Design: Assignment 1 c7612

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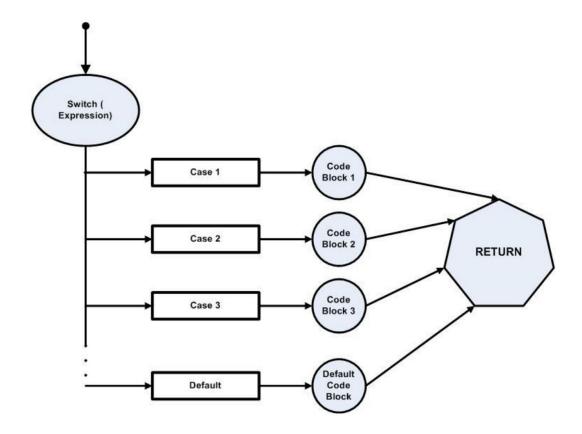
About

The switch program is very simple. It prompts the user for 4 numbers and then proceeds to simulate the operation of a switch and executes an appropriate code block based on the user's input.

Usage

To compile the program the user can either use the commands listed in the header of the program or simply run the makefile by calling "make" in the root directory of the project.

Design



Pseudocode

Read and store 4 values from user Convert input from strings into integers Validate user input

```
Increment input4
Switch (input4) {
       Case 0:
              num = input1 * input2
              Output "case 0:", num
              Break;
       Case 1:
              num = input2 * input3
              Output "case 1:", num
              Break;
       Case 2:
              num = input3 - input1
              Output "case 0:", num
              Break;
       Case 3:
              num = input1 - input3
              Output "case 0:", num
              Break;
       Default:
              Output "default"
}
```