, and a fully connected layer.
- ▶ Each convolutional layer consists of a set of trainable filters and computes dot productions between these filters and layer input to obtain an activation map.
- ▶ These filters are also known as kernels and allow detecting the same features in different locations.



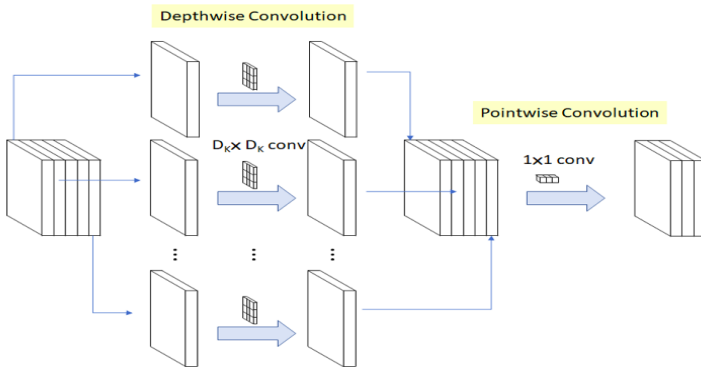
# Theoretical Background - MobileNet

- ▶ MobileNet is an efficient and portable CNN architecture that is used in real world applications.
- ▶ MobileNets primarily use depthwise separable convolutions in place of the standard convolutions used in earlier architectures to build lighter models.
- ▶ A standard MobileNet has 4.2 million parameters which can be further reduced by tuning the width multiplier hyperparameter appropriately.
- ▶ The size of the input image is  $224 \times 224 \times 3$ .

# Theoretical Background - MobileNet

A depthwise separable convolution is made from two operations:

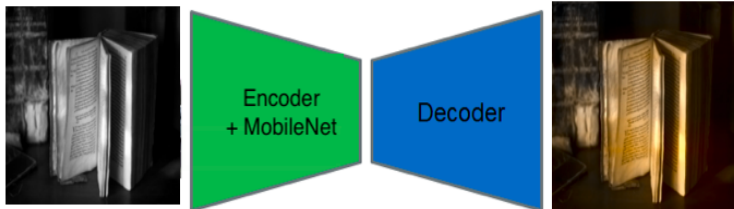
1. depthwise convolution
2. pointwise convolution





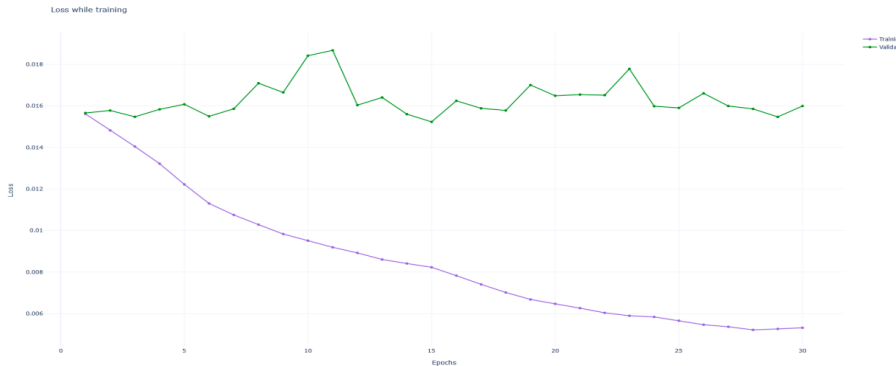
# Model's Architecture

- ▶ Input grayscale image pass through the parallel branches of *Encoder* and *MobileNet*.
- ▶ Features extracted are combines in the *Fusion* layer.
- ▶ Fusion's output finally pass through *Decoder*'s convolution which attempt to recover LAB's a and b components.



# Results

- ▶ Despite the gradual and normal fall of the error in training set as was expected, the validation's one remained on the same levels.



# Results

- ▶ However the model proved to efficiently predict a part of the colorized photo.



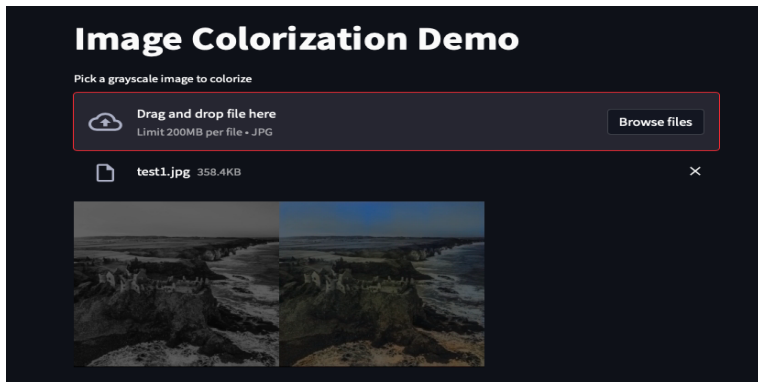
# Results

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# Results

- ▶ The model is deployed using Streamlit for a live demo.
- ▶ You can use it by clicking <https://www.colo-rize.eu>



# Conclusion

- ▶ Image colorization is a challenging task.
- ▶ Our final model returns plausible representation of the colorized image using a bespoke architecture, which was our initial goal.
- ▶ However, there are many ways to improve the final outcome for getting more realistic images.

