Choose the right word for the given definition.

to speak openly

- A) abnormal
- B) compass
- C) recite
- D) pursuit

2.

Choose the right word for the given definition.

capable of causing death

- A) wilderness
- B) fatal
- C) impatient
- D) blossom

3.

Choose the right word for the given definition.

a group of living things

- A) ecosystem
- B) manuscript
- C) dwarf
- D) bamboo

4.

Choose the right word for the given definition.

the ability to wait without getting upset

- A) proverb
- B) marsh
- C) patience
- **D)** abnormal

5.

Choose the right word for the given definition.

a very short character in stories

- A) leaf
- B) dialect
- C) recite
- **D)** dwarf

Choose the right definition for the given word.

manuscript

- A) grass with thin branches
- B) an area not settled by people
- C) being able to wait
- D) an old book

7.

Choose the right definition for the given word.

proverb

- A) a short saying
- B) a device used to tell direction
- C) a small area of water
- D) to say something aloud

Choose the right definition for the given word.

pursuit

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- A) a chase
- B) not normal
- C) a book
- **D)** speaking

Choose the right definition for the given word.

dialect

- A) can cause death
- B) a different way of speaking
- C) a flat green thing
- **D)** a creature from stories

10.

Choose the right definition for the given word.

marsh

- A) flowers
- B) wet land
- C) lies
- **D)** living things



11. Choose the answer that best fits the question.	17. Choose the word that is the better fit for each blank.
What would you call someplace where no one lives? A) Fatal B) Abnormal	When he the poem in front of the class, they could not understand him because he spoke with a different
C) Wilderness	A) dialect / recited
D) Dishonest	B) recited / dialect
12. Choose the answer that best fits the question.	18. Choose the word that is the better fit for each blank.
Where would you most likely find a fish?	
A) In a pondB) On a leafC) In the wilderness	They had never seen anything as as this creature. It looked and dressed like a man, but the was short and had a long nose.
D) On some bamboo	A) abnormal / dwarf
13. Choose the answer that best fits the question.	B) dwarf / abnormal
25. Choose the unswer that best his the question.	19. Choose the word that is the better fit for each blank.
People use flowers to	E 0
A) be a dwarfB) make perfumeC) recite a songD) read a manuscript	The was so old that the words were hard to read. Though she tried to read it, she soon became and put the old book away. A) impatient / manuscript
14. Choose the answer that best fits the question.	B) manuscript / impatient
What would someone sailing in the ocean use to know which way they were going? A) An ecosystem B) Patience	The was so old that the words were hard to read. Though she tried to read it, she soon became and put the old book away. A) impatient / manuscript B) manuscript / impatient 20. Choose the word that is the better fit for each blank. Many try to teach lessons about human qualities such as honesty and
C) A dialect	A) patience / proverbs
D) A compass	B) proverbs / patience
15. Choose the answer that best fits the question.	21. Choose the word that is the better fit for each blank.
Which of the following is a part of a plant?	The through the was very difficult because
A) A blossomB) A marshC) A proverbD) A pursuit	the ground was too wet to stand on. A) marsh / pursuit B) pursuit / marsh 22. Choose the word that is the better fit for each
16. Choose the word that is the better fit for each blank.	blank.
Frogs are an important part of the, especially around a(n)	She crushed the and mixed it with some water so she could make the
A) ecosystem / pond	A) blossom / perfume B) perfume / blossom
B) pond / ecosystem	b) periame / biossom



23. Choose the word that is the better fit for each blank.

The label on the bottle was _____. It said that the powder didn't hurt children when it was actually _ for them to consume.

- A) dishonest / fatal
- B) fatal / dishonest
- 24. Choose the word that is the better fit for each blank.

The _____ that grow on the _____ are thick and hard to chew.

- A) bamboo / leaves
- B) leaves / bamboo
- 25. Choose the word that is the better fit for each blank.

Because it is easy to lose your way in the _____, it's a good idea to bring a _____ with you.

- A) compass / wilderness
- B) wilderness / compass

26. PETER AND THE DWARF

Peter was a hunter. One day, he was in **pursuit** of a deer and became lost. He usually carried a **compass** with him when he went into the **wilderness**, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long **leaves**. The **ecosystem** was now very **abnormal**. Peter knew he was in the Magic **Marsh**.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be **fatal**. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange **dialect**.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old **manuscript** from his pocket. It was a magic map. "Just **recite** the words at the bottom," the dwarf explained. "It will show you how to get home."

" Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a **proverb** for you to think about," it said, "When patience is lost, then so are you."

When people entered the Magic Marsh, they always came out.

- A) TRUE
- B) FALSE



27. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange dialect.

"I'm lost," said Peter. "Can you help me?"

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He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

Peter left his compass at home.

- A) TRUE
- B) FALSE

28. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange **dialect**.

"I'm lost," said Peter. "Can you help me?"

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" Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

Peter ate some flowers and fell asleep.

- A) TRUE
- B) FALSE



29. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange dialect.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

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He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

The dwarf spoke with a strange dialect.

- A) TRUE
- B) FALSE

30. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange **dialect**.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old **manuscript** from his pocket. It was a magic map. "Just **recite** the words at the bottom," the dwarf explained. "It will show you how to get home."

" Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

Peter knew the dwarf was dishonest.

- A) TRUE
- B) FALSE



31. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange dialect.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old **manuscript** from his pocket. It was a magic map. "Just **recite** the words at the bottom," the dwarf explained. "It will show you how to get home."

"Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

The map led Peter back to the pond.

- A) TRUE
- B) FALSE

32. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange **dialect**.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old **manuscript** from his pocket. It was a magic map. "Just **recite** the words at the bottom," the dwarf explained. "It will show you how to get home."

" Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

Why was Peter in the wilderness?

- A) He was in pursuit of a deer.
- **B)** He was weak and hungry.
- C) He was looking for the Magic Marsh.
- **D)** He was lost.



33. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange dialect.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old **manuscript** from his pocket. It was a magic map. "Just **recite** the words at the bottom," the dwarf explained. "It will show you how to get home."

"Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

How did Peter know he was in the Magic March?

- A) There was a lot of bamboo.
- B) There were no leaves.
- C) The ecosystem was abnormal.
- **D)** He smelled blossoms.

34. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange **dialect**.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old **manuscript** from his pocket. It was a magic map. "Just **recite** the words at the bottom," the dwarf explained. "It will show you how to get home."

" Good," Peter said. He was **impatient** and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

What did the dwarf have that could help Peter escape the marsh?

- A) A bottle of perfume
- B) A magic manuscript
- C) A compass
- D) Patience



35. PETER AND THE DWARF

Peter was a hunter. One day, he was in pursuit of a deer and became lost. He usually carried a compass with him when he went into the wilderness, but that day he left it at home.

As he walked, the forest began to look different. He didn't see any **bamboo**. Instead, there were bushes with long leaves. The ecosystem was now very abnormal. Peter knew he was in the Magic Marsh.

Now he was tired and thirsty. He was afraid. Being lost in the marsh could be fatal. When people entered it, they never came out.

At last, he found a **pond**. Flowers grew around it. The **blossoms** smelled like the best **perfume**. He felt relaxed so he drank some water and fell asleep. When he awoke, he saw an evil **dwarf** staring at him.

" What are you doing here?" it asked. The dwarf spoke in a strange dialect.

"I'm lost," said Peter. "Can you help me?"

"Yes," it said, but Peter didn't know it was dishonest.

The dwarf took an old manuscript from his pocket. It was a magic map. "Just recite the words at the bottom," the dwarf explained. "It will show you how to get home."

"Good," Peter said. He was impatient and quickly grabbed the map.

He recited the magic words, and a line appeared on the map. He walked for many days but never left the marsh. Finally, the map led him back to the pond. He walked in a circle!

The dwarf was still there. "Here's a proverb for you to think about," it said, "When patience is lost, then so are you."

Why was Peter afraid of the Magic Marsh?

- A) He was impatient.
- **B)** Being lost there could be fatal.
- **C)** He was tired and thirsty.
- D) There was an evil dwarf in it.

Answer Key:

1 : C	19 : B
2 : B	20 : B
3 : A	21 : B
4 : C	22 : A
5 : D	23 : A
6 : D	24 : B
7 : A	25 : B
8 : A	26 : B
9 : B	27 : A
10 : B	28 : B
11 : C	29 : A
12 : A	30 : B
13 : B	31 : A
14 : D	32 : A
15 : A	33 : C
16 : A	34 : B
17 : B	35 : B
18 : A	

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